CPS 406 QUESTIONS

CLIENT-SERVER ARCHITECTURE

- (a) Define client-server computing and explain its typical operational model, using a real-world example to illustrate the request-response process.

 (5 marks)
- **(b)** Discuss in detail the roles and responsibilities of both the client and the server in a client-server environment. Provide examples of each. (6 marks)
- (c) Compare and contrast the following architectural models used in client-server computing, highlighting their structure, use cases, and key advantages:
 - Two-Tier Architecture
 - Three-Tier Architecture
 - N-Tier Architecture (9 marks)

COMPUTER AND NETWORK SECURITY

FUOTECH Solutions, an IT firm, is facing cyber threats like phishing and unauthorized access. To improve security, they hired a network administrator to protect data and maintain secure network operations.

Based on this scenario, answer the following questions:

- a. What are the three main goals of network security? (3marks)
- b. Define a firewall and explain its role in network security. (2 marks)
- c. List four common challenges in computer network security. (2 marks)
- d. Who is a network administrator and mention three of their functions? (4marks)
- e. What do you understand by computer and network security? State three reasons why it is important to keep a network secure. (4 marks)

DISTRIBUTED COMPUTING

Questions

- a. Define distributed computing, explaining how it operates and why it is a useful and widely deployed tool in today's world.
- b. Describe three key features that distinguish distributed systems from single-computer systems, providing a brief explanation for each.
- c. Explain the fundamental differences between the Client-Server and Peer-to-Peer architectural models in distributed computing, focusing on how resources are shared and managed in each.
- d. Discuss three significant benefits that distributed computing offers, providing examples of how these benefits are realized in practical applications.

WEB APPLICATION

QUESTIONS

- a. Differentiate between a framework and a library and give an example of each.
- b. Gmail accessed from the web is a type of what web application? State your reason for your answer.
- c. Web applications are now widely adopted in the modern-day world. Do you agree? Sate your reasons for your answer
- d. Why is Requirement analysis an important stage to take when building web applications

MOBILE AND WIRELESS COMPUTING

You are developing a mobile application for a logistics company that allows delivery drivers to receive real-time updates, navigate to delivery locations, and report delivery statuses from the field. Considering the advantages and challenges of mobile and wireless computing,

- a. explain how mobile computing and wireless technologies would support this application.
- b. identify at least two potential issues the company may face and suggest how they can be addressed.