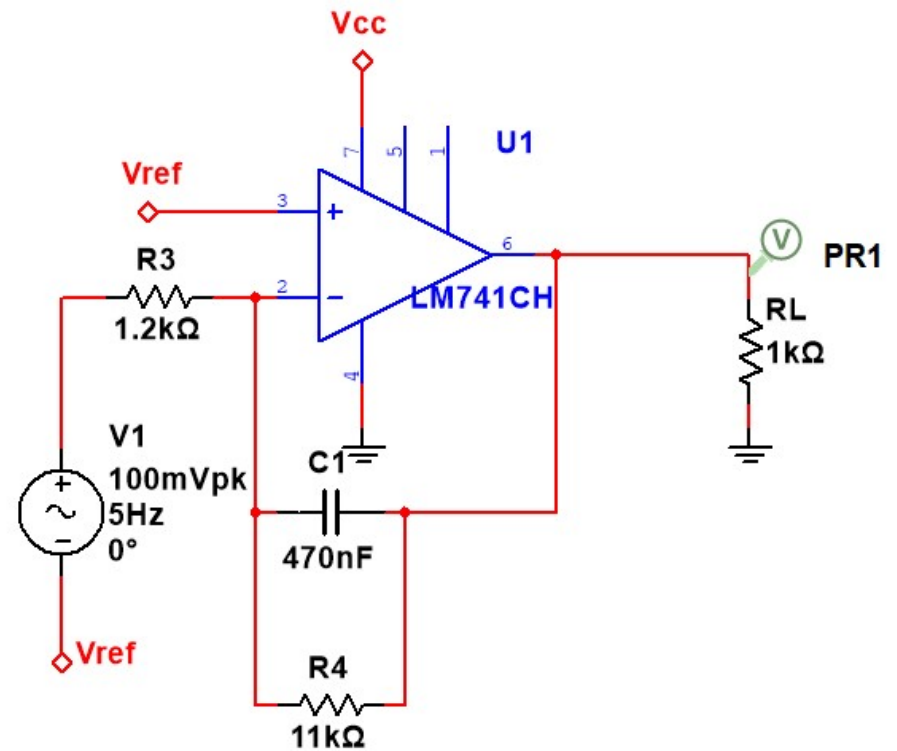


Virtual Ground Circuit



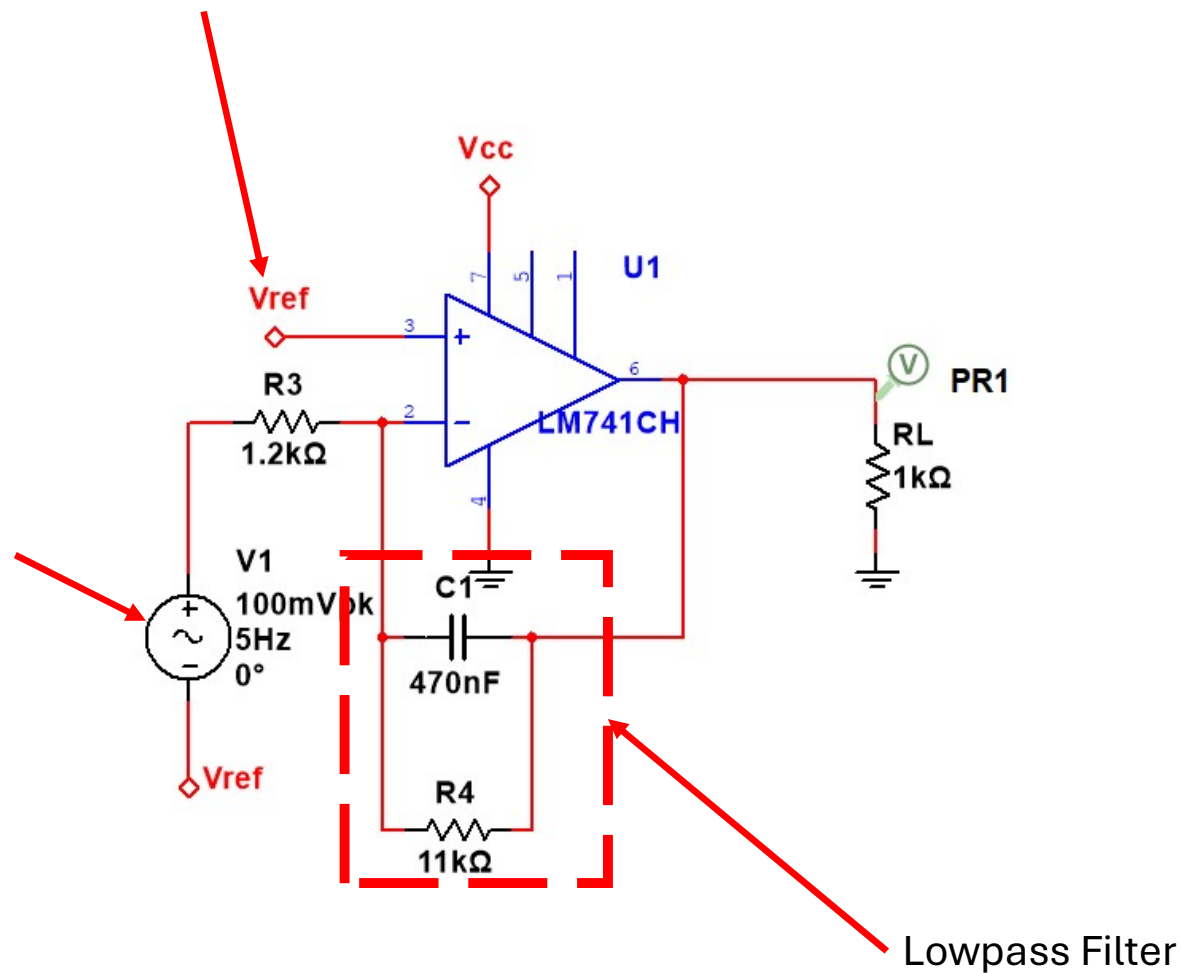
Active Lowpass Filter

Vref is the reference voltage from the virtual ground circuit which is 2.5V

