18. Propeller Display:

This was a low cost implementation of propeller display using the persistence of vision of

human eye.

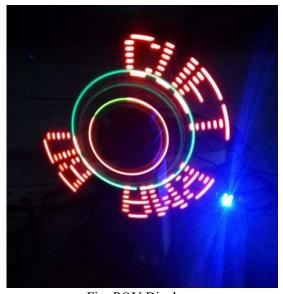


Fig: POV Display.