# Timeline Of Learner Success

As learners engage in a blended eLearning ecosystem, they will build up a history of learning experiences. When that eLearning ecosystem adheres to a framework dedicated to supporting and understanding the learner, such as the Total Learning Architecture (TLA), it becomes possible to retell their story through data. One important aspect of that story is the learner's history of success.

# 1 Ideal Statements

In order to accurately portray a learner's timeline of success, there are a few requirements of the data produced by a Learning Record Provider (LRP). They are as follows:

- the learner must be uniquely and consistently identified across all LRPs
- learning activities which evaluate a learner's understanding of material must report if the learner was successful or not
  - the grade earned by the learner must be reported
  - the minimum and maximum possible grade must be reported
- The learning activities must be uniquely and consistently identified across all LRPs
- The time at which a learner completed a learning activity must be recorded
  - The timestamp should contain an appropriate level of specificity.
  - ie. Year, Month, Day, Hour, Minute, Second, Timezone

#### 1.1 statement parameters to utilize

The statement parameter locations here are written in JSONPath. This notation is also compatable with the xAPI Z notation

- \$.timestamp
- $\bullet$  \$.result.success
- $\bullet$  \$.result.score.raw
- \$.result.score.min
- $\bullet$  \$.result.score.max
- $\bullet$  \$.verb.id

# 2 TLA Statement problems

The data collected at the TLA pilot run supports the following algorithm.

# 3 Algorithm

# 3.1 Summary

- 1. Query an LRS via a GET request to the statements endpoint using the parameters agent, since and until
- 2. Filter the results to the set of statements where:
  - \$.verb.id is one of:
    - http://adlnet.gov/expapi/verbs/passed
    - https://w3id.org/xapi/dod-isd/verbs/answered
    - http://adlnet.gov/expapi/verbs/completed
  - $\bullet$  \$.result.success is true

# 3.2 Query an LRS via REST

How to query an LRS via a GET request to the Statements Resource  $^{\rm 1\ 2}$ 

 $<sup>^1</sup>$  S is the set of all statements parsed from the statements array within the HTTP response to the Curl request. It may be possible that multiple Curl requests are needed to retrieve all query results. If multiple requests are necessary, S is the result of concatenating the result of each request into a single set

 $<sup>^2</sup>$  Querying an LRS will not be defined within the following Z specifications but the Results of the Query will be

# 3.3 xAPI Z Specifications

An xAPI statement(s) is only defined abstractly within the context of Z. A concrete definition for an xAPI statement(s) it outside the scope of this specification.

#### 3.3.1 Basic Types

 $IFI ::= mbox \mid mbox\_sha1sum \mid openid \mid account$ 

• Type unique to Agents and Groups, The concrete definition of the listed values is outside the scope of this specification

 $OBJECTTYPE ::= Agent \mid Group \mid SubStatement \mid StatementRef \mid Activity$ 

• A type which can be present in all activities as defined by the xAPI specification

 $INTERACTIONTYPE ::= true-false \mid choice \mid fill-in \mid long-fill-in \mid matching \mid performance \mid sequencing \mid likert \mid numeric \mid other$ 

• A type which represents the possible interaction Types as defined within the xAPI specification

INTERACTIONCOMPONENT ::= choices | scale | source | target | steps

- A type which represents the possible interaction components as defined within the xAPI specification
- the concrete definition of the listed values is outside the scope of this specification

 $CONTEXTTYPES ::= parent \mid grouping \mid category \mid other$ 

• A type which represents the possible context types as defined within the xAPI specification

[STATEMENT]

• Basic types for the results of querying an LRS

[AGENT, GROUP]

• Basic types for Agents and collections of Agents

#### 3.3.2 Id Schema

• the schema *Id* introduces the component *id* which is a non-empty finite set of 1 value

#### 3.3.3 Schemas for Agents and Groups

```
\begin{array}{c} Agent \\ agent : AGENT \\ objectType : OBJECTTYPE \\ name : \mathbb{F}_1 \ \# 1 \\ ifi : IFI \\ \\ objectType = Agent \\ agent = \{ifi\} \cup \mathbb{P}\{name, objectType\} \end{array}
```

