0.0.1 At Index

The operation atIndex will return the Value at a specified index or depth of indices

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 \begin{aligned} & atIndex[Collection, \mathbb{N} \vee Collection] \\ & idx?: \mathbb{N} \\ & coll?: Collection \\ & idxColl?: Collection \\ & atIndex: Collection \times \mathbb{N} \rightarrow V \vee Collection \times Collection \rightarrow V \\ & \\ & idxColl? = \langle \, \forall \, i \in idxColl? \bullet \, i : \mathbb{N} \rangle \\ & atIndex(coll?, idx?) = (head(idx? \uparrow coll?)) \iff \#(idx? \uparrow coll?) = 1 \\ & atIndex(coll?, idx?) = (idx? \uparrow coll?) \iff \#(idx? \uparrow coll?) \geq 2 \\ & atIndex(coll?, idxColl?) = \forall i : 0 ... j \in idxColl \bullet \\ & coll! = atIndex((atIndex(atIndex(coll?, i)), i + 1), j) \end{aligned}
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X = \langle x_0, x_1, x_2 \rangle
x_0 = 0
x_1 = foo
x_2 = \langle a, b, c \rangle
atIndex(X, 0) = 0
atIndex(X, 1) = foo
atIndex(X, \langle 1, 0 \rangle) = f
atIndex(X, \langle 1, 2 \rangle) = o
atIndex(X, \langle 2, 1 \rangle) = b
atIndex(X, \langle 2, 1 \rangle) = b
atIndex(X, \langle 2, 3 \rangle) = \langle \rangle
```