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**Reg # FA21-BCS-009** 

**Course Name:** Compiler Construction

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# **Lab Terminal**

**Question 3:** Give examples of code optimizations you used in your mini compiler. **Answer:** In a Mini C Compiler, several code optimization techniques can be implemented to enhance performance and efficiency. Here are five common optimizations:

## 1. Constant Folding:

- Description: Compile-time evaluation of constant expressions to reduce runtime computations.
- **Example:** Transforming int x = 2 \* 3; directly into int x = 6;.

#### 2. Dead Code Elimination:

- Description: Removing code segments that do not affect the program's output, thereby reducing code size and improving performance.
- $\circ$  **Example:** Eliminating an unused variable assignment like int x = 5; when x is never utilized.

# 3. Loop Unrolling:

- Description: Expanding loop iterations to decrease the overhead of loop control, enhancing execution speed.
- **Example:** Converting a loop such as for (int i = 0; i < 4; i++) { a[i] = i; } into a[0] = 0; a[1] = 1; a[2] = 2; a[3] = 3;.

### 4. Common Subexpression Elimination:

- Description: Identifying and computing repeated expressions once, storing the result for subsequent uses to save computation time.
- **Example:** Replacing multiple instances of a \* b in a function with a single computed value, assuming a and b remain unchanged.

### 5. Inline Expansion:

- o **Description:** Replacing function calls with the function's body to eliminate call overhead, especially for small, frequently called functions.
- Example: Substituting a call to a simple function like int square(int x) { return x
  \* x; } directly with x \* x in the code.

Implementing these optimizations can significantly improve the efficiency of the compiled code.