• The schema *Agent* introduces the component *agent* which is a set consisting of an *ifi* and optionally an *objectType* and/or *name* 

```
Member \_\_
Agent
member : \mathbb{F}_1
member = \{a : AGENT \mid \forall a : a_0...a_n \bullet a = agent\}
```

• The schema Member introduces the component member which is a set of objects a, where for every a within  $a_0...a_n$ , a is an agent

```
Group \\ Member \\ group: GROUP \\ objectType: OBJECTTYPE \\ ifi: IFI \\ \hline name: \mathbb{F}_1 \# 1 \\ objectType = Group \\ group = \{objectType, name, member\} \lor \{objectType, member\} \lor \\ \{objectType, ifi\} \cup \mathbb{P}\{name, member\}
```

• The schema *Group* introduces the component *group* which is of type *GROUP* and is a set of either *objectType* and *member* with optionaly *name* or *objectType* and *ifi* with optionally *name* and/or *member* 

```
Actor \_\_\_\_
Agent
Group
actor : AGENT \lor GROUP
actor = agent \lor group
```

• The schema *Actor* introduces the component *actor* which is either an *agent* or *group* 

#### 3.3.4 Verb Schema

```
 \begin{array}{c} -Verb \\ -Id \\ display, verb : \mathbb{F}_1 \\ \hline verb = \{id, display\} \vee \{id\} \end{array}
```

• The schema *Verb* introduces the component *verb* which is a set that consists of either *id* and the finite set *display* or just *id* 

#### 3.3.5 Object Schema

```
Extensions = \\ extensions, extensionVal : \mathbb{F}_1 \\ extensionId : \mathbb{F}_1 \#1 \\ \\ extensionS = \{e: (extensionId, extensionVal) \mid \forall i,j: e_i..e_j \bullet \\ (extensionId_i, extensionVal_i) \lor (extensionId_i, extensionVal_j) \land \\ (extensionId_j, extensionVal_i) \lor (extensionId_j, extensionVal_j) \land \\ extensionId_i \neq extensionId_j \}
```

- The schema Extensions introduces the component extensions which is a non-empty finite set that consists of ordered pairs of extensionId and extensionVal. Different extensionIds can have the same extensionVal but there can not be two identical extensionId values
- $\bullet$  extension Id is a non-empty finite set with one value
- $\bullet$  extensionVal is a non-empty finite set

```
\label{eq:contraction} \begin{split} & InteractionActivity \underline{\hspace{1cm}} \\ & interactionType : INTERACTIONTYPE \\ & correctResponsePattern : seq_1 \\ & interactionComponent : INTERACTIONCOMPONENT \\ \hline & interactionActivity = \{interactionType, correctReponsePattern, interactionComponent\} \lor \\ & \{interactionType, correctResponsePattern\} \end{split}
```

• The schema InteractionActivity introduces the component interactionActivity which is a set of either interactionType and correctResponsePattern or interactionType and correctResponsePattern and interactionComponent

```
\begin{tabular}{l} Log & Log
```

• The schema *Definition* introduces the component *definition* which is the non-empty, finite power set of *name*, *description*, *type*, *moreInfo* and *extensions* 

```
Object ___
Id
Definition \\
Agent
Group
Statement
objectTypeA, objectTypeS, objectTypeSub, objectType:OBJECTTYPE
substatement: STATEMENT \\
object: \mathbb{F}_1
substatement = statement \\
objectTypeA = Activity
objectTypeS = StatementRef
objectTypeSub = SubStatement
objectType = objectTypeA \lor objectTypeS
object = \{id\} \lor \{id, objectType\} \lor \{id, objectTypeA, definition\}
         \vee \{id, definition\} \vee \{agent\} \vee \{group\} \vee \{objectTypeSub, substatement\}
         \vee \{id, objectTypeA\}
```

- The schema *Object* introduces the component *object* which is a nonempty finite set of either *id*, *id* and *objectType*, *id* and *objectTypeA* and *definition*, *agent*, *group*, or *substatement*
- The schema *Statement* and the corresponding component *statement* will be defined later on in this specification

