



TGML Lab | SUT | Winter 1403

DiT: SCALABLE DIFFUSION MODELS WITH TRANSFORMERS

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01

Setting the Stage

1.1 Core Idea

- ML Renaissance
- DiT Proposal

1.2 Related Work

- Key Themes
- Vision Transformer

- Core Idea
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- Enhancement

1.1 Core Idea

ML Renaissance

- [Transformers](#) have revolutionized ML but mostly remain in the autoregressive fields.
- [Diffusion](#) models (integral to image generation advances) mainly use U-Net (convolutional) despite attention addition.
- U-Net is effective, but the inductive bias is not needed; transformers could replace it for [architecture unification](#).

- Core Idea
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1.1 Core Idea

DiT Proposal

- Use Vision Transformer (ViT) principles but for diffusion.
- Keep diffusion model quality and robustness while benefiting from transformer scalability and efficiency.
- Step closer to standardized architecture for more possibilities.
- Achieve state-of-the-art performance!
- How? **Take LDMs' VAE latent space & use Transformer inside!**

- Core Idea
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1.2 Related Work

Key Themes

- **Transformers:** Autoregressive and generative tasks, including [ViTs](#), autoregressive pixel models, and CLIP image embeddings.
- **Denoising Diffusion Probabilistic Models:** State-of-the-art in image generation; improvements include sampling, [classifier-free guidance](#), and multi-resolution pipelines.
- **Architecture Complexity:** Works in both [FLOPs](#) and parameter counts; [UNet in DM](#) has already been studied via FLOPs.

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1.2 Related Work

Vision Transformer (ViT)

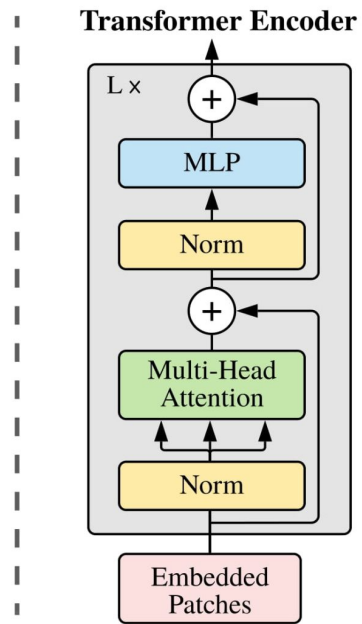
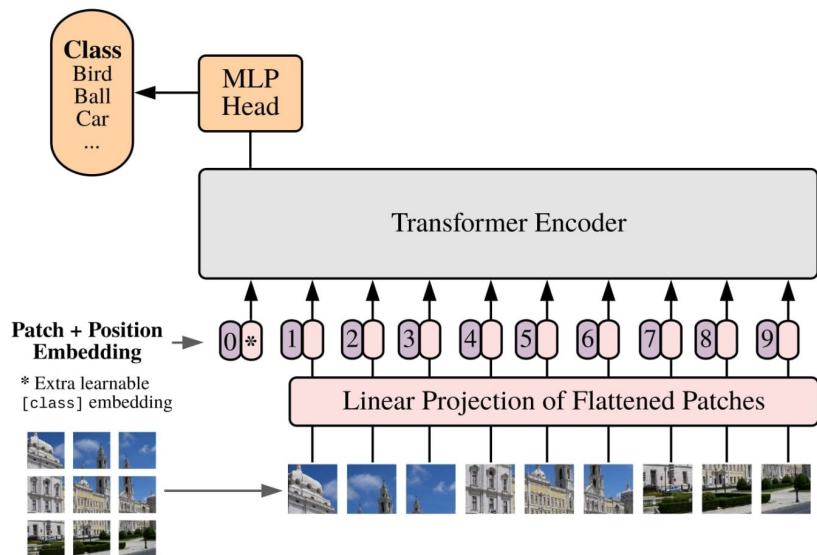


Figure 1. ViT Architecture

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- Related Work

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1.2 Related Work

Vision Transformer (ViT)

(cont.)

- Key features include:
 - Global attention capable of learning relationships between distant parts of the image (difficult for CNNs, needs many layers).
 - Scalability, less computational cost, less prone to overfitting than CNNs when scaled up and benefits more from large datasets.
 - No inductive biases, can learn any patterns in data without limits. However, this also makes ViT more reliant on large datasets to learn patterns effectively.

