

Java Programs

1. Write a program to create a class Student along with two methods getData(),printData() to get the value through argument and display the data in printData. Create the two objects s1 ,s2 to declare and access the values from class STtest.

2. Using parameterized constructor with two parameters id and name. While creating the objects obj1 and obj2 passed two arguments so that this constructor gets invoked after creation of obj1 and obj2.

3. Write a Java Program which takes 10 integer values from user and store them in an array. then print all these values on screen with sum and average of these numbers.

4. Write a program which prints even and odd numbers between 1 to 100 using a single loop. (Hint StringBuffer can be used)

output

Even Numbers 2, 4, 6, ... ,100

ODD Numbers 1, 3, 5, ... ,99

5. Write a program to enter student information like (studentid, name, fathename, marks of 5 subjects). then it calculate its obtained marks, percentage and grade.

Finally it displays all information (studentid, name, fathename, marks of 5 subjects, obtained marks, percentage and grade.

6. Write a program to print three (3) tables simenterously. It will ask user for three table numbers, starting value and ending value.

output will be like :

2 * 1 = 2

3 * 1 = 3

5 * 1 = 5

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2 * 2 = 4

3 * 2 = 6

5 * 2 = 10

7. Write a calculator program using switch case statement.

8. Write a program to enter three (3) numbers and print the maximum and minimum numbers among them.

9. Write a program which continuously takes an integer until a negative number is entered by the user.