#### Interactive use

#### \$ python

It may be version 3

Python 2.7.5 (default, Mar 9 2014, 22:15:05)

[GCC 4.2.1 Compatible Apple LLVM 5.0 (clang-500.0.68)] on darwin

Type "help", "copyright", "credits" or "license" for more information.

#### >>> print 'Hello, world!'

Hello, world!

\$

Ctrl-D

#### Batch mode

example.py

print ("hello world")

\$ python example.py
Hello world

# Installing Python

- Python is installed on the PCs.
- Python for Win/Mac/Unix/Linux is available from www.python.org.
  - Generally an easy install.
  - On macs, already part of OS X.
- GUI development environment:
  - IDLE
  - Pycharm (https://www.jetbrains.com/pycharm/)
    - Free license for Tecnico students

#### Documentation

- Python Documentation
  - http://docs.python.org/2.7/
- Python Qusick reference guide
  - http://rgruet.free.fr/PQR27/PQR2.7.html
- The Python Language Reference
  - http://docs.python.org/2.7/reference/
- The Python Standard Library
  - http://docs.python.org/2.7/library/

# Python Tutorials

#### Things to read through

- "Dive into Python" (Chapters 2 to 4) http://diveintopython.org/
- Python 101 Beginning Python http://www.rexx.com/~dkuhlman/python\_101/python\_101.html

#### Things to refer to

- The Official Python Tutorial http://www.python.org/doc/current/tut/tut.html
- The Python Quick Reference http://rgruet.free.fr/PQR2.3.html

## Look at a sample of code...

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#### Enough to Understand the Code

- Assignment uses =
- comparison uses ==
- For numbers +-\*/% are as expected
  - Special use of + for string concatenation
  - Special use of % for string formatting.
- The basic printing command is "print."

### Enough to Understand the Code

- Logical operators are words (and, or, not)
  - not symbols (&&, | |, !).
- First assignment to a variable will create it.
  - Variable types don't need to be declared.
  - Python figures out the variable types on its own.
- A variable can
  - Change value
  - Change type !!!

## **Basic Datatypes**

- Integers (default for numbers)
  - -z = 11/2 # Answer is 5, integer division.
- Floats
  - -x = 3.456
- Strings
  - Can use " " or ' ' to specify them
    - "abc" 'abc' (Same thing.)
  - Unmatched ones can occur within the string. "matt's"
  - Use triple double-quotes for multi-line strings or strings than contain both 'and "inside of them: ""a'b"c""

### Whitespace

- Whitespace is meaningful in Python:
- •
- Especially indentation and placement of newlines.
  - Use a newline to end a line of code.
    - (Not a semicolon like in C++ or Java.)
    - (Use \ when must go to next line prematurely.)
  - No braces { } to mark blocks of code in Python...
    - Use consistent indentation instead.
    - The first line with a new indentation is considered outside of the block.
  - Often a colon appears at the start of a new block.

#### Comments

- Start comments with # the rest of line is ignored.
- Can include a "documentation string" as the first line of any new function or class that you define.
- The development environment, debugger, and other tools use it: it's good style to include one.

```
def my_function(x, y):
    """This is the docstring. This
function does blah blah blah."""
# The code would go here...
```

## Look at a sample of code...

## Python and Types

- Python determines the data types in a program automatically.
  - Dynamic Typing
- But Python's not casual about types, it enforces them after it figures them out.
  - Strong Typing
- So, for example, you can't just append an integer to a string.
  - You must first convert the integer to a string itself.

### Naming Rules

 Names are case sensitive and cannot start with a number. They can contain letters, numbers, and underscores.

```
bob Bob bob 2 bob bob BoB
```

There are some reserved words:

```
and, assert, break, class, continue, def, del, elif, else, except, exec, finally, for, from, global, if, import, in, is, lambda, not, or, pass, print, raise, return, try, while
```

### Accessing Non-existent Name

 If you try to access a name before it's been properly created (by placing it on the left side of an assignment), you'll get an error.

```
>>> y
Traceback (most recent call last):
   File "<pyshell#16>", line 1, in -toplevel-
        y
NameError: name 'y' is not defined
>>> y = 3
>>> y
3
```

# Multiple Assignment

You can also assign to multiple names at the same time.

```
>>> x, y = 2, 3
>>> x
2
>>> y
3
```

# **String Operations**

 We can use some methods built-in to the string data type to perform some formatting operations on strings:

```
>>> "hello".upper()
'HELLO'
```

- There are many other handy string operations available.
   Check the Python documentation for more.
- str(Object)
  - returns a String representation of the Object

# Printing with Python

- You can print a string to the screen using "print."
- Using the % string operator in combination with the print command, we can format our output text.

```
- >>> print ("%s xyz %d" % ("abc", 34) )
abc xyz 34
```

- "print" automatically adds a newline to the end of the string.
- If you include a list of strings, it will concatenate them with a space between them.

```
>>> print ("abc") >>> print ("abc", "def")
abc
abc def
```

# Input (python 2)

- The raw\_input(string) method returns a line of user input as a string
- The parameter is used as a prompt
- The string can be converted by using the conversion methods int(string), float(string), etc.