02

Inside DiT

2.1 Key Preliminaries

- Diffusion Formulation
- Classifier-Free Guidance
- Latent Diffusion Models

2.2 Final Architecture

- Design Overview
- Input Structure
- Block Details

- Core Idea
- Related Work

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2.1 Key Preliminaries

Diffusion Formulation

(reminder)

- Forward Process:

- add noise to real data

$$q(x_t|x_0) = \mathcal{N}(x_t; \sqrt{\bar{\alpha}_t}x_0, (1 - \bar{\alpha}_t)I)$$

- sample (reparam. trick)

$$x_t = \sqrt{\bar{\alpha}_t}x_0 + \sqrt{1 - \bar{\alpha}_t}\epsilon_t, \quad \epsilon_t \sim \mathcal{N}(0, I)$$

- Reverse Process:

- full training loss (for Σ_θ)

$$p_\theta(x_{t-1}|x_t) = \mathcal{N}(\mu_\theta(x_t), \Sigma_\theta(x_t))$$

$$x_{t_{\max}} \sim \mathcal{N}(0, I) \quad x_{t-1} \sim p_\theta(x_{t-1}|x_t)$$

$$L(\theta) = -p(x_0|x_1) + \sum_t D_{KL}(q(x_{t-1}|x_t, x_0) || p_\theta(x_{t-1}|x_t))$$

- simplified loss (for ϵ_θ)

$$L_{\text{simple}}(\theta) = \|\epsilon_\theta(x_t) - \epsilon_t\|_2^2$$

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2.1 Key Preliminaries

Classifier-Free Guidance

- Conditional Diffusion Models: $p_{\theta}(x_{t-1}|x_t, c)$
- Classifier-Free Guidance: need $p(c|x)$ so align with high $p(x|c)$
 - Why? Bayes' Rule! $\nabla_x \log p(c|x) \propto \nabla_x \log p(x|c) - \nabla_x \log p(x)$
 - Final formula? $\hat{\epsilon}_{\theta}(x_t, c) = \epsilon_{\theta}(x_t, \emptyset) + s \cdot (\epsilon_{\theta}(x_t, c) - \epsilon_{\theta}(x_t, \emptyset))$
 - Training?
 1. Randomly drop some c for null embedding to learn w/ and w/out c .
 2. If $s > 1$ then stronger focus on condition.
 3. if $s = 1$ then no guidance.

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2.1 Key Preliminaries

Latent Diffusion Models

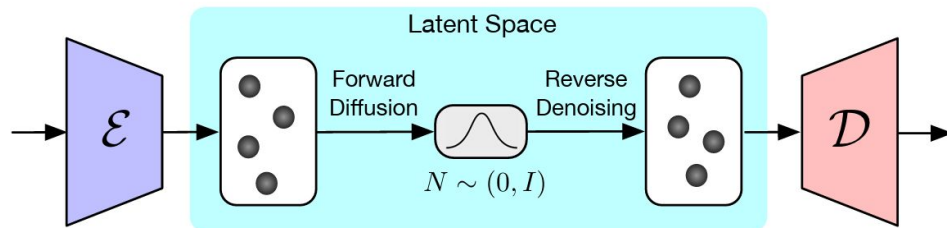


Figure 2. LDM

- **Motivation:** Pixel-space diffusion is expensive.
- **Solution:** LDMs!
 - Learn an autoencoder (VAE) for images x :
 - Train a diffusion model in the smaller latent space z .
 - Sample z from the diffusion model.
 - Decode z to an image with the decoder:
 - **Note:** E and D are pretrained and frozen!

$$z = E(x)$$

$$x = D(z)$$

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2.2 Final Architecture

Design Overview

- Faithful to [ViT](#)s for its benefits!
- Process:
 - Take [noised latent](#) from VAE
 - Extract [patches](#) as tokens
 - Linearly [embed tokens](#) into d
 - Add sine-cosine [pos embedding](#)
 - Also process condition (time, label, etc.)
 - Pass through [DiT block](#) (more later)
 - Apply layer norm (can be adaptive)
 - Use [linear decoder](#) for ϵ & Σ

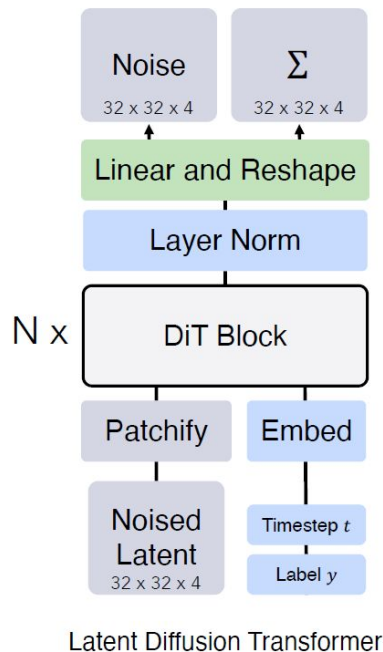


Figure 3. DiT Architecture

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2.2 Final Architecture

Input Structure

- VAE's z shape: $I \times I \times C$
- Patch shape: $p \times p \times C$
- Patch count: $T = (I/p)^2$ (tokens)
- Input shape: $T \times d$

Note:

p does not affect [parameter count](#),
but it affects [transformer compute](#).
 \Rightarrow smaller p , increased compute.

