

Subject:-Data Base Systems

Topic:

Submitted to:-Mr. Samyan Qayyum Wahla

Submitted by:-Muhammad Mudassir

Date of Submission:

Problem 1:-

Question 1:1:

To calculate the Size of each row in bytes, we sum the size of each undividual field.

Size of Review Date (Date): 3 bytes Size of Academic Year (int 32): 4 bytes

Size of Academic Quarter(char (10)): 10 bytes

Size of Course ID (char(5)): 5 bytes

Size of Roting (float 32): 4 bytes

Size of Gwade in the course (char[2]). 2 bytes Size of Estimated Hours per week (int 32): 4 bytes

Size of Review (tesit) (char(224)): 224 bytes By adding upper data-

3+4+10+5+4+2+4+224 = 256 bytes.

So, the size of each row in bytes is 256 bytes. Question 1:2:-

Given-

· Disk block Size: 64 KB(64000 bytes) Size of each now: 256 bytes.

We divide the size of disk block by the size of each now to find out how many nows can be stored

per Lisk block: Number of vonsperdish block Disk block stee Size of each now. 61000/256 250 So, approximately 250 nows can be stoned For disk block. Question 1:3:-Given · DB &lock Size = 64MB (64000KB) (64000cco) iles) · Size of each now = 256 bytes. We first convert DB block from MB to bites DB block Size = 64MB* 1000 KB/MB * 1000 bijles/KB = 64000000 bijles. Now, we divide the size of DB block by the Size of each now to find out how many Froms can be stored per DB block: Number of nows per DB block = DB block size / Size beach now = 64000000 biftes/256 biftes = 250,000 So, approximately 250,000 nows can te stored per DB block.

Question 1:4:-

Giaen:

· Number of class-taking students at Stanford: 15000

· Average number of classes per quarterper student:3

· Percentage of students who write on evaluation: 50%

First, we calculate the number of reviews added pagenter

Number of class-taking stu *Average number of classes per quarper stu=

Total number of classes per-quarter.

15000 students * 3 classes = 45000 classes per quarter.

Next we calculate number of reviews per quarter:

Total number of classes per quarter * Percentage of Students _ =

Number of reviews added per quarter

45000 classes per quarter * 0.5=22500 reviews added gerguarter.

Now, we calculate the total number of reviews added

over 10 years (40 quarter);

Number of reviews added per quarter* Number of quarters

= Total number of reviews added.

22500 reviews added per quarter * 40 quarters= 900,000 added over 10 years.

Finally, we calculate the size of table of course reviews

in MB: Total number of reviews added * Size of each neview now 1000000_ Size of table in MB.

900,000 reviews * 256 lytes/1000000 bytes per MB=23041

So ofter 10 years (40 quarters), the table of course neviews will be approximately 230.4MB in size.

· Size of table of course reviews: 230. 4MB

· Size of each DB black: 64MB (64000KB) (6400000) tes)
First, we convert the size of table from MB to bytes

= 230.4MB * 1000 KB/MB * 1000 bytes/KB

= 230,400,000 bytes.

Now, we divide the total size of table by the size of each DB block to find out how many DB blocks are needed.

Number of DB blocks needed = Total size it table / Size it table / Size it table

= 230400000 bytes/64000000 bytes

= 3.6 DB blocks.

We need to round up the nearest whole number which is 4 DB blocks.

Question 1:6:-

· Hard disk access (seek) time: 10 ms

· Disk transfer speed: 100 MB/Sec.

· Size of each now: 256 bytes.

We calculate seek and scan operations separately and then add them together.

1. Seek Time.

We assume the sons are randomly on disk, we calculate energe seek time. Every seek operation has the same time cost, the average seek time is simply half of total seek time.

Average seek time=Total seek time/2 Total seek time= Hard disk access (seek) time= 10mg Avg(Seek Time) = 10/2 = 5m8

2. Scan Time:

Scan time is time it takes to read data trem the disk. We need to read entire rong so its time it takes to transfer From disk.

