Mudit Arora

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SUMMARY

Software Engineer with expertise with strong foundations in Agile Methodologies, Web Development and App Development Fundamentals. Adept at collaborating with cross-functional teams to deliver scalable solutions that meet business objectives. Driven by solving complex problems through innovative technologies and enhance user experience.

SKILLS

Programming Languages/Software: Python, JavaScript, Swift, , R programming, HTML/CSS, C++, Java, MATLAB, MySQL

Frameworks/Technologies/Tools: Pandas, NumPy, Matplotlib, scikit-learn, PyTorch, TensorFlow, Keras, Django, Flask, SwiftUI, UIKit, Node.js, React.js, AWS, Azure, Git

Certifications: Technical Interview Prep (CodePath), Web Development (CodePath)

WORK EXPERIENCE

Machine Learning ResearcherAug 2023 – May 2024Mayo ClinicTempe, AZ

Mayo Clinic

• Fine-tuned Google's T5-based Large Language Model using Python, PyTorch, and scikit-learn, achieving 87% accuracy in extracting social

determinants of health from clinical notes and predicting patient readmission within 30 days.

Assisted hospitals in reducing admission rates, leading to cost savings in patient care management and improved clinical decisions.

Academic Support Network, Arizona State University

Software Engineering Tutor

Feb 2022 – May 2024

Tempe, AZ

Mentored 20+ students weekly through personalized learning strategies, driving substantial improvements in study effectiveness.

 Facilitated high-level courses including Math, Statistics, and Programming (Python, C++, MATLAB), leading to an average performance boost of 36% and enhanced understanding in these subjects among the students.

Software Quality Assurance Intern

Knight Transportation

May 2022 – Aug 2022

Phoenix, AZ

- Innovatively implemented an agile approach, authoring detailed test cases and effectively resolving critical bugs via Microsoft Azure DevOps and Elasticsearch; optimized development processes, resulting in a 28% reduction in bug resolution time.
- Orchestrated a collaborative effort with Backend Engineers to optimize User Experience, resulting in a 42% increase in app engagement and a 23% decrease in user complaints.

PROJECTS

Socially Unsocial

Developed a full-stack social social media application using React.js and Supabase featuring dynamic creation with multimedia support, real-time
comment functionality, and content filtering capabilities. Architected comprehensive features including upvote mechanics, search functionality,
and user authentication while achieving 37% faster load times through optimized state management.

Multi-Lingual Emotion Detection System – SemEval 2025

Architected both LSTM and BiLSTM models using PyTorch for single and cross-language scenarios, achieving F1 scores of 0.35 and 0.33 respectively
by language-aware attention mechanism, FastText embeddings, and extensive data preprocessing techniques.

ParkPal

• Utilized **Swift** and **SwiftUI** for **MVC architecture** to build an iOS app that locates nearby parking spots with directions and **CoreData** integration for saving favorite parking spots, leveraging **Google Cloud's API** to **enhance user experience by 43%**.

MoodSnap

Designed and built a web-based emotional journaling application at CalHacks using Reflex (Python-based React framework). Developed a BeReal-inspired platform that prompts daily emotional check-ins, enabling users to track mood patterns and foster authentic connection, gathered 80+beta users during the event.

EXTRACURRICULAR ACTIVITIES

Vice President, Google Developer Student Club

Jan 2023 – May 2024

Enhanced training quality and industry-relevant skills through instructional material improvements and technical workshops, overseeing club
operations for 8+ core team members and 12+ technical project leads. Grew the club to 1500+ ASU members and increased social media
visibility by 40% through strategic content planning.

EDUCATION

Master of Science, Natural Language Processing

University of California, Santa Cruz

Jun 2026 Santa Clara, CA

Relevant Courses: Artificial Intelligence, Machine Learning, Deep Learning, Natural Language Processing

Bachelor of Science, Computer Science

May 2024

Arizona State University

Tempe, AZ

Magna Cum Laude holder (GPA: 3.77), Dean's List holder & New American University Scholar

Fall 2020 – Spring 2024

• SUN Award holder (demonstrating leadership, supporting students' success)

Fall 2022 – Spring 2024

Relevant Courses: Data Structures & Algorithms, iOS Mobile App & Full-Stack Web Dev, Software Engineering, Database, OS