

Some review and terminology:

Lagrangian given by:

$$L = T - V \quad (1)$$

Where T - Kinetic Energy of entire system, V - Potential Energy of entire system.

From the least action principle we derived the following equations (Euler-Lagrange Equations):

$$\frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) - \frac{\partial L}{\partial q_i} = 0 \quad (2)$$

Where q_i are generalized coordinates.

1. Consider an object of mass m moving along an inclined plane, which makes angle α with the horizontal. Suppose at $t = 0$ it starts at some height h_0 , with some initial speed v_0 down the incline. Introduce a coordinate system with x and y coordinates. Also introduce a different coordinates systems with a single coordinate l , which gives the distance travelled from the initial position down along the slope.
 - (a) Draw a free body diagram. Write down the $F = ma$ equation for the x and y direction.
 - (b) Write down the Lagrangian in terms of x, y coordinates. Find the equations of motion and check that they are the same as what you got above.
 - (c) Solve them to find the x and y coordinates for the position of the object at time t . (Remember to include Normal Force. I forget if we talked about what that is. If not, ask me)
 - (d) Now consider l as your coordinate system. Write down the Lagrangian in terms of l . Find equations of motion in terms of l (using the Euler-Lagrange equation we derived).
 - (e) Solve these equations of motion. Convert the solution you got above into x, y coordinates and show that it is the same as what you got above.
2. Consider some object of mass m moving in the $2d$ plane. Consider a cartesian coordinate system x, y . Now consider another coordinate system, where we denote the position of a particle with its distance from the origin $r \geq 0$ and the angle φ (in radians) that its radius vector makes with the positive x -axis (think unit circle angle).
 - (a) Write down the x, y coordinates in terms of r and φ .
 - (b) First of all, notice that it is fairly easy to write down $F = ma$ in the x, y coordinate system. It is however rather unclear how to write down $F = ma$ in terms of r, φ coordinates. What are the forces in the r and φ directions? What ARE the r and φ directions? Below is a convenient choice that is often made. Compute $F_{\hat{\varphi}}$ and $F_{\hat{r}}$ in terms of F_x and F_y .

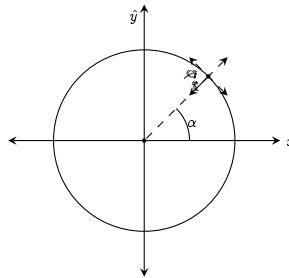


Figure 1: Consider the reference frame given by the \hat{r} and $\hat{\varphi}$ axes.

- (c) Now suppose the particle travels some path $\gamma = (x(t), y(t))$ in the x, y coordinate system. From part 1), you have $x(t)$, $y(t)$ in terms of r and φ . Take a bunch of derivatives and express \ddot{x} and \ddot{y} in terms of derivatives of r and φ
- (d) Use the result above, the results for $F_{\hat{\varphi}}$ and $F_{\hat{r}}$ from part and Newton's second law to write down equations for $F_{\hat{r}}$ and $F_{\hat{\varphi}}$ in terms of r, φ and their derivatives. Recognize that this is very much not Newton's usual $F = ma$ when observed from this weird rotating reference frame. (hence we want Euler Lagrange equations to help us out).

- (e) Show that if the object is moving along a circle (it is not moving radially) at a constant speed, then we have

$$F_r = \frac{mv^2}{r}$$

3. Consider a rigid pendulum of length l with mass m attached at the end. Introduce an x, y reference frame, with origin at center of circle the mass travels. Alternatively, introduce α as a coordinate (angle between position of mass and vertical).
- (a) Draw a free body diagram on the mass in the x, y reference frame. Write down Newton's Equations in the tangential reference frame from the previous question.
- (b) Now consider the Lagrangian for the system. Write down the Lagrangian in terms of α and $\dot{\alpha}$. Write down the Euler Lagrange equations.
- (c) Assuming that α is small (i.e. $\sin \alpha \approx \alpha$), show that the Euler Lagrange equation is identical to the equation for a spring ($m\ddot{x} = -kx$)
- (d) Solve the equation for θ . Figure out what the period of oscillation is.