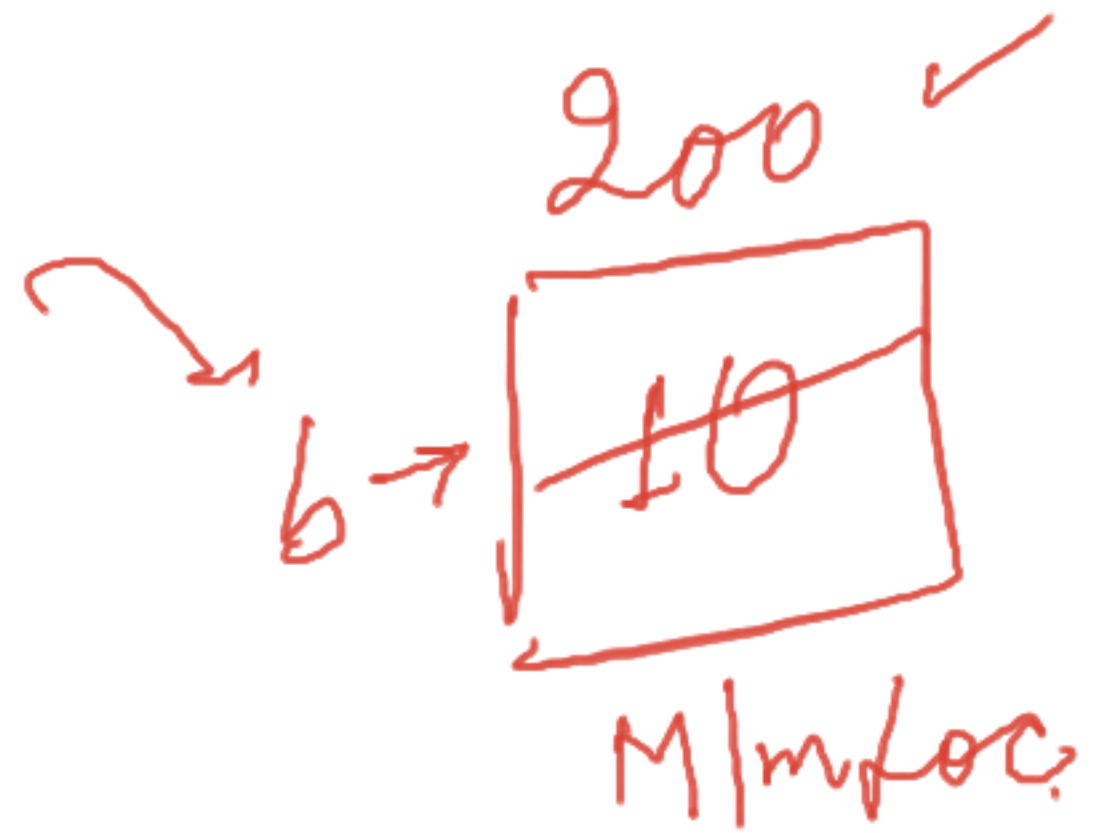


int b = 10  
b = 200  
b → 10



(b)

Wrapper classes

byte -

short -

int -

long -

# classes & objects

String → N.P.

Arrays → N.P.

Wrapper classes.

user defined classes

char — Character

boolean — Boolean

float — Float

double — Double

P.D.T

byte

short

int

long

Double

Wrapper classes.

Byte

Short

Integer

Long

# Type Casting

implicit  
↓

explicit

6, 7, 8

5 → true  
↓  
2, 3

byte 1  
short 2  
int 4  
long 8

float 4  
double 8

Char → ?  
Boolean → 1