

Array → size fix

↓  
collection of  
[ similar DT

Collection ✓✓

↓ Multitype DT values.

int[] arr = new int[5];

remove → array size

[10, 45.7, true, 'a',  
"str"]

✓ Objects → classes

✓ → Primitive Data →

↓  
single value

byte  
short  
int = 10  
long | 2, 3, 5

float  
double

char, boolean

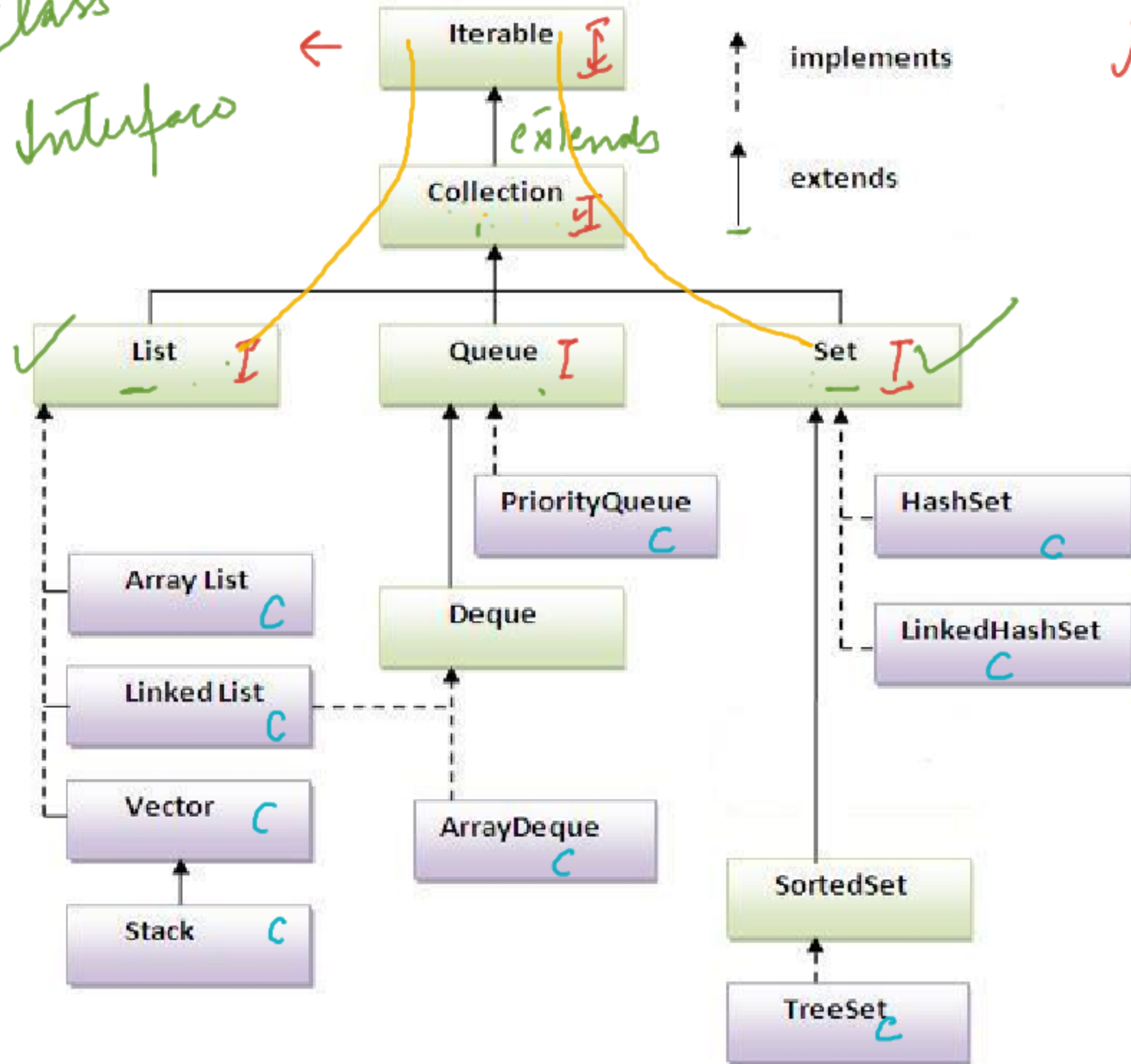
→ No fixed size  
changeable nature

Collection → concept/framework

Collection → Interface

Collections → Class

Throwable → class  
 Iterable → interface



Multiple Inheritance  
 $\begin{matrix} \text{A}^I & \text{B}^I \\ \swarrow & \searrow \\ \text{C} \end{matrix}$

