

JUNIT
JAVA

Unit Testing Framework - [TestNG
JAVA

<https://testng.org/doc/download.html>

Unit Testing


TestNG →

↓

Next Generation

Features of TestNG → Unit Testing

① Annotations → Small piece of code, decides the execution Methods



sequence of

Starts with → '@'

Execution of methods happens alphabetically order

(2) ✓ Generate the Test Results Report

(3) Parallel Execution on a single M/c across
diff browser

(4) ✓ Prioritisation → login^①, logout^④, create user^②,
delete user^③

(5) Grouping → Smoke, functional, Regression, Sanity

group

(6) Assertions → for validations → if/else X

(7) depends On Methods — login(), Logout()

(8) Ignore the TestCase — Enabled = false

Note:- In TestNG, There is no need of
psv main() method.

Annotations

1
① Before Suite

① Before Test →

① Before Class → (1 Time) N.M

x ① Before Method ↯ → N.M. (1 Time)

Method ← [@ Test → for TestCase — Mandatory

① After Method → N.M (1 Time)

① After Class → N.M

① After Test →

① After Suite →

Test Suite
↳ collection of TCs

Before Suite

Before Test

Before Class

Before Method

TC 1 -

After Method

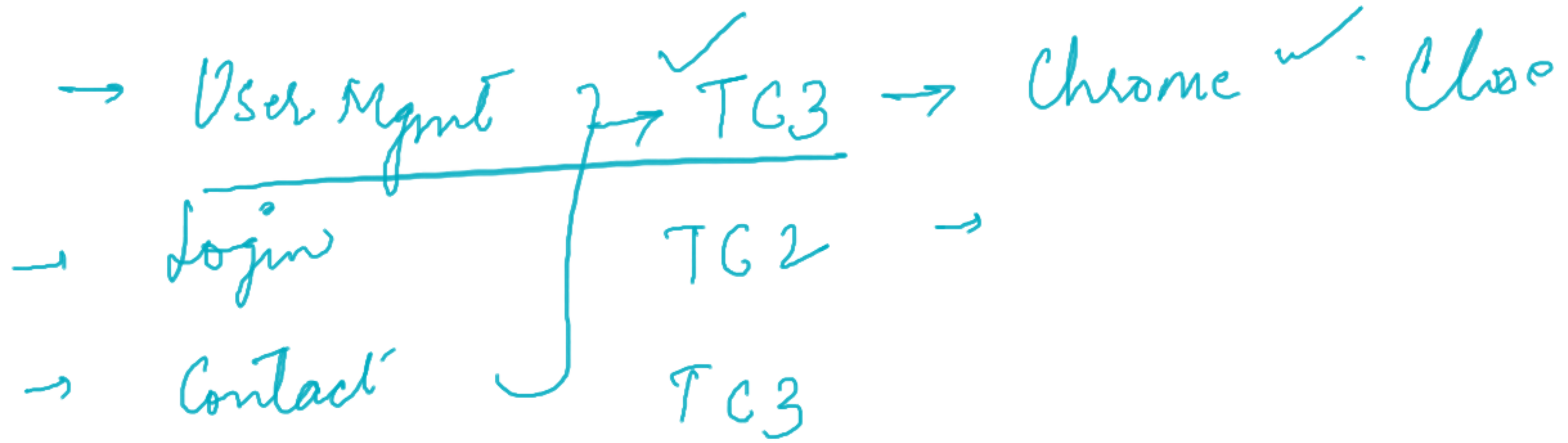
Before Method

TC 2 -

After Method

After Class
After Test

After Suite



@BeforeSuite - this method gets Executed at project level, before the BeforeTest annotation or other annotations

@BeforeTest - this method gets Executed at before the beforeclass annotation

@BeforeClass - this method gets Executed at class level, before the execution of @test or any other annotations

@BeforeMethod - this method gets Executed before the each @Test method

@Test - aTestCase - TestCase1

@AfterMethod - this method gets Executed after the each @Test method

@BeforeMethod - this method gets Executed before the each @Test method

@Test - bTestCase - TestCase2

@AfterMethod - this method gets Executed after the each @Test method

@AfterClass - this method gets Executed at class level, after the execution of @test or any other annotations