# 3.3.6 Result Schema

```
Score = Score : \mathbb{F}_1
scaled, min, max, raw : \mathbb{Z}
scaled = \{n : \mathbb{Z} \mid -1.0 \le n \le 1.0\}
min = n < max
max = n > min
raw = \{n : \mathbb{Z} \mid min \le n \le max\}
score = \mathbb{P}_1 \{scaled, raw, min, max\}
```

• The schema *Score* introduces the component *score* which is the non-empty powerset of *min*, *max*, *raw* and *scaled* 

• The schema Result introduces the component result which is the nonempty power set of score, success, completion, response, duration and extensions

#### 3.3.7 Context Schema

• The schema *Instructor* introduces the component *instructor* which can be ether an *agent* or a *group* 

```
Team
Group
team: GROUP
team = group
```

• The schema Team introduces the component team which is a group

```
Context_{-}
Instructor
Team
Object
Extensions
registration, revision, platform, language: \mathbb{F}_1 \# 1
parentT, groupingT, categoryT, otherT: CONTEXTTYPES
contextActivities, statement: \mathbb{F}_1
statement = object \setminus (id, objectType, agent, group, definition)
parentT = parent
groupingT = grouping
categoryT = category
otherT = other
contextActivity = \{ca: object \setminus (agent, group, objectType, objectTypeSub, substatement)\}
contextActivityParent = (parentT, contextActivity)
contextActivityCategory = (categoryT, contextActivity)
contextActivityGrouping = (groupingT, contextActivity)
contextActivityOther = (otherT, contextActivity)
contextActivities = \mathbb{P}_1 \{ contextActivityParent, contextActivityCategory,
                        contextActivityGrouping, contextActivityOther\}
context = \mathbb{P}_1\{registration, instructor, team, contextActivities, revision, \}
              platform, language, statement, extensions \}
```

• The schema Context introduces the component context which is the nonempty powerset of registration, instructor, team, contextActivities, revision, platform, language, statement and extensions

#### 3.3.8 Timestamp and Stored Schema

```
Timestamp \\ timestamp : \mathbb{F}_1 \# 1 Stored \\ stored : \mathbb{F}_1 \# 1
```

• The schema *Timestamp* and *stored* introduce the components *timestamp* and *stored* respectively. Each are non-empty finite sets containing one value

### 3.3.9 Attachements Schema

```
\begin{tabular}{ll} Attachments & & & \\ display, description, attachment, attachments : & & \\ & usageType, sha2, fileUrl, contexntType : & \\ & & \\ & length : & \\ \hline & attachment = \{usageType, display, contentType, length, sha2\} \cup & \\ & \\ & attachments = \{a: attachment\} \end{tabular}
```

#### 3.3.10 Statement and Statements Schema

```
Statement \\ Id \\ Actor \\ Verb \\ Object \\ Result \\ Context \\ Timestamp \\ Stored \\ Attachements \\ statement, \$: STATEMENT \\ \\ statement = \{actor, verb, object, stored\} \cup \\ \mathbb{P}\{\mathrm{id}, result, context, timestamp, attachments\}
```

- The schema *Statement* introduces the component *statement* which consists of the components *actor*, *verb*, *object* and *stored* and the optional components *id*, *result*, *context*, *timestamp*, and/or *attachments*
- $\bullet$  The schema Statement allows for subcomponent of statement to refrenced via the . (selection) operator

```
Statements
Statement
statements: \mathbb{F}
statements = \{s : statement\}
```

• The schema *Statements* introduces the component *statements* which is a non-empty finite set of components *statement* 

# 3.4 Timeline Learner Success Z Specifications

The following Z Schemas define the system state, initialization and operations necessary to perform the Timeline Learner Success Algorithm

