Introduction

some stand in intro text

1 xAPI Formal Specification

The current formal specification only defines xAPI statements abstractly within the context of Z. A concrete definition for xAPI statements is outside the scope of this document.

1.1 Basic Types

 $IFI ::= mbox \mid mbox_sha1sum \mid openid \mid account$

• Type unique to Agents and Groups, The concrete definition of the listed values is outside the scope of this specification

 $OBJECTTYPE := Agent \mid Group \mid SubStatement \mid StatementRef \mid Activity$

A type which can be present in all activities as defined by the xAPI specification

 $INTERACTIONTYPE ::= true-false \ | \ choice \ | \ fill-in \ | \ long-fill-in \ | \ matching \ | \ performance \ | \ sequencing \ | \ likert \ | \ numeric \ | \ other$

• A type which represents the possible interaction Types as defined within the xAPI specification

 $INTERACTIONCOMPONENT ::= choices \mid scale \mid source \mid target \mid steps$

- A type which represents the possible interaction components as defined within the xAPI specification
- the concrete definition of the listed values is outside the scope of this specification

 $CONTEXTTYPES ::= parent \mid grouping \mid category \mid other$

• A type which represents the possible context types as defined within the xAPI specification

[STATEMENT]

• Basic type for an xAPI data point

[AGENT, GROUP]

• Basic types for Agents and collections of Agents

1.2 Id Schema

```
Id = id : \mathbb{F}_1 \# 1
```

• the schema *Id* introduces the component *id* which is a non-empty, finite set of 1 value

1.3 Schemas for Agents, Groups and Actors

```
\begin{array}{c} Agent \\ agent : AGENT \\ objectType : OBJECTTYPE \\ name : \mathbb{F}_1 \# 1 \\ ifi : IFI \\ \\ objectType = Agent \\ agent = \{ifi\} \cup \mathbb{P}\{name, objectType\} \end{array}
```

• The schema *Agent* introduces the component *agent* which is a set consisting of an *ifi* and optionally an *objectType* and/or *name*

```
Member \_\_\_\_
Agent
member : \mathbb{F}_1
member = \{a : AGENT \mid \forall a_n : a_i...a_j \bullet i \leq n \leq j \bullet a = agent\}
```

• The schema Member introduces the component member which is a set of objects a, where for every a within $a_0...a_n$, a is an agent

```
Group = Group = Group : GROUP \\ objectType : OBJECTTYPE \\ if i : IFI \\ name : \mathbb{F}_1 \# 1 \\ \hline objectType = Group \\ group = \{objectType, name, member\} \lor \{objectType, member\} \lor \\ \{objectType, if i\} \cup \mathbb{P}\{name, member\}
```

• The schema *Group* introduces the component *group* which is of type *GROUP* and is a set of either *objectType* and *member* with optionaly *name* or *objectType* and *ifi* with optionally *name* and/or *member*

```
Actor \_\_\_\_
Agent
Group
actor : AGENT \lor GROUP
actor = agent \lor group
```

• The schema *Actor* introduces the component *actor* which is either an *agent* or *group*

1.4 Verb Schema

```
 \begin{array}{c} \_Verb \_ \\ Id \\ display, verb : \mathbb{F}_1 \\ \hline \\ verb = \{id, display\} \lor \{id\} \end{array}
```

• The schema *Verb* introduces the component *verb* which is a set that consists of either *id* and the non-empty, finite set *display* or just *id*

1.5 Object Schema

```
Extensions \\ = extensions, extensionVal : \mathbb{F}_1 \\ extensionId : \mathbb{F}_1 \#1 \\ \hline extensionS = \{e : (extensionId, extensionVal) \mid \forall e_n : e_i..e_j \bullet i \leq n \leq j \bullet \\ (extensionId_i, extensionVal_i) \lor (extensionId_i, extensionVal_j) \land \\ (extensionId_j, extensionVal_i) \lor (extensionId_j, extensionVal_j) \land \\ extensionId_i \neq extensionId_j \}
```

- The schema *Extensions* introduces the component *extensions* which is a non-empty, finite set that consists of ordered pairs of *extensionId* and *extensionVal*. Different *extensionId*s can have the same *extensionVal* but there can not be two identical *extensionId* values
- extension Id is a non-empty, finite set with one value
- \bullet extension Val is a non-empty, finite set

```
\label{eq:linear_constraint} $\_InteractionActivity $\_\_interactionType: INTERACTIONTYPE$$ correctResponsePattern: seq_1 $ interactionComponent: INTERACTIONCOMPONENT$$ interactionActivity = \{interactionType, correctReponsePattern, interactionComponent\} $$ \{interactionType, correctResponsePattern\}$$
```

• The schema InteractionActivity introduces the component interactionActivity which is a set of either interactionType and correctResponsePattern or interactionType and correctResponsePattern and interactionComponent

