## Shawn aues J Assign S##

				44.3				
Level 1	poor organizations, many symbols used incorrectly for the concept attempting to convey, arrows in the wrong section or incorrect pointer.	Any two or more details missing or Clations-borrowed work not acknowledged OR more than 25% of code borrowed  Needs improvement	User interface not clear, poor language and or spelling and grammar errors	hard coded words and longot to close files missing information in columns or steps missing	No graphics, just console that user would not necessarily have. Lost count on number of guesses more confusing, complicate the existing	Hard coded where a user defined function or built in would suffice	No functions or classes	F, newterd):  7 really  10 r included.  1 No tet for  10 months.
7 Inner 7	Poor spacing, some incorrect symbols, typing errors,	lacking explanation, inline coments, or hard to read, or spelling mistakes on output or Progammer missing or modifications.	2 or 3 grammar or spelling errors	VO opens and closes properly but may be inefficient OR may be skilpping certain lines/words. Unclear steps or incorrect terminology.	prints 200 x 1024 Small graphics, features not intuitive. ps and Variable pages 400 match 5	Functions work, but confusing or inefficent	Nested ifs or lack of proper loops - does not take advantage of built in functions	updake text (self, newtlast).  ut code _ Do I really  of fort una - nor included  when the fort . No text  hump some unper - an
Level 3	Flowchart - organized, proper spacing, correct symbols, proper language	Comments - useful sindinct, (block OK), not sparse, block at top (modifications, start date, programmer name, problem description, Notes on anything special or unusual, charlons, Readability code is easy to follow enough white space	spelling errors	<b>≜</b> €	word list appro word list appro d screen size 1	All functions (including user) are efficient and work as expected	Code efficiency - nested if's better or class.	1001-trace 1 How?  I time se idet i  yourside definition  yourside the couple the  lame of the couple the  lame of the couple the
7	colouring to add to understanding, input one colourioutput another		Oper instructions that are clear and can be accessed at any time or Aditional options, like premature quit.	With open or similar more advanced coding Description at top to clarify	Screen sizes to user systems. Make it interactive. Colour or design helps user know what stage they are at	Could be class based	righty emcent, best possible, perhaps found a new function or way to complete the task	mercing 100 mores of 100 mones
	ASOZ			nowledge hinking & quiry	hinking & quiry	plication		