

CS460 Fall 2020

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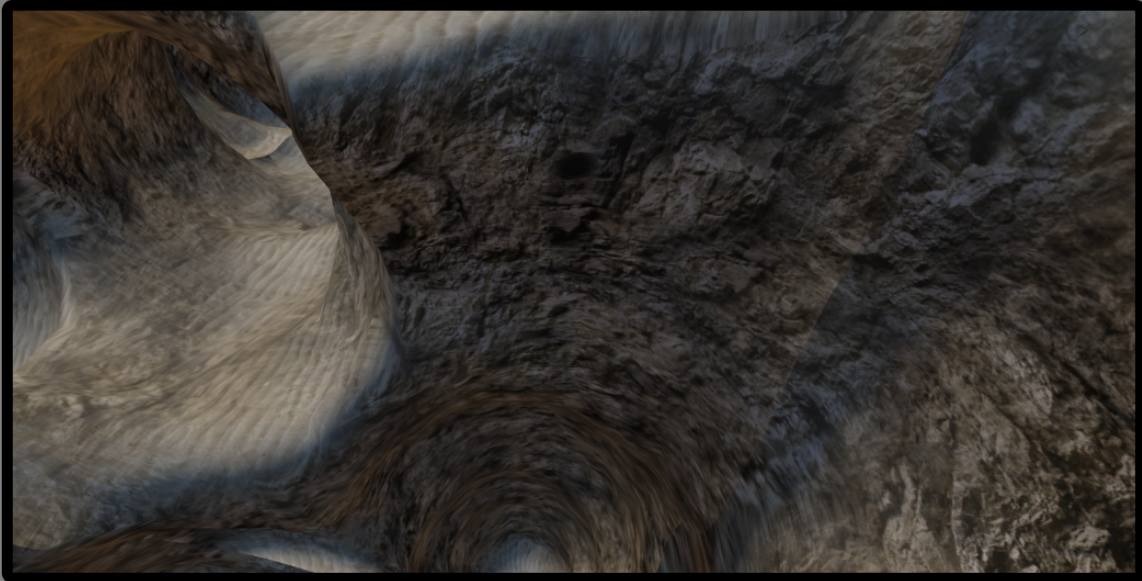
Student ID: 01708426

Due Date: 09/14/2020

Assignment 1: Intro

Part 1 (75 points): Describe your favorite WebGL demo.

My favorite demo is (<https://webglsamples.org/caves/caves.html>). The author provides you with a large barren area of sand that could dig through with a click of a mouse. Once clicked, you could use your mouse to guide yourself through the rocky caves. It's my favorite demo due to how the user can alter the area.



Technologies used:

- HTML/CSS/JavaScript
- JQuery
- WebGL

Part 2 (25 points): Register for the virtual 3D world at <https://framevr.io/cs460/> and customize your avatar. Then, add a screenshot of your avatar below.



Bonus (33 points): If possible, try to host the project as your own Github repository and make it accessible via Github pages. Please make sure to credit the original authors. Then, link the repository here:

Here is the host:

<https://msoohoo1.github.io/cs460student/caves/caves/>