Size et each row = 256 bytes.

Disk transfer speed=100MB/Sec=100000KB/sec=100000 Scantime = Size of each row/Disk transfer speed.

Scantine = 256 bytes/100,000,000 bytes/sec=0.00000256 sec.

Now, we add the overage seck and san time.

Total time = 5m8+0.000002568ec

Total time ~ 0.005 sec.

Converting seconds to hours.

Total time ~ 0.005 sec * (1) wir /3600 sec)

Total . time ~ 0.0000013889 hours

Round to I decimal place

Total time = 0.0 hours.

So, it would take 0.0 hours to retrieve now it table nows

are stored randomly on disk-· Hard disk occess (seek) time = 10ms · Disk transfer speed: 100MB/Sec = 10000CKBpo coma · Size of each DB black: 64MB-1640coKB) 640coccosfey 1. Seek time: Since deste blocks are randomly stored on disk, we need to calculate the overage seek time. Hverage Seek time = Total Seek time /2 Total seek time = Hard disk access (seek) time = 1 Dms Avg (Seektime) = 10/2 = 5ms 2. Scantime: Scan time is time it takes from the disk block. Scantime = Size of each DB block/Disktransfer speed Scan time = 64000,000 bytes/100,000,000 bytes/sec = 0.64 sec New add average seek and soan time Total time = Average Seektime + Scantime. Total time = 5m8 + 0.64 sec Converting ms to sec. Total time = 0.005 sec+ 0.64 sec = 0.645 sec Rounded to 3 decimal places ≈ 0.645 sec. So, it would take approximately 0.645 sec to retrieve I'm it nows are randomly stored on disk



Problem 2:-

Question 2.1:-Number of nows: 5x107 · Row Size: 64KB · Total data Size: 3.2TB · Hard disk space: 10TB r. Calculate average seeking time-The average seeking time is half of

the maximum time which goes from beginning to end plak: - Average (seeking time) = Maximum seek lime/2 Maximum seek time = Hord disk access time - 10ms = 10/2 = 5ms

2. Calculate seath timer Scontine = Size of each new/Disk transfer speed. Given- · Size of each now = 64KB · Disk transfer Speed = 100MB/8ec Scon time = 64KB/100MB/sec Converting KB to Lytes and MB to bytes/sec.
Scan time = (64* 1024 bytes)/(100*106 bytes/sec)=0.00064sec 3. Colculate total timer Total time = Average seek time + Scan time = 5ms + 0.00064sec

Converting milliseconds to seconds.

Thatma 0.005 sec + 0.00064 sec a 0.00564 sec.

So, time to fetch a now is 0.00564 sec.

Question 2:2.

Given information provided, it's evident that a small percentage of table nows one nesponsible for a significant portion of query traffic. To improve performance, I would suggest implementing a caching mechanism where the frequently queried news from this 1% subset are stored in memory for faster access.

Here concise suggestion:

Implementing a caching mechanism to store trequently queried rows in RAM.

After implementing suggestion, the average response time significantly

Jecreased because accessing data from RAM.

than accessing From disk.

30 blem 3: Question 3.1. According to the fields given 1 Ilser ID: Since there are I billion users, we An int data can store upto 23-1 which is enough. 2. User Vamer The longest string for user names containing 64 characters. We will use char 64/16 & store. 3. Item ID: Similar to User ID, we will use int delaype 4. Item Namer Similar to User Name, we will use charlest? Latatype-5. Transaction ID We will use long Leita type to store trillion transactions. nove 6. Amount of Money (Rs): We will decimal amount, then use Louble Latatype. · Size of User ID (int): 4 bytes · Size of User Name (char (4)): 64 bytes ·Size of ItemID (int): 4 bytes · Size of Item Name (charles): 64 bytes ·Size of Transaction ID (long): 8 bytes ·Size of Amount of Money (Louble): 8 bytes. The size of each row is 152 bytes.