#### 3.4.1 Timeline Leaner Success Basic Types

```
\begin{split} &COMPLETION :== \\ &\{ http: //adlnet.gov/expapi/verbs/passed \} \mid \\ &\{ https: //w3id.org/xapi/dod-isd/verbs/answered \} \mid \\ &\{ http: //adlnet.gov/expapi/verbs/completed \} \\ &SUCCESS :== \{ true \} \end{split}
```

#### 3.4.2 Timeline Leaner Success System State

```
Timeline Learner Success \_
Statements
S_{all}: \mathbb{F}_1
S_{completion}, S_{success}, S_{processed}: \mathbb{F}

S_{all} = statements
S_{completion} \subseteq S_{all}
S_{success} \subseteq S_{completion}
S_{processed} = \{pair: (statement.timestamp, \mathbb{N}\#1)\}
```

- The set  $S_{all}$  is a non-empty finite set and is the component statements
- The sets  $S_{completion}$  and  $S_{success}$  are both finite sets
- the set  $S_{completion}$  is a subset of  $S_{all}$
- the set  $S_{success}$  is a subset of  $S_{completion}$
- the set  $S_{processed}$  is a finite set of pairs where each contains a statement.timestamp and a natural number

#### 3.4.3 Initial State of Timeline Learner Success System

```
InitTimelineLearnerSuccess TimelineLearnerSuccess S_{all} \neq \emptyset S_{completion} = \emptyset S_{success} = \emptyset S_{processed} = \emptyset
```

- The set  $S_{all}$  is a non-empty set
- The sets  $S_{completion}$ ,  $S_{success}$  and  $S_{processed}$  are all initially empty

#### 3.4.4 Filter for Completion

```
\begin{array}{l} -Completion \\ -Statement \\ -completion: STATEMENT \rightarrow \mathbb{F} \\ s?: STATEMENT \\ s!: \mathbb{F} \\ \hline \\ s? = statement \\ s! = completion(s?) \\ -completion(s?) = \mathbf{if} \ s? \ .verb.id: COMPLETION \ \mathbf{then} \ s! = s? \ \mathbf{else} \ s! = \emptyset \end{array}
```

- The schema *Completion* inroduces the function *completion* which takes in the variable s? and returns the variable s!
- The variable s? is the component statement
- s! is equal to s? if \$.verb.id is of the type COMPLETION otherwise s! is an empty set

```
FilterForCompletion \\ \Delta TimelineLearnerSuccess \\ Completion \\ completions: \mathbb{F} \\ \\ completions = S_{all} \\ completions' = \{s: STATEMENT \mid completion(s) \neq \emptyset\} \\ S'_{completion} = S_{completion} \cup completions' \\ \\ \end{cases}
```

- the set completions is the set  $S_{all}$
- The set completions' is the set of all statements s where the result of completion(s) is not an empty set
- the updated set  $S'_{completion}$  is the union of the previous state of set  $S_{completion}$  and the set completions

#### 3.4.5 Filter for Success

```
Success = Statement
success : STATEMENT \rightarrow \mathbb{F}
s? : STATEMENT
s! : \mathbb{F}
s? = statement
s! = success(s?)
success(s?) = \mathbf{if} \ s? .result.success : SUCCESS \ \mathbf{then} \ s! = s? \ \mathbf{else} \ s! = \emptyset
```

- the schema *Success* introduces the function *success* which takes in the variable s? and returns the variable s!
- the variable s? is the component statement
- s! is equal to s? if \$.result.success is of the type SUCCESS otherwise s! is an empty set

```
FilterForSuccess \\ \Delta TimelineLearnerSuccess \\ Success \\ successes : \mathbb{F} \\ successes = S_{completion} \\ successes' = \{s: STATEMENT \mid success(s) \neq \emptyset\} \\ S'_{success} = S_{success} \cup successes \\ \end{cases}
```

- the set successes is the set  $S_{completion}$
- The set successes' contains elements s of type STATEMENT where success(s) is not an empty set
- The updated set  $S'_{success}$  is the union of the previous state of  $S_{success}$  and successes

 $Filter Statements \stackrel{\frown}{=} Filter For Completion$  3 Filter For Success

