## 0.0.1 Update

The operation update will return a Collection coll! which is the same as the input Collection coll? except for at index idx?. The existing member  $coll?_{idx?}$  is replaced by the provided Value v? at idx? in coll! such that

```
idx? \mapsto v? \in coll! \land idx? \mapsto coll?_{idx?} \notin coll!
```

The functionality of *update* is further explained in the following schema.

```
 \begin{aligned} &-Update[Collection, \mathbb{N}, V] \\ &-idx?: \mathbb{N} \\ &-coll?, coll!: Collection \\ &v?: V \\ &-update_{-}: Collection \times \mathbb{N} \times V \rightarrowtail Collection \\ \hline \\ &1 = \# idx? \\ &-coll! = update(coll?, idx?, v?) \bullet \\ &-let \ coll' == front(\{i: \mathbb{N} \mid i \in 0 ... idx?\} \uparrow coll?) ^ v? \\ &-coll'' == \{j: \mathbb{N} \mid j \in idx? +1 ... \# coll?\} \uparrow coll? \\ &= coll' ^ coll'' \Rightarrow \\ &-(front(coll') ^ v? ^ coll'') \wedge \\ &-(y? \mapsto idx? \in coll!) \wedge \\ &-(\# coll! = \# coll?) \wedge \end{aligned}
```

The value which previously existed at  $idx? \in coll?$  is replaced with v? to result in coll!

- coll' is the items in coll? up to and including idx? but the value at idx? is replaced with v? such that idx?  $\mapsto coll$ ? idx?  $\notin coll'$
- coll'' is the items in coll? from idx? +! to # coll?  $\Rightarrow coll$ ? $_{idx}$ ?  $\notin coll''$

The following example illustrates these properties.

```
X = \langle x_0, x_1, x_2 \rangle
x_0 = 0
x_1 = foo
x_2 = \langle a, b, c \rangle
v? = bar
update(X, v?, 0) = \langle bar, foo, \langle a, b, c \rangle \rangle
update(X, v?, 1) = \langle 0, bar, \langle a, b, c \rangle \rangle
update(X, v?, 2) = \langle 0, foo, bar \rangle
update(X, v?, 3) = \langle 0, foo, \langle a, b, c \rangle, bar \rangle
update(X, v?, 4) = append(X, v?, 3) = update(X, v?, 3) \iff 3 \notin \text{dom } X
```