TriviaTrack

Period Highlight: 1 Plan Duration Actual Start % Complete Actual (beyond plan) % Complete (beyor Personalized Gamified Learning Platform **PLAN PLAN ACTUAL ACTUAL** PERCENT **WEEK TASK START DURATION** START **DURATION** COMPLETE (Week) (Weeks) (Week) (Weeks) 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 Project Plan & Schedule 1 1 1 1 0% Development Scope & Research 1 1 0% **Proposal Defense** 2 1 1 5% **UI** Design 3 3 15% **Dashboard Setup** 5 20% 8 **Database Implementation** 2 20% Implement User 9 3 25% **Management Features Develop Content** 11 3 30% **Management System Develop Course Creation** 11 30% Module **Peer Grading System** 13 2 35% 2 **Competition System** 13 35% **Set Up Certification Issuance** 15 1 35% **Implement Live Q&A Session** 15 2 40% **Feature** 2 **Ranking System** 17 **Gamifying Assessments** 18 4 Integrate Virtual Currency 21 Scoring/Rewards System 22 1 **Payment Gateways** 23 2 **Chat/Forum Feature** 25 3 Al Recommendation System 27 **Testing Phase** 30 **Documentation & Project** 31 2 Closure