We are using an input signal of  $100mV_{p-p}$

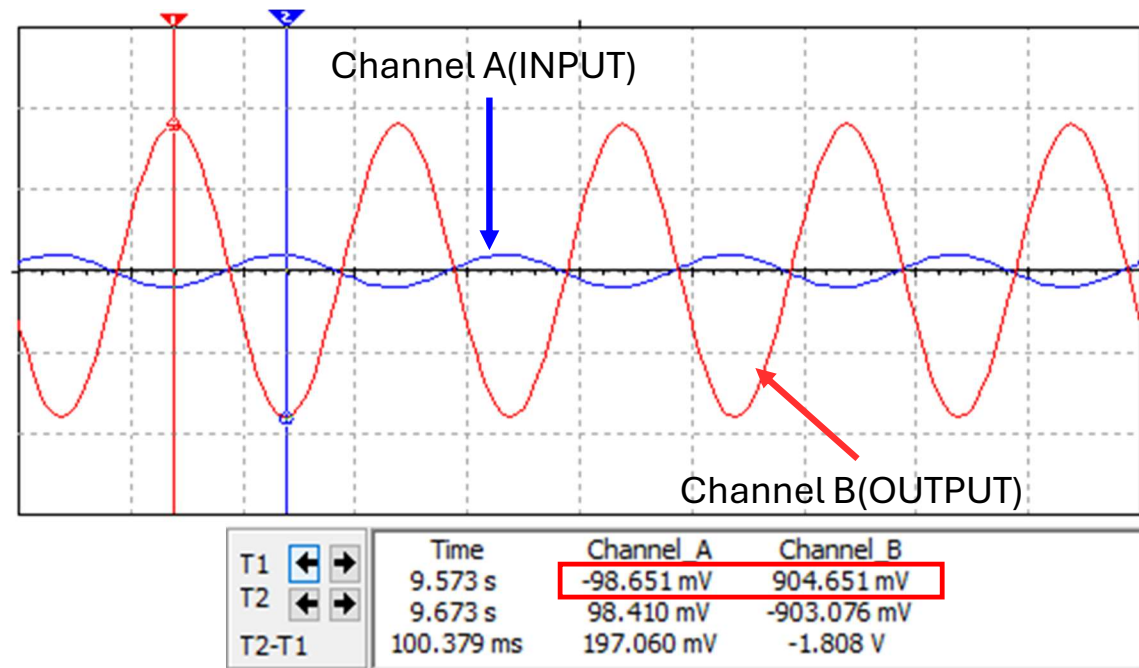
The active filter can go up to input signal of  $150mV_{p-p}$

On higher voltage then  $150mV$  output starts clipping.



