0.0.1 Append

The operation *append* will return a Collection with a Value added at a specified numeric Index.

```
append[Collection, V, \mathbb{N}] \_
coll?, coll!: Collection
v?: V
idx?: \mathbb{N}
append_{-}: Collection \times V \times \mathbb{N} \Rightarrow Collection
\# idx? = 1
coll! = append(coll?, v?, idx?) \bullet
let \ coll' == front(\{i: \mathbb{N} \mid i \in 0 ... idx?\} \mid coll?) \cap v?
coll'' == \{j: \mathbb{N} \mid j \in idx? ... \# coll?\} \mid coll? \bullet
= coll' \cap coll'' \Rightarrow
(front(coll') \cap v? \cap coll'') \wedge
(v? \mapsto idx? \in coll!) \wedge
(\# coll! = \# coll? + 1)
```

where coll' is the items in coll? up to idx but the value at idx? is replaced with v? and coll'' is the items in coll? from idx to #coll? and is inclusive of $coll?_{idx?}$. The composition of the two Collections results in coll! which contains $idx? \mapsto v?$ and all subsquent $idx \mapsto v \in coll?$ are now $idx + 1 \mapsto v_{idx}$. The following example illustrates these properties.

```
\begin{split} X &= \langle x_0, x_1, x_2 \rangle \\ x_0 &= 0 \\ x_1 &= foo \\ x_2 &= \langle a, b, c \rangle \\ v? &= bar \\ append(X, v?, 0) &= \langle bar, 0, foo, \langle a, b, c \rangle \rangle \\ append(X, v?, 1) &= \langle 0, bar, foo, \langle a, b, c \rangle \rangle \\ append(X, v?, 2) &= \langle 0, foo, bar, \langle a, b, c \rangle \rangle \\ append(X, v?, 3) &= \langle 0, foo, \langle a, b, c \rangle, bar \rangle \end{split}
```