

Computer Network

Types and Topology

Scale

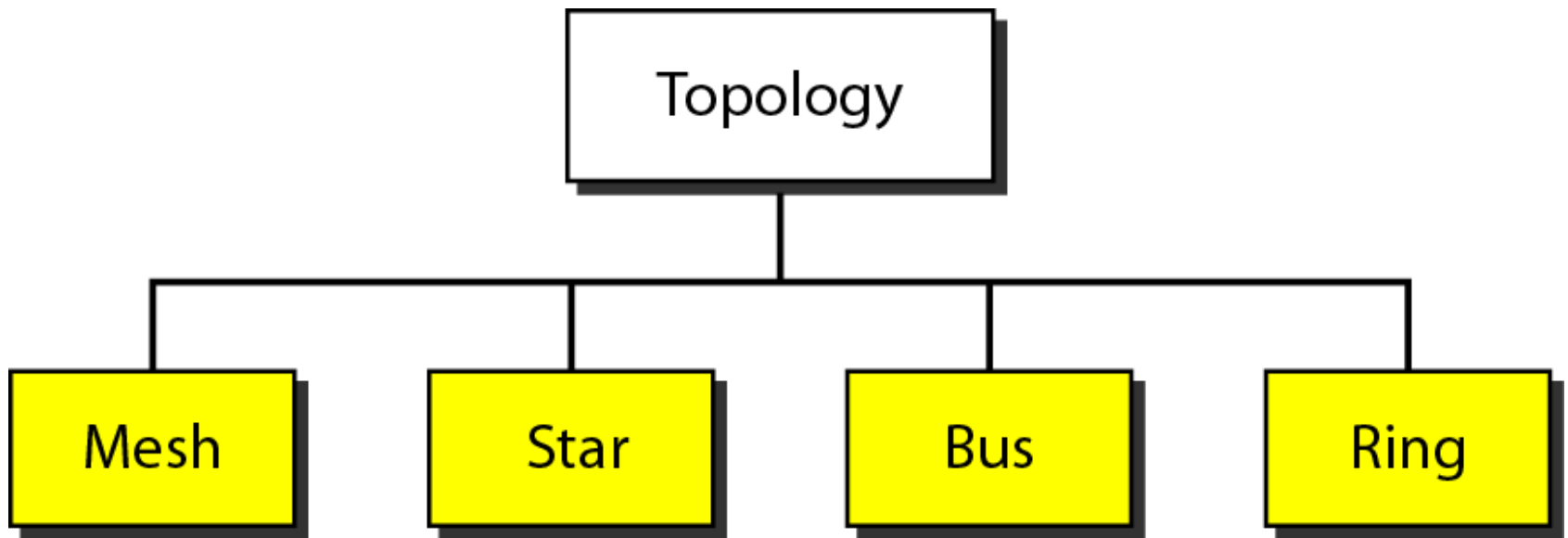
Interprocessor distance	Processors located in same	Example
1 m	Square meter	Personal area network
10 m	Room	Local area network
100 m	Building	
1 km	Campus	
10 km	City	Metropolitan area network
100 km	Country	Wide area network
1000 km	Continent	
10,000 km	Planet	The Internet

Fig :Classification of interconnected processors by scale.

Local Area Networks (LAN)