• The schema *Definition* introduces the component *definition* which is the non-empty, finite power set of *name*, *description*, *type*, *moreInfo* and *extensions*

```
Object
Id
Definition \\
Agent
Group
Statement
objectTypeA, objectTypeS, objectTypeSub, objectType:OBJECTTYPE
substatement: STATEMENT \\
object: \mathbb{F}_1
substatement = statement \\
objectTypeA = Activity
objectTypeS = StatementRef
objectTypeSub = SubStatement
objectType = objectTypeA \lor objectTypeS
object = \{id\} \lor \{id, objectType\} \lor \{id, objectTypeA, definition\}
         \vee \{id, definition\} \vee \{agent\} \vee \{group\} \vee \{objectTypeSub, substatement\}
         \vee \{id, objectTypeA\}
```

- The schema Object introduces the component object which is a non-empty, finite set of either id, id and objectType, id and objectTypeA, id and objectTypeA and definition, agent, group, or substatement
- The schema *Statement* and the corresponding component *statement* will be defined later on in this specification

1.6 Result Schema

```
Score = Score : \mathbb{F}_1
scaled, min, max, raw : \mathbb{Z}
scaled = \{n : \mathbb{Z} \mid -1.0 \le n \le 1.0\}
min = n < max
max = n > min
raw = \{n : \mathbb{Z} \mid min \le n \le max\}
score = \mathbb{P}_1 \{scaled, raw, min, max\}
```

• The schema *Score* introduces the component *score* which is the non-empty powerset of min, max, raw and scaled

• The schema Result introduces the component result which is the nonempty power set of score, success, completion, response, duration and extensions

1.7 Context Schema

• The schema *Instructor* introduces the component *instructor* which can be ether an *agent* or a *group*

```
Team
Group
team: GROUP
team = group
```

• The schema Team introduces the component team which is a group

```
Context_{-}
Instructor
Team
Object
Extensions \\
registration, revision, platform, language : \mathbb{F}_1 \# 1
parentT, groupingT, categoryT, otherT: CONTEXTTYPES
contextActivities, statement: \mathbb{F}_1
statement = object \setminus (id, objectType, agent, group, definition)
parentT = parent
qroupingT = qrouping
categoryT = category
otherT = other
contextActivity = \{ca: object \setminus (agent, group, objectType, objectTypeSub, substatement)\}
contextActivityParent = (parentT, contextActivity)
contextActivityCategory = (categoryT, contextActivity)
contextActivityGrouping = (groupingT, contextActivity)
contextActivityOther = (otherT, contextActivity)
contextActivities = \mathbb{P}_1\{contextActivityParent, contextActivityCategory,
                        contextActivityGrouping, contextActivityOther\}
context = \mathbb{P}_1\{registration, instructor, team, contextActivities, revision, \}
              platform, language, statement, extensions}
```

- The schema Context introduces the component context which is the non-empty powerset of registration, instructor, team, contextActivities, revision, platform, language, statement and extensions
- The notation $object \setminus agent$ represents the component object except for its subcomponent agent

1.8 Timestamp and Stored Schema

```
Timestamp \\ timestamp : \mathbb{F}_1 \# 1 Stored \\ stored : \mathbb{F}_1 \# 1
```

• The schema *Timestamp* and *stored* introduce the components *timestamp* and *stored* respectively. Each are non-empty, finite sets containing one value

1.9 Attachements Schema

- The schema Attachements introduces the component attachements which is a non-empty, finite set of the component attachement
- The component attachment is a non-empty, finite set of the components usageType, display, contentType, length, sha2 with optionally description and/or fileUrl

1.10 Statement and Statements Schema

```
Statement \\ Id \\ Actor \\ Verb \\ Object \\ Result \\ Context \\ Timestamp \\ Stored \\ Attachements \\ statement : STATEMENT \\ \\ statement = \{actor, verb, object, stored\} \cup \\ \mathbb{P}\{\mathrm{id}, result, context, timestamp, attachments\}
```

- The schema *Statement* introduces the component *statement* which consists of the components *actor*, *verb*, *object* and *stored* and the optional components *id*, *result*, *context*, *timestamp*, and/or *attachments*
- The schema *Statement* allows for subcomponent of *statement* to refrenced via the . (selection) operator

```
Statements \\ IsoToUnix \\ statements : \mathbb{F}_1 statements = \{s : statement \mid \forall s_n : s_i...s_j \bullet i \leq n \leq j \\ \bullet convert(s_i.timestamp) \leq convert(s_j.timestamp)\}
```

• The schema *Statements* introduces the component *statements* which is a non-empty, finite set of the component *statement* which are in chronological order.

2 Timeline Of Learner Success

As learners engage in activities supported by a learning ecosystem, they will build up a history of learning experiences. When the digital resources of that learning ecosystem adhere to a framework dedicated to supporting and understanding the learner, such as the Total Learning Architecture (TLA), it becomes possible to retell their learning story through data and data visualization. One important aspect of that story is the learners history of success.

