

ODE → ordinary differential equation

↪ Unknown function of $y(x)$, with derivatives y', y'', \dots

$$y' = J_x - y$$

IVP → initial value problem

↪ You know initial slope & initial value

$$y' = f(x, y) \quad y(x_0) = y_0$$

BVP → boundary value problem

↪ Start and end values known

Two Point BVP

↪ BVP values given with second order differential equation

$$y'' = f(x, y, y')$$

$$y(a) = \alpha \quad y(b) = \beta$$

- We don't know $y'(a)$ → initial slope
- So we must guess it

here

Shooting Method

Think of throwing a ball

→ You know

$y(a)$
← initial $y(b)$
 ← target

→ You don't know angle to throw (slope)

$$y'' = p(x)y' + q(x)y + r(x) \quad (\text{linear shooting})$$

Steps

① Convert BVP into 2 IVPs

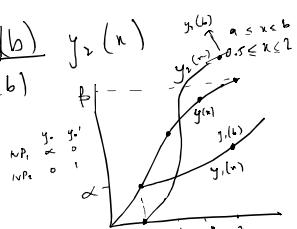
$$\begin{aligned} \text{IVP 1} \\ y_1'' &= p(x)y_1' + q(x)y_1 + r(x) \\ y_1(a) &= \alpha \quad y_1'(a) = 0 \end{aligned}$$

$$\begin{aligned} \text{IVP 2} \\ y_2'' &= p(x)y_2' + q(x)y_2 \\ y_2(a) &= 0 \quad y_2'(a) = 1 \end{aligned}$$

$$\begin{aligned} N &= 5 \\ 1 \leq n \leq 2 \\ \underbrace{1, 1.2, 1.4, 1.6, 1.8, 2}_{y_1(n), y_2(n)} \\ \text{to be found on each} \end{aligned}$$

② Solve IVPs then plug into formula

$$y(x) = y_1(x) + \frac{\beta - y_1(b)}{y_2(b)} y_2(x)$$



$$0.) \quad y'' = y + x \quad 0 \leq x \leq 1 \\ y(0) = 1 \quad y(1) = 2$$

$$N = 2 \quad h = \frac{1}{2} = 0.5$$

- $y'' = p(x)y' + q(x)y + r(x)$
- $p(x) = 0 \quad q(x) = 1 \quad r(x) = x$

- Construct 2 IVPs

$$\begin{array}{l} \text{IVP 1} \\ y_1'' = y_1 + x \\ y_1(0) = 1 \rightarrow u_1 \text{ initial value} \\ y_1'(0) = 0 \rightarrow u_2 \text{ initial value} \end{array}$$

$$\begin{array}{l} \text{IVP 2} \\ y_2'' = y_2 \\ y_2(0) = 0 \rightarrow v_1 \text{ initial value} \\ y_2'(0) = 1 \rightarrow v_2 \text{ initial value} \end{array}$$

- Convert 2nd order IVP into system of 1st order IVP

IVP 1 System

$$\begin{array}{l} u_1 = y_1, \quad u_2 = y_1' \\ u_1' = u_2 \\ u_1(0) = 1 \\ u_2(0) = 0 \end{array}$$

IVP 2 System

$$\begin{array}{l} v_1 = y_2, \quad v_2 = y_2' \\ v_1' = v_2 \\ v_1(0) = 0 \\ v_2(0) = 1 \end{array}$$

- Solve the IVPs using Euler / Runge Kutta Method

IVP 1

$$\begin{array}{l} u_{1,i+1} = u_{1,i} + h y_{1,i} \\ u_{2,i+1} = u_{2,i} + h (u_{1,i} + x_i) \end{array}$$

At $x_0 = 0$,

$$u_1(0) = 1 \quad u_2(0) = 0$$

At $x_1 = 0.5$

$$\begin{aligned} u_1(0.5) &= 1 + 0.5 u_2(0) = 1 \\ u_2(0.5) &= 0 + 0.5(1+0) = 0.5 \end{aligned}$$

At $x_2 = 1$

$$\begin{aligned} u_1(1) &= 1 + 0.5 u_2(0.5) = 1.25 \\ u_2(1) &= 0.5 + 0.5(1+0.5) = 1.25 \end{aligned}$$

IVP 2

$$\begin{array}{l} v_{1,i+1} = v_{1,i} + h v_{2,i} \\ v_{2,i+1} = v_{2,i} + h v_{2,i} \end{array}$$