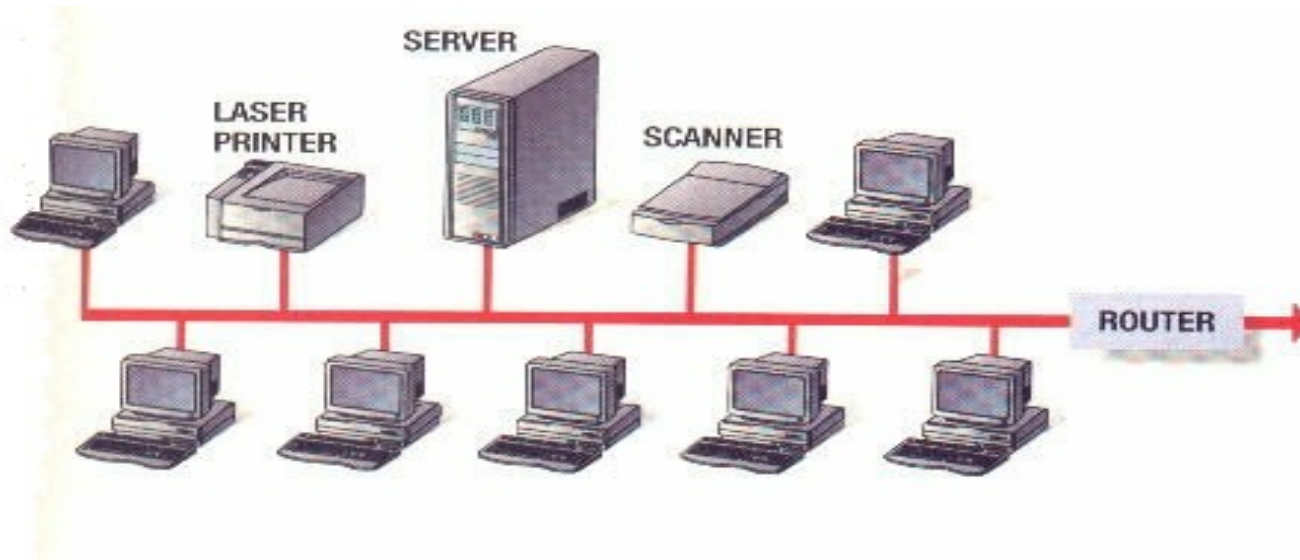
- These are privately-owned networks within a single building or campus of up to a few kilometers in size.
- LAN can be further classified understanding the way in which they are connected.
- LAN runs at a speed of 10Mbps to 100Mbps

Network Topology

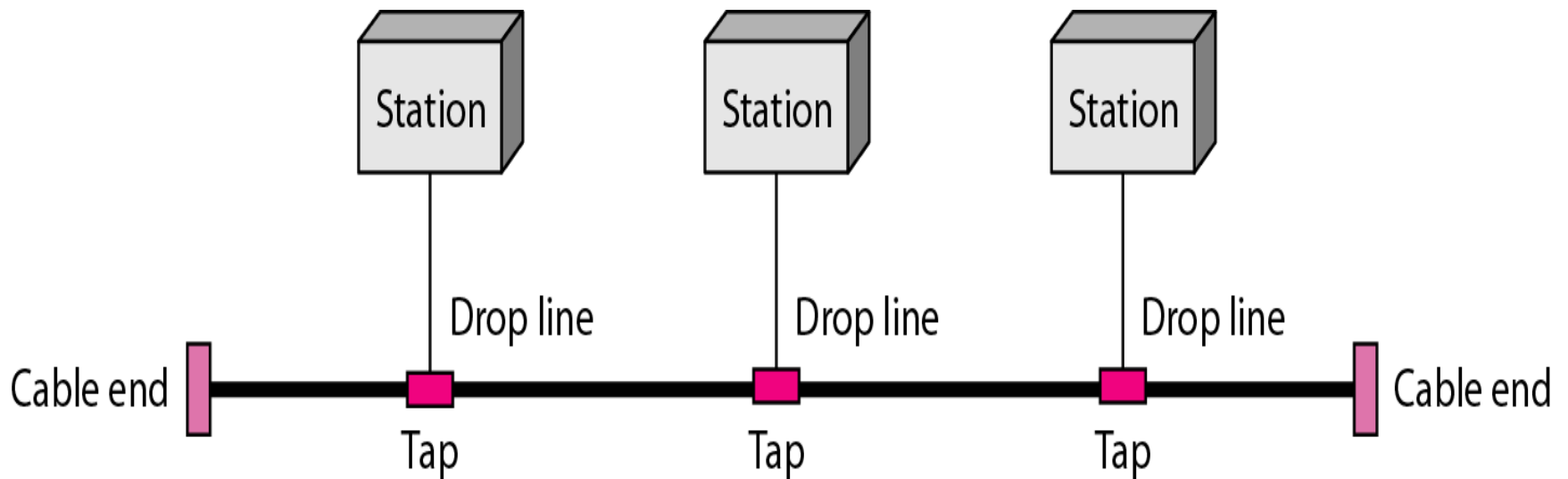


BUS

- At any instant at most one machine is the master and is allowed to transmit. All other machines are required to refrain from sending.
- IEEE 802.3 (***Ethernet***) is a bus-based broadcast network with decentralized control, usually operating at 10 Mbps to 10 Gbps.