2.1 Ideal Statements

In order to accurately portray a learner's timeline of success, there are a few base requirements of the data produced by a Learning Record Provider (LRP). They are as follows:

- the learner must be uniquely and consistently identified across all statements
- learning activities which evaluate a learner's understanding of material must report if the learner was successful or not
 - the grade earned by the learner must be reported
 - the minimum and maximum possible grade must be reported
- The learning activities must be uniquely and consistently identified across all statements
- The time at which a learner completed a learning activity must be recorded
 - The timestamp should contain an appropriate level of specificity.
 - ie. Year, Month, Day, Hour, Minute, Second, Timezone

2.2 Input Data Retrieval

How to query an LRS via a GET request to the Statements Resource via curl. The following section contains the appropriate parameters with example values as well as the curl command necessary for making the request.¹²³

 $^{^1}$ S is the set of all statements parsed from the statements array within the HTTP response to the Curl request(s). It may be possible that multiple Curl requests are needed to retrieve all query results. If multiple requests are necessary, S is the result of concatenating the result of each request into a single set

 $^{^2}$ Querying an LRS will not be defined within the following Z specifications but the results of the query will be utilized

³ If you want to query across the entire history of a LRS, omit Since and Until from the endpoint(s) and remove the associated & symbols.

```
Agent = "agent={"account":
    {"homePage": "https://example.homepage",
        "name": 123456}}"

Since = "since=2018-07-20T12:08:47Z"

Until = "until=2018-07-21T12:08:47Z"

Base = "https://example.endpoint/statements?"

endpoint = Base + Agent + "&" + Since + "&" + Until

Auth = Hash generated from basic auth

S = curl -X GET -H "Authorization: Auth"
-H "Content-Type: application/json"
-H "X-Experience-API-Version: 1.0.3"
Endpoint
```

2.3 Statement Parameters to Utilize

The statement parameter locations here are written in JSONPath. This notation is also compatable with the xAPI Z notation due to the defined hierarchy of components. Within the Z specifications, a variable name will be used instead of the \$

- \$.timestamp
- \bullet \$.result.success
- \$.result.score.raw
- \bullet \$.result.score.min
- \bullet \$.result.score.max
- \bullet \$.verb.id

2.4 2018 Pilot TLA Statement Problems

The initial pilot test data supports this algorithm. This section may require updates pending future data review following iterations of the TLA testing.

2.5 Summary

1. Query an LRS via a GET request to the statements endpoint using the parameters agent, since and until

- 2. Filter the results to the set of statements where:
 - \$.verb.id is one of:
 - http://adlnet.gov/expapi/verbs/passed
 - https://w3id.org/xapi/dod-isd/verbs/answered
 - http://adlnet.gov/expapi/verbs/completed
 - \$.result.success is true
- 3. process the filtered data
 - extract \$.timestamp
 - extract the score values from \$.result.score.raw, \$.result.score.min and \$.result.score.max and convert them to the scale 0..100
 - create a pair of [\$.timestamp, #]

2.6 Formal Specification

2.6.1 Basic Types

```
\begin{split} &COMPLETION :== \\ &\{ http: //adlnet.gov/expapi/verbs/passed \} \mid \\ &\{ https: //w3id.org/xapi/dod-isd/verbs/answered \} \mid \\ &\{ http: //adlnet.gov/expapi/verbs/completed \} \\ &SUCCESS :== \{ true \} \end{split}
```

2.6.2 System State

- The set S_{all} is a non-empty, finite set and is the component statements
- The sets $S_{completion}$ and $S_{success}$ are both finite sets
- the set $S_{completion}$ is a subset of S_{all} which may contain every value within S_{all}
- the set $S_{success}$ is a subset of $S_{completion}$ which may contain every value within $S_{completion}$
- the set $S_{processed}$ is a finite set of pairs where each contains a statement.timestamp and a natural number

2.6.3 Initial System State

```
InitTimelineLearnerSuccess \\ \hline S_{all} \neq \emptyset \\ S_{completion} = \emptyset \\ S_{success} = \emptyset \\ S_{processed} = \emptyset
```

- The set S_{all} is a non-empty set
- The sets $S_{completion}$, $S_{success}$ and $S_{processed}$ are all initially empty

2.6.4 Filter for Completion

```
Completion \\ Statement \\ completion: STATEMENT \rightarrow \mathbb{F} \\ s?: STATEMENT \\ s!: \mathbb{F} \\ \\ \hline s? = statement \\ s! = completion(s?) \\ completion(s?) = \mathbf{if} \ s? .verb.id: COMPLETION \\ \mathbf{then} \ s! = s? \\ \mathbf{else} \ s! = \emptyset \\ \\ \hline
```

- The schema *Completion* inroduces the function *completion* which takes in the variable s? and returns the variable s!
- \bullet The variable s? is the component statement
- s! is equal to s? if \$.verb.id is of the type COMPLETION otherwise s! is an empty set

```
Filter For Completion \\ \Delta Timeline Learner Success \\ Completion \\ completions: \mathbb{F} \\ \hline completions \subseteq S_{all} \\ completions' = \{s: STATEMENT \mid completion(s) \neq \emptyset\} \\ S'_{completion} = S_{completion} \cup completions' \\ \hline \end{cases}
```

 \bullet the set completions is a subset of S_{all} which may contain every value within S_{all}

