## DAT630 Introduction & Data

Introduction to Data Mining, Chapters 1-2

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#### Introduction

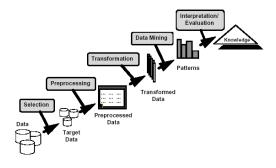
### **What is Data Mining?**

- (Non-trivial) extraction of implicit, previously unknown and potentially useful information from data
- Exploration & analysis, by automatic or semi-automatic means, of large quantities of data in order to discover meaningful patterns
- Process to automatically discover useful information in large data

### **Motivating challenges**

- Availability of large datasets, yet lack of techniques for extracting useful information.
- Challenges:
  - Scalability: by data structures and algorithms
  - High dimensionality: affecting effectiveness and efficiency
  - Heterogeneous, complex data
  - Integration of distributed data
  - Analysis: vs traditional statistical experiments

#### **Typical Workflow**

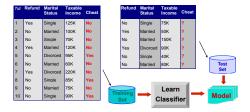


#### **Data Mining Tasks**

- Predictive methods
  - Use some variables to predict unknown or future values of other variables
- Descriptive methods
  - Find human-interpretable patterns that describe the

### **Classification (predictive)**

 Given a collection of records (training set), find a model that can automatically assign a class attribute (as a function of the values of other attributes) to previously unseen records



### **Clustering (descriptive)**

- Given a set of data points, each having a set of attributes, find clusters such that
  - Data points in one cluster are more similar to one another
  - Data points in separate clusters are less similar to one another



#### **Types of Data**

#### What is data?

- Collection of data objects and their attributes
- An attribute (a.k.a. feature, variable, field, component, etc.) is a property or characteristic of an object
- A collection of attributes describe an **object** (a.k.a. record, instance, observation, example, sample, vector)

|     |    | Attributes |        |                   |                   |       |  |  |  |  |  |
|-----|----|------------|--------|-------------------|-------------------|-------|--|--|--|--|--|
|     |    |            |        |                   |                   |       |  |  |  |  |  |
|     |    | Tid        | Refund | Marital<br>Status | Taxable<br>Income | Cheat |  |  |  |  |  |
| - ( |    | 1          | Yes    | Single            | 125K              | No    |  |  |  |  |  |
|     |    | 2          | No     | Married           | 100K              | No    |  |  |  |  |  |
|     |    | 3          | No     | Single            | 70K               | No    |  |  |  |  |  |
|     |    | 4          | Yes    | Married           | 120K              | No    |  |  |  |  |  |
| Z   |    | 5          | No     | Divorced          | 95K               | Yes   |  |  |  |  |  |
| )   |    | 6          | No     | Married           | 50K               | No    |  |  |  |  |  |
|     |    | 7          | Yes    | Divorced          | 220K              | No    |  |  |  |  |  |
|     |    | 8          | No     | Single            | B5K               | Yes   |  |  |  |  |  |
|     |    | 9          | No     | Married           | 75K               | No    |  |  |  |  |  |
| ١   | ιI | 10         | No     | Single            | 90K               | Yes   |  |  |  |  |  |

### **Attribute properties**

- The type of an attribute depends on which of the following properties it possesses:
  - Distinctness: = !=
  - Order: < > <= >=
  - Addition: + -Multiplication: \* /

#### **Types of attributes**

- Nominal
  - ID numbers, eye color, zip codes
- Ordinal
  - Rankings (e.g., taste of potato chips on a scale from 1-10), grades, height in {tall, medium, short}
- Interval
  - Calendar dates, temperatures in C or F degrees.
- Ratio
  - Temperature in Kelvin, length, time, counts
- Coarser types: categorical and numeric