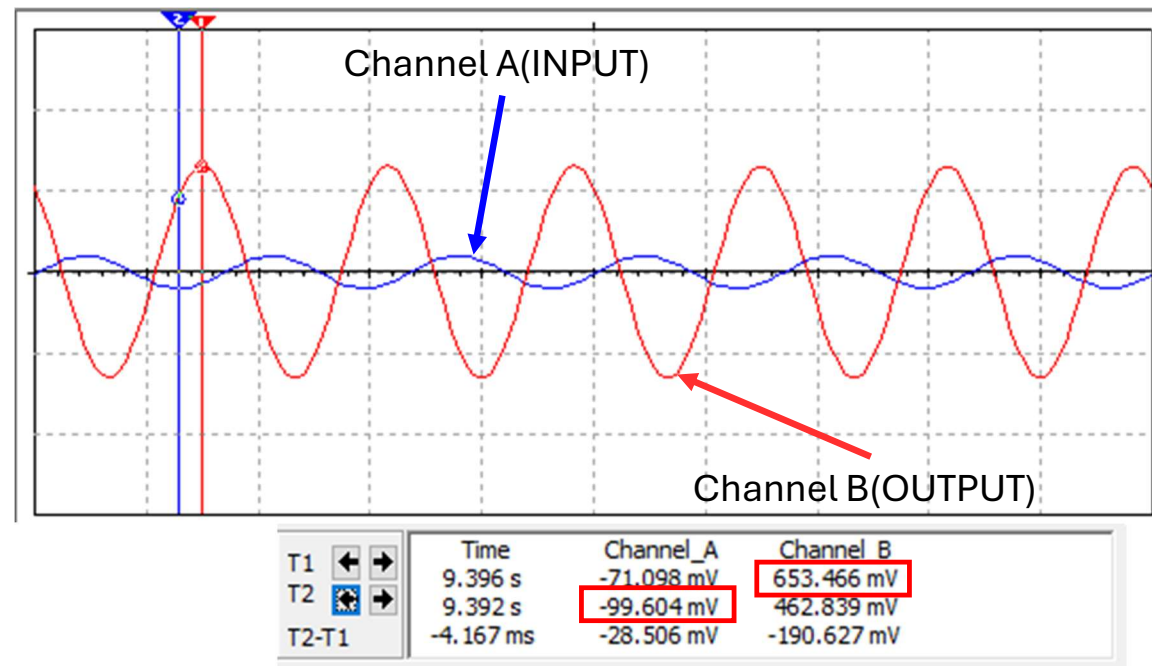
# Simulation

- Input and Output comparison below the cutoff frequency.
- At cursor 1 channel A and channel B is -100 mV and 904 mV
- $\frac{904}{100} = 9.04 = \text{gain}$



