

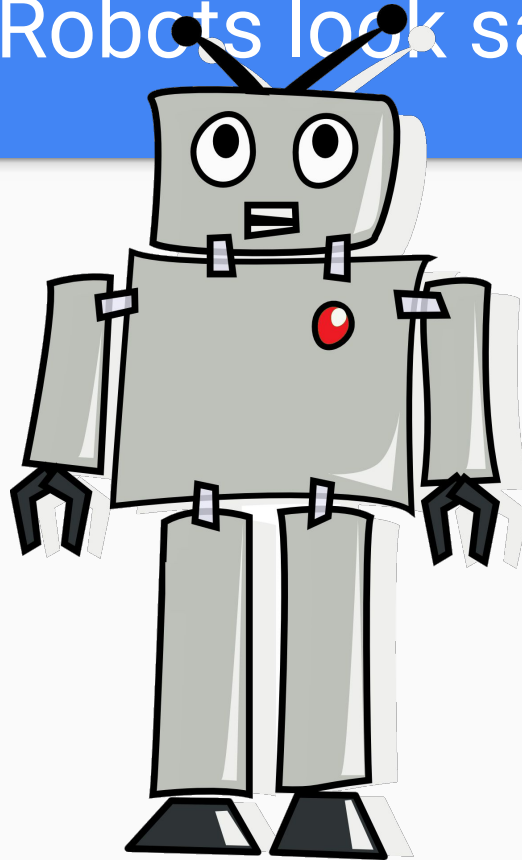
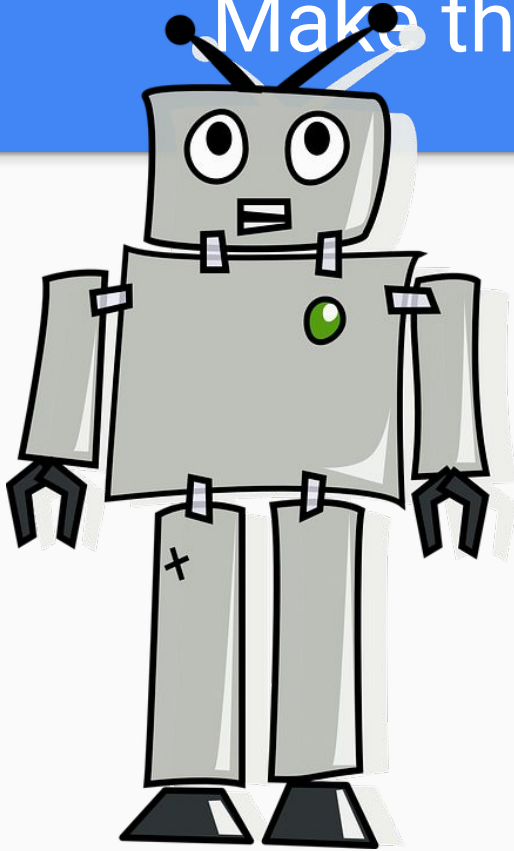
# Dynamic Programming

Just an extension Of recursion.

