Cl Python institute Linter

```
1 from random import randint
    Hidden Pattern = [[' ']*8 for x in range(8)]
    Guess Pattern = [[' ']*8 for x in range(8)]
 5
    let to num = {'A': 0, 'B': 1, 'C': 2, 'D': 3, 'E': 4, 'F':
8
    def print_board(board):
        print(' A B C D E F G H')
10
        print(' ***********)
11
12
        row num = 1
13
        for row in board:
            print("%d|%s|" % (row_num, "|".join(row)))
14
15
            row num += 1
16
17
18
    def get ship location():
19
         """Enter the row number between 1 to 8"""
20
        row = input('Please enter a ship row 1-8 ').upper()
21
        while row not in '12345678':
22
            print("Please enter a valid row ")
            row = input('Please enter a ship row 1-8 ')
23
        """Enter the Ship column from A TO H"""
24
25
        column = input('Please enter a ship column A-H ').upper
26
        while column not in 'ABCDEFGH':
27
            print("Please enter a valid column ")
28
            column = input('Please enter a ship column A-H ')
29
        return int(row)-1, let to num[column]
30
31
    def create ships(board):
33
        """Function that creates the ships"""
34
        for ship in range(5):
            ship r, ship cl = randint(0, 7), randint(0, 7)
35
            while board[ship r][ship cl] == 'X':
```

Settings:







Results:

All clear, no errors found