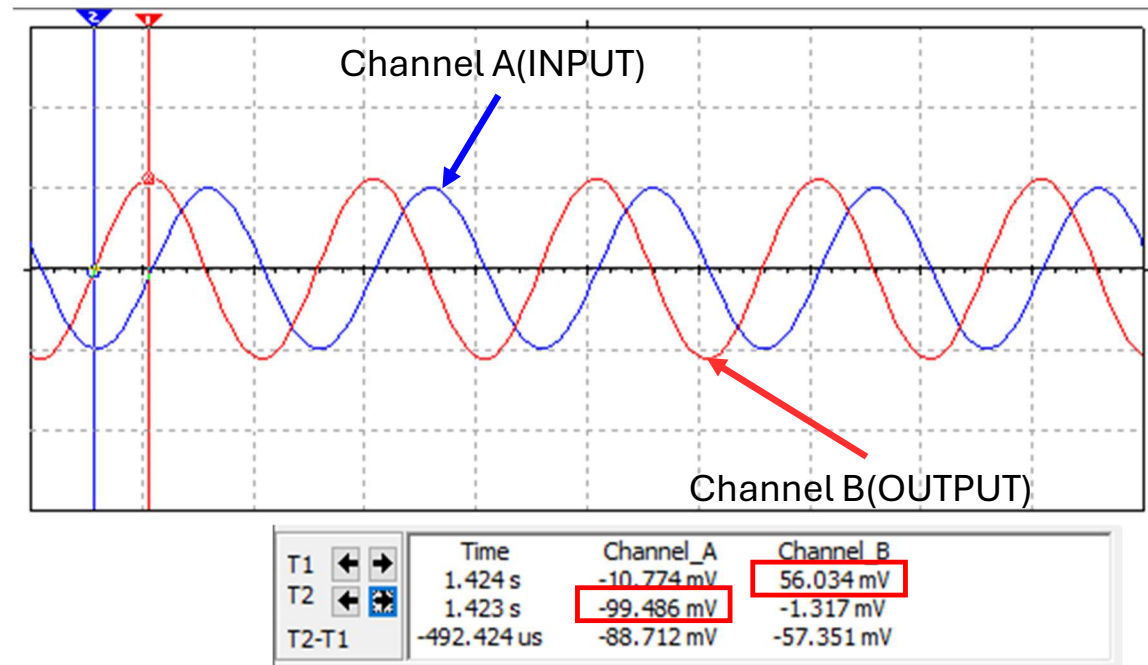
# Simulation

- Input and Output comparison at the cutoff frequency.
- Phase shift is visible in the plot as the peaks mismatch.
- $\frac{653}{100} = 6.53 = \text{gain}$
- About 3dB loss.