# Python2 vs python 3

- Python 2
  - print "abc"
  - raw\_input("> ")

- Python 3s
  - print ("abc")
  - input("> ")

- In python 2 experiment:
  - Use input
  - When reading the value type:
    - os.system('ls')

# Input: Example (python2)

```
print "What's your name?"
name = raw_input("> ")
print "What year were you born?"
birthyear = int(raw_input("> "))
print "Hi %s! You are %d years old!" %
(name, 2011 - birthyear)
```

# Input: Example (python3)

```
print "What's your name?"
name = input("> ")
print "What year were you born?"
birthyear = int(raw_input("> "))
print ("Hi %s! You are %d years old!"
% (name, 2011 - birthyear))
```

#### Problem

 Implement a program that reads two numbers from the keyboard and calculates their average

#### Booleans

- 0 and None are false
- Everything else is true
- True and False are aliases for 1 and 0 respectively
  - Experiment: True+True

## **Boolean Expressions**

- Compound boolean expressions short circuit
- and and or return one of the elements in the expression
- Note that when None is returned the interpreter does not print anything

```
>>> True and False
False
>>> False or True
True
>>> 7 and 14
14
>>> None and 2
>>> None or 2
2
```

#### No Braces

- Python uses indentation instead of braces to determine the scope of expressions
- All lines must be indented the same amount to be part of the scope (or indented more if part of an inner scope)
- This forces the programmer to use proper indentation since the indenting is part of the program!

#### If Statements

```
import math
x = 30
if x <= 15 :
    y = x + 15
elif x \le 30:
    y = x + 30
else :
    y = x
print 'y = ',
print math.sin(y)
```

## While loops

```
x = 1
while x < 10:
print x
x = x + 1
```

# **Loop Control Statements**

break	Jumps out of the closest enclosing loop
continue	Jumps to the top of the closest enclosing loop
pass	Does nothing, empty statement placeholder

## The Loop Else Clause

 The optional else clause runs only if the loop exits normally (not by break)

```
• x = 1
```

•

• while 
$$x < 3$$
:

- print x
- $\bullet \qquad \qquad \mathsf{x} \; = \; \mathsf{x} \; + \; \mathsf{1}$
- else:
- print 'hello'

- 1
- 2
- hello

#### For Loops

Similar to perl for loops, iterating through a list of values

#### Problem

- Implement a program that reads 20 numbers from the keyboard and calculates their average
  - If the numbers are positive

# Files: Input

inflobj = open('data', 'r')	Open the file 'data' for reading
S = inflobj.read()	Read whole file into one String
S = inflobj.read(N)	Reads N bytes (N >= 1)
L = inflobj.readlines()	Returns a list of line strings

- https://docs.python.org/2/tutorial/inputoutput.html#reading-and-writing-files
- https://docs.python.org/3/tutorial/inputoutput.html#reading-and-writing-files

# Files: Output

Open the file 'data' for writing	Open the file 'data' for writing
outflobj.write(S)	Writes the string S to file
outflobj.writelines(L)	Writes each of the strings in list L to file
outflobj.close()	Closes the file

## Exception

- If file does not exist?
  - inflobj = open('data', 'r')
    - Traceback (most recent call last):
    - File "<stdin>", line 1, in <module>
    - IOError: [Errno 2] No such file or directory: '5.cdd'
- Try/except

https://docs.python.org/2/tutorial/errors.html

## Try/except

To catch one exceptions

```
try:
   inflobj = open('data)
except IOError:
   print "Oops! That file does not exist..."

    To catch all exceptions

try:
except:
    print "one exception happened"
```

## Try/except

```
Try:
except (RuntimeError, TypeError, NameError):
   print("one of those exceptions happened")
       Try
       except IOError as e:
       except ValueError as e:
       except:
```

## Try/except/else

```
except IOError:

Executed when exception not raised else:
```

## Try/except/else

```
>>> divide(2, 1)
def divide(x, y):
                                   result is 2
  try:
                                  executing finally clause
    result = x / y
                                  >>> divide(2, 0)
                                  division by zero!
  except ZeroDivisionError:
                                  executing finally clause
    print "division by zero!"
                                  >>> divide("2", "1")
                                  executing finally clause
  else:
                                  Traceback (most recent call
    print "result is", result
                                  last):
                                     File "<stdin>", line 1, in ?
  finally:
                                     File "<stdin>", line 3, in
    print "executing finally
                                  divide
clause"
                                  TypeError: unsupported operand
                                   type(s) for /: 'str' and 'str'
```

#### Problem

- Implement a program that reads a file containing one number per line
  - Prints all the values on the screen

#### Sequence types

- list, tuple, range
  - https://docs.python.org/3/library/stdtypes.html#sequence-types-list-tuple-range

•

#### Lists

- Ordered collection of data
- Data can be of different types
- Lists are mutable
- Same subset operations as Strings

```
>>> x = [1,'hello', (3 + 2j)]

>>> x

[1, 'hello', (3+2j)]

>>> x[2]

(3+2j)

>>> x[0:2]

[1, 'hello']
```

