

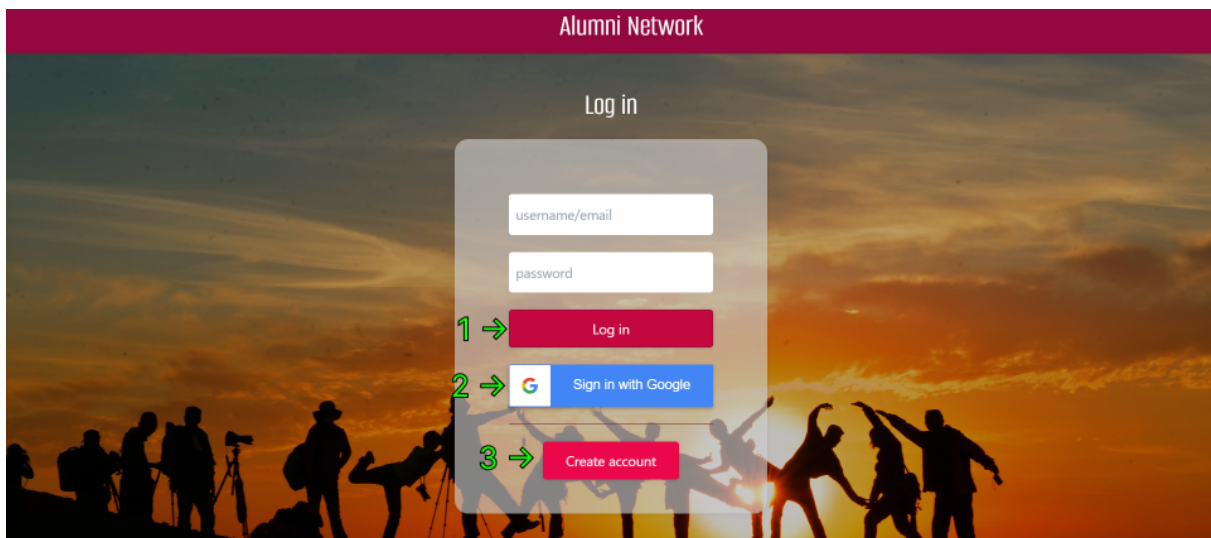
User Manual

for

Alumni Network

The application can be found at: <https://team-alumni.azurewebsites.net>

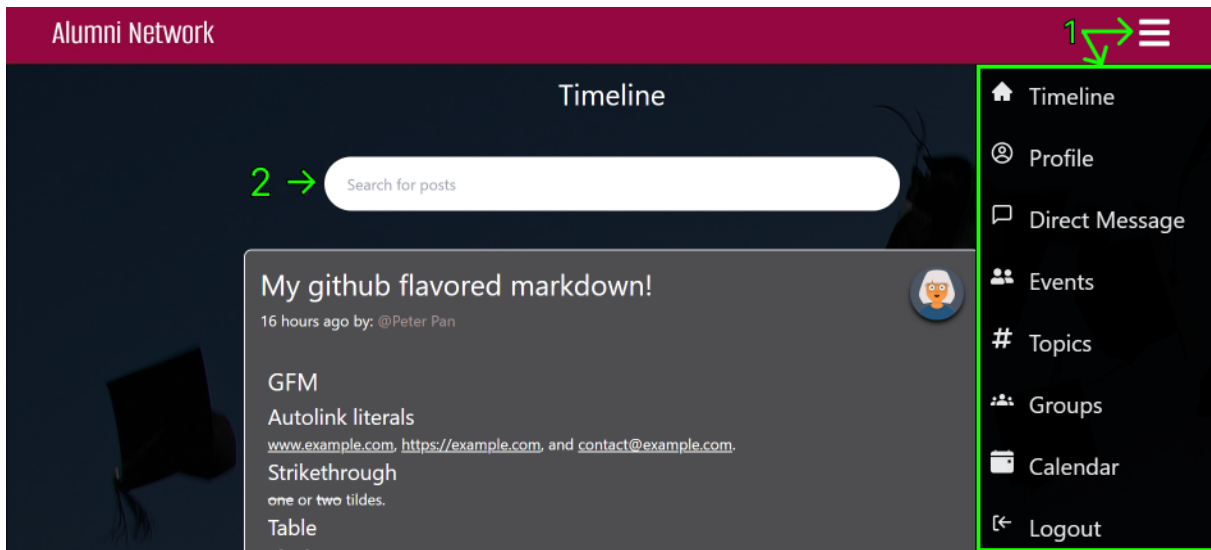
Login



This is the first screen of the application, here the user can register a user normally by inputting an email and password, or log in using Google federation.

1. **Regular login:** After an existing user enters an email and password the user can log in.
2. **Google login:** The user can log in to the application using their Google account, using Google federation.
3. **Create account:** After entering an email and password the user can create a new user account by inputting some info.

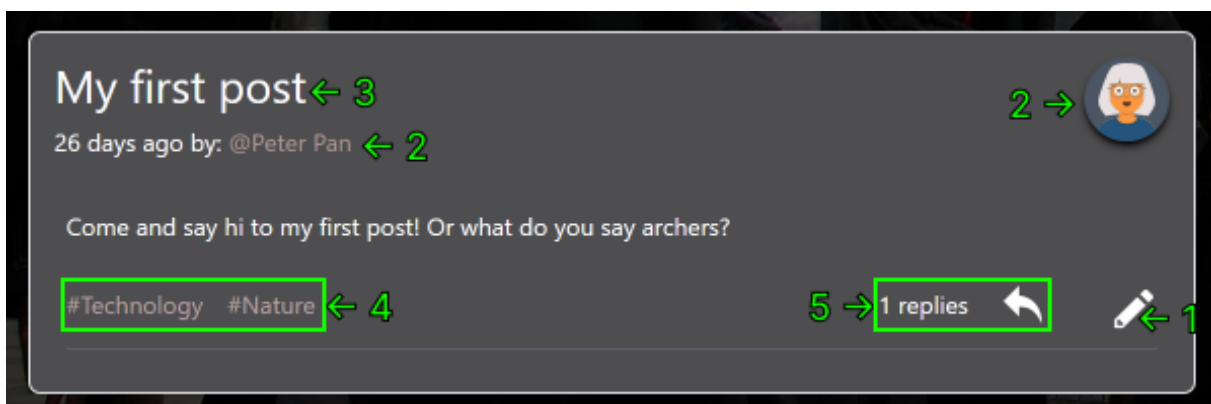
Timeline



This is the first screen the user sees after logging in or creating a user, and acts as the homepage of the application. If there aren't any posts in the timeline, it means the user isn't subscribed to any topics or hasn't joined any groups.

1. **Dropdown menu:** This menu contains navigation for all pages on the application. The pages are as follows: *Timeline*, *Profile*, *Direct Message*, *Events*, *Topics*, *Groups*, *Calendar*. It also has a button to log out of the application.
2. **Search bar:** Here the user can search for a list of posts containing the input words.

Post



1. **Edit:** Here the user can edit their previous post.
2. **Username and avatar:** Here users can click on either of these elements and be taken to that user's profile page.
3. **Post title:** Clicking on the post's title will open a thread view of that post.
4. **#Topic:** Clicking on one of the topics that the (the word with the # in front), will redirect you to a list of all the posts that includes that specific topic.
5. **Reply to Post:** The arrow button lets users write replies to the post. To the left of the reply-button is a number that shows how many replies that specific post got (not yet implemented).

Create Post

Alumni Network

Create a new post!

Optional: Select a group

The Programmer

Select topics

Technology Gaming

Title

How to program Pac-Man clone

Message

Hiya, I'm a new programmer who is also really into gaming, and I was just wondering if anyone here has experience programming clones of old arcade games, like Pac-Man, Breakout or Space Invaders? Appreciate any input.