# You Are A Creator

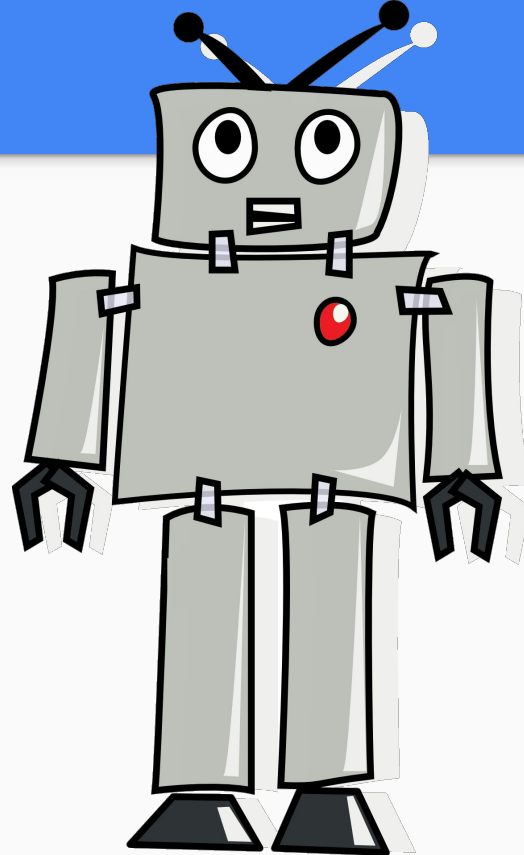
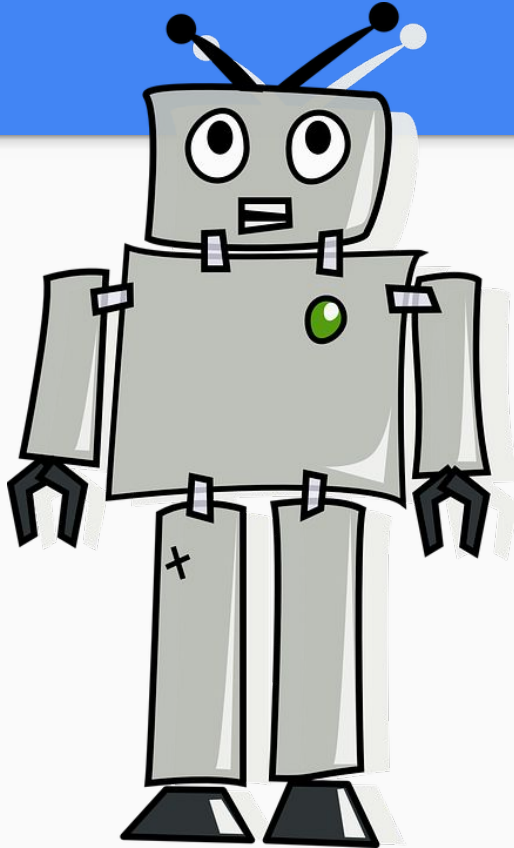


• Make these Robots look same.



**How do you make  
them Look same ?**

# Choice 1

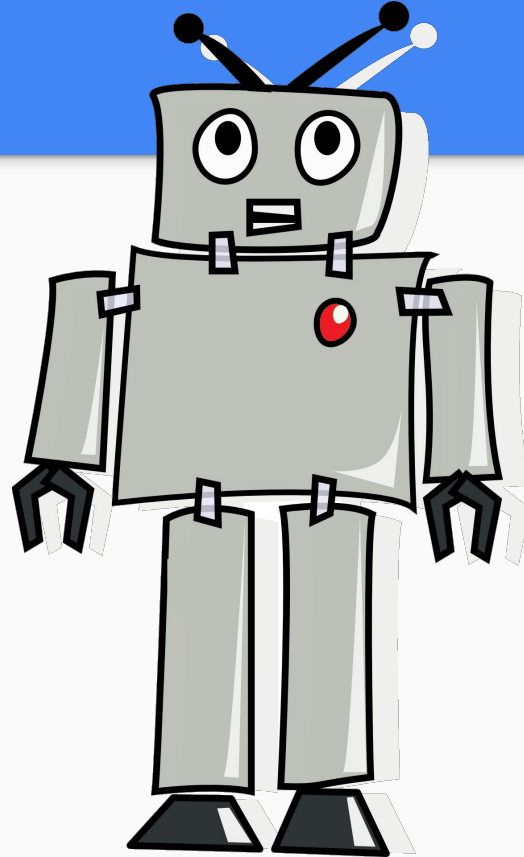
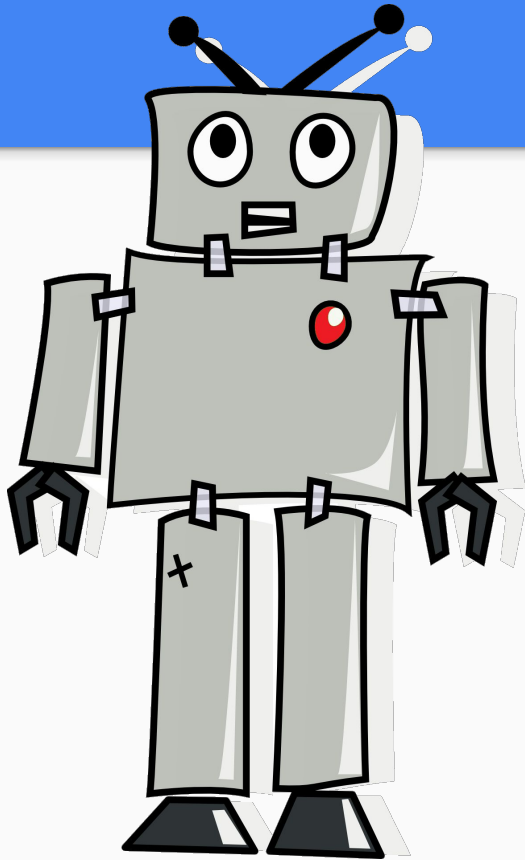