### **Attribute types**

| Attribut                     | e type   | Description  | Examples  |  |
|------------------------------|----------|--|---|--|
| Categorical<br>(qualitative) | Nominal  | Only enough information to distinguish (=, !=)                   | ID numbers, eye color, zip codes                                |  |
|                              | Ordinal  | Enough information to order (<, >)                               | grades {A,B,F}<br>street numbers                                |  |
| Numeric<br>(quantitative)    | Interval | The differences<br>between values are<br>meaningful (+, -)       | calendar dates,<br>temperature in Celsius<br>or Farenheit       |  |
|                              | Ratio    | Both differences and ratios between values are meaningful (*, /) | temperature in Kelvin,<br>monetary values, age,<br>length, mass |  |

#### **Transformations**

| Attribute type  | Transformation  | Comment   |  |  |
|---|---|---|--|--|
| Nominal   | Any permutation of values                                   | If all employee ID numbers were reassigned, would it make any difference?         |  |  |
| An order preserving change:  ordinal  new_value = f(old_value)  where f is a monotonic function |   | {good, better, best} can be represented equally well by the values {1, 2, 3}      |  |  |
| Interval  | new_value =a * old_value + b<br>where a and b are constants | The Fahrenheit and Celsius temperature scales differ in terms of where their zero |  |  |
| Ratio   | new_value = a * old_value                                   | Length can be measured in meters or feet  |  |  |

## Discrete vs. continuous attributes

- Discrete attribute
  - Has only a finite or countably infinite set of values
  - Examples: zip codes, counts, or the set of words in a collection of documents
  - Often represented as integer variables
- Continuous attribute
  - Has real numbers as attribute values
  - Examples: temperature, height, or weight.
  - Typically represented as floating-point variables

#### **Asymmetric attributes**

- Only presence counts (i.e., only non-zero attribute values)

|            | team | coach | pla<br>y | ball | score | game | n<br>n | lost | timeout | season |
|------------|------|-------|----------|------|-------|------|--------|------|---------|--------|
| Document 1 | 3    | 0     | 5        | 0    | 2     | 6    | 0      | 2    | 0       | 2      |
| Document 2 | 0    | 7     | 0        | 2    | 1     | 0    | 0      | 3    | 0       | 0      |
| Document 3 | 0    | 1     | 0        | 0    | 1     | 2    | 2      | 0    | 3       | 0      |

#### **Examples**

- Time in terms of AM or PM
  - Binary, qualitative, ordinal
- Brightness as measured by a light meter
  - Continuous, quantitative, ratio
- Brightness as measured by people's judgments
  - Discrete, qualitative, ordinal

#### **Examples**

- Angles as measured in degrees between 0° and 360°
  - Continuous, quantitative, ratio
- Bronze, Silver, and Gold medals as awarded at the Olympics
  - Discrete, qualitative, ordinal
- ISBN numbers for books
  - Discrete, qualitative, nominal

#### **Characteristics of Structured Data**

- Dimensionality
  - Curse of Dimensionality
- Sparsity
  - Only presence counts
- Resolution
  - Patterns depend on the scale

### **Types of data sets**

- Record
  - Data Matrix
  - Document Data
  - Transaction Data
- Graph
- Ordered

#### **Record Data**

 Consists of a collection of records, each of which consists of a fixed set of attributes



#### **Data Matrix**

- Data objects have the same fixed set of numeric attributes
  - Can be represented by an m by n matrix
  - Data objects can be thought of as points in a multidimensional space, where each dimension represents a distinct attribute

| Projection<br>of x Load |      |       | Load | Thickness |
|-------------------------|------|-------|------|-----------|
| 10.23                   | 5.27 | 15.22 | 2.7  | 1.2       |
| 12.65                   | 6.25 | 16.22 | 2.2  | 1.1       |

#### **Document Data**

- Documents are represented as term vectors
  - each term is a component (attribute) of the vector
  - the value of each component is the number of times the corresponding term occurs in the document

|   |            | team | coach | pla<br>y | ball | score | game | wi<br>n | lost | timeout | season |
|---|------------|------|-------|----------|------|-------|------|---------|------|---------|--------|
| ſ | Document 1 | 3    | 0     | 5        | 0    | 2     | 6    | 0       | 2    | 0       | 2      |
| Γ | Document 2 | 0    | 7     | 0        | 2    | 1     | 0    | 0       | 3    | 0       | 0      |
|   | Document 3 | 0    | 1     | 0        | 0    | 1     | 2    | 2       | 0    | 3       | 0      |

