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| PLAYERList |
| private Arraylist <Player> player |
| addPlayer(): adds a new player to the team  deletePlayer(): removes a player from a team  getList(): gets the arraylist to be directly accessed by the  PlayerList object.  search(): returns all the data if team found or message if not found  sort(): sorts the arraylist by name of the Player  findALLplayers(): locates all the players of a specified team  findMaxpos():locates the players that rank the highest i their position  toStringindiv(): returns the string of a specified player's name  save(): saves all data to files and displays message that it was saved  load(): loads all data from files into table.  toString(): displays all the data of a player  compareTo(): compares two players by Name  equals(): Checks to see if two player's data matches. |