Your answer

Assignment

- Install Golang: https://go.dev/
- Install Go and Thunder Client Extensions in VSCODE
- Download API.zip from Its
- Extract and open project in VSCODE
- Try to run in VSCODE console: "go run main.go" in cmd/api/
- If needed: Enable CGO

    - In command line in VSCODE:

        - go env -w CGO_ENABLED=1
        - go build

For a gcc you can use MinGW or MSYS2 to get GCC:

- **For example using MinGW:**

    1. Download the MinGW installer from MinGW
    2. Follow the installation instructions and make sure to install the `mingw32-base` and `mingw32-gcc-g++` packages.
    3. Add the MinGW `bin` directory (e.g., `C:\MinGW\bin`) to your system PATH:

        - Right-click on "This PC" or "Computer" and choose "Properties."
        - Click on "Advanced system settings" and then "Environment Variables."
        - In the "System variables" section, find the `Path` variable and click "Edit."
        - Add the path to your MinGW `bin` directory.
        - Restart VSCODE and test to build go again

- Test REST, CRUD with Thunder client
- Create short report (2-3 pages) of what you did, including,

    - Description of the setup: what did you just do? "big picture"
    - Description of the steps
    - Screen captures of working use of server