## Lists: Modifying Content

- x[i] = a
  - reassigns the ith element to the value a
- Since x and y point to the same list object, both are changed
- The method append also modifies the list

```
>>> x = [1,2,3]
>>> y = x
>>> x[1] = 15
>>> X
[1, 15, 3]
>>> y
[1, 15, 3]
>>> x.append(12)
```

>>> y

[1, 15, 3, 12]

#### Tuples

- Tuples are immutable versions of lists
- One strange point is the format to make a tuple with one element:
- ',' is needed to differentiate from the mathematical expression (2)

>>>

## Substrings and Methods

- len(String)
  - returns the number of characters in the String
- >>> s = '012345678'
- >>> s[3]
- '3'
- >>> s[1:4]
- '123'
- >>> s[1:4:2]
- '13'

- >>> s = '012345678'
- >>>
- >>> s[2:]
- '2345678'
- >>> s[:4]
- '0123'
- >>> s[-2]
- '4'
- >>> s[::-1]
- '876543210'

#### Substrings and Methods

```
>>> s = '012345'
>>> s[3]
'3'
>>> s[1:4]
'123'
>>> s[2:]
'2345'
>>> s[:4]
'0123'
>>> s[-2]
'4'
```

- len(String) returns the number of characters in the String
- **str**(Object) returns a String representation of the Object

```
>>> len(x)
6
>>>
str(10.3)
'10.3'
```

#### Problem

- Implement a program that read a file containing one number per line
  - Stores the values on a array

## Mapping types

#### Dictionaries

 https://docs.python.org/3/library/stdtypes.html#mapping-typesdict

#### Dictionaries

- A set of key-value pairs
- Dictionaries are mutable
- { }
  - Empty dictionary

```
>>> d = {1 : 'hello', 'two' : 42, 'blah' :
[1,2,3]}
>>> d
{1: 'hello', 'two': 42, 'blah': [1, 2, 3]}
>>> d['blah']
[1, 2, 3]
```

### Dictionaries: Add/Modify

Entries can be changed by assigning to that entry

```
>>> d
{1: 'hello', 'two': 42, 'blah': [1, 2, 3]}
>>> d['two'] = 99
>>> d
{1: 'hello', 'two': 99, 'blah': [1, 2, 3]}
```

Assigning to a key that does not exist adds an entry

```
>>> d[7] = 'new entry'
>>> d

1: 'hello', 7: 'new entry', 'two': 99,
'blah': [1, 2, 3]}
```

## Dictionaries: Deleting Elements

The del method deletes an element from a dictionary

```
>>> d
{1: 'hello', 2: 'there', 10: 'world'}
>>> del(d[2])
>>> d
{1: 'hello', 10: 'world'}
```

## Dictionaries: getting content

- key in d
  - Return True if d has a key key, else False.
- d.items()
  - Return a new view of the dictionary's items ((key, value) pairs).
- d.keys()
  - Return a new view of the dictionary's keys.
- values()
  - Return a new view of the dictionary's values.

#### Problem

- Implement a program that read a file containing one number per line
  - Counts the occurrence of each value

#### **Function Basics**

```
>>> \max(5, 3)
def max(x,y):
   if x < y:
                         >>> div(17,5)
        return x
                          (3, 2)
   else :
                          >>> ret = div(17,5)
        return y
                          >>>ret[1]
def div(x, y):
   Return x/y, x%y
                         >> ret1, ret2 = div(17,5)
                          >>> ret1
                          3
```

#### Functions are first class objects

- Can be assigned to a variable
- Can be passed as a parameter
- Can be returned from a function
- Functions are treated like any other variable in Python,
  - the def statement simply assigns a function to a variable

```
>>> func = div
>>> func(12,3)
(4, 0)
```

# Function names are like any variable

- Functions are objects
- The same reference rules hold for them as for other objects

```
• >>> \times = 10
```

- >>> X
- 10
- >>> def x () :
- ... print 'hello'
- >>> X
- <function x at 0x619f0>
- >>> x()
- hello
- >>> x = 'blah'
- >>> X
- 'blah'

#### **Functions as Parameters**

- The function foo takes two parameters
  - applies the first as a function with the second as its parameter

### Higher-Order Functions

- map(func,seq)
  - for all i, applies func(seq[i]) and returns the corresponding sequence of the calculated results.

```
for x in seq:
  new_seq.append(func(x))
```

### Higher-Order Functions

 returns a sequence containing all those items in seq for which boolfunc is True.

```
for x in seq:
   if boolfunc(x):
      new_seq.append(x)
```

### Higher-Order Functions

- reduce(func,seq)
  - applies func to the items of seq, from left to right,
     two-at-time, to reduce the seq to a single value.

Or:

reduce(lambda a,b: a+b, lst)

#### Lambda:

A lambda function is a small anonymous function.

A lambda function can take any number of arguments,

but can only have one expression.

#### Parameters: Defaults

- Parameters can be assigned default values
- They are overridden if a parameter is given for them
- The type of the default doesn't limit the type of a parameter
   >>> def foo(x = 3) :

```
print x

print x
```