Create Post

Preview of the post

How to program Pac-Man clone

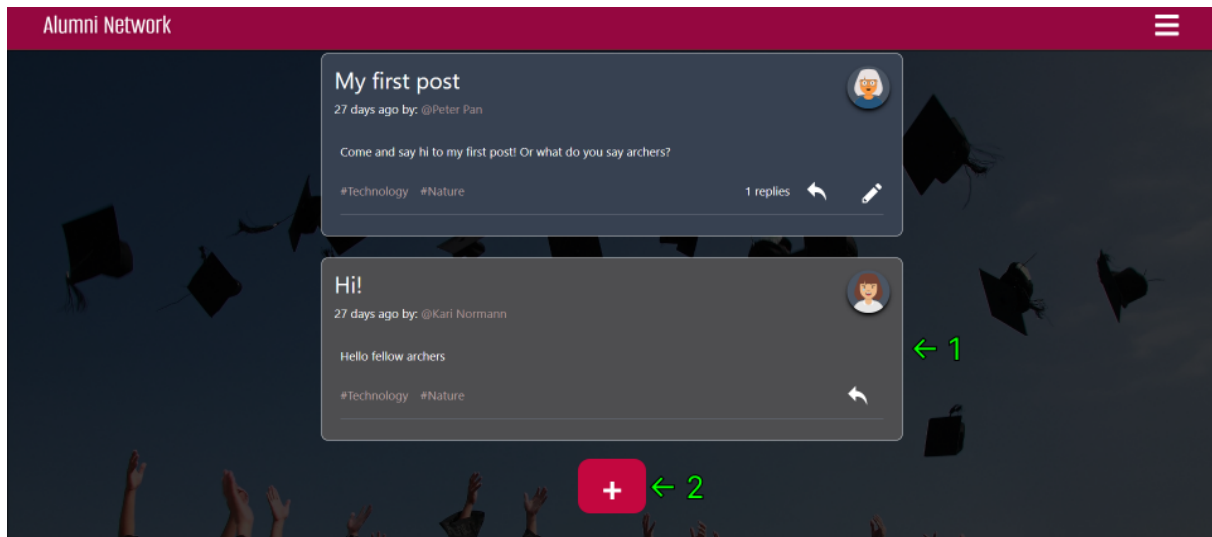
Half minutes ago by @Pete P

Hiya, I'm a new programmer who is also really into gaming, and I was just wondering if anyone here has experience programming clones of old arcade games, like Pac-Man, Breakout or Space Invaders? Appreciate any input.

#Technology #Gaming

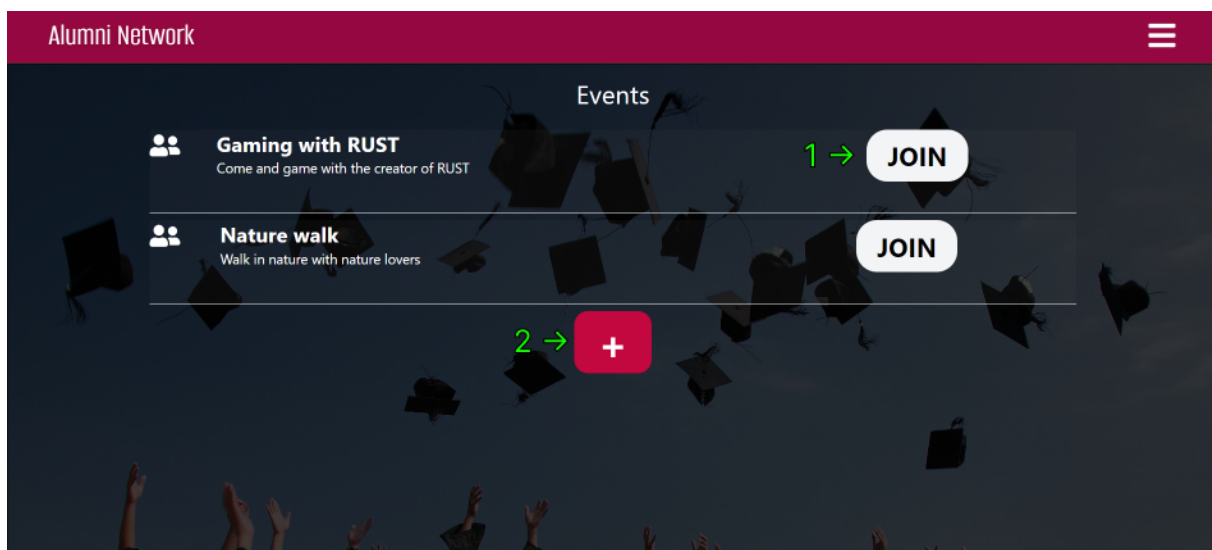
1. **Select group:** Clicking this will show a dropdown letting the user select a target group for their post.
2. **Select topic(s):** Clicking this will show a dropdown of existing topics and will let the user select a topic to include in their post.
3. **Post title:** The user inputs a title for their post.
4. **Message:** The user inputs a message body for their post.
5. **Create button:** Clicking this will create the post.
6. **Post preview:** This is a realtime preview of how the user's post will look like when posted.