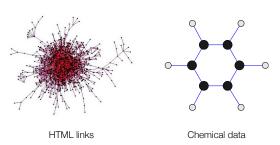
#### **Transaction Data**

- A special type of record data, where each record (transaction) involves a set of items
  - For example, the set of products purchased by a customer (during one shopping trip) constitute a transaction, while the individual products that were purchased are the items

| TID | Items                     |
|-----|---------------------------|
| 1   | Bread, Coke, Milk         |
| 2   | Beer, Bread               |
| 3   | Beer, Coke, Diaper, Milk  |
| 4   | Beer, Bread, Diaper, Milk |
| 5   | Coke, Diaper, Milk        |

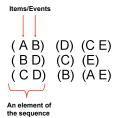
#### **Graph Data**

- Examples



#### **Ordered Data**

- Sequences of transactions

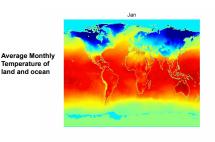


#### **Ordered Data**

- Genomic sequence data

#### **Ordered Data**

- Spatio-temporal Data



#### **Non-record Data**

- Often converted into record data
  - For example: presence of substructures in a set, just like the transaction items
  - Ordered data conversion might lose explicit representations of relationships

### **Data Quality**

### **Data Quality Problems**

- Data won't be perfect
  - Human error
  - Limitations of measuring devices
  - Flaws in the data collection process
- Data is of high quality if it is suitable for its intended use
- Much work in data mining focuses on devising robust algorithms that produce acceptable results even when noise is present

## Typical Data Quality Problems

- Noise
- Random component of a measurement error
- For example, distortion of a person's voice when talking on a poor phone
- Outliers
  - Data objects with characteristics that are considerably different than most of the other data objects in the data set

## Typical Data Quality Problems (2)

- Missing values
  - Information is not collected
    - E.g., people decline to give their age and weight
  - Attributes may not be applicable to all cases
     E.g., annual income is not applicable to children
- Solutions
  - Eliminate an entire object or attribute
  - Estimate them by neighbor values
  - Ignore them during analysis

## Typical Data Quality Problems (3)

- Inconsistent data
  - Data may have some inconsistencies even among present, acceptable values
  - E.g. Zip code value doesn't correspond to the city value
- Duplicate data
  - Data objects that are duplicates, or almost duplicates of one another
    - E.g., Same person with multiple email addresses

## **Quality Issues from the Application viewpoint**

- Timeliness:
  - Aging of data implies aging of patterns on it
- Relevance:
  - of the attributes modeling objects
  - of the objects as representative of the population
- Knowledge of data:
  - Availability of documentation about type of features, origin, scales, missing values representation

#### **Data Preprocessing**

#### **Data Preprocessing**

- Different strategies and techniques to make the data more suitable for data mining
  - Aggregation
  - Sampling
  - Dimensionality reduction
  - Feature subset selection
  - Feature creation
  - Discretization and binarization
  - Attribute transformation

#### **Aggregation**

- Combining two or more attributes (or objects) into a single attribute (or object)
- Purpose
  - Data reduction
    - Reduce the number of attributes or objects
  - Change of scale
    - Cities aggregated into regions, states, countries, etc
  - More "stable" data
    - Aggregated data tends to have less variability

#### Sampling

- Selecting a subset of the data objects to be analyzed
  - Statisticians sample because obtaining the entire set of data of interest is too expensive or time consuming
  - Sampling is used in data mining because *processing* the entire set of data of interest is too expensive or time consuming

#### Sampling

- A sample is representative if it has approximately the same property (of interest) as the original set of data
- Key issues: sampling method and sample size