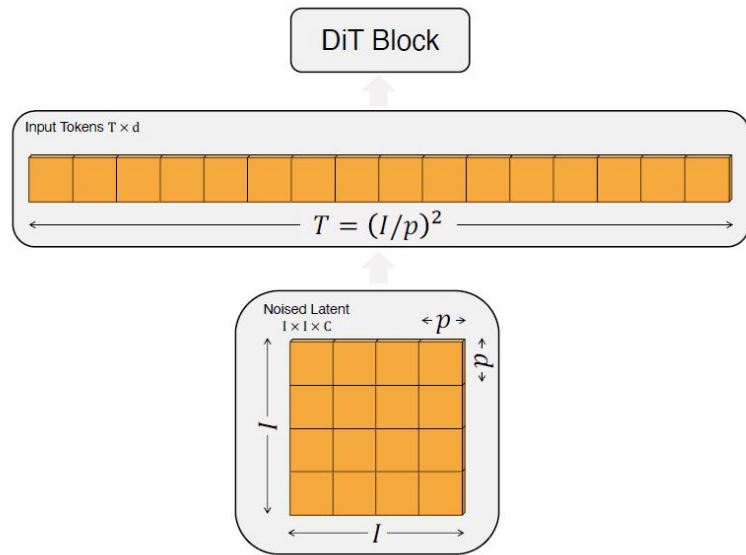


Figure 4. Input Specification for DiT

Setting the Stage

- Core Idea
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Inside DiT

- Preliminaries
- Architecture

Testing Grounds

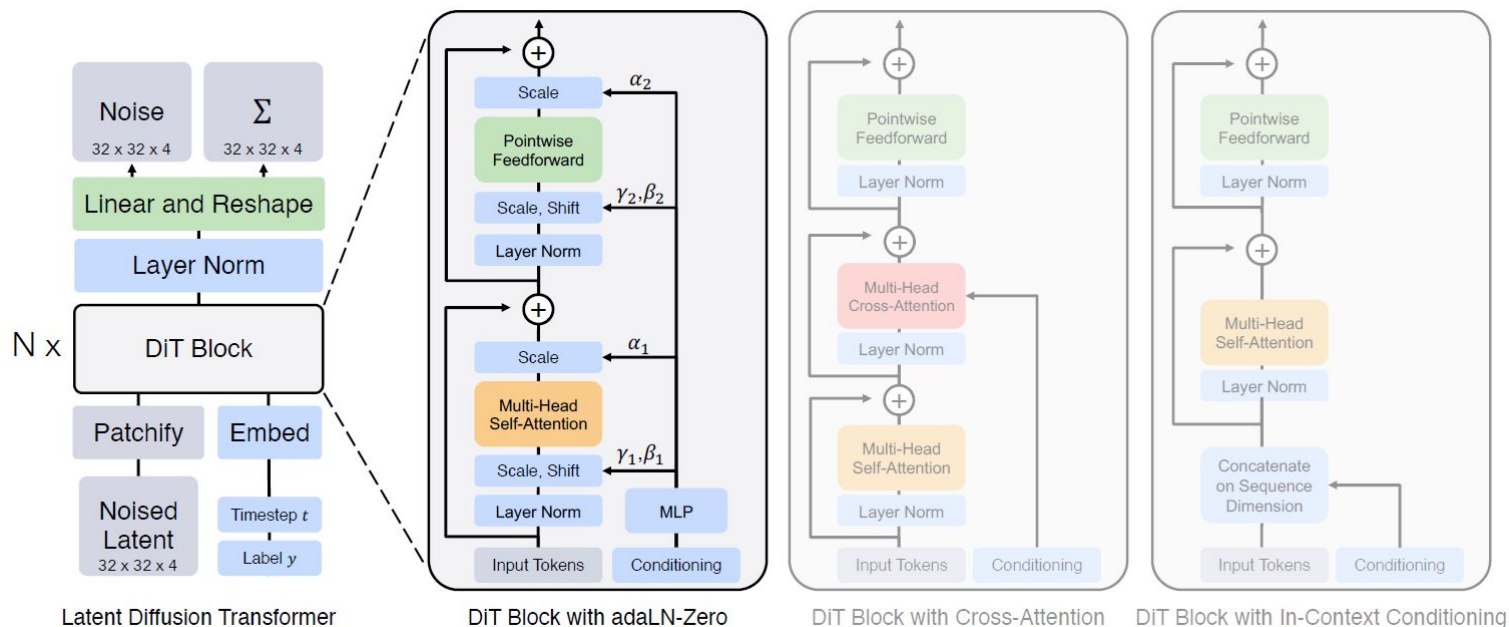
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Looking Ahead

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2.2 Final Architecture

Figure 5. Details of DiT Block Architecture



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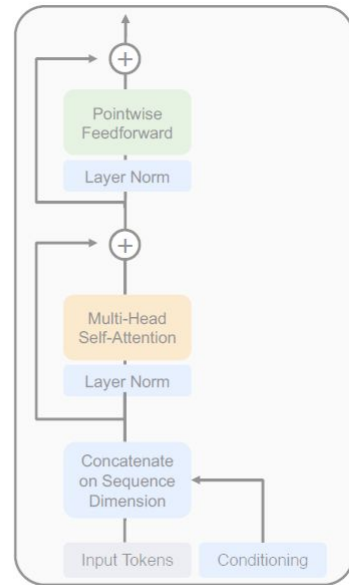
2.2 Final Architecture

Block Details

(cont.)