@AfterTest - this method gets Executed after the afterclass or other annotation

@AfterSuite - this method gets Executed at project level, after the BeforeTest annotation or other annotations


```
<?xml version="1.0" encoding="UTF-8"?>
```

```
<!DOCTYPE suite SYSTEM "http://testng.org/testng-1.0.dtd">
```

```
<suite name="All Test Suite">
```

```
  <test verbose="2" preserve-order="true" name="F:/Upgradation_Selenium/  
  LearnSeleniumTool">
```

```
    <classes>
```

```
      <class name="testNGDemos.TestNGAnnotations">
```

```
        <methods>
```

```
          <include name="aTestCase"/>
```

```
          <include name="bTestCase"/>
```

```
          <include name="afterMethodAnnot"/>
```

```
          <include name="afterClassAnnot"/>
```

```
        </methods>
```

```
      </class>
```

```
      <class name="testNGDemos.TestNGAnnotations_realEx">
```

```
        <methods>
```

```
          <include name="browserLaunch"/>
```

```
          <include name="launchApp"/>
```

```
          <include name="loginApp"/>
```

```
        </methods>
```

```
      </class>
```

```
    </classes>
```

```
  </test>
```

```
</suite>
```

Before Suite

Test

Class

Method

— @Test
After Method

Class

Test

Suite

methods

cl1

cl2

3/9

prioritisation →

→ By default → alphabetical order

→ ~~order~~ priority (High priority 20)

or
If Not written

→ if two methods (@Test) have same Annotation
will execute alphabetical order

Depends On Methods

```
File Edit View Navigate Code Analyze Refactor Build Run Tools WCS Window Help LearnSelenium Remaining Meeting 7
DependsOnMethodsDemo.java x
20 System.out.println("login...logout");
21 }
22
23 @Test(dependsOnMethods = {"login"})
24 public void logout() {
25     System.out.println("logout.....");
26 }
27 }
```

Run: N/A DependsOnMethodsDemo x

Tests failed: 1, passed: 1, ignored: 2 of 4 tests - 10 ms

- Default Suite 10 ms
 - LearnSeleniumTool 10 ms
 - DependsOnMethodsDemo 10 ms
 - browserLaunch 6 ms
 - appLaunch 4 ms
 - login 0 ms
 - logout 0 ms

"C:\Program Files\Java\jdk1.8.0_321\bin\java.exe" -Dwebdriver.chrome.driver=C:\Program Files\Java\jdk1.8.0_321\bin\java.exe -jar C:\Program Files\Java\jdk1.8.0_321\bin\java.exe browserLaunch...browser launch and App Launch appLaunch...Login

java.lang.AssertionError:
Expected :abc
Actual :ABC
[Click to see difference](#)

at org.testng.Assert.fail(Assert.java:97)
at org.testng.Assert.assertEqualsImpl(Assert.java:135)
at org.testng.Assert.assertEquals(Assert.java:130)
at org.testng.Assert.assertEquals(Assert.java:130)

```
DependsOnMethodsDemo.java x
1
2 @Test(priority = 2)
3 public void appLaunch() {
4     System.out.println("appLaunch...Login");
5     Assert.assertEquals(actual: "ABC", expected: "abc");
6 }
7
8 @Test(priority = 3)
9 public void login() {
10 }
```

Run: N/A DependsOnMethodsDemo x

Tests failed: 1, passed: 3 of 4 tests - 12 ms

- Default Suite 12 ms
 - LearnSeleniumTool 12 ms
 - DependsOnMethodsDemo 12 ms
 - browserLaunch 7 ms
 - appLaunch 8 ms
 - login 1 ms
 - logout 1 ms

appLaunch...Login

java.lang.AssertionError:
Expected :abc
Actual :ABC
[Click to see difference](#)

at org.testng.Assert.fail(Assert.java:97)
at org.testng.Assert.assertEqualsImpl(Assert.java:135)
at org.testng.Assert.assertEquals(Assert.java:130)
at org.testng.Assert.assertEquals(Assert.java:130)

Team - 5 Members

Depends On Method

M1 - ☒

M2 - ☐ X

skip [M3
M4
M5]

Skip .

Assertion → used for Validation purpose
can't use if else condition

→ Hard Assertion

→ Soft Assertion

→ FCI → 10 lines →

At @5

↓

error

↓

5 lines

X

↓ it will halt/stop

the execution if

any error encountered

Grouping → group of TCs →

Functional → QA →

1000 TCs



100 TCs

QA Env.

Smoke

Sanity

Functional / GUI

Releasing

Prod Env.