#### **Types of Sampling**

- Simple random sampling
  - Any particular item is selected with equal probability
  - Sampling without replacement
    - As each item is selected, it is removed from the population
  - Sampling with replacement
    - Objects are not removed from the population as they are selected (same object can be picked up more than once)
- Stratified sampling
  - Split the data into several partitions; then draw random samples from each partition

#### Sample size







8000 points

2000 Points

500 Points

### **Curse of Dimensionality**

- Many types of data analysis become significantly harder as the dimensionality of the data increases
  - When dimensionality increases, data becomes increasingly sparse in the space that it occupies
  - Definitions of density and distance between points become less meaningful

### **Dimensionality Reduction**

- Purpose
  - Avoid curse of dimensionality
  - Reduce amount of time and memory required by data mining algorithms
  - Allow data to be more easily visualized
  - May help to eliminate irrelevant features or reduce noise
- Techniques
  - Linear algebra techniques
  - Feature subset selection

#### **Linear Algebra Techniques**

- Project the data from a high-dimensional space into a lower-dimensional space
- Principal Component Analysis (PCA)
  - Find new attributes (principal components) that are
    - linear combinations of the original attributes
    - orthogonal to each other
  - capture the maximum amount of variation in the data
  - See http://setosa.io/ev/principal-component-analysis/
- Singular Value Decomposition (SVD)

#### **Feature Subset Selection**

- Redundant features
  - Duplicate much or all of the information contained in one or more other attributes
  - Example: purchase price of a product and the amount of sales tax paid
- Irrelevant features
  - Contain no information that is useful for the data mining task at hand
  - Example: students' ID is often irrelevant to the task of predicting students' GPA

## **Feature Subset Selection Approaches**

- Brute-force approach
  - Try all possible feature subsets as input to data mining algorithm
- Embedded approaches
  - Feature selection occurs naturally as part of the data mining algorithm
- Filter approaches
  - Features are selected before data mining algorithm is run
- Wrapper approaches
  - Use the data mining algorithm as a black box to find best subset of attributes

#### Feature Subset Selection Architecture

- Search
- Tradeoff between complexity and optimality
- Evaluation
  - A way to predict goodness of the selection
- Stopping
  - E.g. number of iterations; evaluation regarding threshold; size of feature subset
- Validation
  - Comparing performance for selected subset, vs another selections (or the full set)

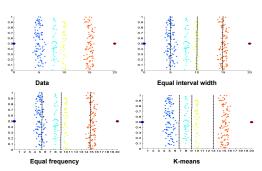
#### **Feature Creation**

- Create from the original attributes a new set of attributes that captures the important information more effectively
  - Feature extraction
    - E.g. pixels vs higher-level features in face recognition
  - Mapping data to a new space
    - E.g. recovering frequencies from noisy time series
  - Feature construction
    - E.g. constructing density (using given mass and volume) for material classification

## Binarization and Discretization

- Binarization: converting a categorical attribute to binary values
- Discretization: transforming a continuous attribute to a categorical attribute
  - Decide how many categories to have
  - Determine how to map the values of the continuous attribute to these categories
    - Unsupervised: equal width, equal frequency
    - Supervised

## **Discretization Without Using Class Labels**



#### **Attribute Transformation**

- A function that maps the entire set of values of a given attribute to a new set of replacement values such that each old value can be identified with one of the new values
- Simple functions:  $x^k$ , log(x),  $e^x$ , |x|, sin x, sqrt x, log x, 1/x, ...
- Normalization: when different variables are to be combined in some way

### **Proximity Measures**

#### **Proximity**

- Proximity refers to either similarity or dissimilarity between two objects
- Similarity
  - Numerical measure of how alike two data objects are; higher when objects are more alike
  - Often falls in the range [0,1]
- Dissimilarity
  - Numerical measure of how different are two data objects; lower when objects are more alike
  - Falls in the interval [0,1] or [0,infinity)

