

Jobsheet OOP 7



Oleh :

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CLASS : 2I

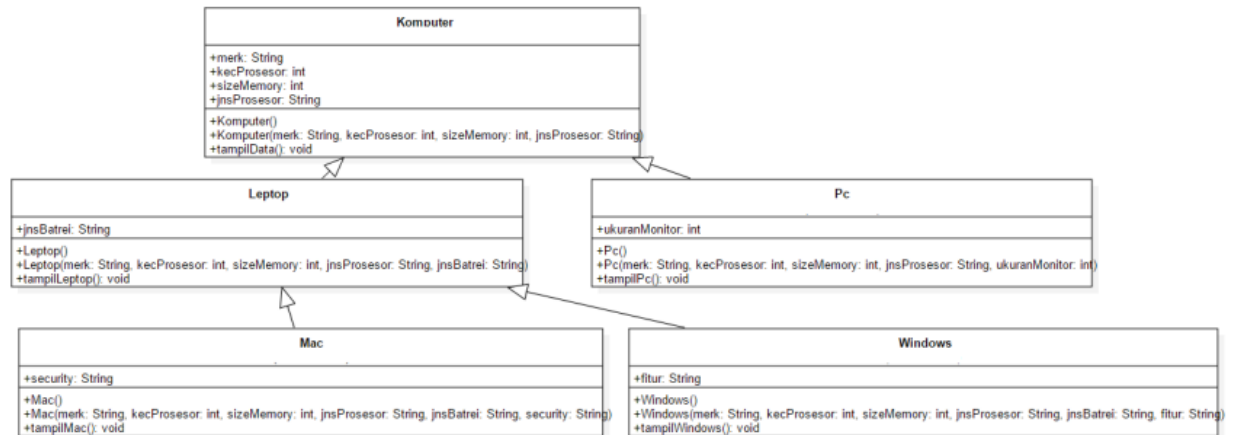
NO.ABSENT: 14

Major : Information Technology

**STUDY PROGRAM : Information
Engineering**

5. TUGAS

1. Buatlah sebuah program dengan konsep pewarisan seperti pada class diagram berikut ini. Kemudian buatlah instansiasi objek untuk menampilkan data pada class Mac, Windows dan Pc!.



```
1 class Komputer{
2     String merk;
3     int kecProsesor;
4     int sizeMemory;
5     String jnsProsesor;
6
7     public Komputer(){
8
9     }
10
11    public Komputer(String merk,int kecProsesor,int sizeMemory,String jnsProsesor){
12        this.merk = merk;
13        this.kecProsesor = kecProsesor;
14        this.sizeMemory = sizeMemory;
15        this.jnsProsesor = jnsProsesor;
16    }
17
18    public void tampilData(){
19
20    }
21
22 }
```

```
1 class Leptop extends Komputer{
2     String jnsBatrei;
3
4     Leptop(){
5
6     }
7
8     Leptop(String merk,int kecProsesor,int sizeMemory,String jnsProsesor,String jnsBatrei ){
9         this.merk = merk;
10        this.kecProsesor = kecProsesor;
11        this.sizeMemory = sizeMemory;
12        this.jnsProsesor = jnsProsesor;
13        this.jnsBatrei = jnsBatrei;
14    }
15
16    void tampilkanLeptop(){
17
18    }
19
20 }
```

```
1 class Pc extends Komputer{
2     int ukuranMonitor;
3
4     Pc(){
5
6     }
7
8     Pc(String merk,int kecProsesor, int sizeMemory,String jnsProsesor,int ukuranMonitor){
9         this.merk = merk;
10        this.kecProsesor = kecProsesor;
11        this.sizeMemory = sizeMemory;
12        this.jnsProsesor = jnsProsesor;
13        this.ukuranMonitor = ukuranMonitor;
14    }
15
16 }
17
```

```
1  class Mac extends Leptop{
2      String security;
3
4      Mac(){
5
6      }
7
8      Mac(String merk,int kecProsesor,int sizeMemory,String jnsProsesor,String jnsBatrei,String security){
9          this.merk = merk;
10         this.kecProsesor = kecProsesor;
11         this.sizeMemory = sizeMemory;
12         this.jnsProsesor = jnsProsesor;
13         this.jnsBatrei = jnsBatrei;
14         this.security = security;
15     }
16
17     void tampilMac(){
18
19     }
20 }
```

```
1  class Windows extends Leptop{
2      String fitur;
3
4      Windows(){
5
6      }
7
8      Windows(String merk,int kecProsesor,int sizeMemory,String jnsProsesor,String jnsBatrei,String fitur){
9          this.merk = merk;
10         this.kecProsesor = kecProsesor;
11         this.sizeMemory = sizeMemory;
12         this.jnsProsesor = jnsProsesor;
13         this.jnsBatrei = jnsBatrei;
14         this.fitur = fitur;
15     }
16
17     void tampilWindows(){
18
19     }
20 }
```

```
1 public class Main {
2     public static void main(String[] args) {
3         // Membuat objek Mac
4         Mac mac = new Mac("MacBook Pro", 2500, 16, "Intel Core i7", "Lithium Polymer", "Touch ID & T2 Security");
5
6         // Membuat objek Windows
7         Windows windows = new Windows("Dell XPS", 2200, 8, "Intel Core i5", "Lithium Ion", "Windows Hello Facial Recognition");
8
9         // Membuat objek Pc
10        Pc pc = new Pc("HP Pavilion", 3000, 32, "AMD Ryzen 7", 27);
11
12        // Menampilkan data untuk Mac
13        System.out.println("Data Mac:");
14        mac.tampilData();
15        mac.tampilMac();
16        System.out.println("Security: " + mac.security);
17
18        // Menampilkan data untuk Windows
19        System.out.println("\nData Windows:");
20        windows.tampilData();
21        windows.tampilWindows();
22        System.out.println("Fitur: " + windows.fitur);
23
24        // Menampilkan data untuk Pc
25        System.out.println("\nData PC:");
26        pc.tampilData();
27        System.out.println("Ukuran Monitor: " + pc.ukuranMonitor + " inch");
28    }
29 }
```