In-Context Conditioning Block | Design 1

- **Process:**
 - Append conditional info (timestep t or label c) to the input sequence as regular tokens.
 - Proceed with ViT as before.
 - Remove conditional tokens at the end of block.
- **Pros & Cons:**
 - Simple, low overhead, and compatible with ViT.
 - Little flexibility or sophistication in processing.



DiT Block with In-Context Conditioning

Figure 5.1

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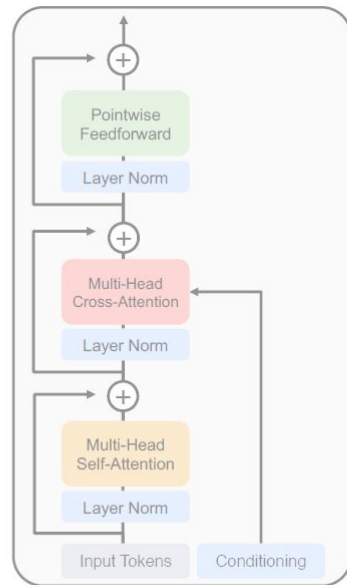
2.2 Final Architecture

Block Details

(cont.)

Cross-Attention Block | Design 2

- **Process:**
 - Create separate sequence for conditional info (timestep t or label c).
 - Use cross-attention to attend to every image token via the conditional tokens.
- **Pros & Cons:**
 - More sophisticated and interactive.
 - Large computational overhead.



DiT Block with Cross-Attention

Figure 5.2

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2.2 Final Architecture

Block Details

(cont.)

[adaLN-Zero Block](#) | Design 3

- **Formula:**

- Standard LayerNorm: $\hat{x} = \frac{x - \mu}{\sigma} \cdot \gamma + \beta$

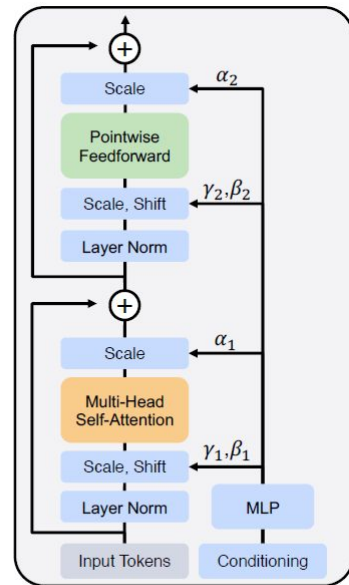
- adaLN: $\beta, \gamma = \text{MLP}(t + c)$

- adaLN-Zero: $\text{Output} = x + \alpha \cdot f(\hat{x})$

$$\alpha, \beta, \gamma = \text{MLP}(t + c) \quad \text{all } 0 - \text{init}$$

- **Pros & Cons:**

- Better adaptation, almost no overhead, faster.
 - More restricted (same norm on all tokens).



DiT Block with adaLN-Zero

Figure 5.3

03

Testing Grounds

3.1 Experimental Setup

- Complexity Metrics
- Design Space
- Other Settings

3.2 Results & Analysis

- Conditioning Strategies
- Model Scaling

3.3 Inference in Practice

- Images and Notebook

- Core Idea
- Related Work

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3.1 Experimental Setup

Model Complexity Metrics

- **Parameter Count**
 - Total number of [trainable parameters](#) in a model.
 - Used as proxy for model complexity.
 - Does not account for [image resolution](#)!
- **GFLOPS (Giga Floating-Point Operation Per Second)**
 - Floating point calculation during one [forward pass](#).
 - Matrix multiplication
 - Addition
 - Transformation of data
 - Accounts for both [parameter utilization](#) and [image resolution](#)!

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3.1 Experimental Setup

Model Design Space

- [Hyperparameters](#) of test design space in Table 1.
- Additionally, [patch](#) sizes considered: $p = 2, 4, 8$

Model	Layers N	Hidden size d	Heads	Gflops ($I=32, p=4$)
DiT-S	12	384	6	1.4
DiT-B	12	768	12	5.6
DiT-L	24	1024	16	19.7
DiT-XL	28	1152	16	29.1

Table 1. Details of DiT Model Designs

- Core Idea
- Related Work

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3.1 Experimental Setup

Other Settings

- **Data:**
 - [ImageNet](#) Datasets: 256×256 and 512×512
 - Only augmentation used: [horizontal flip](#)
- **Optimization:**
 - [AdamW](#): $LR = 10e - 4$
 - No weight decay!
- [EMA](#) (Exponential Moving Average) maintained like all gen. lit. and hyperparameters retained from [ADM](#) (Adversarial Diffusion Model)

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3.1 Experimental Setup

Other Settings

(cont.)

