



Seminar 3, Implementation

Object-Oriented Design, IV1350

Goal

- Practice translating design model to source code.
- Practice writing unit tests.

Literature

- Chapters six and seven in *A First Course in Object Oriented Development*.

Grading

There are three possible grades:

Fail (0 points) To pass the LAB1 sub course you must pass all four seminars. If you fail this seminar you have to report it again at the end of the course, at the fifth seminar.

1 point Active participation in seminar discussions. Written solution submitted in Canvas proving that you can, with minor defects, apply at least two best practices of object-oriented programming. It shall also prove that you can write a basic unit test.

2 points Active participation in seminar discussions. Written solution submitted in Canvas proving that you can, without defects, apply several best practices of object-oriented programming. In the written solution you must also satisfactorily explain and motivate their use. It shall also prove that you understand how to write and use unit tests.



Tasks

Task 1

Write a program that implements the basic flow, the startup scenario, and the alternative flow 3-4b specified in the document with tasks for seminar one, which you designed in seminar two. You do not have to program any other alternative flows or add any other functionality. You are also not required to code the view, you may replace the user interface with one single class, `View`, which contains hard-coded calls to the controller. Neither is there any requirement on databases or external systems. Instead of a database, you can just store the data in the object in the integration layer, which should have been responsible for calling the database if there had been one. The external systems can simply be omitted, but there must be objects responsible for calling them.

The solution must meet the following requirements.

- The code shall be compilable and executable. If the user interface is replaced with hard-coded method calls, there must be printouts in the class calling the controller, showing what the program does.
- Try to follow the design from seminar two, but it is perfectly OK to change the design if you discover flaws. The solution must however have high cohesion, low coupling and good encapsulation with a well-defined public interface.
- Your code shall follow all guidelines presented in chapter six in *A First Course in Object Oriented Development*. Regarding comments this means there must be one comment for each public declaration.
- In the `Method` chapter of your report, explain how you worked and how you reasoned when writing the program.
- In the `Result` chapter of your report, briefly explain the program. Include links to your git repository, and make sure the repository is public. **Also include a printout of a sample run.**
- In the `Discussion` chapter of your report, evaluate your program using applicable assessment criteria from the document `assessment-criteria-seminar3.pdf`, which is available on the `Assignments` page of the course web

Task 2

Write unit tests for your program.

- To pass (1 point) you must write unit tests for two classes. Try to find something more interesting to test than `get/set` methods.
- To pass with distinction (2 points) you must write unit tests for all classes in the layers `controller`, `model`, and `integration`, except classes that have just getters and constructors that only store values.



- In the **Method** chapter of your report, explain how you worked and how you reasoned when writing the unit tests. Explain how you chose which tests to write.
- In the **Result** chapter of your report, include links to your git repository, and make sure the repository is public.
- In the **Discussion** chapter of your report, evaluate your unit tests using applicable assessment criteria from the document `assessment-criteria-seminar3.pdf`, which is available on the **Assignments** page of the course web