Question 3:2:-

The most appropriate data type for the User ID is int. This data type can efficiently accomedate the grange of values expected for user IDS, which is approximately 2 billion with a Size of 4 bytes.

Question 3:3:-

The most appropriate data type for the User Name column is char [64]. This data type allows for efficient storage of user names with an maximum length of 64 characters.

Question 3.4:

The most appropriate Letter type for itemID column, column is int. Similar to the user ID column, an int Later type can efficiently accommodate the range of values expected for item IDS which is after 2 billion with a size of

4 bytes. Question 3:5:

The most apprepriate datype for item Name column is charlet I This type allows for efficient storage of item names with a maximum length of length 64 characters.

Question 3.6:-The most appropriate data type it Transaction ID is long. A long data type can efficiently accomplate the rouge of values expected for transaction IDS, which is upto 9 quintillion, with a size of 8 bytes-Question 3.71 The most appropriate data type tor amount of money is double. A double Lata type can efficiently store Lecimal values representing money, allowing for flexiblety in hundling various transaction, with a Size of 8 bites. Question 3.8: Given Size of each now: 4+64+4+64+8+8=152 bytes. Number of transactions: I trillien. Total data Size = Size of each row * Number of transactions =152 bytes/transaction * 1000,000,000,000 = 152 000,000,000,000. bytes. Converting bytes to TB: ITB = 1099511627776 bytes. Size of table in TB = Total data size /1099511627776 bytes/T. ≈ 192.9 TB size of table in TB ~ 192.9 TB.

noblem 4: Question 4.1: Given · Size of the table: 2001B · RAM Size: 64GB · RAPI Transfer speed. 100G1B/sec First, we need to convert size of table from TB to bites: 200TB = 200×1012 bytes Non, we calculate time it takes to transfer the entire table from RAM! Time = Size of table / RAM transfer speed Time = 200 × 1012 bytes)/(100 × 109 bytes/sec) Time = 2000 sec The whole time is 2000 sec to read the entire table from RAM. Question 4.2. Size of table = 200TB Disk transfer speed = 100MB/sec Size of each now = 152 bytes Hard Lisk access (seek) time = 10 ms Total number of new8 = Size of table/size of Each in = (200×10 bytes)/(152 bytes/srow) T = 1.31579 ×1012 grans Time to transfer each now from disk.

Time you row Sige of eachtowy Pisk transfer good - 152 bytes/(100 x 10 bytes/sec) ~ 1.52 x 10° sec Next, we need to coloulate the average seek time Since each seek operation has some time, the average seek time is talk of the total. Ang (seek time) = Total seck time /2 Alcocimum seek time - Hard disk accessting = 10ms Avg - 10/2 -5ms - 5x10 sec Volu Total time - (lime persion * Total no. of runs) + Avg(seekting - (1.52 × 10 6 + 1.31579 * 1012) + 5 * 103 sec. = 2 × 10 seconds. Finally, convert it to days = (2*10t6)/(21+60+60) = 23 days. it each now stored randomly on disk Question 4.3. Given · Size of table: 200TB · Size of each DB block, GHMB (6400KB) Gruccitytes · Disk transfor speed: 100 MB/800. Converting TB to bytes 200TB = 200* 102 lytes. = (200 x 10 12 bytes) / 64000000 bytes/DBblocks

= 3.125 * 106DB Herks. New Time per DB block = Size of each Delaletisk transfer =64000000 lytes/100 * 106 bytes/8ec) = 0.64 Rec. Total time = Time per DB block * Number of DB blocks. ≈ (0.64 sec/DB block) * 3,125 * 106 DB blocks. T ≈ 2000000sec Converting into days. ~ 2000000 /24 × 60×60) = 23 days. It will appreximately 23 days to read whole table is stored in DB blocks-Question 4.4. · Size of table = 200TB · (ost of RAM = \$6000/TB First, tind total cost of saving table in RAM. Total cost = Size of table * Cost of RAM perTB = 200 * 6000 Total est = \$1,200,000. Question 4.5:-· Size et table = 200TB · Cost of disk space = \$100/TB Total cost = Size of table * Cost of disk spaceper B = 200 * 100

