Alarm Clock Interface

+setAlarm(int time): void
+stopAlarm(int time): boolean
+currentAlarm(): int
+volume(int change): void
+checkVolume(): int

Watch Class

-alarm: int
–volume: int

+setAlarm(int time): void
+stopAlarm(int time): boolean
+currentAlarm(): int
+volume(int change): void
+checkVolume(): int

Bomb Class

-alarm: int
–volume: int

+setAlarm(int time): void
+stopAlarm(int time): boolean
+currentAlarm(): int
+volume(int change): void
+checkVolume(): int