TypeScript ALGORITHMS

Version 0.0.1

Contents

Chapter 1

Introduction

In-progress book about algorithms and data structures in TypeScript.

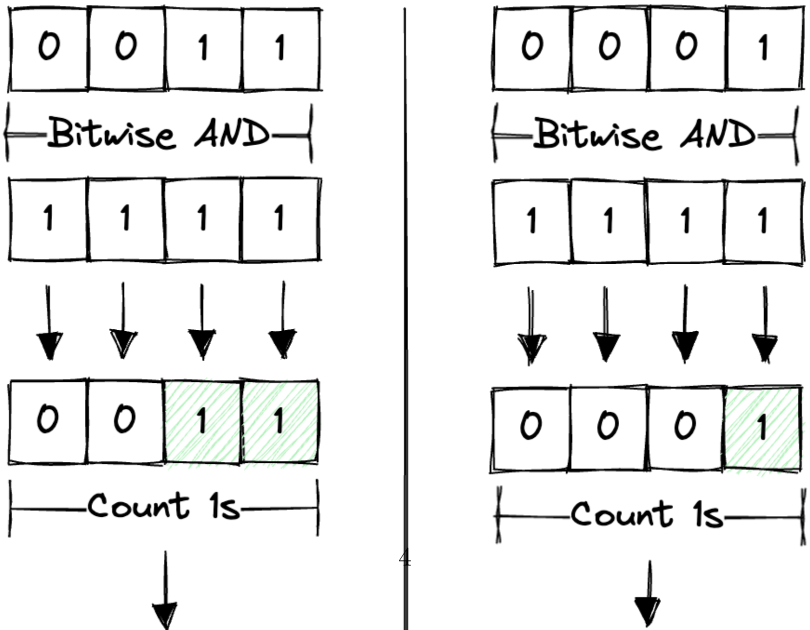
Chapter 2

Algorithms and Data Structures

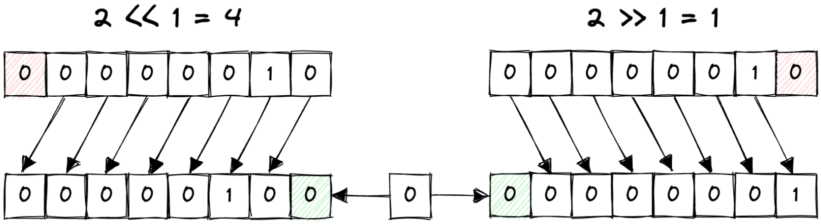
2.1 Algorithm Analysis

2.2 Bits

2.2.1 Bit Parity



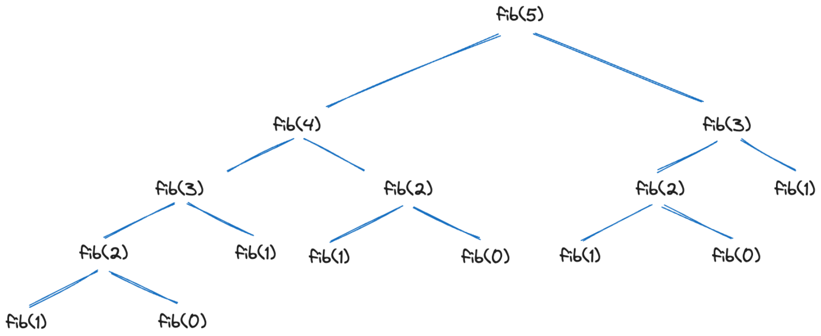
2.2.2 Bit Shift Operator



2.3 Recursion

2.3.1 Fibonacci Sequence

$F_0 = 0$
$F_1 = 1$
$F_n = F_{n-1} + F_{n-2} \qquad for\ n > 1$



$F_n = F_{n-1} + F_{n-2}$
$F_5 = F_4 + F_3$
$F_5 = (F_3 + F_2) + (F_2 + F_1)$
$F_5 = ((F_2 + F_1) + (F_1 + F_0)) + ((F_1 + F_0) + F_1)$
$F_5 = (((F_1 + F_0) + F_1) + (F_1 + F_0)) + ((F_1 + F_0) + F_1)$
$F_5 = (((1 + 0) + 1) + (1 + 0)) + ((1 + 0) + 1)$
$F_5 = 5$

```
export function fib(n: number): number {
    if (n == 0 || n == 1) {
        return n
    }
    return fib(n - 1) + fib(n - 2)
}
```

2.4 Stacks

Exercises:

- Implement a stack data structure backed by a fixed size array.

Chapter 3

Domain Specific

3.1 Language

3.1.1 This

3.1.2 Event Loop

3.1.3 Asynchronous Programming

3.1.3.1 Promises

3.1.3.2 Async/Await

3.1.4 Runtime Environments

3.1.4.1 Browser

3.1.4.2 Server

Chapter 4

Appendix

4.1 Resources

- LeetCode
- Project Euler
- The Algorithm Design Manual
- Elements of Programming Interviews