Thread View



1. **Reply:** This shows the current reply to the parent which is indicated by a darker color than the reply.
2. **Create a new reply:** Clicking this will let the user create a new reply to the parent post (not yet implemented).

Events



1. **Join event:** Clicking this will let the user join an event.
2. **Create a new event:** Clicking the plus-button will let the user create a new event (not yet implemented).

Create Event

Alumni Network

Create a new event!

Event name
Enter an event name ← 1

Set start time:
mm/dd/yyyy --:-- -- ← 2

Set end time:
mm/dd/yyyy --:-- -- ← 3

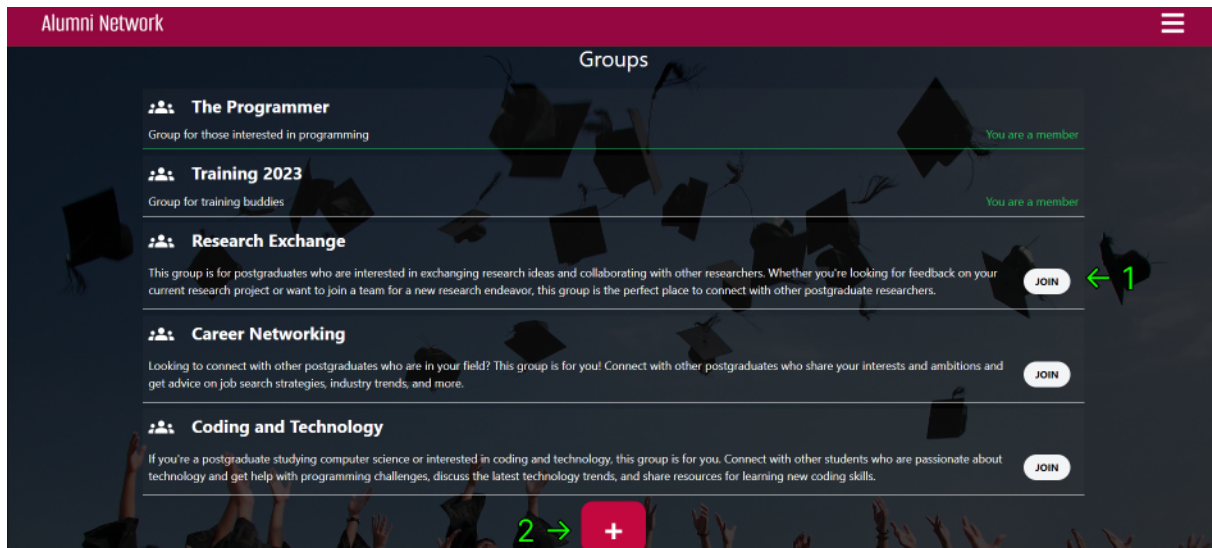
Event description
Write a description of the event ← 4

☐ Allow guests? ← 5

Create Event ← 6

1. **Join event:** The user can name the event.
2. **Start time:** The user must input a start time for the event.
3. **End time:** The user must input an end time for the event.
4. **Description:** The user can input a description for the event.
5. **Guests:** The user can check this box to allow guests for the event (not yet implemented).
6. **Create event:** Clicking this will create the event.