### **Transformations**

- To convert a similarity to a dissimilarity or vice versa
- To transform a proximity measure to fall within a certain range (e.g., [0,1])
- Min-max normalization

$$s' = \frac{s - min_s}{max_s - min_s}$$

#### (Dis)similarity for a Single Attribute

| Attribute         | Dissimilarity  | Similarity  |
|-------------------|--|---|
| Type              |  |   |
| Nominal           | $d = \begin{cases} 0 & \text{if } p = q \\ 1 & \text{if } p \neq q \end{cases}$                                | $s = \begin{cases} 1 & \text{if } p = q \\ 0 & \text{if } p \neq q \end{cases}$ |
| Ordinal           | $d = \frac{ \hat{p} - q }{n - 1}$ (values mapped to integers 0 to $n - 1$ , where $n$ is the number of values) | $s = 1 - \frac{ p-q }{n-1}$   |
| Interval or Ratio | d =  p - q   | $s = -d, s = \frac{1}{1+d}$ or  |
|                   |  | $s = -d$ , $s = \frac{1}{1+d}$ or $s = 1 - \frac{d-min\_d}{max\_d-min\_d}$      |

Table 5.1. Similarity and dissimilarity for simple attributes

### **Example**

- Objects with a single original attribute that measures the quality of the product
- {poor, fair, OK, good, wonderful}
- poor=0, fair=1, OK=2, good=3, wonderful=4
- What is the similarity between p="good" and p="wonderful"?

$$s=1-\frac{|p-q|}{n-1}=1-\frac{|3-4|}{5-1}=1-\frac{1}{4}=0.75$$

## Dissimilarities between Data Objects

- Some examples of distances to show the desired properties of a dissimilarity
- Objects have n attributes; xk is the kth attribute
- Euclidean distance

$$d(x,y) = \sqrt{\sum_{k=1}^{n} (x_k - y_k)^2}$$

#### Minkowski Distance

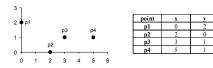
- Generalization of the Euclidean Distance

$$d(x,y) = \left(\sum_{k=1}^{n} |x_k - y_k|^r\right)^{1/r}$$

- r=1 City block (Manhattan) distance (L1 norm)
- r=2 Euclidean distance (L<sub>2</sub> norm)
- $r=\infty$  Supremum distance (L<sub>max</sub> norm)
  - Max difference between any attribute of the objects

$$d(x,y) = \lim_{r \to \infty} \left( \sum_{k=1}^{n} |x_k - y_k|^r \right)^{1/r}$$

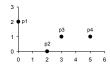
## **Example Eucledian Distance**

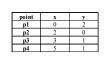


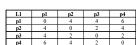
| L2 | p1    | p2    | р3    | p4    |
|----|-------|-------|-------|-------|
| p1 | 0     | 2.828 | 3.162 | 5.099 |
| p2 | 2.828 | 0     | 1.414 | 3.162 |
| р3 | 3.162 | 1.414 | 0     | 2     |
| p4 | 5.099 | 3.162 | 2     | 0     |

**Distance Matrix** 

## **Example Manhattan Distance**

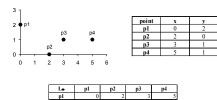






Distance Matrix

# **Example Supremum Distance**



Distance Matrix

#### **Distance Properties**

- 1.Positivity
  - d(x,y) >= 0 for all x and y
  - d(x,y) = 0 only if x=y
- 2.Symmetry
  - d(x,y) = d(y,x) for all x and y
- 3. Triangle Inequality
  - $d(x,z) \le d(x,y) + d(y,z)$  for all x, y, and z
- A measurement that satisfies these properties is a **metric**. A distance is a metric dissimilarity

### **Similarity Properties**

$$1.s(x,y) = 1$$
 only if  $x=y$ 

$$2.x(x,y) = s(y,x)$$
 (Symmetry)

