

ODE \rightarrow ordinary differential equation

\hookrightarrow Unknown function of $y(x)$, with derivatives y', y'', \dots

$$y' = 3x - y$$

IVP \rightarrow Initial value Problem

\hookrightarrow You know initial slope & initial value

$$y' = f(x, y) \quad y(x_0) = y_0$$

BVP \rightarrow Boundary value Problem

\hookrightarrow Start and end values known

Two Point BVP

\hookrightarrow BVP values given with second order differential equation

$$y'' = f(x, y, y')$$

$$y(a) = \alpha \quad y(b) = \beta$$

- we don't know $y'(a) \rightarrow$ initial slope
- So we must guess it

linear

Shooting Method

Think of throwing a ball

\rightarrow You know

$y(a)$ \leftarrow initial
 $y(b)$ \leftarrow target

\rightarrow You don't know angle to throw (slope)

$$y'' = p(x)y' + q(x)y + r(x) \quad (\text{linear shooting})$$

Steps

① Convert BVP into 2 IVPs

IVP 1

$$y_1'' = p(x)y_1' + q(x)y_1 + r(x)$$

$$y_1(a) = \alpha \quad y_1'(a) = 0$$

IVP 2

$$y_2'' = p(x)y_2' + q(x)y_2$$

$$y_2(a) = 0 \quad y_2'(a) = 1$$

$N = 5$

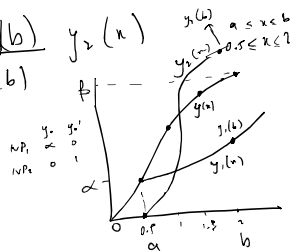
$$1 \leq n \leq 2$$

$$1, 1.2, 1.4, 1.6, 1.8, 2$$

$y_1(x), y_2(x)$
to be found on each

② Solve IVPs then plug into formula

$$y(x) = y_1(x) + \frac{\beta - y_1(b)}{y_2(b)} y_2(x)$$



$$\text{Ex.) } y'' = y + x \quad 0 \leq x \leq 1$$

$$y(0) = 1 \quad y(1) = 2$$

$$N = 2$$

$$h = \frac{1}{2} = 0.5$$

$$y'' = p(x)y' + q(x)y + r(x)$$

$$p(x) = 0 \quad q(x) = 1 \quad r(x) = x$$

• Construct 2 IVPs

IVP 1

$$y_1'' = y_1 + x$$

$$y_1(0) = 1 \rightarrow u_1 \text{ initial value}$$

$$y_1'(0) = 0 \rightarrow u_2 \text{ initial value}$$

IVP 2

$$y_2'' = y_2$$

$$y_2(0) = 0 \rightarrow v_1 \text{ initial value}$$

$$y_2'(0) = 1 \rightarrow v_2 \text{ initial value}$$

- Convert 2nd order IVP into system of 1st order IVP

IVP 1 system

$$u_1 = y_1 \quad u_2 = y_1'$$

$$u_1' = u_2 \quad u_2' = y_1''$$

$$u_1(0) = 1 \quad u_2(0) = 0$$

$$u_2' = y_1 + x$$

$$u_2' = u_1 + x$$

IVP 2 system

$$v_1 = y_2 \quad v_2 = y_2'$$

$$v_1' = v_2 \quad v_2' = y_2''$$

$$v_1(0) = 0 \quad v_2(0) = 1$$

$$v_2' = v_1$$

- Solve the IVPs using Euler / Runge Kutta method

IVP 1