- VAE from Stable Diffusion:

$$x_{shape} = 256 \times 256 \times 3 \xrightarrow{z=E(x)} z_{shape} = 32 \times 32 \times 3$$

- Evaluation Metrics:

- [FID](#) (Fréchet Inception Distance)
- [IS](#) (Inception Score)
- [Precision/Recall](#)

- Compute:

- Implemented in [JAX](#)
- Trained at [5.7 itr/s](#) on [TPU v3-256](#)

$$\frac{(5.7 \text{ itr/s} \times 800,000 \text{ itr})}{(60 \text{ min} \times 60 \text{ s})} \times 2 \$ \approx 2,500 \$$$

$$\text{TPU V3 Price} = 2 \$/\text{hour}$$

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3.2 Results & Analysis

Conditioning Strategies

- Based on Transformer Complexity $O(T^2d)$, DiT blocks' compute equals:

DiT Block Type	GFLOPS Overhead	GFLOPS
In-Context Conditioning Block	Negligible	119.4
Cross-Attention Block	~15% increase	137.6
AdaLN Block	Minimal	118.6
AdaLN-Zero Block	Minimal	118.6

Table 2. Details of DiT Model Designs

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3.2 Results & Analysis

Comparing different conditioning strategies (DiT Block Types)

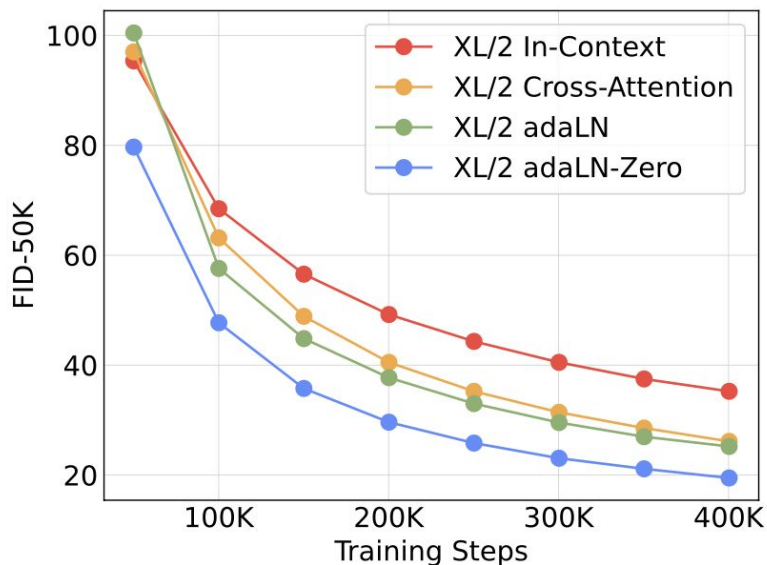


Figure 6. FIDs of DiT Blocks

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3.2 Results & Analysis

ImageNet generation with Diffusion Transformers (DiTs)

