SMAI-S25-L16: Perceptron

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Simple Neuron Model

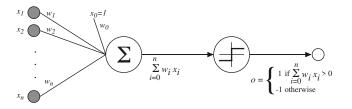
Consider humans:

- Neuron switching time ~ 0.001 second
- Number of neurons ~ 10¹⁰
- Connections per neuron ~ 10^{4-5}
- Scene recognition time ~ .1 second
- \rightarrow much parallel computation

Properties of artificial neural nets (ANN's):

- Many neuron-like threshold switching units
- Many weighted interconnections among units
- Highly parallel, distributed process
- Emphasis on tuning weights automatically
- Leading to Deep Learning

Neuron Model

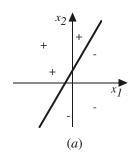


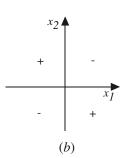
$$o(x_1,\ldots,x_n) = \begin{cases} 1 & \text{if } w_0 + w_1x_1 + \cdots + w_nx_n > 0 \\ -1 & \text{otherwise.} \end{cases}$$

Sometimes we'll use simpler vector notation:

$$o(\vec{x}) = \begin{cases} 1 & \text{if } \vec{w} \cdot \vec{x} > 0 \\ -1 & \text{otherwise.} \end{cases}$$

Separability





Represents some useful functions

• What weights represent $g(x_1, x_2) = AND(x_1, x_2)$?

But some functions not representable

- e.g., not linearly separable
- Therefore, we'll want networks like MLP

Perceptron training rule

$$w_i \leftarrow w_i + \Delta w_i$$

where

$$\Delta w_i = \eta(t-o)x_i$$

Where:

- $t = c(\vec{x})$ is target value
- o is perceptron output
- η is small constant (e.g., 0.1) called learning rate

Perceptron training rule

Can prove it will converge

- If training data is linearly separable
- ullet and η sufficiently small

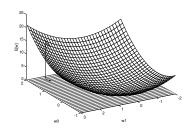
To understand, consider simpler linear unit, where

$$o = w_0 + w_1 x_1 + \cdots + w_n x_n$$

Let's learn w_i 's that minimize the squared error

$$E[\vec{w}] \equiv \frac{1}{2} \sum_{d \in D} (t_d - o_d)^2$$

Where *D* is set of training examples



Gradient

$$\nabla E[\vec{w}] \equiv \left[\frac{\partial E}{\partial w_0}, \frac{\partial E}{\partial w_1}, \cdots \frac{\partial E}{\partial w_n} \right]$$

Training rule:

$$\Delta \vec{w} = -\eta \nabla E[\vec{w}]$$

i.e.,

$$\Delta w_i = -\eta \frac{\partial E}{\partial w_i}$$

$$\frac{\partial E}{\partial w_i} = \frac{\partial}{\partial w_i} \frac{1}{2} \sum_{d} (t_d - o_d)^2
= \frac{1}{2} \sum_{d} \frac{\partial}{\partial w_i} (t_d - o_d)^2
= \frac{1}{2} \sum_{d} 2(t_d - o_d) \frac{\partial}{\partial w_i} (t_d - o_d)
= \sum_{d} (t_d - o_d) \frac{\partial}{\partial w_i} (t_d - \vec{w} \cdot \vec{x_d})
\frac{\partial E}{\partial w_i} = \sum_{d} (t_d - o_d) (-x_{i,d})$$

Gradient-Descent($training_examples, \eta$)

Each training example is a pair of the form $\langle \vec{x}, t \rangle$, where \vec{x} is the vector of input values, and t is the target output value. η is the learning rate (e.g., .05).

- Initialize each w_i to some small random value
- Until the termination condition is met, Do
 - Initialize each Δw_i to zero.
 - For each $\langle \vec{x}, t \rangle$ in training_examples, Do
 - Input the instance \vec{x} to the unit and compute the output o
 - For each linear unit weight wi, Do

$$\Delta w_i \leftarrow \Delta w_i + \eta (t - o) x_i$$

• For each linear unit weight w_i , Do

$$w_i \leftarrow w_i + \Delta w_i$$

Observations

Perceptron training rule guaranteed to succeed if

- Training examples are linearly separable
- ullet Sufficiently small learning rate η

Linear unit training rule uses gradient descent

- Guaranteed to converge to hypothesis with minimum squared error
- ullet Given sufficiently small learning rate η
- Even when training data contains noise
- ullet Even when training data not separable by H

Variations

Batch mode Gradient Descent:

Do until satisfied

- **①** Compute the gradient $\nabla E_D[\vec{w}]$

Incremental mode Gradient Descent:

Do until satisfied

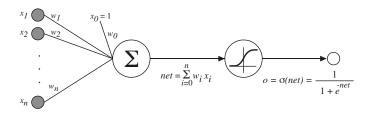
- For each training example d in D
 - **1** Compute the gradient $\nabla E_d[\vec{w}]$

$$egin{align} E_D[ec{w}] &\equiv rac{1}{2} \sum_{d \in D} (t_d - o_d)^2 \ E_d[ec{w}] &\equiv rac{1}{2} (t_d - o_d)^2 \ \end{aligned}$$

Notes

- Incremental Gradient Descent can approximate Batch Gradient Descent arbitrarily closely if η made small enough
- Stochastic methods selects sample randomly leading to robust optimization (remove oscillations)
- SGD with mini batch is evolving as the norm

Sigmoid Unit



 $\sigma(x)$ is the sigmoid function

$$\frac{1}{1 \perp e^{-x}}$$

Nice property: $\frac{d\sigma(x)}{dx} = \sigma(x)(1 - \sigma(x))$

We can derive gradient decent rules to train

- One sigmoid unit
- $\qquad \underline{ \text{Multilayer networks}} \text{ of sigmoid units} \rightarrow \text{Backpropagation}$

Error Gradient for a Sigmoid Unit

$$\frac{\partial E}{\partial w_i} = \frac{\partial}{\partial w_i} \frac{1}{2} \sum_{d \in D} (t_d - o_d)^2
= \frac{1}{2} \sum_{d} \frac{\partial}{\partial w_i} (t_d - o_d)^2
= \frac{1}{2} \sum_{d} 2(t_d - o_d) \frac{\partial}{\partial w_i} (t_d - o_d)
= \sum_{d} (t_d - o_d) \left(-\frac{\partial o_d}{\partial w_i} \right)
= -\sum_{d} (t_d - o_d) \frac{\partial o_d}{\partial net_d} \frac{\partial net_d}{\partial w_i}$$

Cont.

But we know:

$$\frac{\partial o_d}{\partial net_d} = \frac{\partial \sigma(net_d)}{\partial net_d} = o_d(1 - o_d)$$
$$\frac{\partial net_d}{\partial w_i} = \frac{\partial (\vec{w} \cdot \vec{x}_d)}{\partial w_i} = x_{i,d}$$

So:

$$\frac{\partial E}{\partial w_i} = -\sum_{d \in D} (t_d - o_d) o_d (1 - o_d) x_{i,d}$$

Summary

- If the problem is linearly separable, perceptron algorithm can solve
- Can there be multiple feasible solutions? which one is the best?
 - Logistic Regression and SVM
- Can there be multiple layers in a Neural Network?
 - MLP and Deep NN