$$u_{1,i+1} = u_{1,i} + h u_{2,i}$$

$$u_{2,i+1} = u_{2,i} + h(u_{1,i} + x_i)$$

At $x_0 = 0$,

$$u_1(0) = 1 \quad u_2(0) = 0$$

At $x_1 = 0.5$

$$u_1(0.5) = 1 + 0.5(0) = 1$$

$$u_2(0.5) = 0 + 0.5(1 + 0) = 0.5$$

At $x_2 = 1$

$$u_1(1) = 1 + 0.5(0.5) = 1.25$$

$$u_2(1) = 0.5 + 0.5(1 + 0.5) = 1.25$$

IVP 2

$$v_{1,i+1} = v_{1,i} + h v_{2,i}$$

$$v_{2,i+1} = v_{2,i} + h v_{1,i}$$

At $x_0 = 0$

$$v_1(0) = 0 \quad v_2(0) = 1$$

At $x_1 = 0.5$

$$v_1(0.5) = 0 + (0.5)1 = 0.5$$

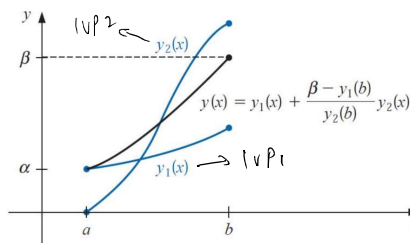
$$v_2(0.5) = 1 + (0.5)0 = 1$$

At $x_2 = 1$

$$v_1(1) = 0.5 + (0.5)1 = 1$$

$$v_2(1) = 1 + (0.5)0.5 = 1.25$$

* This graph is not for this question (only for understanding)



- Apply the shooting formula

$$y(x) = y_1(x) + \frac{\beta - y_1(b)}{y_2(b) - y_1(b)} y_2(x)$$

$$a \leq x \leq b$$

$$0 \leq x \leq 1$$

$$y(0) = 1 \quad y(1) = 2$$

$$\downarrow \quad \downarrow$$

$$\alpha \quad \beta$$

✓ $y(0) = 1$

✓ $y(0.5) = 1 + \frac{2 - 1.25}{1} (0.5) = 1.375$

✓ $y(1) = 2$

$$y_1(0.5) = 1$$

$$\hookrightarrow u_1(0.5)$$

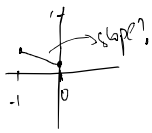
$$y_2(0.5) = 0.5$$

$$\hookrightarrow v_2(0.5)$$

Non-linear Shooting Method

Q.1 $y'' = 2y^3 \quad -1 \leq x \leq 0$

$$y(0) = 0.25$$



Q.1 $y'' = 2y^3$ $-1 \leq t \leq 0$
 $y(-1) = \frac{1}{2}$ $y(0) = \frac{1}{3}$ $h = 0.25$

Step 1 Convert BVP \rightarrow IVP

$$y'' = 2y^3$$

$$F(t) = y(0, t) - \beta = 0 \rightarrow \text{Goal according to slide eq 11.8}$$

$$y(-1) = \frac{1}{2}$$

$$\beta = \frac{1}{3}$$

$$y'(-1) = t \rightarrow \text{unknown slope}$$

Step 2 Convert to 1st order system

$$u_1 = y \quad u_2 = y'$$

$$u_1' = u_2 \quad u_2' = 2u_1^3$$

$$u_1(-1) = 0.5 \quad u_2(-1) = t$$

Step 3 Choose 2 initial guesses

$$t_0 = 0 \quad t_1 = -1$$

\rightarrow How are these guesses decided?

• Simple, look at BVP overall slope

$$t = \frac{y(b) - y(a)}{b - a} = \frac{\frac{1}{3} - \frac{1}{2}}{0 - (-1)} = -0.1667$$

• One guess is overshoot $\rightarrow t_0 = 0$

• One is undershoot $\rightarrow t_1 = -1$

$$> -0.1667$$

Step 4 Solve IVP using RK4

initial values

$$\bullet \text{ find } u_{1,i+1} = u_{1,i} + \frac{1}{6} (k_1 + 2k_2 + 2k_3 + k_4)$$