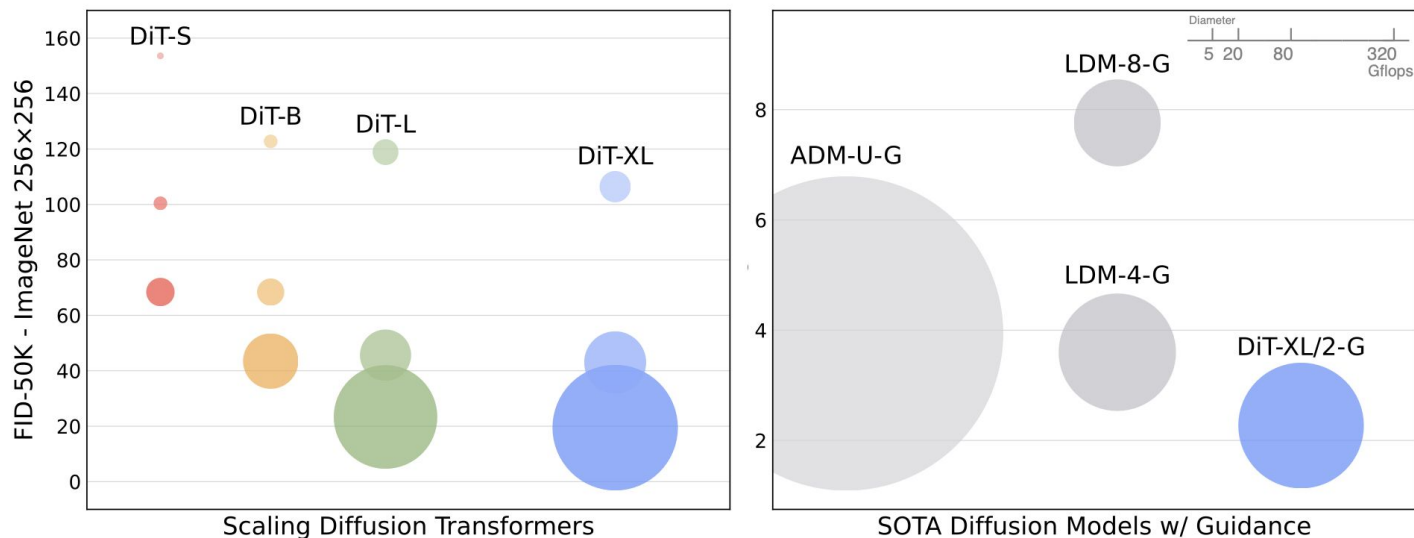


Figure 7. Overall FID on ImageNet

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3.2 Results & Analysis

Scaling the DiT model improves FID at all stages of training

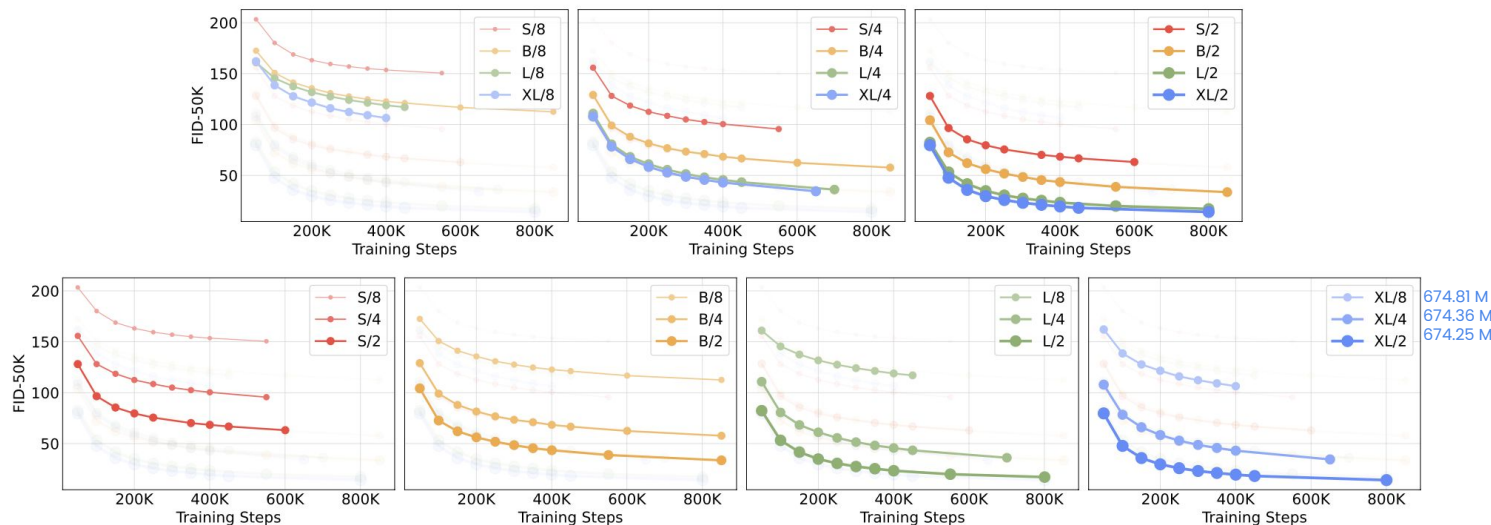


Figure 8. Model Scaling Effects

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3.2 Results & Analysis

Increasing transformer forward pass Gflops increases sample quality

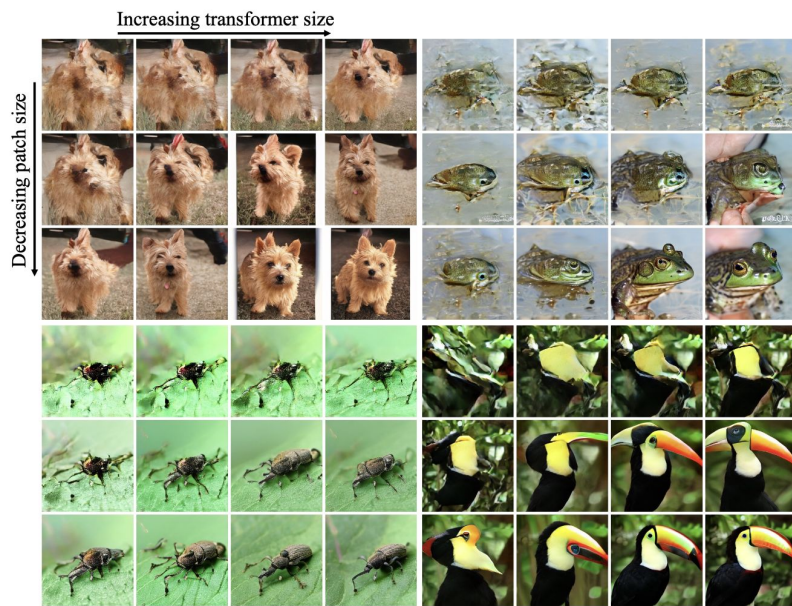


Figure 9. Model Scaling Effects 2

- Core Idea
- Related Work

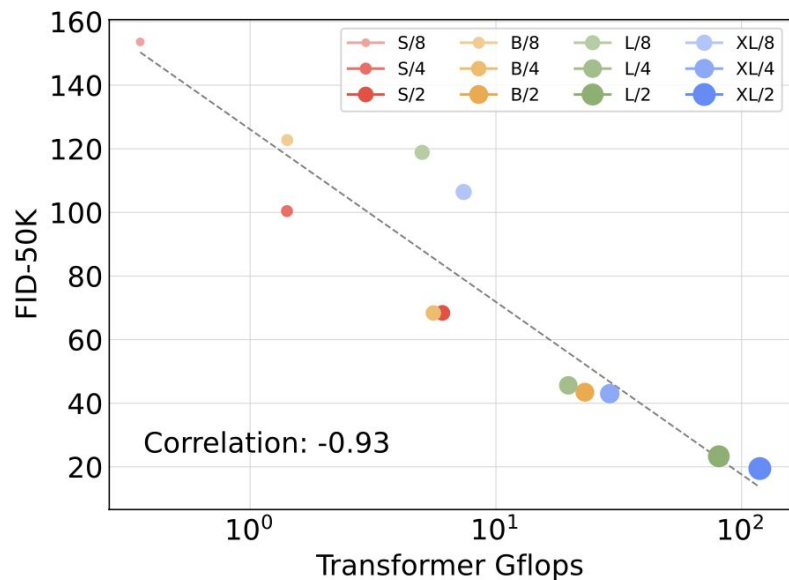
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3.2 Results & Analysis

Transformer Gflops are strongly correlated with FID



- Core Idea
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3.2 Results & Analysis

Benchmarking class-conditional generation on ImageNet

Class-Conditional ImageNet 256×256					
Model	FID↓	sFID↓	IS↑	Precision↑	Recall↑
BigGAN-deep [2]	6.95	7.36	171.4	0.87	0.28
StyleGAN-XL [53]	2.30	4.02	265.12	0.78	0.53
ADM [9]	10.94	6.02	100.98	0.69	0.63
ADM-U	7.49	5.13	127.49	0.72	0.63
ADM-G	4.59	5.25	186.70	0.82	0.52
ADM-G, ADM-U	3.94	6.14	215.84	0.83	0.53