Groups



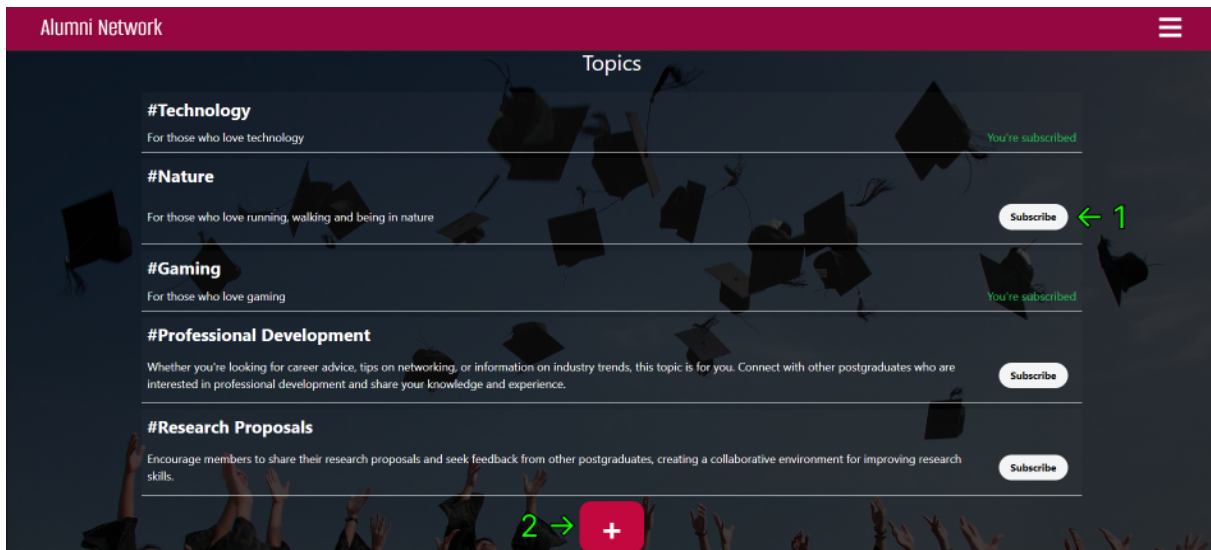
1. **Join group:** Clicking this will let the user join that particular group.
2. **Create a new group:** Clicking this will let the user create a new group.

Create Group

A screenshot of the 'Create a new group!' form on the Alumni Network website. The form is a light blue box with a rounded rectangle. It contains the following fields: 'Group name' with a text input field, 'Group description' with a larger text area, and a checkbox labeled 'Private group?'. At the bottom is a blue button labeled 'Create Group'. Green arrows with numbers point to each of these elements: arrow '1' points to the 'Group name' input field, arrow '2' points to the 'Group description' text area, arrow '3' points to the 'Private group?' checkbox, and arrow '4' points to the 'Create Group' button.