$$u_{2,i+1} = u_{2,i} + \frac{1}{6} (k_1 + 2k_2 + 2k_3 + k_4)$$

for u_2

$$u_1(t) = 0.5$$

$$u_2(-1) = 0 \quad \text{from } t_1$$

• Use u_1, u_2 at -1

\hookrightarrow to find u_1, u_2 at -0.75

\hookrightarrow to find u_1, u_2 at -0.5

\hookrightarrow to find u_1, u_2 at -0.25

\hookrightarrow to find u_1, u_2 at 0

spec
ith
t, z -1

Step 5

$y(0, t_0) = u_{1, \text{Arel}}$

$$F(t_0) = u_{1, \text{Arel}} - \frac{1}{3}$$

$$F(t_1) = u_{1, \text{Arel}} - \frac{1}{3}$$

Step 6

$$t_2 = t_1 - \frac{F(t_1)(t_1 - t_0)}{f(t_1) - f(t_0)}$$

Step 7

same α
with, $u_1(-1) = 0.5$ & $u_2(-1) = t_2$
num IVP with RK 3rd or 4th time

• This will give actual solution better

Finite difference method for linear systems

	Now write all the equations together.		
i=1	$-3y_1 + y_2$	$= -3$	
i=2	$y_1 - 3y_2 + y_3$	$= -4$	
i=3	$y_2 - 3y_3$	$= -3$	
Here diagonal (d) is -3			
So,			
$d = (-3, -3, -3)$ $a = (1, 1, 0)$ $b = (0, 1, 1)$ $r = (-3, -4, -3)$			

$Aw = b$

3×3 3×1

$$\begin{bmatrix} -3 & 1 & 0 \\ 1 & -3 & 1 \\ 0 & 1 & -3 \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix} = \begin{bmatrix} -3 \\ -4 \\ -3 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} -3 & 1 & 0 \\ 0 & -2 & 1 \\ 0 & 0 & -2 \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix} = \begin{bmatrix} -3 \\ -4 \\ -3 \end{bmatrix}$$

$$\begin{aligned} -3w_1 + w_2 + 0 &= -3 \\ w_1 - 3w_2 + w_3 &= -4 \\ 0 + w_2 - 3w_3 &= -3 \end{aligned}$$

$$w_1 - 3w_2 + \frac{3 + w_2}{3} = -4$$

$$w_1 - 3w_2 + 1 + \frac{w_2}{3} = -4$$

$$-2w_2 = -5 \quad \times 3$$

$$+21w_3 = +3$$

$$w_3 = \frac{3}{21} = \frac{1}{7}$$

$$-8w_2 + 3w_3 = -4$$

$$-8w_2 + \frac{3}{7} = -4$$

$$-8w_2 = -4 - \frac{3}{7}$$

$$\begin{aligned}
 & \left. \begin{aligned}
 w_1 - 3w_2 + w_3 &= -4 \\
 0 + w_2 - 3w_3 &= -3 \\
 -3w_1 + w_2 &= -3 - w_3 \\
 w_3 &= \frac{-3 - w_2}{-3} = \frac{3 + w_2}{3}
 \end{aligned} \right\} \rightarrow \begin{aligned}
 w_1 - 3w_2 + 1 + \frac{w_2}{3} &= -4 \\
 [w_1 - \frac{8}{3}w_2 &= -5] \times 3 \\
 -3w_1 + w_2 &= -3 \\
 \hline
 0w_1 + 7w_2 &= 7 \quad 10 \\
 w_2 &= \frac{10}{7} \\
 \checkmark w_1, \checkmark w_3
 \end{aligned}
 \end{aligned}$$

$$w_3 = \frac{1}{21} \quad \frac{1}{7}$$

$$\begin{aligned}
 -3w_2 &= \frac{-4}{1} - \frac{3}{7} \\
 w_2 &= \frac{-31}{56}
 \end{aligned}$$

Use Algorithm 11.3 with $N = 9$ to approximate the solution to the linear boundary-value problem

$$y'' = -\frac{2}{x}y' + \frac{2}{x^2}y + \frac{\sin(\ln x)}{x^2}, \quad \text{for } 1 \leq x \leq 2, \text{ with } y(1) = 1 \text{ and } y(2) = 2,$$