## **Data Definition**

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WHEN DECLARING DATA TYPES, IT DEPENDS ON THE SYSTEM ARCHITECHURE, SO IF A SYSTEM IS 8 BITS THE DATA DIRECTIVE WOULD BE SBYTE

BYTE SBYTE - 8 bits WORD SWORD- 16 DWORD SDWORD - 32 QWORD TBYTE - 64

Syntax for data definition:

## (NAME) (DATATYPE DIRECTIVES) (INITITALISATION)

VAl BYTE 10

if one want to leave the variable undefined a "?" is left in the initialization section

val byte ?

Name can be any user defined name

Storing arrays of constants of the same data types.

VAL BYTE 1, 2, 3, 4

## Defining a string:

VAL BYTE "I am a girl"

## **≡** Example

A program that will declare four variables for a 32bit system, it will add two of the values together and subtract the third from the addition, the store the answer in the fourth variable

.DATA
VAR1 DWORD 100b
VAR2 DWORD 111b
VAR3 DWORD 010b
VAR4 DWORD ?

.START
ADD VAR1, VAR2
SUB VAR1, VAR3
MOVE VAR4, VAR1
or
ADD Ax, VAR1, VAR2
SUB Ax, VAR3
MOV VAR4, Ax