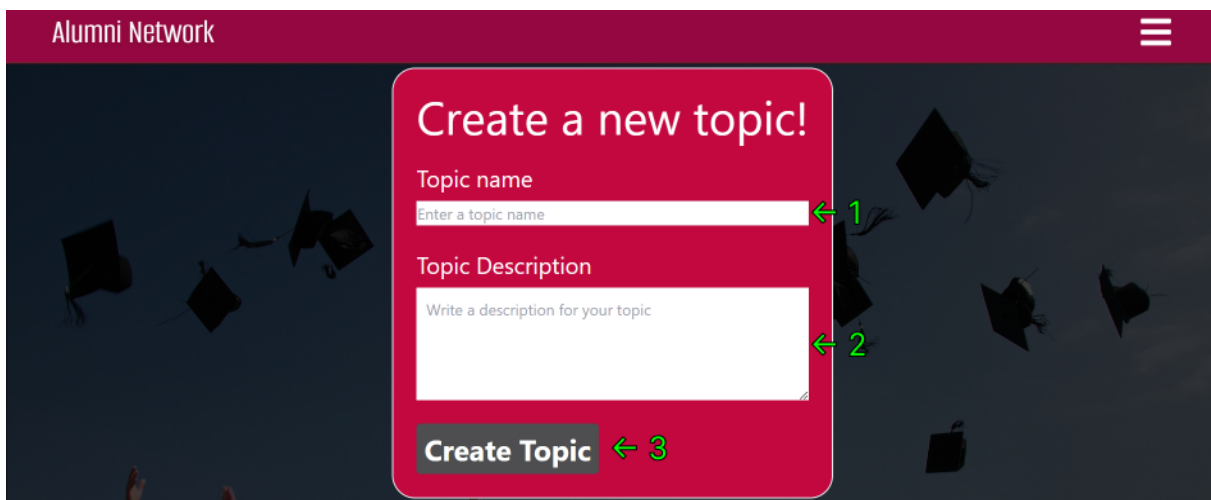
1. **Name:** The user must name their group.
2. **Description:** The user can write a description of the group.
3. **Private:** Checking this box will make the group private and thus invite-only.
4. **Create group:** Clicking this will create the group.

Topics



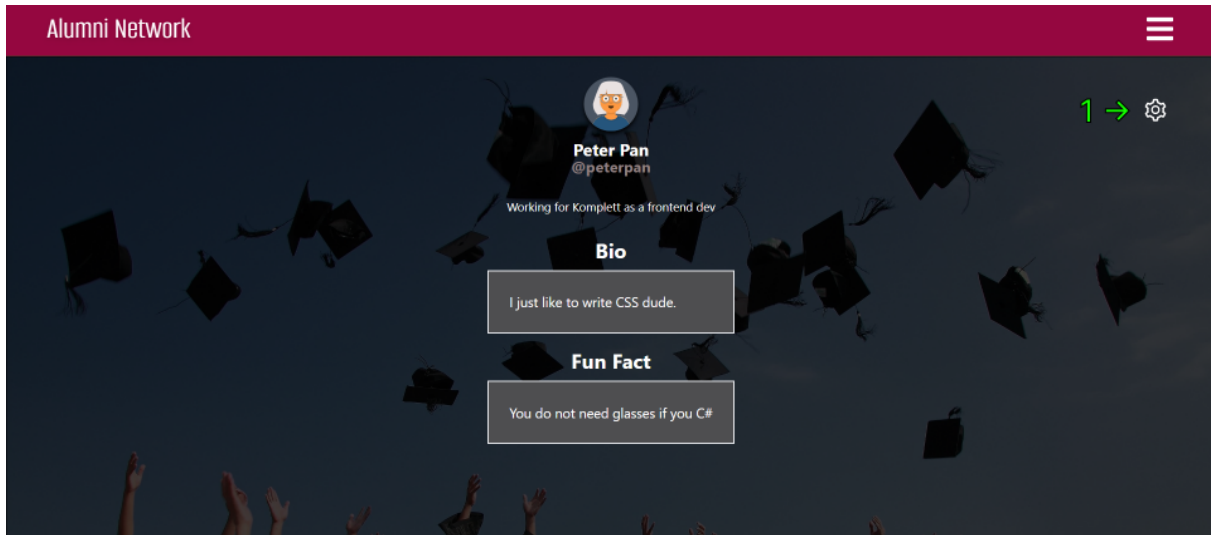
1. **Subscribe:** Clicking this will subscribe the user to that particular topic.
2. **Create a new topic:** The user can create a new topic. After creation the user will be automatically subscribed to that topic.