- The set completions' is the set of all statements s where the result of completion(s) is not an empty set
- the updated set $S'_{completion}$ is the union of the previous state of set $S_{completion}$ and the set completions'

2.6.5 Filter for Success

```
Success = Statement
success : STATEMENT \rightarrow \mathbb{F}
s? : STATEMENT
s! : \mathbb{F}
s? = statement
s! = success(s?)
success(s?) = \mathbf{if} \ s? .result.success : SUCCESS
\mathbf{then} \ s! = s?
\mathbf{else} \ s! = \emptyset
```

- the schema *Success* introduces the function *success* which takes in the variable s? and returns the variable s!
- the variable s? is the component statement
- s! is equal to s? if \$.result.success is of the type SUCCESS otherwise s! is an empty set

```
FilterForSuccess \\ \Delta TimelineLearnerSuccess \\ Success \\ successes : \mathbb{F} \\ \hline successes \subseteq S_{completion} \\ successes' = \{s: STATEMENT \mid success(s) \neq \emptyset\} \\ S'_{success} = S_{success} \cup successes' \\ \hline
```

- \bullet the set successes is a subset of $S_{completion}$ which may contain every value within $S_{completion}$
- The set successes' contains elements s of type STATEMENT where success(s) is not an empty set
- The updated set $S'_{success}$ is the union of the previous state of $S_{success}$ and successes'

2.6.6 Processes Results

```
Scale \\ scaled!: \mathbb{N} \\ raw?, min?, max?: \mathbb{Z} \\ scale: \mathbb{Z} \to \mathbb{N} \\ \\ scaled! = scale(raw?, min?, max?) \\ scale(raw?, min?, max?) = \\ (raw?*((0.0 - 100.0) div(min? - max?))) + \\ (0.0 - (min?*((0.0 - 100.0) div(min? - max?))))) \\ \\ \end{cases}
```

• The schema *Scale* introduces the function *scale* which takes 3 arguments, raw?, min? and max?. The function converts raw? from the range min?..max? to 0.0..100.0

```
 \begin{array}{l} ProcessStatements \\ \Delta TimelineLearnerSuccess \\ Scale \\ FilterStatements \\ processed : \mathbb{F} \\ \\ \hline processed \subseteq S_{success} \\ processed' = \{p: (\mathbb{F}_1 \# 1, \mathbb{N}) \mid \\ & \quad \text{let } \{processed_i.processed_j\} == \{s_i..s_j\} \bullet \\ & \quad i \leq n \leq j \bullet \forall s_n: s_i..s_j \bullet \exists \ p_n: p_i..p_j \bullet \\ & \quad first \ p_n = s_n.timestamp \land \\ & \quad second \ p_n = scale(s_n.result.score.raw, \\ & \quad s_n.result.score.min, \\ & \quad s_n.result.score.max) \} \\ S'_{processed} = S_{processed} \cup processed' \\ \end{array}
```

- The operation ProcessStatements introduces the variable processed which is a subset of $S_{success}$ which may contain every value within $S_{success}$
- $S_{success}$ is the result of the operation FilterStatements
- The operation defines the variable processed' which is a set of objects p which are ordered pairs of (1) a finite set containing one value and (2) a single positive number.
- The first component of every object p, is the timestamp from the associated statement within processed ie. s.timestamp
- The second component of every object p is the result of the function scale. The score values contained within the associated $statement\ s$ are the arugments passed to scale. ie scale(s.result.score.raw, s.result.score.min, s.result.score.max)
- The result of the operation ProcessStatements is to updated the set $S_{processed}$ with the values contained within processed'

2.6.7 Sequence of Operations

 $Filter Statements \stackrel{\frown}{=} Filter For Completion \, {}^\circ_{\mathbb{S}} \, Filter For Success$

- \bullet The schema FilterStatements is the sequential composition of operation schemas FilterForCompletion and FilterForSuccess
- \bullet FilterForCompletion happens before FilterForSuccess

 $ProcessedStatements \triangleq FilterStatements \approx ProcessStatements$

- ullet The schema ProcessedStatements is the sequential composition of operation schemas FilterStatements and ProcessStatements
- \bullet Filter Statements happens before Process Statements

2.6.8 Return

```
Return \subseteq \Xi Timeline Learner Success Processed Statements S_{processed}!: \mathbb{F} S_{processed}! = S_{processed}
```

• The returned variable $S_{processed}$! is equal to the current state of variable $S_{processed}$ after the operations FilterForCompletion, FilterForSuccess and ProcessStatements