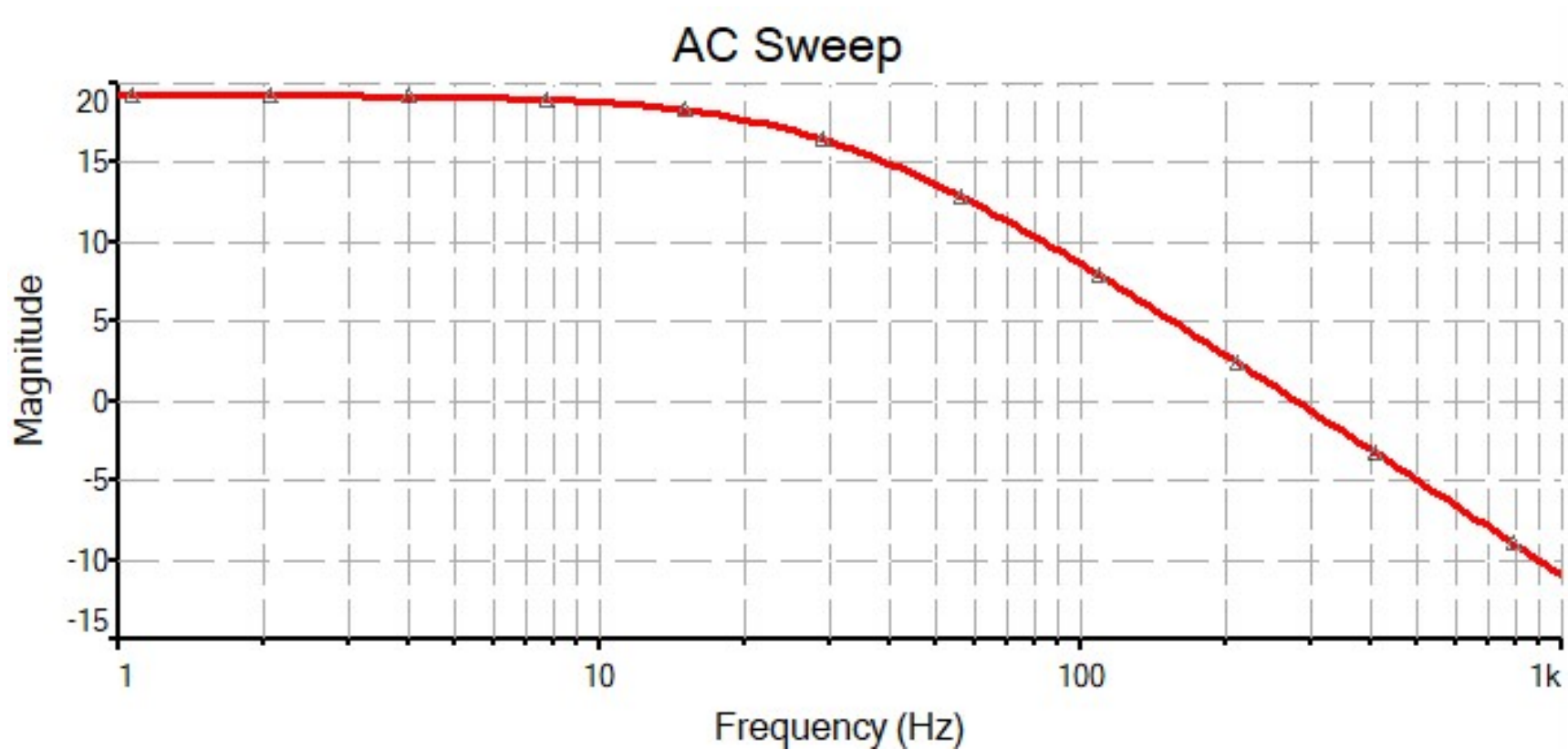


# Simulation

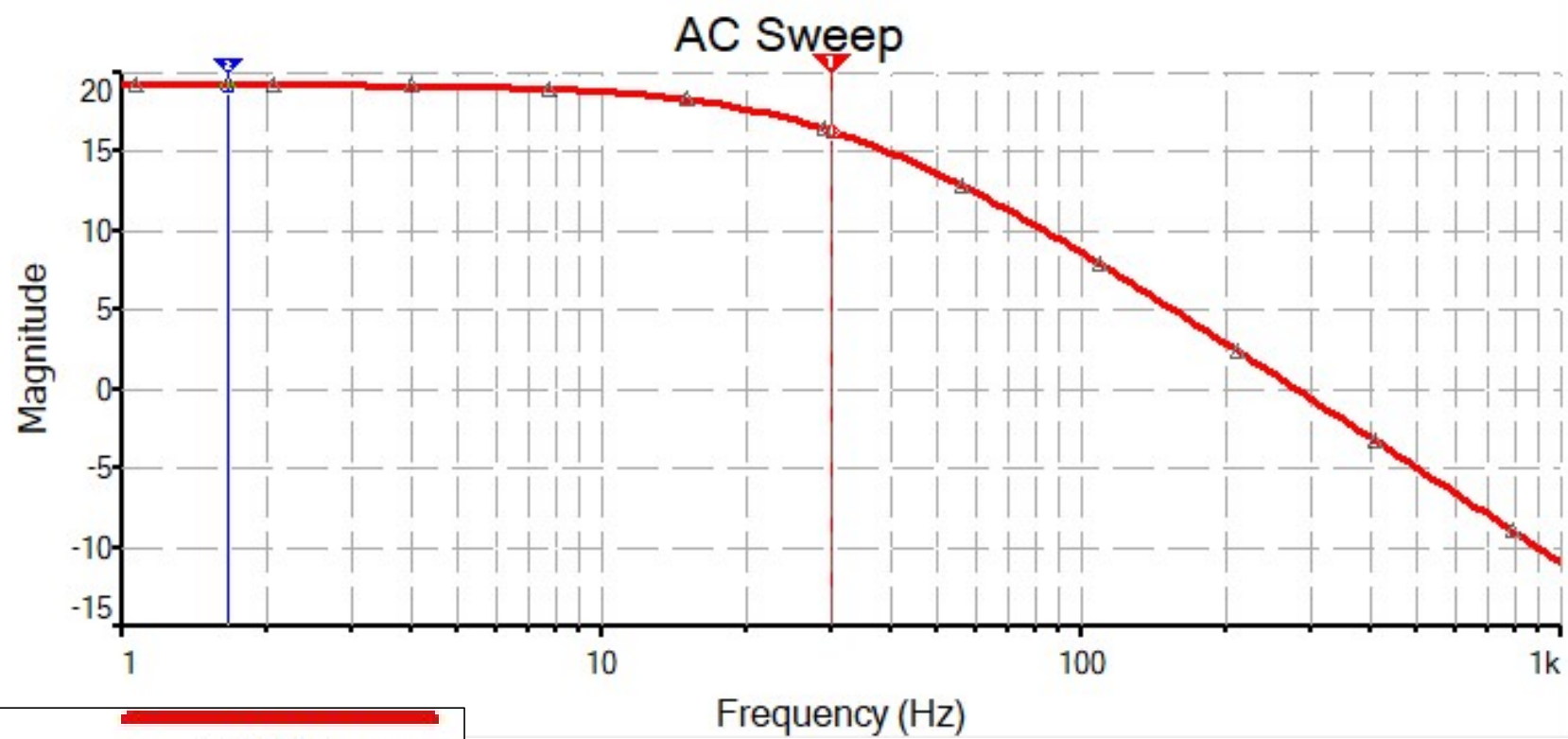
- Input and Output comparison above the cutoff frequency.
- $\frac{56}{100} = 0.56 = \text{gain}$