i. "Replace" Green Button with Red button.

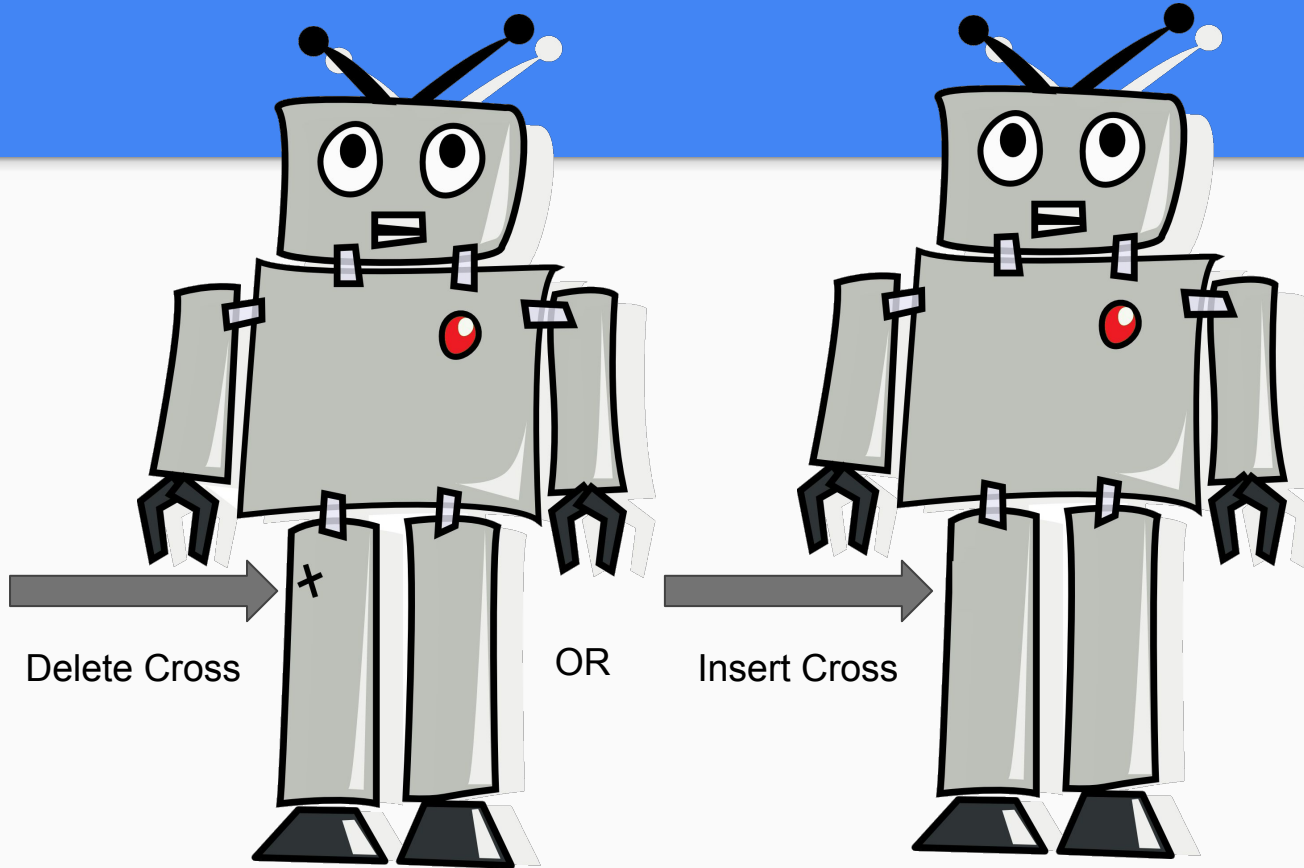
Or

ii. "Replace" Red button with Green button

For Ex: Let's Replace Robot-1, with Red Button.