2.7 Pseudocode

Algorithm 1: Timeline of Learner Success

```
Input: S_{all}
Result: coll'
coll = [];
while S_{all} \neq \emptyset do
     foreach s \in S_{all} do
           if s.verb.id = COMPLETION then
                S'_{completion} \leftarrow s \cup S_{completion};
                S'_{all} \leftarrow S_{all} \setminus s;
                recur S'_{completion}, S'_{all};
           else
                do
               S'_{all} \leftarrow S_{all} \setminus s;
recur S'_{all};
           end
     \quad \text{end} \quad
end
 \begin{aligned} \textbf{while} \ S'_{completion} \neq \emptyset \ \textbf{do} \\ \big| \ \ \textbf{foreach} \ sc \in S'_{completion} \ \textbf{do} \end{aligned} 
           if sc.result.success = SUCCESS then
                S'_{success} \leftarrow sc \cup S_{success};
                S'_{completion} \leftarrow S_{completion} \setminus sc;
                recur S'_{success}, S'_{completion};
          else
                do
                S'_{completion} \leftarrow S_{completion} \setminus sc;
               recur S'_{completion};
          \mathbf{end}
     end
end
for
each ss \in S'_{success} do
     raw? \leftarrow ss.result.score.raw;
     max? \leftarrow ss.result.score.max;
     min? \leftarrow ss.result.score.min;
     scaled \leftarrow scale(raw?, min?, max?);
     subVec \leftarrow [ss.timestamp, scaled];
     coll' \leftarrow coll \cap subVec;
     \mathbf{recur}\ coll'
\mathbf{end}
return \ coll'
```

- The Z schemas are used within this pseudocode
- The return value coll is an array of arrays, each containing a *statement.timestamp* and a scaled score.

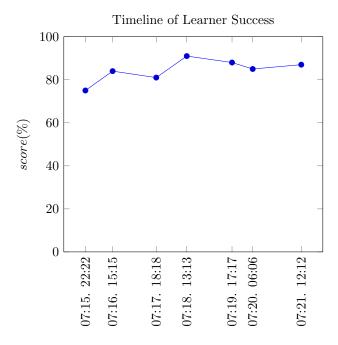
2.8 JSON Schema

```
{"type":"array",
    "items":{"type":"array",
        "items":[{"type":"string"}, {"type":"number"}]}}
```

2.9 Visualization Description

The **Timeline of Learner Success** visualization will be a line chart where the domain is time and the range is score on a scale of 0.0 to 100.0. Every subarray will be a point on the chart. The domain of the graph should be in chronological order.

2.10 Visualization prototype



2.11 Prototype Improvement Suggestions

Additional features may be implemented on top of this base specification but they would require adding aditional values to each subarray returned by the algorithm. These additional values can be retrieved via (1) performing metadata lookup within or independently of the algorithm (2) by utilizing additional xAPI statement paramters and/or (3) by performing additional computations. The following examples assume the metadata is contained within each statement available to the algorithm.

- A tooltip containing the name of an activity when hovering over a specific point on the chart
 - this would require utilizing \$.object.definition.name
- A tooltip containing the device on which the activity was experienced
 - this would require utilizing \$.context.platform
- A tooltip containing the instructor associated with a particular data point
 - this would require utilizing \$.context.instructor

3 Which Assessment Questions are the Most Difficult

As learners engage in activities supported by a learning ecosystem, they will experience learning content as well as assessment content. Assessments are designed to measure the effectiveness of learning content and help assess knowledge gained. It is possible that certain assessment questions do not accurately represent the concepts contained within learning content and this may be indicated by a majority of learners getting the question wrong. It is also possible that the question accurately represents the learning content but is very difficult. The following algorithm will identify these types of questions but will not be able to deduce why learners answer them incorrectly.

3.1 Ideal Statements

In order to accurately determine which assessment questions are the most dificult, there are a few requirements of the data produced by a LRP. They are as follows:

- statements describing a learner answering a question must report if the learner got the question correct or incorrect via \$.result.success
- if it is possible to get partial credit on a question, the amount of credit should be reported within the statement
 - the credit earned by the learner should be reported within \$.result.score.raw
 - the minimum and maximum possible credit amount should be reported within \$.result.score.min and \$.result.score.max respectively
- If it is possible to get partial credit on a question, it must still be reported if the learner reached the threshold of success via \$.result.success
- \bullet Statements describing a learner answering a question should contain activities of the type cmi.interaction
- activities must be uniquely and consistently identified across all statements
- Statements describing a learner answering a question should use the verb http://adlnet.gov/expapi/verbs/answered

 $^{^4}$ it is possible to use another verb iri but if another is used, that will need to be accounted for in data retrieval

3.2 Input Data Retrieval

How to query an LRS via a GET request to the Statements Resource via curl. The following section contains the appropriate parameters with example values as well as the curl command necessary for making the request.⁵⁶⁷

```
Verb = "verb=http://adlnet.gov/expapi/verbs/answered"

Since = "since=2018-07-20T12:08:47Z"

Until = "until=2018-07-21T12:08:47Z"

Base = "https://example.endpoint/statements?"

endpoint = Base + Verb + "&" + Since + "&" + Until

Auth = Hash generated from basic auth

S = curl -X GET -H "Authorization: Auth"
-H "Content-Type: application/json"
-H "X-Experience-API-Version: 1.0.3"
Endpoint
```

3.3 Statement Parameters to Utilize

The statement parameter locations here are written in JSONPath. This notation is also compatable with the xAPI Z notation due to the defined hierarchy of components. Within the Z specifications, a variable name will be used instead of the \$

- \bullet \$.result.success
- \$.object.id

3.4 2018 Pilot TLA Statement Problems

The initial pilot test data supports this algorithm. Given that the offical 2018 pilot test is scheduled to take place on July 27th, 2018, this section may require updates pending future data review.