Bus



Bus

- **Advantages**

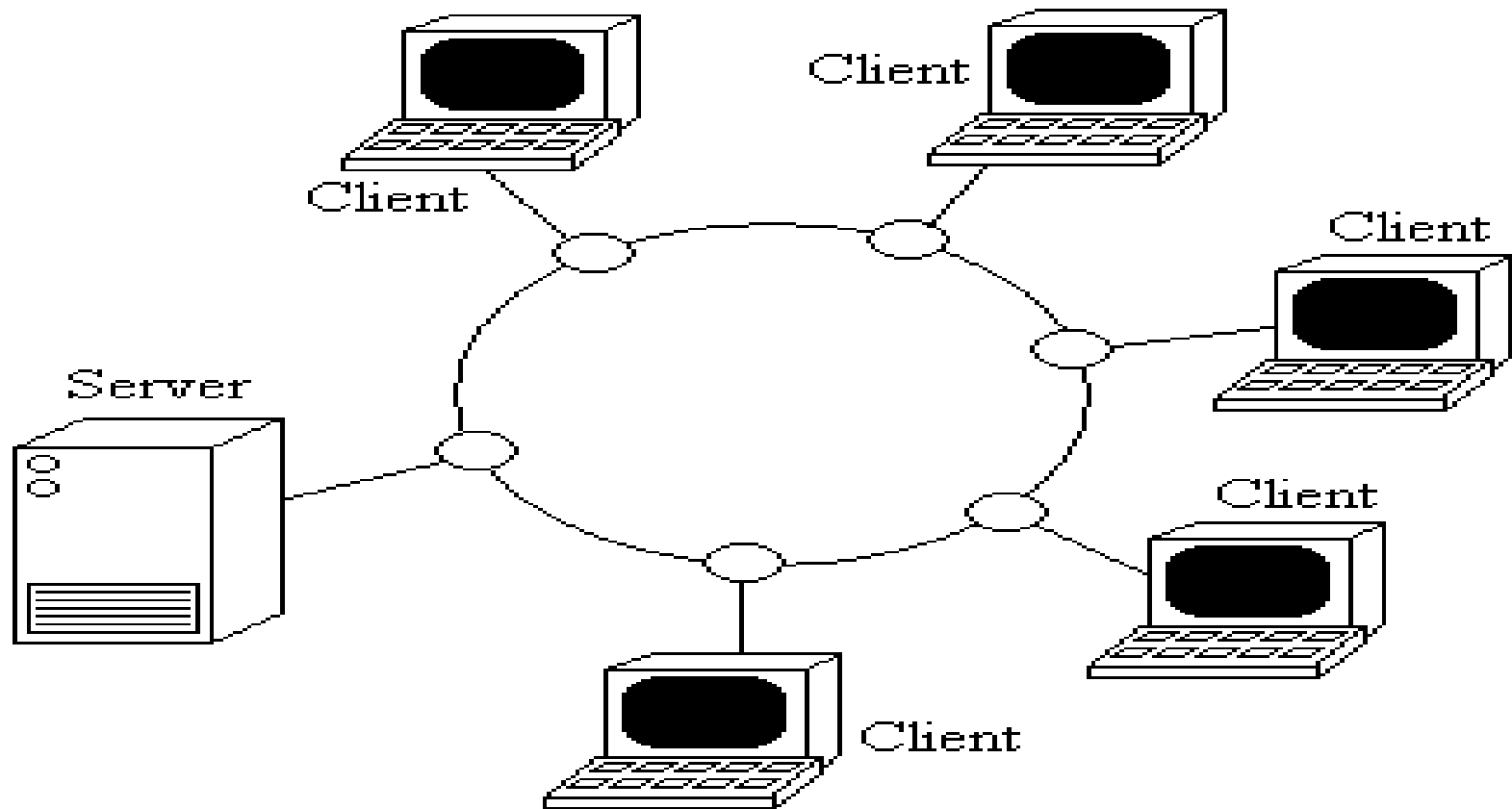
- Easy to setup
- Less no. of wire . (Single Backbone Line & N dropline)