→ Smoke / Sanity

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE suite SYSTEM "http://testng.org/
testng-1.0.dtd">
```

```
<suite name="All Test Suite">
```

```
  <test name="Grouping">
```

```
    <groups>
```

```
      <run>
```

```
        <include name="Smoke"></include>
```

```
      </run>
```

```
    </groups>
```

```
  <classes>
```

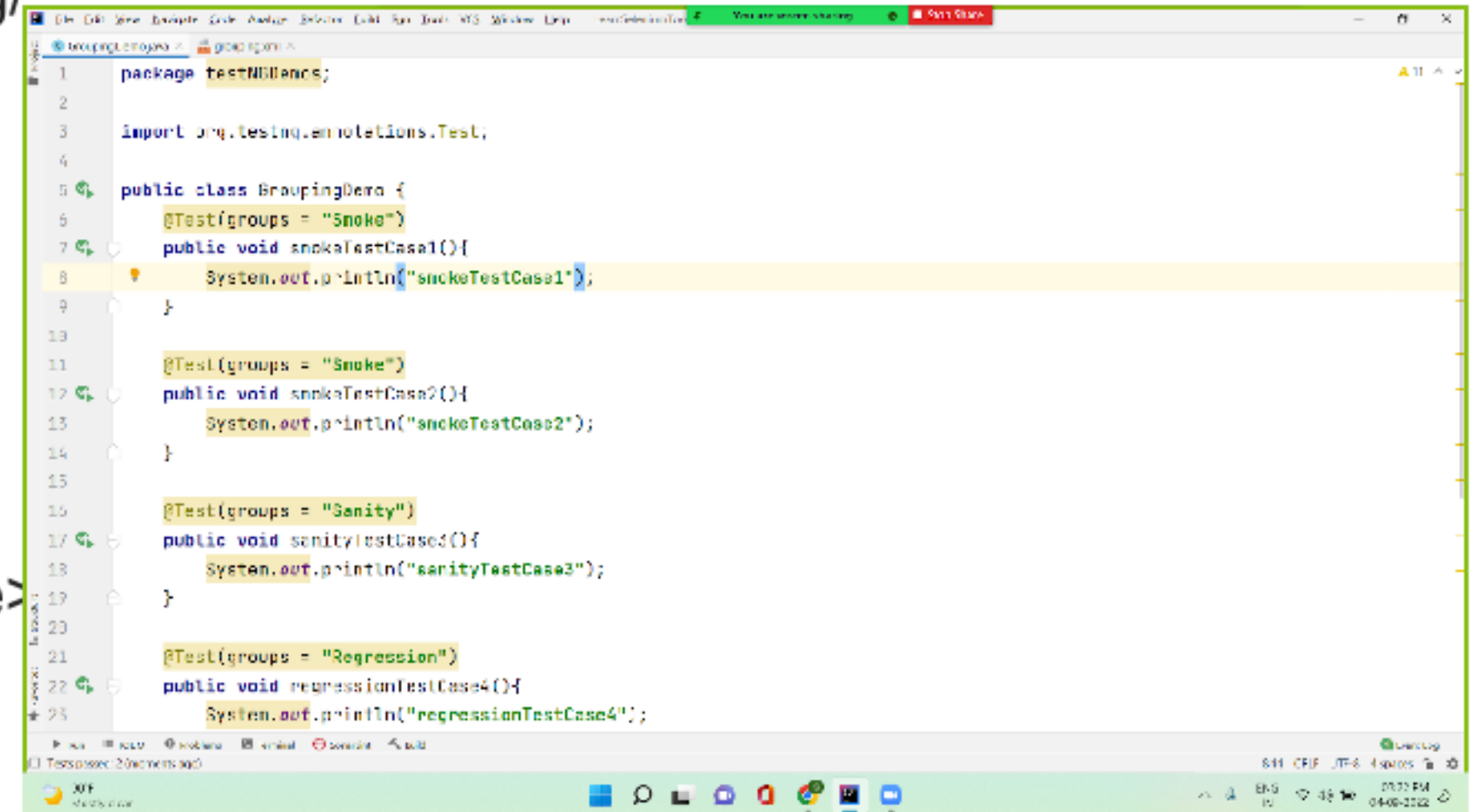
```
    <class name="testNGDemos.GroupingDemo">
```