3.5 Summary

1. Query an LRS via a GET request to the statements endpoint using the parameters verb, since and until

⁵ See footnote 1.

 $^{^6}$ See footnote 2.

⁷ See footnote 3.

- 2. Filter the results to the set of statements where:
 - \$.result.success is false
- 3. process the filtered data
 - group by \$.object.id
 - determine the count of each group
 - create a collection of pairs = [\$.object.id, #]

3.6 Formal Specification

3.6.1 Basic Types

```
INCORRECT :== \{false\}
```

3.6.2 System State

```
MostDifficultAssessmentQuestions \\ Statements \\ S_{all}: \mathbb{F}_1 \\ S_{incorrect}, S_{grouped}, S_{processed}: \mathbb{F} \\ \hline S_{all} = statements \\ S_{incorrect} \subseteq S_{all} \\ S_{grouped} = \{groups : \operatorname{seq}_1 statement\} \\ S_{processed} = \{pair : (id, \mathbb{N})\} \\ \hline
```

- The set S_{all} is a non-empty, finite set and is the component statements
- The sets $S_{incorrect}$, $S_{grouped}$ and $S_{processed}$ are all finite sets
- the set $S_{incorrect}$ is a subset of S_{all} which may contain every value within S_{all}
- the set $S_{grouped}$ is a finite set of objects groups which are non-empty, finite sequences of the component statement
- the set $S_{processed}$ is a finite set of pairs where each contains the component id and a natural number

3.6.3 Initial System State

```
InitMostDifficultAssessmentQuestions \\ MostDifficultAssessmentQuestions \\ \hline S_{all} \neq \emptyset \\ S_{incorrect} = \emptyset \\ S_{grouped} = \emptyset \\ S_{processed} = \emptyset
```

- The set S_{all} is a non-empty set
- The sets $S_{incorrect}$, $S_{grouped}$ and $S_{processed}$ are all initially empty

3.6.4 Filter for Incorrect

```
Incorrect \\ Statement \\ incorrect: STATEMENT \rightarrow \mathbb{F} \\ s?: STATEMENT \\ s!: \mathbb{F} \\ \\ s? = statement \\ s! = incorrect(s?) \\ incorrect(s?) = \mathbf{if} \ s? .result.success: INCORRECT \\ \mathbf{then} \ s! = s? \\ \mathbf{else} \ s! = \emptyset
```

- the schema *Incorrect* introduces the function *incorrect* which takes in the variable s? and returns the variable s!
- the variable s? is the component statement
- s! is equal to s? if \$.result.success is of the type INCORRECT otherwise s! is an empty set

- the set *incorrects* is a subset of S_{all} which may contain every value within S_{all}
- ullet The set incorrects' contains elements s of type STATEMENT where incorrect(s) is not an empty set
- The updated set $S'_{incorrect}$ is the union of the previous state of $S_{incorrect}$ and incorrects'

3.6.5 Processes Results

- The schema GroupByActivityId introduces the function group which has the input of g? and the output of g!
- The input variable g? is the component statements which implies its a set of objects g which are each a statement
- the output variable g! is a set of objects groups which are each a nonempty, finite sequence of statement where each member of the sequence $s_i...s_j$ has the same \$.object.id

```
CountPerGroup \\ Statement \\ c!: seq_1 statement \\ c!: \mathbb{N} \\ count: seq_1 statement \to \mathbb{N} \\ \hline \\ c! = count(c?) \\ c! \geq 1 \\ count(c?) = \forall c_n?: \langle c?_i ...c?_j \rangle \bullet i \leq n \leq j \land i = 0 \bullet \\ \exists_1 c!: \mathbb{N} \bullet \text{ if } n = i \text{ then } c! = n+1 \text{ else } c! = j+1 \\ \hline \\ \end{cases}
```

- The schema CountPerGroup introduces the function count which has the input of c? and the output of c!
- ullet The input variable c? is a non-empty, finite sequence in which each element is a statement
- The function *count* reads: for all elements $c?_n$ within the sequence $\langle c?_i ... c?_j \rangle$, such that n is greater than or equal to i and less than or equal to j, i is equal to zero and there exits a number c! which is equal to n+1 (when $n=i \Rightarrow n=0$) or equal to n

- \bullet The schema AggregateQuestionStatements introduces the variables grouped and processed
- grouped starts as an empty set but then becomes grouped' which is the output of applying the function group to the set of statements $S_{incorrect}$ created by the opperation FilterForIncorrect
- grouped' is a set of sequences. The elements of those sequences are statements which all have the same statement.object.id
- The set $S_{grouped}$ is updated to the set $S'_{grouped}$ which is the union of $S_{grouped}$ and grouped'
- the variable processed is a subset of $S'_{grouped}$ which can contain every value within $S'_{grouped}$
- the variable *processed* is updated to be the variable *processed'* which is a set of objects p which are ordered pairs of the component id and a natural number. p is defined as:
 - for all sequences $g_i..g_j$ within the set *processed*, there exists an ordered pair p_n such that:
 - * the first element of p_n is equal to the *object.id* of the first statement within the sequence g_n .
 - * The second element of p_n is equal to the value returned when g_n is passed to the function count.
- The set $S'_{processed}$ is the union of the sets $S_{processed}$ and processed'