CDM [20]	4.88	-	158.71	-	-
LDM-8 [48]	15.51	-	79.03	0.65	0.63
LDM-8-G	7.76	-	209.52	0.84	0.35
LDM-4	10.56	-	103.49	0.71	0.62
LDM-4-G (cfg=1.25)	3.95	-	178.22	0.81	0.55
LDM-4-G (cfg=1.50)	3.60	-	247.67	0.87	0.48
DiT-XL/2	9.62	6.85	121.50	0.67	0.67
DiT-XL/2-G (cfg=1.25)	3.22	5.28	201.77	0.76	0.62
DiT-XL/2-G (cfg=1.50)	2.27	4.60	278.24	0.83	0.57

Class-Conditional ImageNet 512×512					
Model	FID↓	sFID↓	IS↑	Precision↑	Recall↑
BigGAN-deep [2]	8.43	8.13	177.90	0.88	0.29
StyleGAN-XL [53]	2.41	4.06	267.75	0.77	0.52
ADM [9]	23.24	10.19	58.06	0.73	0.60
ADM-U	9.96	5.62	121.78	0.75	0.64
ADM-G	7.72	6.57	172.71	0.87	0.42
ADM-G, ADM-U	3.85	5.86	221.72	0.84	0.53
DiT-XL/2	12.03	7.12	105.25	0.75	0.64
DiT-XL/2-G (cfg=1.25)	4.64	5.77	174.77	0.81	0.57
DiT-XL/2-G (cfg=1.50)	3.04	5.02	240.82	0.84	0.54

Table 3. Vs State-of-the-art Methods

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3.2 Results & Analysis

Scaled-up sampling compute does not compensate for a lack of model compute

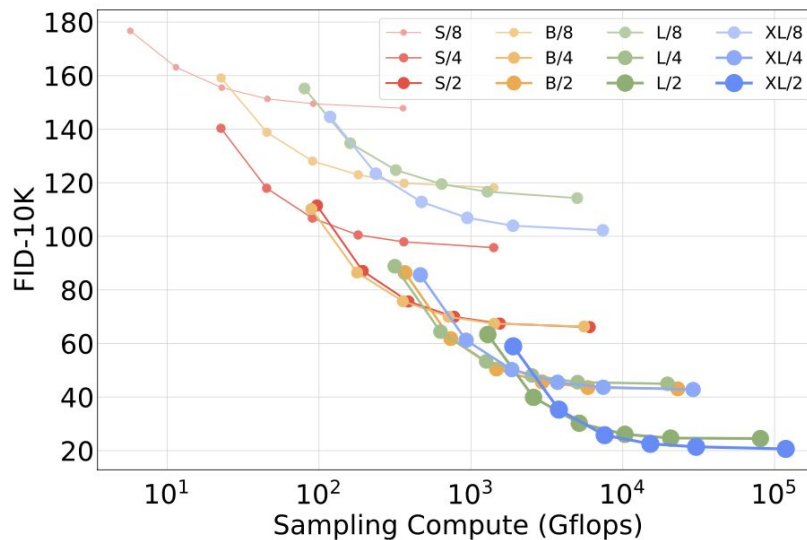


Figure 11. Model Scaling 4

- Core Idea
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3.3 Inference in Practice

Let's take a look at some code!