```
  </class>
```

```
</classes>
```

```
</test>
```

```
</suite>
```



Groups - 1b

↳

9 run

I don't run

<groups>

 <define name="all">

 <include name="Smoke"></include>

 <include name="Sanity"></include>

 <include name="Regression"></include>

 </define>

 <run>

 <include name="all"></include>

 </run>

</groups>

"1", "G2"

groups={"Smoke","Regression"}



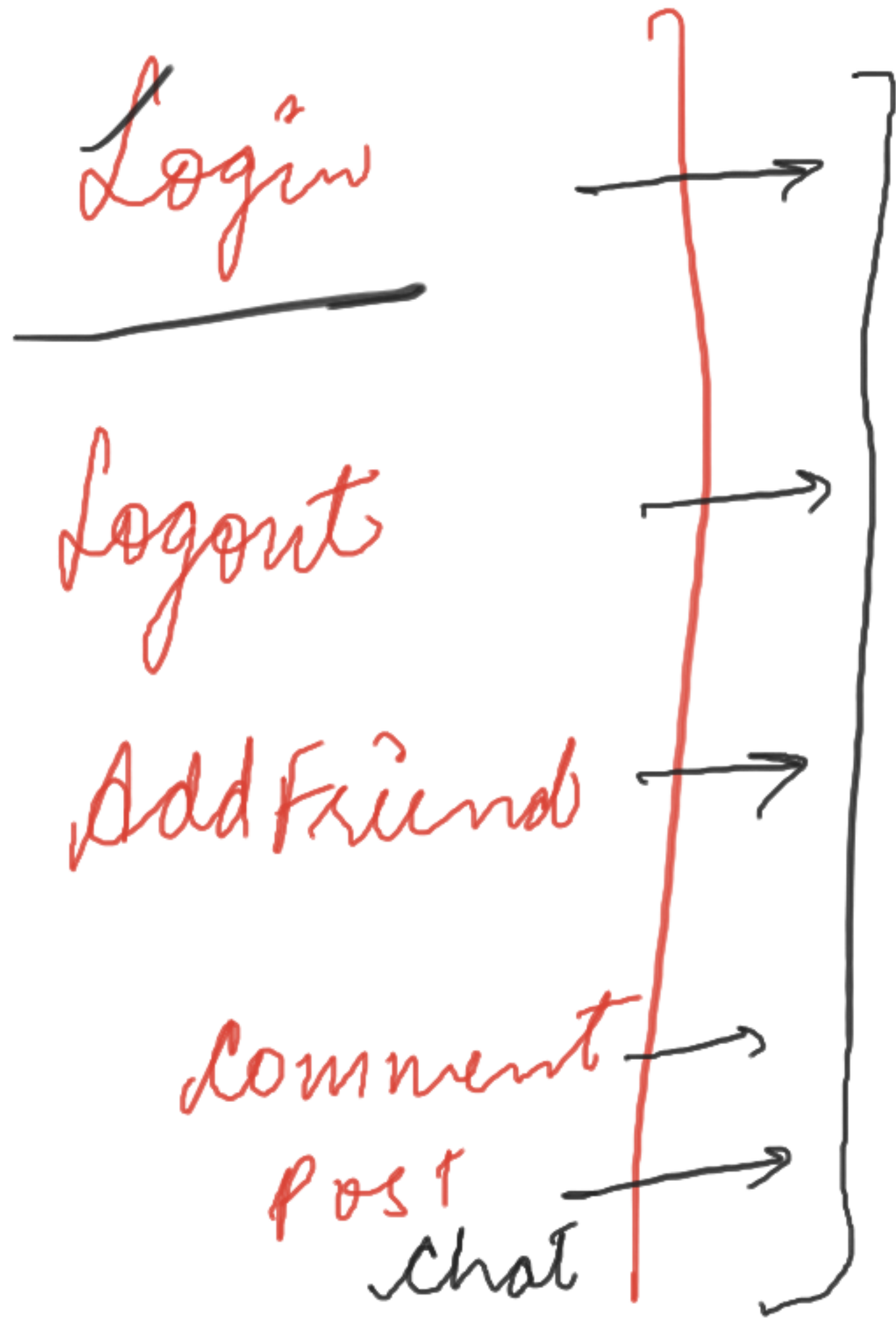
groups= {"Smoke,Regression"}



both

→ OR → either one of groups

→ AND



Smoke Test Cases



Group - Smoke



Prod Env.

Smoke

New Functionality \rightarrow Add

\downarrow \nearrow

Previous Existing function

\rightarrow Regression