- **Disadvantages**

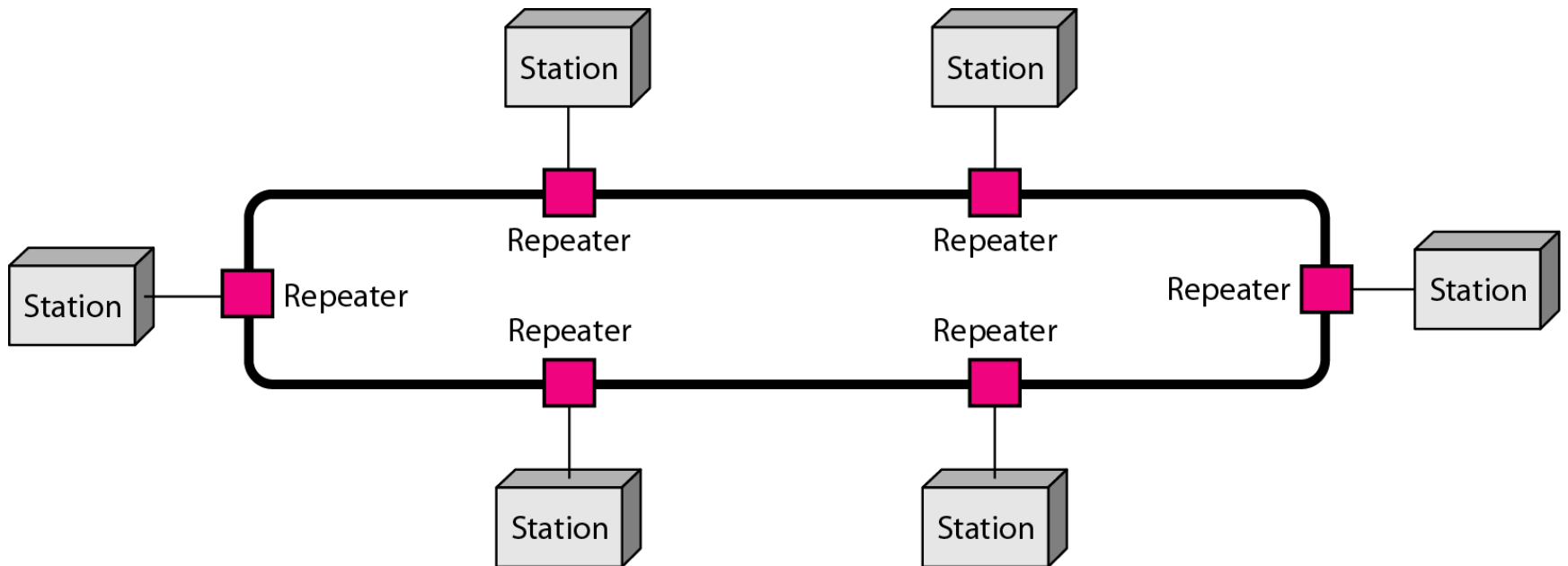
- Adding new device require modification in Backbone cable.
- Performance : Slow
- Easy to crash
- Difficult fault detection.

Ring

- IEEE 802.5 (the IBM token ring).



