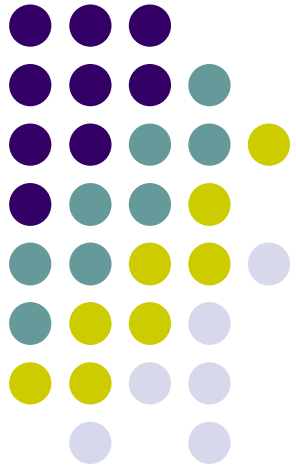
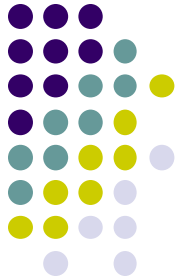
WIX1002
Fundamentals of Programming

Chapter 11

Exception Handling





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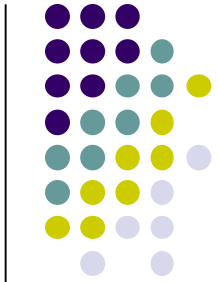
Exception Handling



- **Exception handling** is a very important aspect of writing robust software. When an error occurs in a Java program it usually results in an exception being thrown.
- An exception represents an error condition that can occur during the normal course of program execution.
- When an exception occurs, an exception is thrown.
- By using exception handling, the exception is caught and processed.
- **try-catch** statement is used for exception handling.

try-catch

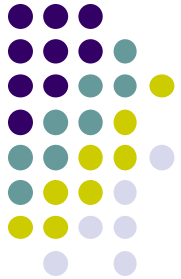
```
try {
   // try block
} catch (Exception e) {
   // catch block
}
```

```
try {
   throw new Exception("Exception Description");
} catch (Exception e) {
   System.out.println(e.getMessage());
}
```

try-catch

- Multiple catch blocks

```
try {
   // try block
} catch (ExceptionOne e) {
   // catch block
} catch (ExceptionTwo e) {
   // catch block
}
```



try-catch

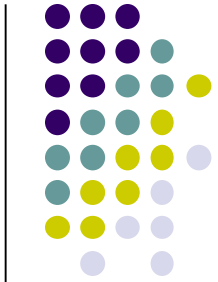
- Nested catch blocks

```
try {
   // try block

   try {
      // try block
   } catch (ExceptionOne e) {
      // catch block
   }

} catch (ExceptionOne e) {
   // catch block
}
```

Exception Class

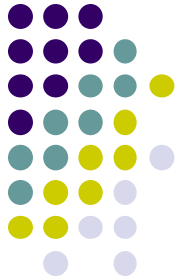


- Java includes some predefined exception classes.
- Some predefined exceptions are
  - IOException
  - NoSuchMethodException
  - FileNotFoundException
  - NumberFormatException
  - DivisionByZeroException
  - ArrayIndexOutOfBoundsException
- The new exception class can be defined. An exception class can be a derived class of any exception class.

Exception Class

```
public class exceptionClassName extends Exception {
   public exceptionClassName() {
      super("Error Message");
   }
   public exceptionClassName(String s) {
      super(S);
   }
}
```

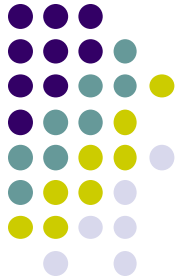
Exception in Method



- Sometimes an exception can be thrown in a method without catching it in the same method.
- The method will stop if the exception is thrown.
  - public returnType methodName(parameterType parameterName, ..) **throws ExceptionName, …**

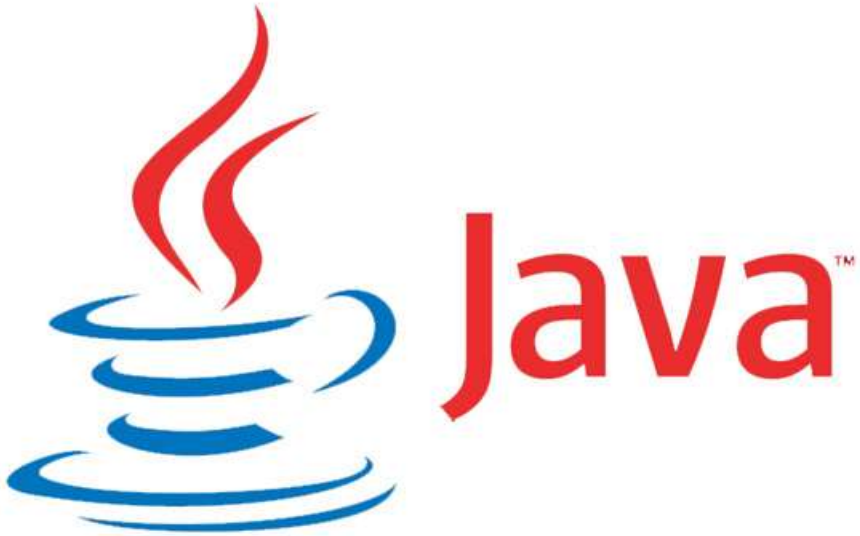
```
try {
   // try block
   methodName();
} catch (Exception e) {
   // catch block
}
```

finally



- The finally block contains code to be executed whether or not an exception is thrown in a try block.
- The finally always execute in the try block.

```
try {
   // try block
} catch (ExceptionOne e) {
   // catch block
} finally {
   // Code to be executed whether or not an exception is
    thrown
}
```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