At $x_0 = 0$

$$v_1(0) = 0 \quad v_2(0) = 1$$

At $x_1 = 0.5$

$$v_1(0.5) = 0 + (0.5) 1 = 0.5$$

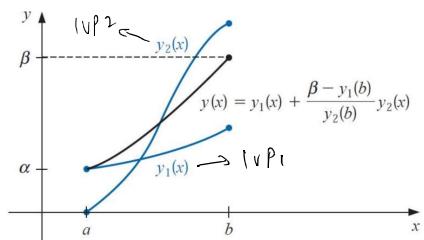
$$v_2(0.5) = 1 + (0.5) 0 = 1$$

At $x_2 = 1$

$$v_1(1) = 0.5 + (0.5) 1 = 1$$

$$v_2(1) = 1 + (0.5) 0.5 = 1.25$$

* This graph is
not for this
question
(only for understanding)



- Apply the shooting formula

$$y(n) = y_1(n) + \frac{\beta - y_1(n)}{y_2(n)} y_2(n)$$

$$\begin{array}{l} a \leq n \leq b \\ 0 \leq n \leq 1 \end{array}$$

$$\begin{array}{l} y(0) = 1 \\ y(1) = 2 \end{array}$$

$$\begin{array}{l} \checkmark y(0) = 1 \\ \checkmark y(0.5) = 1 + \frac{2 - 1.25}{1} (0.5) = 1.375 \\ \checkmark y(1) = 2 \end{array} \quad \begin{array}{l} y_1(0.5) = 1 \\ \downarrow u_1(0.5) \end{array} \quad \begin{array}{l} y_2(0.5) \approx 0.5 \\ \downarrow v_2(0.5) \end{array}$$

Non-linear Shooting Method

$$-1 \leq n \leq 0$$

$$\text{Q. 1 } y'' = 2y^3 \quad -1 \leq n \leq 0 \quad h = 0.25$$

$$Q.1 \quad y'' = 2y^3 \quad -1 \leq x \leq 0$$

$$y(-1) = \frac{1}{2} \quad y(0) = \frac{1}{2} \quad h = 0.25$$

Step 1 Convert BVP \rightarrow IVP

$$y' = 2y^3 \quad f(t) = y(0, t) - \beta = 0 \quad \begin{matrix} \rightarrow \text{Goal accordingly} \\ \text{Slope eq 1/2} \end{matrix}$$

$$y(-1) = \frac{1}{2} \quad \beta = \frac{1}{2}$$

$$y'(-1) = t \rightarrow \text{unknown slope}$$

Step 2 Convert to 1st order system

$$\begin{aligned} u_1 &= y & u_2 &= y' \\ u_1' &= u_2 & u_2' &= 2u_1^3 \\ u_1(-1) &= 0.5 & u_2(-1) &= t \end{aligned}$$

Step 3 Choose 2 initial guesses

$$t_0 = 0 \quad t_1 = 1$$

\rightarrow How are these guesses decided?

• Simple, look at BVP overall slope

$$t = \frac{y(b) - y(a)}{b - a} = \frac{\frac{1}{2} - \frac{1}{2}}{0 - (-1)} = 0.1667$$

• One guess is overshoot $\rightarrow t_0 = 0$

• One is undershot $\rightarrow t_1 = 1$

Step 4 Solve IVP using RK4

$\xrightarrow{\text{use side sys for } u_1}$

$$\text{Find } u_{1,i+1} = u_{1,i} + \frac{1}{6} (k_1 + 2k_2 + k_3 + k_4)$$

$$u_{2,i+1} = u_{2,i} + \underbrace{\frac{1}{6} (k_1 + 2k_2 + 2k_3 + k_4)}_{\text{for } u_2}$$

initial values

$$u_1(0) = 0.5$$

$$u_2(0) = 0 \quad \downarrow \text{from } t_0$$

Use u_1, u_2 at -1

\hookrightarrow to find u_1, u_2 at -0.75

\hookrightarrow to find u_1, u_2 at -0.5

\hookrightarrow to find u_1, u_2 at -0.25

\hookrightarrow to find u_1, u_2 at 0

Upper
ith
 y_{i+1}

$\begin{cases} u_1 \\ u_2 \end{cases}$ at 0

Step 5

$$y(0, t_0) = u_{i, \text{real}}$$

$$f(t_0) = u_{i, \text{real}} - \frac{1}{3} \underbrace{\beta}_{\beta}$$

$$F(t_1) = u_{i, \text{real}} - \frac{1}{3} \underbrace{\beta}_{\beta}$$

Step 6

$$t_2 = t_1 - \frac{F(t_1)(t_1 - t_0)}{f(t_1) - f(t_0)}$$

Step 7 same α

With, $u_i(-1) = 0.5 \uparrow u_i(-1) = t_2$
 run IVP with Rk 3rd n find
 or even time

