Faizan Muhammad

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EDUCATION

Northeastern State University   Broken Arrow, OK
Bachelor of Arts in Computer Science, Minor in Information Systems   *Aug. 2018 – Dec. 2023*

Tulsa Community College   Tulsa, OK
Associate's in Computer Information System   *Aug. 2017 – Dec. 2018*

EXPERIENCE

Online Grocery Associate   June 2020 – Present
Wal-Mart   *Tulsa, OK*

- Mentored new hires in customer service best practices and company policies
- Effectively resolved customer inquiries, concerns, and complaints with a high level of professionalism.
- Collaborated seamlessly with cross-functional teams to improve the overall customer experience.

College Tutor   Aug. 2017 – Dec. 2018
Tulsa Community College   *Tulsa, OK*

- Designed and implemented customized lesson plans to enhance students' understanding of challenging topics.
- Facilitated one-on-one and small group tutoring sessions to address individual learning needs
- Employed effective communication and active listening skills to build rapport with students and understand their learning challenges.

PROJECTS

Property Rental Website | *React, MongoDB, NextAuth, Prisma*   Aug 2023 – Dec 2023

- Built a full-stack web app with React for the front end and MongoDB for data storage.
- Implemented user authentication using NextAuth for secure login/signup functionality.
- Designed a responsive UI for seamless property browsing and uploading.
- Deployed on Vercel; optimized API endpoints to reduce latency by 20%.

Firebase Website | *Github, HTML, CSS, JavaScript, Firebase*   Aug 2021 – Dec 2021

- Created a responsive website with a contact form storing user inputs in Firebase Realtime Database.
- Added input validation to reduce errors by 30%.

To-Do List Website | *React.js, TailwindCSS*   Aug 2021 – Dec 2021

- Features task CRUD (Create, Read, Update, Delete) operations
- Implemented responsive UI with conditional rendering and user interactions

Project Management Dashboard | *React.js, TailwindCSS, JavaScript, Github, React Hooks* Aug 2021 – Dec 2021

- Create, Edit and Delete Projects/Tasks with real time UI updates
- Users can modify project details from the dashboard
- Dynamic State Management using React Hooks to update the interface without page reloads.
- Responsive UI built with TailwindCSS for a modern and clean design

Pin Shooter | *Github, Unity, C Sharp*   Aug 2022 – Dec 2022

- Developed a 2D game with score tracking and persistent player data using Unity and C#.
- Implemented collision detection and UI animations; shared codebase via GitHub for collaboration.

Frogger Game | *Github, Unity, C Sharp*   Aug 2021 – Dec 2021

- Spearheaded the development of an engaging game using Unity and C Sharp scripting.
- Game retains and stores player information
- Used Github to store files

TECHNICAL SKILLS

Languages: Java, Python, C/C++, SQL, JavaScript, HTML/CSS, React
Developer Tools: Git, VS Code, Visual Studio, PyCharm, IntelliJ