C extends C

List : (i) Ordered in nature

100 elements →

(2) Duplicate elements can be stored

↓

I

↓

Parent → Collection → Parent  
Iterable

1  
2  
3  
4  
5  
6  
7  
8  
8  
5  
7

interface I1 {

public void m1();

m2();

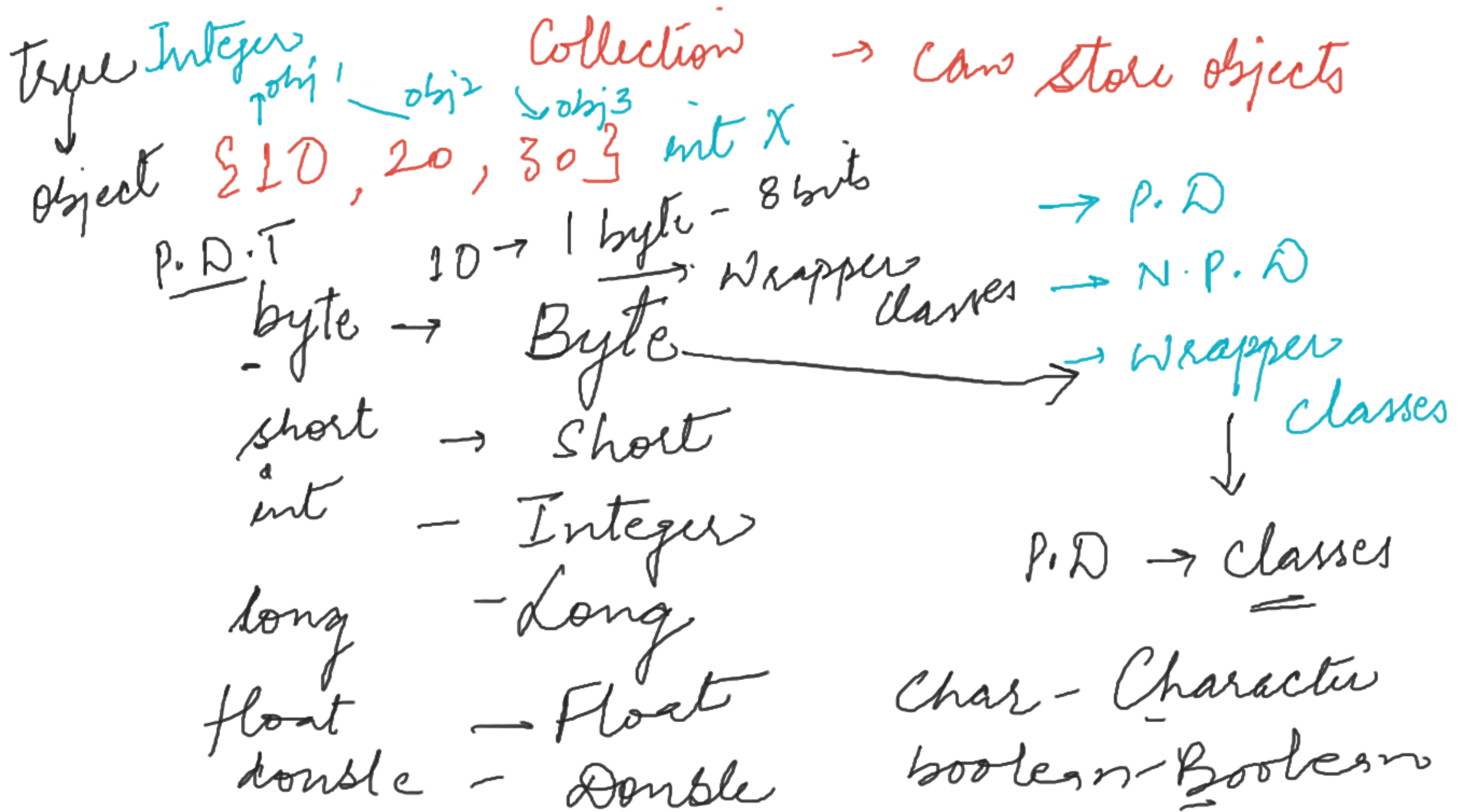
}

1.8

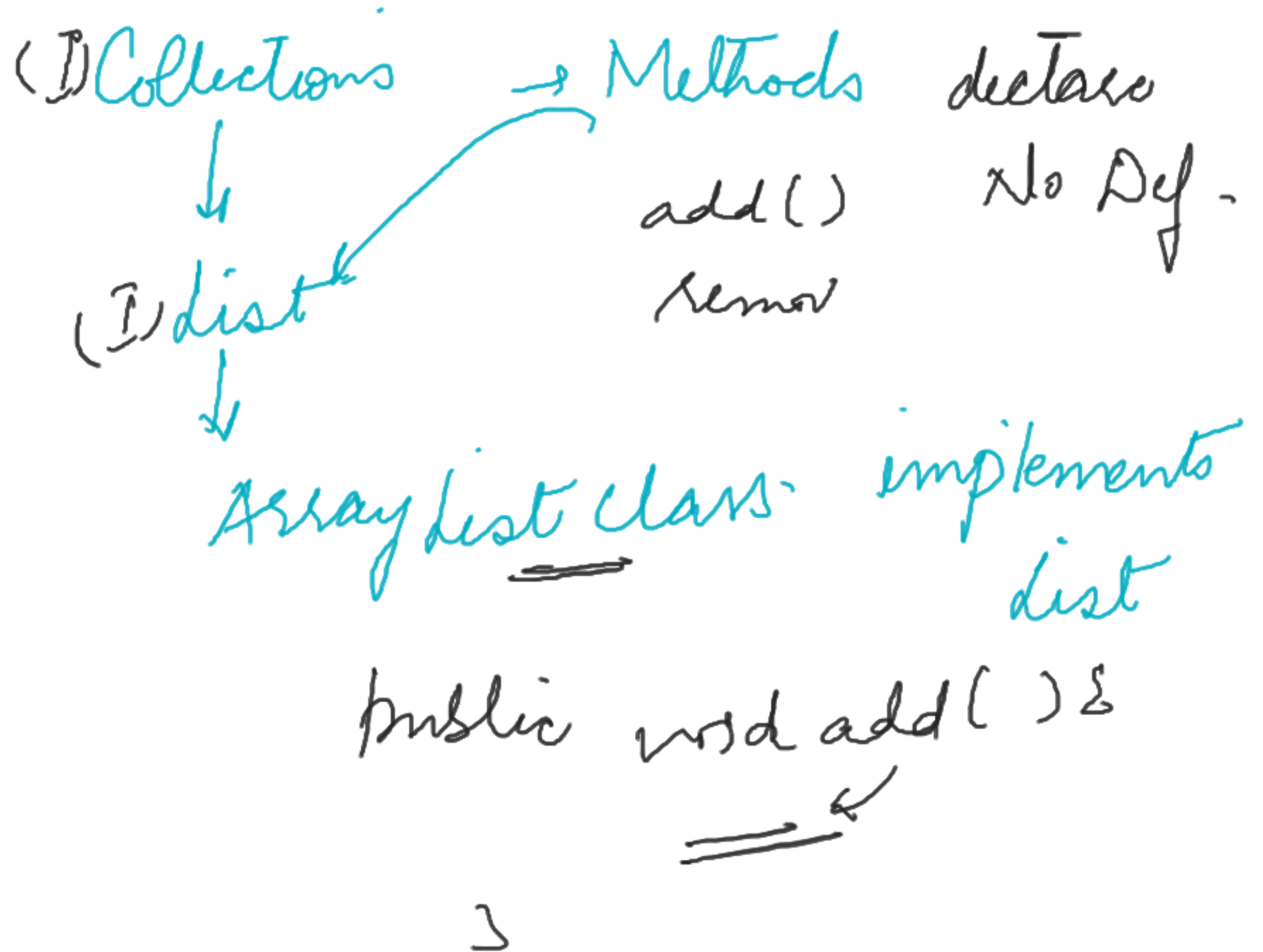
→ default

→ static





add  
add All  
remove  
get  
Size  
Non  
Static



ListInterface

add();

Class ArrayList  
implements

public void add()

List

Custom class

List.add();

X

ArrayList al =

new ArrayList();

al.add(10);

ArrayList();

3

method  
prop. → overridden

Parent ref var = new

Child class

Name();

Class  
interface

✓ List l = new