Ring

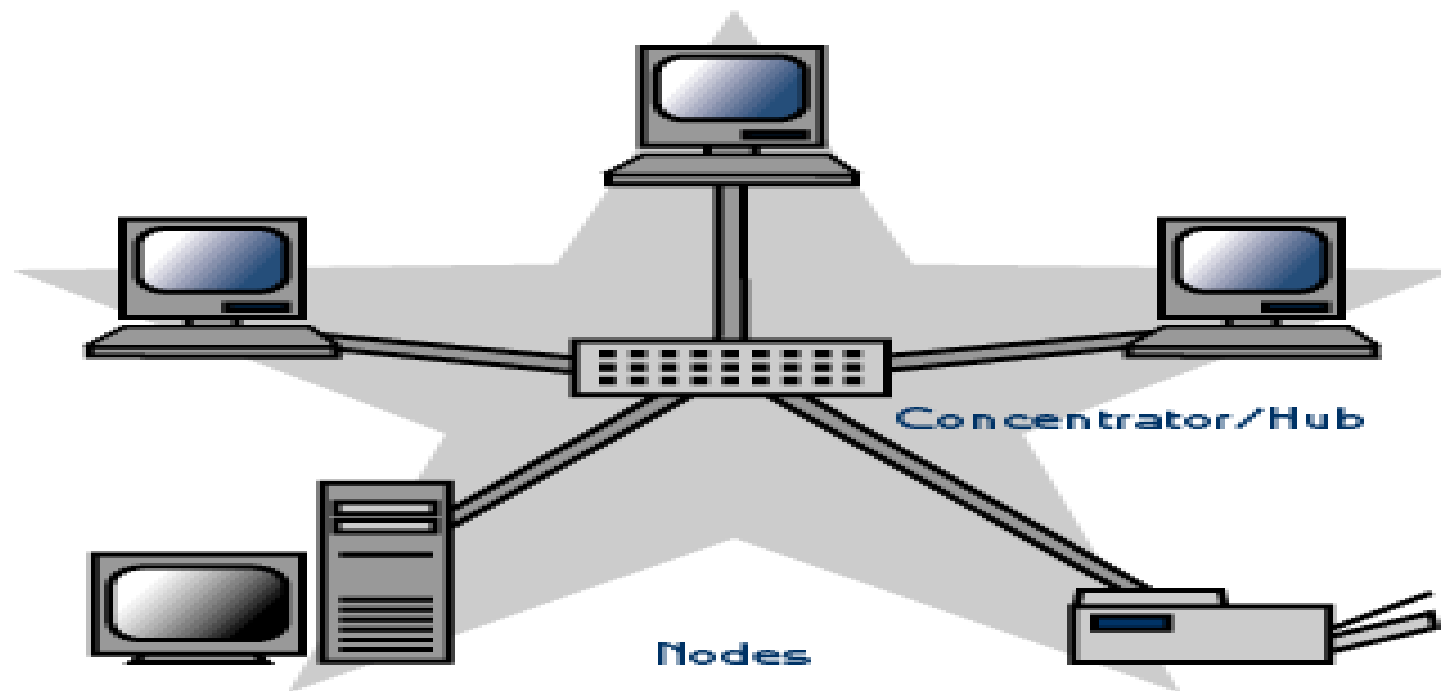


Ring

- **Advantage :**
 - Performance is better in Ring than bus.
 - Easy to install and reconfigure
- **Disadvantage :**
 - A failure in any cable or device breaks the loop and can take down the entire network.

Star

- A star network features a central connection point called a “hub” that may be a hub, switch or router.



Star

- **Advantages**

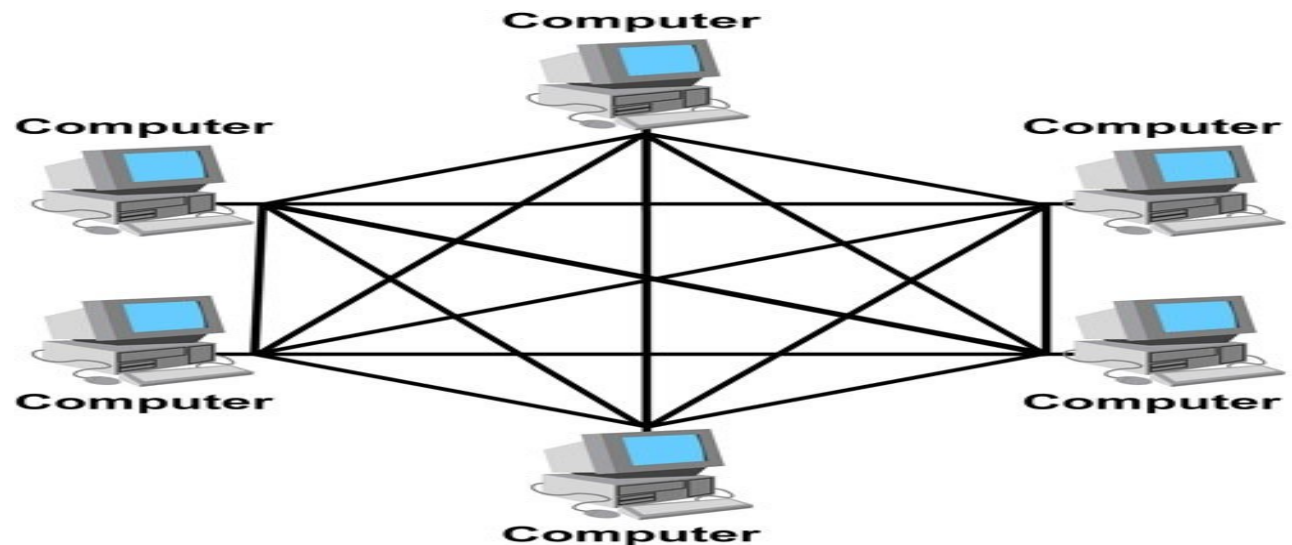
- Less no. of ports
- Dedicated link between hub and device.
- Easy to setup
- Single cable can not crash entire network

- **Disadvantages**

- One hub crashing downs entire network
- Uses lots of cable

Mesh

- Mesh topologies involve the concept of routes.
- Messages sent on a mesh network can take any of several possible paths from source to destination.



