



ASSET TRACKING USING NODE MCU WITHOUT GPS MODULE

IOT



Muaz Ata Ur Rehman
muazthemaster@gmail.com

Asset Tracking using node mcu without GPS module

Description:

- In this project we will be using Node MCU esp8266 to track our location

Software:

- Arduino IDE

Components Required:

- Node mcu esp8266

CODE:

```
#include <ESP8266HTTPClient.h>
#include <ArduinoJson.h>
#include "ESP8266WiFi.h"

char ssid[] = "*****";    // your network SSID name
char pass[] = "*****";    // your network password

//Credentials for Google GeoLocation API...
const char* Host = "www.googleapis.com";
String thisPage = "/geolocation/v1/geolocate?key=";
String key = "your api key";

int status = WL_IDLE_STATUS;

String jsonString = "{}\n";
double latitude  = 0.0;
double longitude = 0.0;
double accuracy  = 0.0;

int more_text = 1;  // set to 1 for more debug output

void setup() {
  Serial.begin(9600);
  Serial.println("Start");

  // Set WiFi to station mode and disconnect from an AP if it was previously connected
```

```
WiFi.mode(WIFI_STA);

WiFi.disconnect();

delay(100);

Serial.println("Setup done");


// We start by connecting to a WiFi network

Serial.print("Connecting to ");

Serial.println(ssid);

WiFi.begin(ssid, pass);

while (WiFi.status() != WL_CONNECTED) {

    delay(500);

    Serial.print(".");

}

Serial.println("");

}

void loop() {

    char bssid[6];

    DynamicJsonBuffer jsonBuffer;

    Serial.println("scan start");


// WiFi.scanNetworks will return the number of networks found

    int n = WiFi.scanNetworks();

    Serial.println("scan done");

    if (n == 0)

        Serial.println("no networks found");

    else

    {

        Serial.print(n);

        Serial.println(" networks found...");

        if (more_text) {
```

```

Serial.println("\wifiAccessPoints\": [");

for (int i = 0; i < n; ++i)
{
    Serial.println("{");
    Serial.print("\macAddress\": \");
    Serial.print(WiFi.BSSIDstr(i));
    Serial.println("\",");
    Serial.print("\signalStrength\": ");
    Serial.println(WiFi.RSSI(i));
    if (i < n - 1)
    {
        Serial.println(",");
    }
    else
    {
        Serial.println("}");
    }
}

Serial.println("]");
Serial.println("}");
}

Serial.println(" ");
}

// now build the jsonString...
jsonString = "{\n";
jsonString += "\homeMobileCountryCode\": 234,\n"; // this is a real UK MCC
jsonString += "\homeMobileNetworkCode\": 27,\n"; // and a real UK MNC
jsonString += "\radioType\": \"gsm\", \n"; // for gsm
jsonString += "\carrier\": \"Vodafone\", \n"; // associated with Vodafone
jsonString += "\wifiAccessPoints\": [\n";

```

```

for (int j = 0; j < n; ++j)
{
    jsonString += "{\n";
    jsonString += "\"macAddress\" : \"";
    jsonString += (WiFi.BSSIDstr(j));
    jsonString += "\",\n";
    jsonString += "\"signalStrength\" : ";
    jsonString += WiFi.RSSI(j);
    jsonString += "\n";
    if (j < n - 1)
    {
        jsonString += "},\n";
    }
    else
    {
        jsonString += "}\n";
    }
}
jsonString += ("]\n");
jsonString += ("}\n");

//----- Serial.println("");

//Connect to the client and make the api call
WiFiClientSecure client;

Serial.print("Requesting URL: ");

Serial.println("https://" + (String)Host + thisPage + key);

Serial.println(" ");

if (client.connect(Host, 443)) {

    Serial.println("Connected");

    client.println("POST " + thisPage + key + " HTTP/1.1");

    client.println("Host: " + (String)Host);

```

```
client.println("Connection: close");

client.println("Content-Type: application/json");

client.println("User-Agent: Arduino/1.0");

client.print("Content-Length: ");

client.println(jsonString.length());

client.println();

client.print(jsonString);

delay(500);

}

//Read and parse all the lines of the reply from server
while (client.available()) {

    String line = client.readStringUntil('\r');

    if (more_text) {

        Serial.print(line);

    }

    JsonObject& root = jsonBuffer.parseObject(line);

    if (root.success()) {

        latitude  = root["location"]["lat"];

        longitude = root["location"]["lng"];

        accuracy  = root["accuracy"];

    }

}

Serial.println("closing connection");

Serial.println();

client.stop();

Serial.print("Latitude = ");

Serial.println(latitude, 6);

Serial.print("Longitude = ");

Serial.println(longitude, 6);

Serial.print("Accuracy = ");
```

```
Serial.println(accuracy);  
}}
```

Procedure:

1. Now first thing you need to do get the google maps api from <https://developers.google.com/maps/documentation/geolocation/get-api-key>
2. After that open your code in Arduino IDE. Write the api key you got and the ssid of wifi and password.

```
char ssid[] = "*****";  
char pass[] = "*****";  
//Credentials for Google GeoLocat  
const char* Host = "www.googleapi  
String thisPage = "/geolocation/v  
String key = "your api key";  
// ... IN THE SETUP
```

3. Run the code and open up the serial monitor. In serial monitor you will see latitude and longitude. Copy and paste it in google maps and it will give you the location.

```
{  
  "location": {  
    "lat": 26.9342904,  
    "lng": 75.9241134  
  },  
  "accuracy": 91.0  
}  
closing connection  
Latitude = 26.934290  
Longitude = 75.924113  
Accuracy = 91.00
```