

Performance-based (Classroom Activity)

English Year 6

Unit 3: Adventure Time

Activity: Role Play

Instructions:

1. Divide the class into small groups of 4-5 students.
2. Assign each group a specific adventure scenario or activity (e.g., hiking in the mountains, snorkelling in a coral reef, camping in the wilderness).
3. Each group should brainstorm and assign roles to their members based on different personalities and professions related to the adventure scenario. For example, a group may have a nature enthusiast, a tour guide, a photographer, a survival expert, and a first aid responder.
4. Provide time for each group to plan and prepare a short role-play based on their assigned adventure scenario. Encourage them to think about the interactions, dialogue, and challenges that may arise during the adventure.
5. Give each group an opportunity to perform their role-play in front of the class. They can use props, costumes, or visual aids to enhance their performance.
6. After each performance, engage the class in a brief discussion. Ask questions about the personalities and professions portrayed in the role-play, and encourage the audience to provide feedback or suggestions.
7. Conclude the activity with a reflection session, allowing students to share their thoughts on the importance of teamwork, communication, and specific roles in adventure activities.