# Frequency Analysis



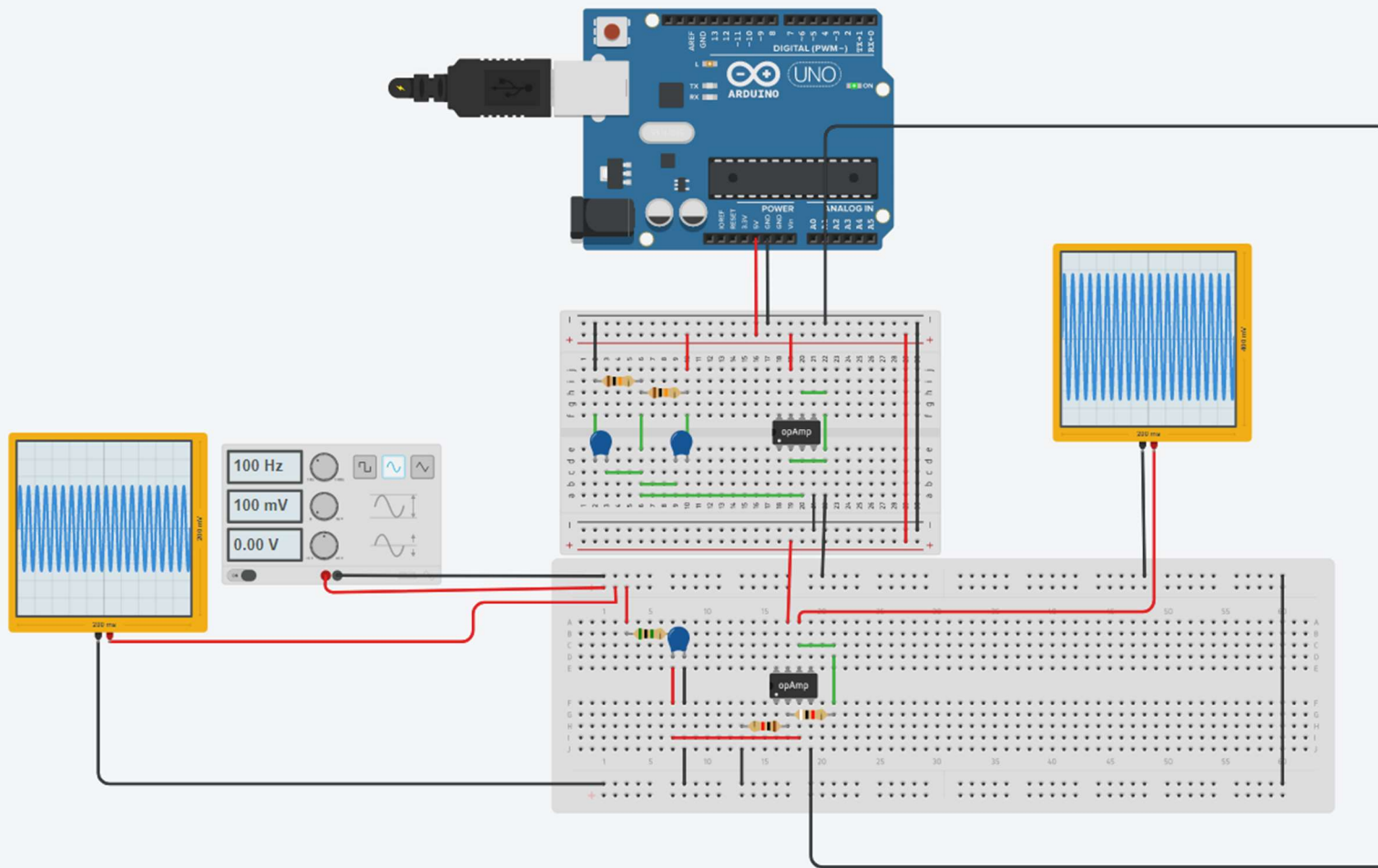
- At the cutoff frequency, a filter have a -3dB loss.
- Our active filter have a gain of 9.
- For gain of 9 we have a magnitude of 19dB.
- Thus, at the cutoff frequency we will have a:  
$$19 - 3 = 16dB \text{ at } 30Hz$$