- There is no general analog of the triangle inequality
- Some similarity measures can be converted to a metric distance
  - E.g., Jaccard similarity

## **Similarity between Binary Vectors**

- Common situation is that objects, p and q, have only binary attributes
  - $f_{01}$  = the number of attributes where p was 0 and q was 1
  - $f_{10}$  = the number of attributes where p was 1 and q was 0
  - $f_{00}$  = the number of attributes where p was 0 and q was 0
  - $f_{11}$  = the number of attributes where p was 1 and q was 1

#### Similarity between Binary **Vectors**

- Simple Matching Coefficient
  - number of matching attribute values divided by the number of attributes

$$SMC = \frac{f_{11} + f_{00}}{f_{01} + f_{10} + f_{11} + f_{00}}$$

- Jaccard Coefficient
  - Ignore 0-0 matches

$$J = \frac{f_{11}}{f_{01} + f_{10} + f_{11}}$$

#### **SMC versus Jaccard**

$$p = 100000000000$$

$$q = 0000001001$$

 $f_{01} = 2$  (the number of attributes where p was 0 and q was 1)

 $f_{10}=1$  (the number of attributes where p was 1 and q was 0)  $f_{00}=7$  (the number of attributes where p was 0 and q was 0)

 $f_{11} = 0$  (the number of attributes where p was 1 and q was 1)

$$\mathsf{SMC} = (f_{11} + f_{00})/(f_{01} + f_{10} + f_{11} + f_{00}) = (0 + 7) \, / \, (2 + 1 + 0 + 7) = 0.7$$

$$J = (f_{11}) / (f_{01} + f_{10} + f_{11}) = 0 / (2 + 1 + 0) = 0$$

#### **Cosine similarity**

- Similarity for real-valued vectors
- Objects have n attributes; xk is the kth attribute

### **Example**

|   | attr 1 | attr 2 | attr 3 | attr 4 | attr 5 |
|---|--------|--------|--------|--------|--------|
| x | 1      | 0      | 1      | 0      | 3      |
| v | n      | 2      | 1      | Λ      | -1     |

$$cos(x,y) = \frac{\mathbf{x} \cdot \mathbf{y}}{||\mathbf{x}|| \ ||\mathbf{y}||} \xrightarrow{\sum_{i=1}^{k} x_k y_k} \sqrt{\sum_{i=1}^{k} y_k^2}$$

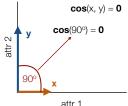
### **Example**

|   | attr 1 | attr 2 | attr 3 | attr 4 | attr 5 |
|---|--------|--------|--------|--------|--------|
| X | 1      | 0      | 1      | 0      | 3      |
| у | 0      | 2      | 4      | 0      | 1      |

$$cos(x,y) = \underbrace{\frac{\mathbf{x} \cdot \mathbf{y}}{||\mathbf{x}|| \ ||\mathbf{y}||}}_{7/(3.31^{\circ}4.58) = \mathbf{0.46}} \underbrace{\sum_{i=1}^{k} x_{k} y_{k}}_{1^{\circ}0+0^{\circ}2+1^{\circ}4+0^{\circ}0+3^{\circ}1=7}$$

#### **Geometric Interpretation**

|   | attr 1                       | attr 2 |  |  |  |
|---|------------------------------|--------|--|--|--|
| X | 1                            | 0      |  |  |  |
| у | 0                            |        |  |  |  |
|   | <b>cos</b> (x, y) = <b>0</b> |        |  |  |  |



### **Geometric Interpretation**

|        |   | attr 1 | attr 2 |  |
|--------|---|--------|--------|--|
| х      |   | 4      | 2      |  |
| у      |   | 1      | 3      |  |
| attr 2 | $\cos(x, y) = 0.70$ $\cos(45^{\circ}) = 0.70$ |        |        |  |

## **Geometric Interpretation**

|   | attr 1 | attr 2 |
|---|--------|--------|
| X | 1      | 2      |
| у | 2      | 4      |