# Choice 2 & 3

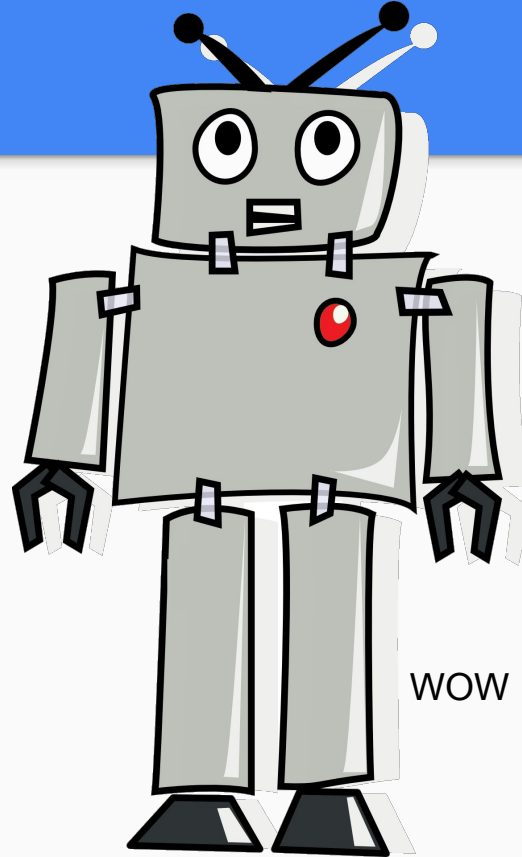
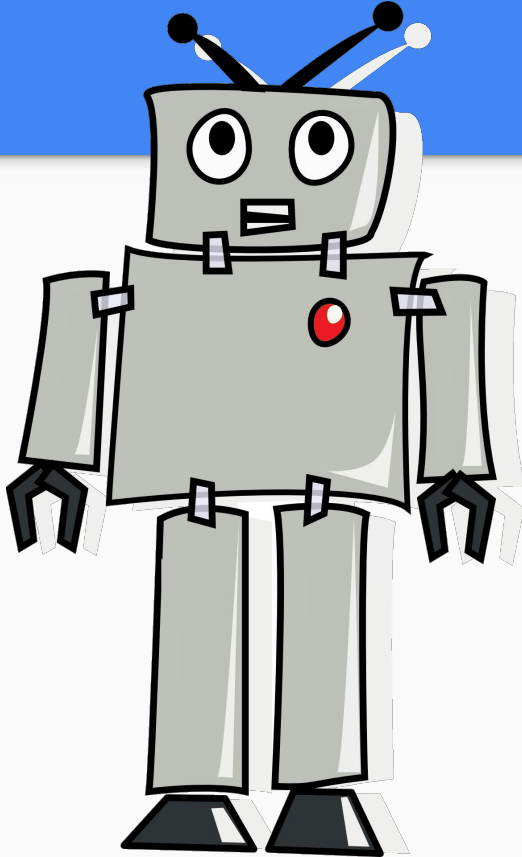


i. "Insert" Cross on  
Robot-2 Right Leg.

Or

ii. "Delete" Cross on  
Robot-1 Right Leg

# For Ex: Let's Delete Cross On Robot-1



WOW !!! Two Robot's Look Same.

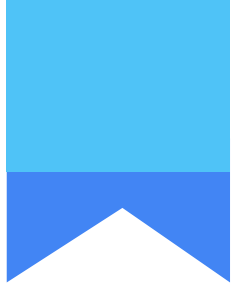


# Evaluate Choices.



# Cheat Sheet To Solve DP.

- You are a Creator.
- Evaluate Choices.
- Write Down a Recursion Function Along With Base Cases.
- Ensure that Recursion Function takes varying parameters.
- Setup cache and capture the results in the cache.
- Return if result is in the cache.
- Done.



# How Many Choices We Have To Make 2 Robots look same ?

1. Replace
2. Delete
3. Insert

★ Evaluating these Choices is “THE” most important thing in Dynamic Programming.