- ullet The schema FilterStatements is the sequential composition of operation schemas FilterForCompletion and FilterForSuccess
- $\bullet$  FilterForCompletion happens before FilterForSuccess

#### 3.4.6 Processes Results

```
Scale \\ scaled!: \mathbb{N} \\ raw?, min?, max?: \mathbb{Z} \\ scale: \mathbb{Z} \to \mathbb{N} \\ \\ scaled! = scale(raw?, min?, max?) \\ scale(raw?, min?, max?) = (raw?*((0.0 - 100.0) div (min? - max?))) + \\ (0.0 - (min?*((0.0 - 100.0) div (min? - max?))))) \\ \\ \end{cases}
```

• The schema *Scale* introduces the function *scale* which takes 3 arguments, raw?, min? and max?. The function converts raw? from the range min?..max? to 0.0..100.0

```
 \begin{array}{l} ProcessStatements \\ \Delta Timeline Learner Success \\ Scale \\ Filter Statements \\ processed : \mathbb{F} \\ \hline\\ processed = S_{success} \\ processed' = \{p: (\mathbb{F}_1 \# 1, \mathbb{N} \# 1) \mid \\ & \mathbf{let} \; \{processed_i..processed_j\} == \{s_i..s_j\} \bullet \\ & \forall i,j: s_i..s_j \bullet \exists p_i..p_j \bullet \\ & first \; p_i = s_i.timestamp \land \\ & second \; p_i = scale(s_i.result.score.raw, s_i.result.score.min, s_i.result.score.max) \land \\ & first \; p_j = s_j.timestamp \land \\ & second \; p_j = scale(s_j.result.score.raw, s_j.result.score.min, s_j.result.score.max) \} \\ S'_{processed} = S_{processed} \cup processed' \end{array}
```

- The operation ProcessStatements introduces the variable processed which is equalivant to the set  $S_{success}$  which is the result of the operation FilterStatements
- The operation defines the variable *processed'* which is a set of objects *p* which are each an ordered pair of 1) a finite set containing one value and 2) a single positive number.
- The first component of every object p, is the timestamp from the associated statement within processed ie. s.timestamp
- The second component of every object p is the result of the function scale. The score values contained within the associated  $statement\ s$  are the arugments passed to scale. ie scale(s.result.score.raw, s.result.score.min, s.result.score.max)
- The result of the operation ProcessStatements is to updated the set  $S_{processed}$  with the values contained within processed'

# 3.4.7 Sequence of Operations

 $ProcessedStatements \cong FilterStatements \otimes ProcessStatements$ 

- The schema *ProcessedStatements* is the sequential composition of operation schemas *FilterStatements* and *ProcessStatements*
- FilterStatements happens before ProcessStatements

#### 3.4.8 Return

```
Return
\Xi Timeline Learner Success
Processed Statements
S_{processed}!: \mathbb{F}
S_{processed}! = S_{processed}
```

• The returned variable  $S_{processed}$ ! is equal to the current state of variable  $S_{processed}$  after the operations FilterForCompletion, FilterForSuccess and ProcessStatements

#### 3.5 Pseudocode

#### Algorithm 1: Timeline of Learner Success

```
Input: S_{all}
Result: coll
coll := []
while S_{all} is not empty do
   for each statement s in S_{all}
   {f if} \ s.verb.id = COMPLETION \ {f then}
    | add s to S_{completion}
   else
    noop
   end
end
while S_{completion} is not empty do
   for each statement sc in S_{completion}
   if sc.result.success = SUCCESS then
    | add sc to S_{success}
   else
    noop
   \quad \text{end} \quad
end
while S_{success} is not empty do
   for each statement ss in S_{success}
        let ss.result.score.raw = raw?
            ss.result.score.max = max?
            ss.result.score.min = min?
            scaled = scale(raw?, min?, max?)
        concat coll [ss.timestamp, scaled]
end
```

- The Z schemas are used within this pseudocode
- The return value coll is an array of pairs, each being a timestamp and a scaled score.

#### 3.6 JSON Schema

# 3.7 Visualization Description

description of the associated visualization in english

# 3.8 Visualization prototype

In Development