

1 At Index

The operation *atIndex* will return the Value at

- a numeric Index

$$atIndex(X, idx) \rightarrow v$$

- some depth of numeric indexes

$$atIndex(X, < 2, 1 >) \rightarrow v$$

such that if X is a collection $< x_0, x_1, x_2 >$ where

$$x_0 = 0$$

$$x_1 = foo$$

$$x_2 = < a, b, c >$$

then

$$atIndex(X, 0) = 0$$

$$atIndex(X, 1) = foo$$

$$atIndex(X, 2) = < a, b, c >$$

$$atIndex(X, < 2, 1 >) = b$$

and if *idx* does not exist within X , *atIndex* will return the representation of nothingness

$$atIndex(X, 3) = nil$$

$$atIndex(X, < 2, 3 >) = nil$$