3.6.6 Sequence of Operations

 $ProcessedQuestions \triangleq FilterForIncorrect$ % AggregateQuestionStatements

- ullet The schema ProcessedQuestions is the sequential composition of operation schemas FilterForIncorrect and AggregateQuestionStatements
- $\bullet \ \ Filter For Incorrect \ {\bf happens} \ \ {\bf before} \ \ Aggregate Question Statements$

3.6.7 Return

```
ReturnAggregate \_
\Xi MostDifficultAssessmentQuestions
ProcessedQuestions
S_{processed}!: \mathbb{F}
S_{processed}! = S_{processed}
```

• The returned variable $S_{processed}$! is equal to the current state of variable $S_{processed}$ after the operations FilterForIncorrect and AggregateQuestionStatements

3.7 Pseudocode

Algorithm 2: Most Difficult Assessment Questions

```
Input: S_{all}, displayN
Result: display"
context = \{\};
display = //;
while S_{all} \neq \emptyset do
     foreach s \in S_{all} do
          {f if}\ s.result.success = INCORRECT\ {f then}
               S'_{incorrect} \leftarrow s \cup S_{incorrect};
              S'_{all} \leftarrow S_{all} \setminus s;
              recur S'_{all}, S'_{incorrect};
          else
              S'_{all} \leftarrow S_{all} \setminus s;

recur S'_{all}
          end
     end
\mathbf{end}
while S'_{incorrect} \neq \emptyset do
     foreach si \in S'_{incorrect} do
          id \leftarrow si.object.id;
          if id \notin context then
               do
               count = 1;
               context' \leftarrow \{id : count\};
               S'_{incorrect} \leftarrow S_{incorrect} \setminus si;
              recur context', S'_{incorrect};
          else
               do
               count' \leftarrow inc(context.id);
               context' \leftarrow \{id : count'\};
              S'_{incorrect} \leftarrow S_{incorrect} \setminus si;
recur context', S'_{incorrect};
          end
     end
end
foreach id \in context' do
     IdToCount \leftarrow [id, context.id];
     display' \leftarrow display \cap IdToCount;
     recur display'
return display'' \leftarrow take(sortBySubArray(display'), displayN)
```

- The Z schemas are used within this pseudocode
- The return value display is an array of length display-n, where each element of display is an array of [statement.object.id, #] where # representing the number of times statement.object.id appeared within S'_incorrect

3.8 JSON Schema

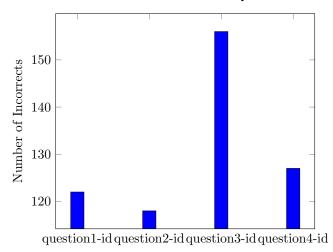
```
{"type":"array",
    "items":{"type":"array",
        "items":[{"type":"string"}, {"type":"number"}]}}
```

3.9 Visualization Description

The Most Difficult Assessment Questions visualization will be a bar chart where the domain consists of *statement.object.id* and the range is a number greater than or equal to 1. Every subarray within the array display will be a grouping within the bar chart. The pseudocode specifies an input paramter display-n which controls the length of the array display and therefor the number of groups contained within the visualization.

3.10 Visualization prototype





3.11 Prototype Improvement Suggestions

Additional features may be implemented on top of this base specification but they would require adding aditional values to each subarray returned by the algorithm. These additional values can be retrieved via (1) performing metadata lookup within or independently of the algorithm (2) by utilizing additional xAPI statement paramters and/or (3) by performing additional computations. The following examples assume the metadata is contained within each statement available to the algorithm.

- Use the name of the activity for the x-axis label instead of its id.
 - -\$.object.definition.name
 - grouping of statements should still happen by \$.object.id to ensure an accurate count
- a tooltip containing contextual information about the question such as:
 - The question text
 - * \$.object.definition.description
 - Interaction Type
 - * \$.object.definition which contains interaction properties
 - Answer choices
 - * \$.object.definition which contains interaction properties
 - Correct answer
 - * \$.object.definition which contains interaction properties
 - Most popular incorrect answer
 - * This would require an extra step of processing and all statements would need to utilize interaction properties within \$.object.definition
 - average partial credit earned (if applicable)
 - * \$.result.score.scaled
 - * The one potential issue with using scaled score is the calculation of scaled is not stricly defined by the xAPI specification but is instead up to the authors of the LRP. This results in the inability to reliably compare scaled scores across LRPs.
 - * if \$.result.score.raw , \$.result.score.min and \$.result.score.max are reported for all questions, it becomes possible to reliably compare scores across questions and LRPs.
 - average number of re-attempts
 - * this would require additional steps of processing so that \$.actor is considered as well
 - * due to the problem of actor unification, ie the same person being identified differently across statements, this metric may not be accurate.
 - average time spent on the question
 - * \$.result.duration
 - * this would require additional steps of processing to extract the duration and average it.