Mesh

- **Advantage**
 - Guaranteed delivery of data
- **Disadvantages**
 - Lots of cable
 - Hard to setup
 - More number of ports

Comparison

Topologies	Total No. of Wires Required	No. of Ports on end machine
Bus	$N \text{ Dropline} + 1 \text{ Backbone Line}$	1
Ring	$N \text{ Dropline} + 1 \text{ Backbone Line}$	1
Star	$N \text{ wires}$	1
Mesh	$N(N-1) \text{ Wires}$	$(N-1)$

Metropolitan Area Networks (MAN)

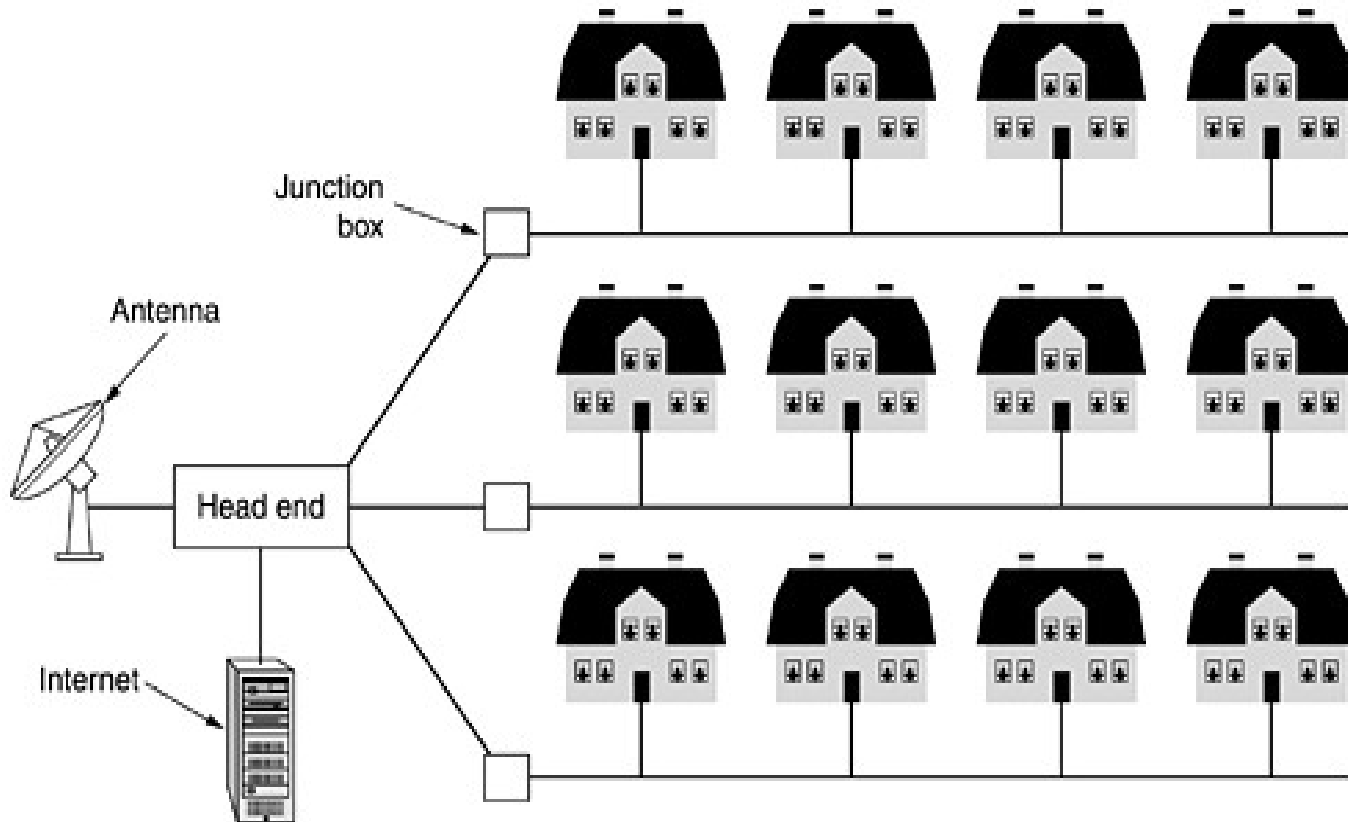


Fig.. A metropolitan area network based on cable TV.

Wide Area Networks (WAN)

