

How to Play

Concept

Black Hole is a single player game that can be competitive. The concept revolves controlling a black hole that can grow in size by consuming various objects in its surroundings. Players goal is to be the biggest hole by the end of the game.

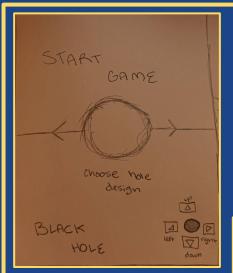
Rules

The objective of the game is to grow your black hole by swallowing different objects such as chickens, bushes, and other farm objects. The more items you consume, the larger your hole becomes. Use the Left, Right, Up and Down arrows on your screen or keyboard to move.

Requirements

Only way to play the game is if the player has a device, like a computer or phone to be able to access it. This game is aimed towards a young audience but anyone can play it.





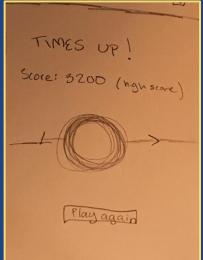
Start

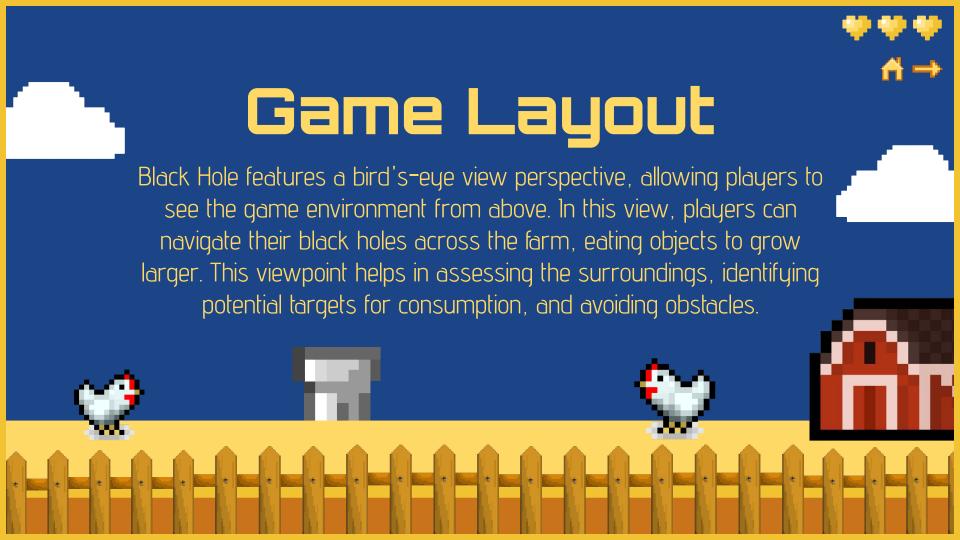
Storyboard





End





Start of the Game

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Players start in a lobby or menu screen where they can choose options, including game mode or difficulty.

After selecting, players are introduced to the game map. The map is a farm, with chickens laying around ready to be consumed. The camera provides a top-down view, allowing players to see the entire map.



Gameplay



Consume Objects

Control a black hole that can devour objects in its surroundings. These objects range from small items like chicken to larger structures such as a farmhouse.



Be the Biggest

As the black hole consumes objects, it grows in size, allowing it to engulf even larger items. The more items a player consumes, the more points they earn, contributing to their overall score in the game.

End of the Game



There is a time limit during which players compete to grow their back holes and collect points by consuming objects. When the time limit runs out, the game ends and players are presented with their final results



Black Hole

Very fun and entertaining game

Coming soon