Create Topic



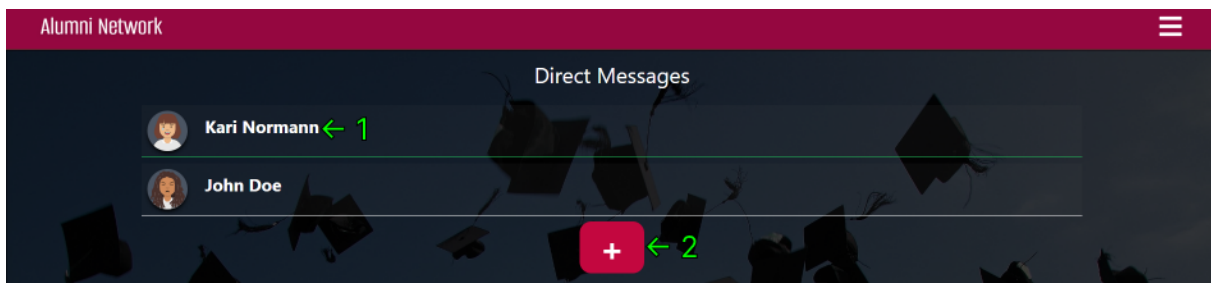
1. **Name:** The user must input a name for their topic here:
2. **Description:** The user can input a description for the topic here.
3. **Create topic:** Clicking this will create the topic.

Profile



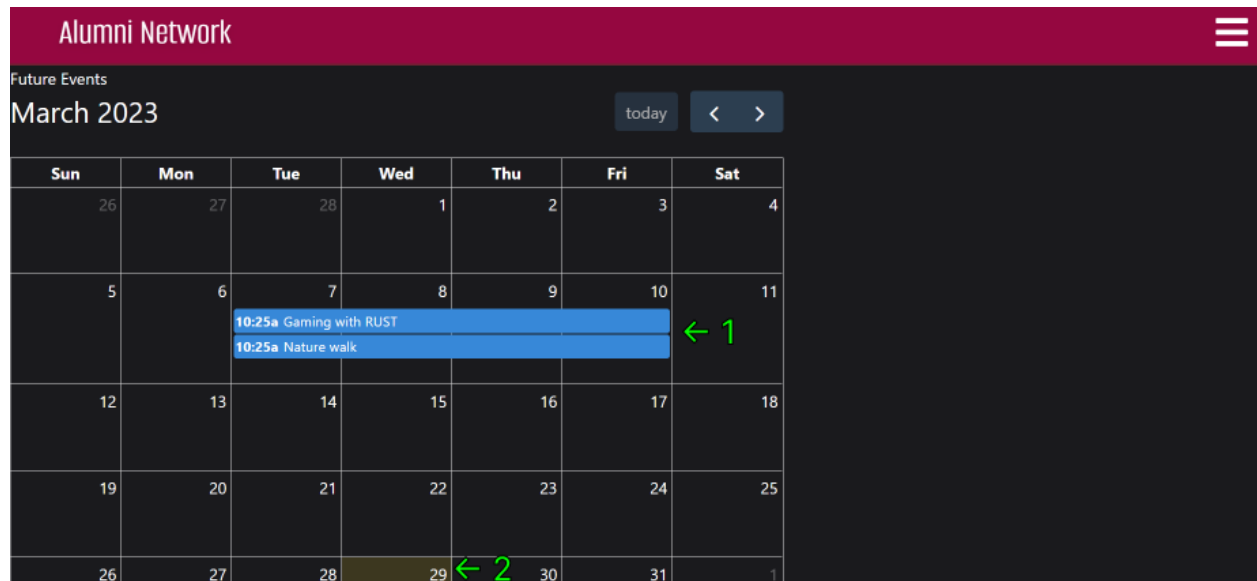
1. **Edit profile:** Clicking this will allow the user to update the data that is displayed on their profile.

Direct Message



1. **DM sender:** Clicking the name of the sender will open all the direct messages they've sent to the logged in user.
2. **Create a new DM:** Clicking this will allow the user to create a new DM (not yet implemented).

Calendar



1. **User's events:** The events the user has joined show up here, in this case showing a start time of March 7th 10:25 and end date of March 10th.
2. **Current date:** The current date shows up as a yellow glow.