This will give actual solution table

finite difference method for linear systems

Now write all the equations together.	
i=1	$-3y_1 + y_2 = -3$
i=2	$y_1 - 3y_2 + y_3 = -4$
i=3	$y_2 - 3y_3 = -3$
Here diagonal (d) is -3	
so,	$\begin{matrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{matrix} \rightarrow \alpha$
$d = (-3, -3, -3)$	
$\alpha = (1, 1, 0)$	Tridiagonal
$b = (0, 1, 1)$	
$r = (-3, -4, -3)$	

$$\begin{array}{l}
 Aw = b \\
 \left[\begin{array}{ccc|c}
 -3 & 1 & 0 & -3 \\
 1 & -3 & 1 & -4 \\
 0 & 1 & -3 & -3
 \end{array} \right] \xrightarrow{R_1 + R_2} \left[\begin{array}{ccc|c}
 -2 & 0 & 0 & -3 \\
 0 & -2 & 1 & -4 \\
 0 & 1 & -3 & -3
 \end{array} \right] \xrightarrow{R_2 + R_3} \left[\begin{array}{ccc|c}
 -2 & 0 & 0 & -3 \\
 0 & -1 & 0 & -7 \\
 0 & 1 & -3 & -3
 \end{array} \right] \xrightarrow{R_3 \leftarrow R_3 + R_2} \left[\begin{array}{ccc|c}
 -2 & 0 & 0 & -3 \\
 0 & -1 & 0 & -7 \\
 0 & 0 & -3 & -4
 \end{array} \right] \\
 \xrightarrow{3 \times R_2 + R_3} \left[\begin{array}{ccc|c}
 -2 & 0 & 0 & -3 \\
 0 & -1 & 0 & -7 \\
 0 & 0 & -3 & -4
 \end{array} \right] \\
 \begin{aligned}
 -3w_1 + w_2 &= -3 \\
 w_1 - 3w_2 + w_3 &= -4 \\
 w_2 - 3w_3 &= -4
 \end{aligned}
 \quad
 \begin{aligned}
 w_1 - 3w_2 + 3w_3 &= -4 \\
 w_1 - 3w_2 + w_3 &= -4 \\
 -2w_2 + 3w_3 &= -4
 \end{aligned}
 \quad
 \begin{aligned}
 -8w_2 + 3w_3 &= -4 \\
 -8w_2 + \frac{3}{7} &= -4 \\
 w_2 &= \frac{1}{7} \\
 w_2 &= \frac{-4 - \frac{3}{7}}{7} \\
 w_2 &= -\frac{4}{7} - \frac{3}{49}
 \end{aligned}$$

$$\begin{aligned}
 & \left. \begin{aligned}
 w_1 - 3w_2 + w_3 &= -4 \\
 0 + w_2 - 3w_3 &= -3 \\
 w_1 + w_2 + w_3 &= -7
 \end{aligned} \right\} \quad \left. \begin{aligned}
 w_1 - 3w_2 + \frac{w_3}{7} &= -4 \\
 \left[w_1 - \frac{8}{3}w_2 \right] \times 3 &= -5 \\
 -3w_1 + w_2 &= -7
 \end{aligned} \right\} \quad \left. \begin{aligned}
 w_1 + 7w_2 &= 718 \\
 w_2 &= \frac{18}{7}
 \end{aligned} \right\} \\
 & \quad \left. \begin{aligned}
 w_1 &= \sqrt{w_1} \\
 w_3 &= \sqrt{w_3}
 \end{aligned} \right.
 \end{aligned}$$

Use Algorithm 11.3 with $N = 9$ to approximate the solution to the linear boundary-value problem

$$y'' = -\frac{2}{x}y' + \frac{2}{x^2}y + \frac{\sin(\ln x)}{x^2}, \quad \text{for } 1 \leq x \leq 2, \text{ with } y(1) = 1 \text{ and } y(2) = 2,$$