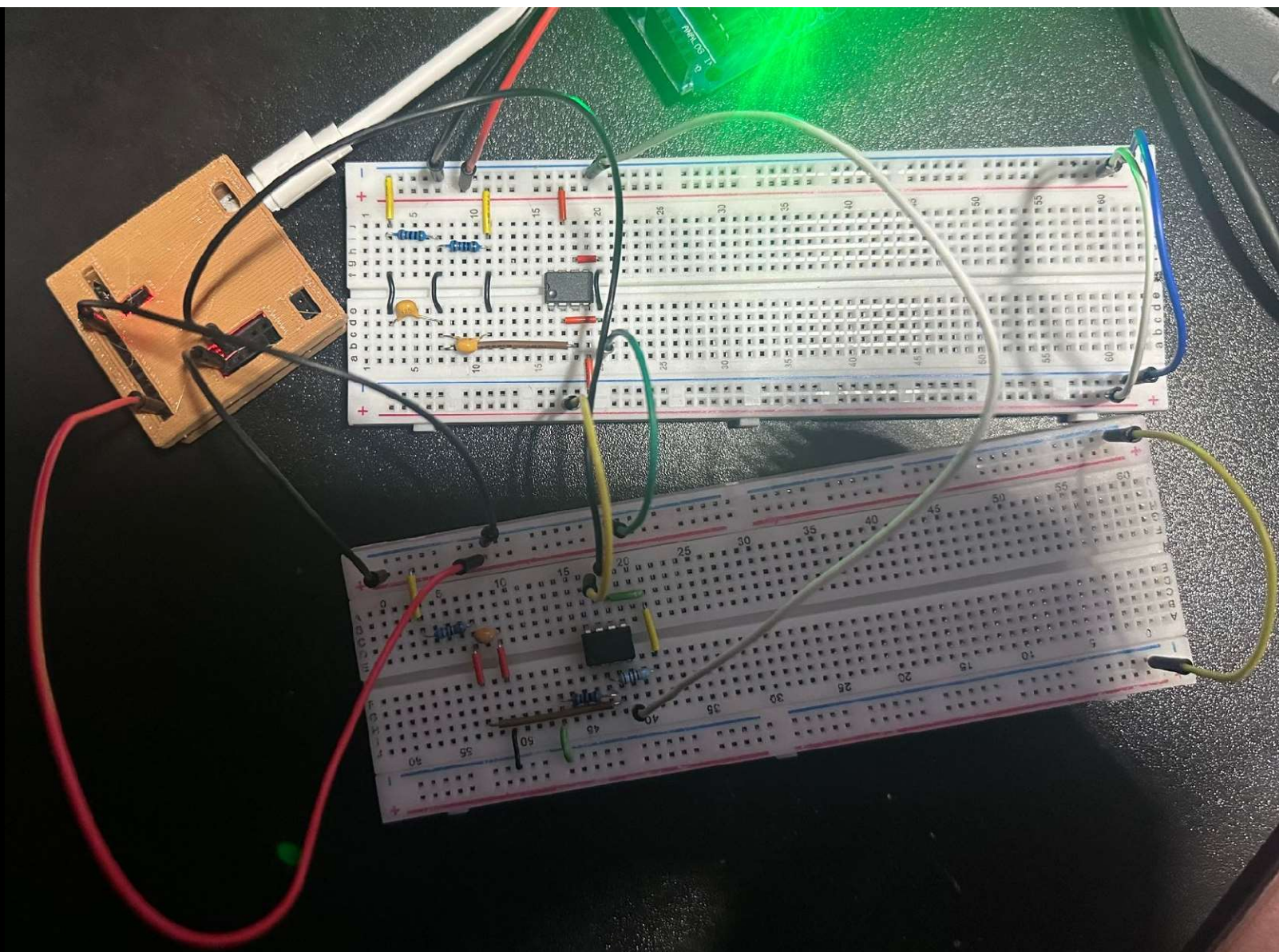


V (PR1)

|    |         |
|----|---------|
| x1 | 30.0696 |
| y1 | 16.3329 |
| x2 | 1.6547  |
| y2 | 19.2312 |









Labrador  
board

Arduino

Virtual  
Ground

Active Low  
pass filter

