# mail.com

# Nguyễn Đức Tài

Backend developer

My goal for my company is the desire to gain more experience, learn more programming skills and interact with people.



## **WORK EXPERIENCE**

2017 - Dec 2018

**LIEN HOAN PHAT** 

Feb 2020 - Oct 2020

Bell technology company

Oct 2020 - Now

Digihubs jsc

# **Intership**

Design website php, html, css, js

#### **Junior**

Participate in the development of pharmacy management

#### Middle

- Participate in the development of provider management and news

Using technologies like Nodejs, PostgreSQL, RabbitMQ, Redis, Docker, MinIO, SocketIO.

- System administration of the company
  - Backup Database
- · CI/CD: Gitlab
- · Monitoring System: Prometheus Grafana
- · Deploy: Docker, NginxLinux: Centos7, Centos 8

#### **EDUCATION**

**HUFI** 

Student

8-2016 - 8-2020

GPA: 3.23/4

#### **SKILL**

C++

Java

**JAVASCRIT** 

## **HONORS & AWARDS**

6-2018

The award encourages the brain hacking arena of GAMELOFT

INTEREST

| PHP    | Football, Music, Film, Badminton |
|--------|----------------------------------|
| GIT    |                                  |
| DOCKER |                                  |
| LINUX  |                                  |

# **PROJECT**

| 2018 -              | Developer  |
|---------------------|--|
| Game Give It Up     | https://github.com/Mrtai/GiveItUp                            |
|                     | - Move character to overcome obstacles                       |
|                     | -The game contains only a single control, which is leftclick |
| 2020 - 2021         | Developer  |
| Pharmacy management | https://nhathuocso.vn/                                       |
|                     | Java, PostgreSQL   |
| 2021 - 2021         | Freelancer   |
| Hospital Management |  |
|                     | PHP, CSS, HTML, CodeIgniter, MySql                           |
| 2020 - now          | Developer  |
| Providers           | https://providers.vn   |
|                     | Nodejs, PostgreSQL, RabbitMQ, Redis, Docker, MinIO.          |
|                     |  |