

# Inheritance



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# Agenda


- **Compile vs Run time binding**
- **Default Virtual Function**
- **Pure virtual Function**
- **Abstract class in c++**
- **Virtual Constructor**
- **Virtual Destructor.**

# Compile Time vs Run time binding



# Default Virtual Function

- **virtual** is a Keyword.
- A virtual function is the member function in the base class that is redefined in a derived class.
- Create a virtual function use virtual keyword.
- A virtual function to perform runtime **polymorphism**.
- Virtual functions can have **public, protected, or private** access.

**Syntax :-**  **virtual** returnType FunctionName() {  
    code;  
    code;  
}

# Pure Virtual Function

- Pure virtual functions in C++ are virtual functions with no definition.
- We use the keyword **"virtual"** in C++ to declare a virtual function. They are assigned a value of zero when they are declared.
- It is used to create an abstract class.

**Syntax**



- **virtual returnType FunctionName() = 0;**

# Abstract class in c++

- **An abstract class is a class that must have at least one pure virtual function.**
- **Cannot create object of abstract class.**
  - **But why क्योंकि class incomplete है | इस class में pure virtual function हैं | जिसका code नहीं होता है इसलिए इसका object नहीं बना सकते हैं |**
  - **But create pointer of the class.**

# Virtual Constructor.

- **The creation of a virtual constructor is not possible because of the some reasons.**
  - ✓ **The compiler must know the type of object before creating it.**

# Virtual Destructor.

- **We are create virtual destructor is possible.**
- **When create virtual destructor in the class.**
- **We cannot delete a derived class object using a base class pointer that has a non-virtual destructor.**
- **To delete the derived class object using the base class pointer, the base class must contain a virtual destructor.**

**Syntax**



▪ **VirtualKeyword ~ClassName(){}**