= \$20,000 Question 5:1: These are many tables needed for e-commerce site hosting. Following two tables are necessary in Latabase Jesign-In User Table: This table will contain information of each us such as irerID, username, email address, Shipping address, payment information, etc 2. Product Table: This table will contain information such as product ID, product name, description, price, etc. These tables are necessary for an e-commerce website Question 5.2: We first need to find the minimum number of lits required to supresent & billion preducts. For this, we need 5 billion unique IDS The minimum number of bits can be

calculated as: Num of bits = [log Number of unique IDS] = log_[5x109] = log_(5)+9 = [2.32+9] = [11.32]=12 So, to store each unique ID for each Product we need 12 lits. Given this answer, data type appropriate For product ID: smallat(2 bytes) as it can store values up to 212-1 = 4095 which is enough. Question 5-31-To store I billion users, the unique IDS will be I billion. Calculations. Number of bits = leg (Number of unique IDs)
= leg (1×10) = 9.97 × 10 Given this answer, Latatype appropriate is: 8mallint (2 bytes) as it can store values ripto 210-1 = 1023 which is enough. Question 5.4, Griven Order ID: int 64 (8 tytes) Product ID: smallint (2 bytes) User ID: smallint (2 bytes)

· Quantity: int32 (46 gtes)
· Times Tamp, 4 bytes
· IP Address: 4 bytes · Mailing Hodress: char[100] By adding =8+2+2+4+4+100=124 bytes-So ene now of table is 124 bytes. Question 5.5:-· Number of orders received in a day = 120 million · Number of days in a week = 7 day · Size of one now = 124 bytes.
Total ne. of orders in week = 100 * 7 days. = 700 million orders. Tetal size of table = 700 * 124 By converting in MB Finally. =(100*124)/(1024*1024) ~ 85,067 MB. Question 5.6: · Size of table: 10GB. · RAM access time + 20 ns. GiB to bytes. = 10 * 1024 * 1024 * 1024 bytes. Number of records in RAM = (10 x 1024x 1024x K2)/K24 ~ 86730769

Time = 20118 * 86730769. ~ 1.73461538 sec. Seconds to milliseconds. ≈ 1734.61538 m8 Question 5.71-· Size of table: 10GB. · Hard disk access time: 10ms · Disk transfer speed: 100MB/sec. -GB to bytes. =10 × 1024 × 1024 × 1024 Number of records = 10x 1024x1024x1024/124 Time totrouster one block = 124 x Number of records Finally calculate time. Total time = Avg(seek time) + Time to transfer one testal time in days = Total time in ms /1000x00x60 ≈ 0.0127 days. Question 5.8:-· Size of each block: 64MB · Average seek time: 10ms · Disk transfer speed: 100MB/sec. Time to transfer one block = Size of one block Disk transfers peed. = 64×1024×1024/4B = 60×1024×1024×1024×1024×1024 100 100

Total time = Time to transfer one block + Herose seck time. ≈ 640ms+10ms ~ 650ms. Question 59:-· Original lookup time: 1098145 sec los cal previous With 10 machines Lockup time per machine = Original lockup time Number of machines = 1098145 = = 109.814.58ec Speedup tactor = Original Lookup time Leokup time with 10 machines 199.8145 Therefore with 10 machines, the lookup will be 10 times faster compared with single machine Scenerio. Question 5:10:-It the Jata was stored en another machine and that other machine had data breadily available in RAM. Given-Network transfer speed = 100GB/sec. Time = Data size Network transfer speed.

Time = 10 100Time = 0.1 sec. Time ≈ 100 msec.