- a tooltip containing contextual information about the course and/or assessment the question was within
 - the instructor for the course
 - $* \ \$.context.instructor$
 - competency associated with the question and/or course
 - *~\$.context.contextActivities
 - metadata about the learning content associated with the question such as average time spent engaging with associated content before attempting the question.
 - this would require additional steps of processing to retrieve metadata about the content and its usage.
 - $* \ \$.context.contextActivities$

Appendex A: Visualization Exemplars

Appendex A includes a typology of data visualizations which may be supported within DAVE workbooks. These visualizations can either be one to one or one to many in regards to the algorithms defined within this document. Future iterations of this document will increasingly include these typologies within the domain-question template exemplars.

Line Charts

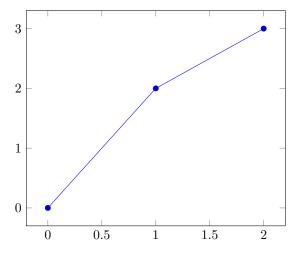


Figure 1: Line Chart

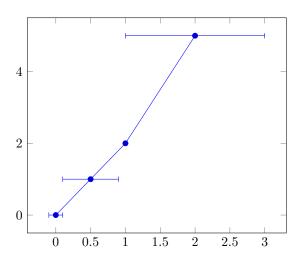


Figure 2: Line Chart with Error

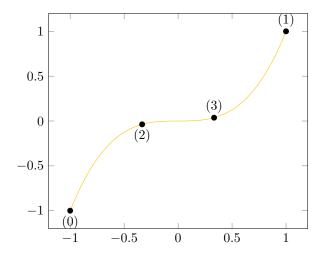


Figure 3: Spline Chart



Figure 4: Quiver Chart

Grouping Charts

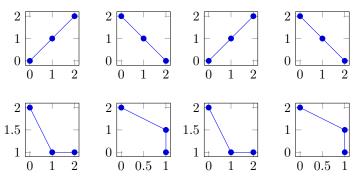


Figure 5: Grouped Line Charts

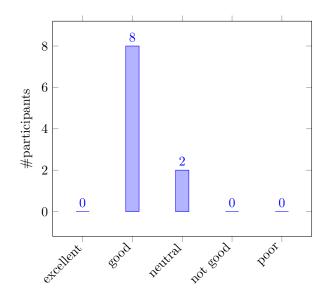


Figure 6: Histogram

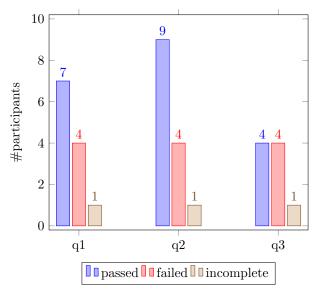


Figure 7: Bar Chart

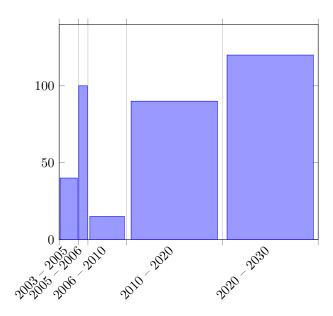


Figure 8: Bar Chart Grouped by Time Range

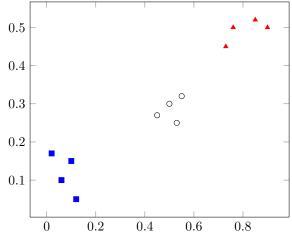


Figure 9: Scatter Plot

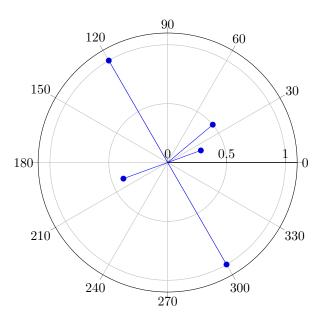


Figure 10: Polar Chart

Specialized Charts

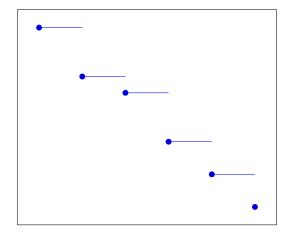


Figure 11: Gantt Chart

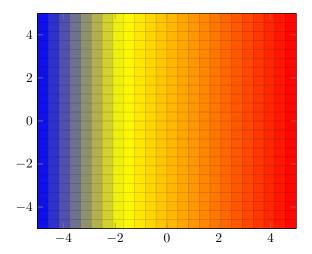


Figure 12: Heat Map

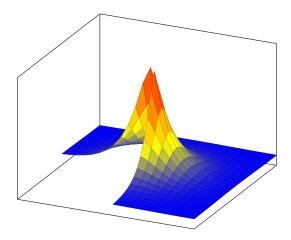


Figure 13: 3D Plot