inference time < 1 min



Figure 12. DiT Generations

04

Looking Ahead

4.1 Applications

- OpenAI Sora
- Other Models

4.2 Enhancements

- Limitations
- Future Work

- Core Idea
- Related Work

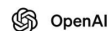
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4.1 Applications

Sora: A Diffusion Transformer



Research

Products

Safety

Company



Scaling transformers for video generation

Sora is a diffusion model^[21, 22, 23, 24, 25]; given input noisy patches (and conditioning information like text prompts), it's trained to predict the original "clean" patches. Importantly, Sora is a diffusion *transformer*.²⁶ Transformers have demonstrated remarkable scaling properties across a variety of domains, including language modeling,^{13, 14} computer vision,^{15, 16, 17, 18} and image generation.^{27, 28, 29}



Figure 13. Sora Page at OpenAI

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4.1 Applications

Sora: A Diffusion Transformer

(cont.)

- OpenAI's Sora has a DiT [architecture](#):

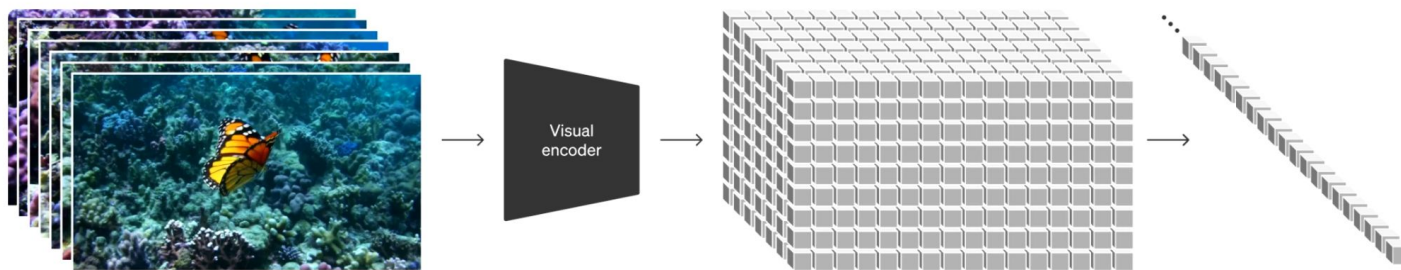


Figure 14. Sora Architecture

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4.1 Applications

Other Models Include:

- DeepMind's [Veo2](#) AI
- NVIDIA's [Cosmos World Foundation Model](#) For Physical AI

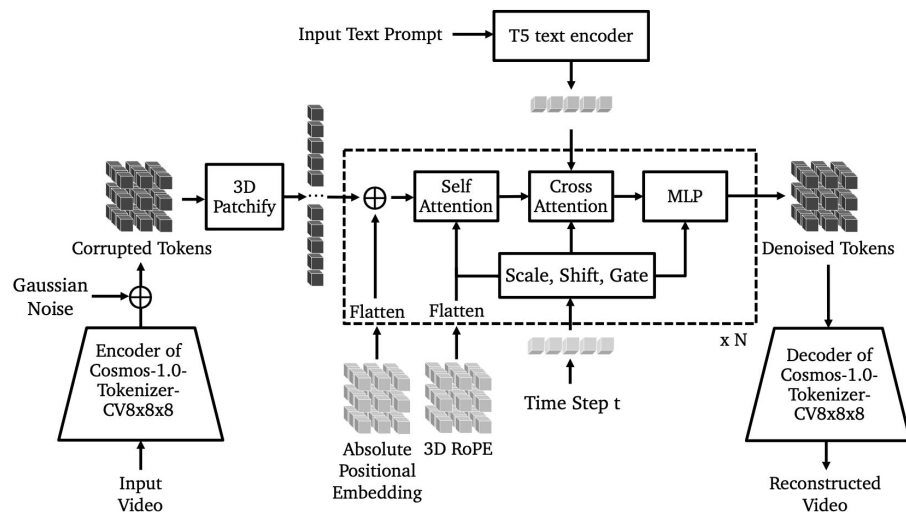


Figure 15. NVIDIA's Cosmos WFM

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4.2 Enhancement

Limitations

- Computational Inefficiency
 - Training Cost
 - Inference Latency
- High Memory Usage
- Limited Adaptability
 - Task-Specific Fine-Tuning
 - Adaptation to Non-Image Data
- Sensitive to HyperParameter Settings
- Quality of Results

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4.2 Enhancement

Future Works

- Enhancing Training Efficiency
 - *Optimization Algorithms*
 - *Regularization Methods*
 - *Loss Function*
 - *Sparse Attention*
- Accelerating Inference
 - *Sampling Algorithms*
 - *Cache Mechanisms*
 - *Dynamic Architecture*
 - *Token Pruning*
- Improving Scalability
 - *Hybrid Architectures*
 - *Multi-Scale Tokenization*
- Expanding Modality
 - *Cross-Modal Learning*
 - *3D Applications*
 - *Audio*
- Reduce Model Size
 - *Quantization*
 - *Pruning*

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THANKS!

Any questions?

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