ASSINGMENT PF (See Project 3)

Assing. # 2

Ques 1

```
#include <iostream>
  using namespace std;
   int main() {
       cout << "Enter 10 integer values: "<<endl;</pre>
       for (int i = 0; i < 10; i++)</pre>
           int value;
           cin >> value;
           if (value == 10) {
               cout << "Value 10 is entered. Terminating the program. "<<endl;</pre>
                           // Terminate the program
           }
           if (value == 5) {
                                   // Skip value 5 and continue to the next
               continue;
   iteration
           // Display triple of the entered value
           cout << "Triple of " << value << " is " << value * 3 << endl;</pre>
    }
}
```

```
#include <iostream>
#include <cmath>

using namespace std;

int main() {
    int num = 1;
    int Count = 0;

    cout << "Enter an integer: ";
    cin >> num;

    if (num == 1) {
        cout << "1 is not prime " << endl;
    }
    else
    {
        bool Prime = true;
        for (int i = 2; i <= sqrt(num); i++)</pre>
```

```
{
    if (num % i == 0)
    {
        Prime = false;
        break;
    }
}

if (Prime)
{
    cout << num << " is a prime number." << endl;
}
else
{
    cout << num << " is not a prime number." << endl;
}
}
</pre>
```

```
#include <iostream>
#include <cmath>
using namespace std;
int main() {
    int num = 1;
    int Count = 0;
    while (Count < 10) {</pre>
        cout << "Enter an integer: ";</pre>
        cin >> num;
        if (num == 1)
             cout << "1 is neither prime nor composite." << endl;</pre>
        }
        else
             bool Prime = true;
             for (int i = 2; i <= sqrt(num); i++)</pre>
                 if (num % i == 0)
                      Prime = false;
                      break;
                 }
             }
             if (Prime)
                 cout << num << " is a prime number." << endl;</pre>
             else
```

```
cout << num << " is a composite number." << endl;
}
Count++;
}</pre>
```

```
#include <iostream>
#include <cmath>
using namespace std;
int main() {
    int num = 1;
    int Count = 0;
    while (Count < 10) {</pre>
        cout << "Enter an integer: ";</pre>
        cin >> num;
        if (num == 1)
        {
             cout << "1 is neither prime nor composite." << endl;</pre>
        }
        else
        {
             bool Prime = true;
             for (int i = 2; i <= sqrt(num); i++)</pre>
                 if (num % i == 0)
                      Prime = false;
                      break;
                 }
             }
             if (Prime)
             {
                 cout << num << " is a prime number." << endl;</pre>
             }
             else
                 cout << num << " is a composite number." << endl;</pre>
             if (Count >= 3)
```

```
cout << "Three prime numbers found. Program Terminating." << endl;
break;
}
Count++;
}
</pre>
```

QUES 5

```
#include<iostream>
using namespace std;
int main() {
      char ch;
       int Count_Numeric = 0, Count_Capitals = 0, Count_Small = 0;
             cout << "enter char ";</pre>
             for (int i = 0; i < 10; i++) {
                    cin >> ch;
                    if (ch >= 'a' && ch <= 'z') {
                           Count_Small++;
                    else if (ch >= 'A' && ch <= 'Z') {
                           Count_Capitals++;
                    else if (ch >= '0' && ch <= '9')
                           Count_Numeric++;
                    }
             cout << "The number are " << Count_Numeric << endl;</pre>
             cout << "The small letters are " << Count_Small << endl;</pre>
             cout << "The capitals are " << Count_Capitals << endl;</pre>
             return 0;
      }
```

```
else if (c >= '0' && c <= '9')
                     // Numeric value
        return 3;
                  // Other character
    return -1;
}
int main() {
    int capitalCount = 0;
    int smallCount = 0;
    int numericCount = 0;
    cout << "Enter 50 characters: \n";</pre>
    for (int i = 0; i < 10; i++) {
        char c;
        cin >> c;
        int type = charType(c);
        // Check the character type using the function and switch structure
        switch (type) {
        case 1:
            capitalCount++;
            break;
        case 2:
            smallCount++;
            break;
        case 3:
            numericCount++;
            break:
        default:
            break; // Do nothing for other characters
        }
    }
    cout << "Capital letters: " << capitalCount << endl;</pre>
    cout << "Small letters: " << smallCount << endl;</pre>
    cout << "Numeric values: " << numericCount << endl;</pre>
    return 0;
QUES 7
#include<iostream>
using namespace std;
int main() {
      int choice;double x, y, area, peri, h, b;
      while (true) {
             cout << "Please enter your choice of shape" << endl;</pre>
             cout << "1 for reactangle" << endl;</pre>
             cout << "2 for square" << endl;</pre>
             cout << "3 for right angle traingle" << endl;</pre>
             cout << "4 for circle" << endl;</pre>
```

```
cin >> choice;
       if (choice == -1) {
              break;
       switch (choice) {
       case 1:
              cout << "enter length of reactangle";</pre>
              cin >> x;
              cout << "enter width of reactangle";</pre>
              cin >> y;
              area = x * y;
              peri = 2 * (x + y);
              cout << "the area of reactangle is " << area << endl;</pre>
              cout << "the peri of reactangle is " << peri << endl;</pre>
              break;
       case 2:
              cout << "enter side of square(All Sides of Square is equal)";</pre>
              cin >> x;
              area = x * x;
              peri = 4 * x;
              cout << "the area of square is " << area << endl;</pre>
              cout << "the peri of square is " << peri << endl;</pre>
              break;
       case 3:
              cout << "enter height of traingle";</pre>
              cin >> h;
              cout << "enter base of traingle";</pre>
              cin >> b;
              cout << "Enter one side";</pre>
              cin >> x;
              cout << "Enter other side";</pre>
              cin >> y;
              area = 0.5 * h * b;
              peri = x + b + y;
              cout << "the area of traingle is " << area << endl;</pre>
              cout << "the peri of traingle is " << peri << endl;</pre>
              break;
       case 4:
              cout << "enter radius of circle ";</pre>
              cin >> x;
              area = 3.146 * x * x;
              peri = 2 * 3.14 * x;
              cout << "the area of circle is" << area << endl;
              cout << "the peri of circle is" << peri << endl;</pre>
              break:
       default:
              cout << "invalide choice.Please enter a valid choice";</pre>
              continue;
       }
       cout << "Area of shape" << area << endl;</pre>
       cout << "perimeter of shape" << peri << endl;</pre>
}
```

}