## • Rotate Array

```
#include <iostream>
using namespace std;
// Function to dynamically initialize an integer array of the given size
void allocateMemory(int*& ans, int size) {
    ans = new int[size];
}
// Function to rotate the elements of the array a, k positions to the right
void RotateArray(int* ans, int size, int k) {
    int* temp = new int[k];
    // Copy the last k elements to temporary array
    for (int i = 0; i < k; i++) {
        temp[i] = ans[size - k + i];
    }
    // Shift the remaining elements to the right
    for (int i = size - 1; i >= k; i--) {
    ans[i] = ans[i - k];
    }
    // Copy back the temporary array to the beginning
    for (int i = 0; i < k; i++) {</pre>
        ans[i] = temp[i];
    delete[] temp;
}
// Function to deallocate memory assigned to the integer array
void deallocateMemory(int*& ans) {
    delete[] ans;
    ans = nullptr;
}
int main() {
    int* ans = nullptr;
    int size, k;
    cout << "Enter the size of the array: ";</pre>
    cin >> size;
    cout << "Enter the value of k: ";
    cin >> k;
    // Function1: dynamically initializes an integer array of the given size
    allocateMemory(ans, size);
    cout << "Enter the elements of the array:" << endl;</pre>
    for (int i = 0; i < size; i++)</pre>
        cin >> ans[i];
    // Function2: RotateArray
    RotateArray(ans, size, k);
    cout << "Rotatate array is :" << endl;</pre>
    for (int i = 0; i < size; i++)</pre>
        cout<< ans[i]<<" ";
```

```
// Function3: deallocates memory assigned to the integer array
  deallocateMemory(ans);
}
```

• Output

```
Enter the size of the array: 8
Enter the value of k: 1
Enter the elements of the array:
2 3 4 5 6 7 8 9
Rotatate array is:
9 2 3 4 5 6 7 8
```

## 2:

```
Enter the size of the array: 8
Enter the value of k: 3
Enter the elements of the array:
2 3 4 5 6 7 8 9
Rotatate array is:
7 8 9 2 3 4 5 6
D:\Pointer\x64\Debug\Pointer.exe (process 14324) exited with code 0.
Press any key to close this window . . .
```