

COMSATS University Islamabad, Vehari Campus

Department of Computer Science

Class: BCS-SP22(A) Submission Deadline: 9 Oct 2023

Subject: Data Structures and Algorithms-Lab Instructor: Yasmeen Jana

Reg. No: SP22-BCS-035

Name: MUFEEZ ASLAM

Activity 01

```
#include <iostream>

struct Node {
    int data;
    Node* next;
};

void displayLinkedListInfo(Node* head) {
    Node* ptr = head;

std::cout << "**head address:** " << &head << std::endl;
    std::cout << "head content:" << head << std::endl;</pre>
```

```
while (ptr != nullptr) {
     \mathsf{std} :: \mathsf{cout} \mathrel{<<} "** \mathsf{ptr} \; \mathsf{address} : **" \mathrel{<<} \mathsf{ptr} \mathrel{<<} \mathsf{std} :: \mathsf{endl};
     std::cout << " ptr content :" << ptr << std::endl;
     std::cout << "ptr data :" << ptr->data << std::endl;
     std::cout << "Ptr :" << ptr << std::endl;
     if (ptr->next != nullptr) {
       std::cout << "Ptr - >next:" << ptr->next << std::endl;
       std::cout << "Ptr - >data:" << ptr->next->data << std::endl;
     }
     ptr = ptr->next;
  }
}
int main() {
  Node* head = new Node{1, nullptr};
  head->next = new Node{2, nullptr};
  head->next->next = new Node{20, nullptr};
  head->next->next = new Node{30, nullptr};
  displayLinkedListInfo(head);
  while (head != nullptr) {
     Node* temp = head;
     head = head->next;
     delete temp;
  }
```

```
return 0;
```



Activity 02

```
#include <iostream>
using namespace std;

struct Node {
  int data;
  Node* next;
};
```

```
Node* createNode(int data) {
 Node* newNode = new Node;
 newNode->data = data;
 newNode->next = nullptr;
 return newNode;
}
class LinkedList {
public:
 Node* head;
 LinkedList(): head(nullptr) {}
  void insertAtBeginning(int data) {
    Node* newNode = createNode(data);
    newNode->next = head;
    head = newNode;
    cout << "Insertion at the beginning successful." << endl;
  void insertAtEnd(int data) {
    Node* newNode = createNode(data);
    if (!head) {
      head = newNode;
      cout << "Insertion at the end successful." << endl;
      return;
    }
    Node* current = head;
    while (current->next) {
      current = current->next;
```

```
}
  current->next = newNode;
  cout << "Insertion at the end successful." << endl;
}
void deleteNode(int data) {
  if (!head) {
    cout << "List is empty. Deletion not possible." << endl;
    return;
  }
  if (head->data == data) {
    Node* temp = head;
    head = head->next;
    delete temp;
    cout << "Deletion successful." << endl;
    return;
  Node* current = head;
  while (current->next) {
    if (current->next->data == data) {
      Node* temp = current->next;
      current->next = current->next->next;
      delete temp;
      cout << "Deletion successful." << endl;
      return;
    current = current->next;
  }
  cout << "Element not found. Deletion not possible." << endl;</pre>
}
```

```
void reverse() {
    Node* prev = nullptr;
    Node* current = head;
    Node* nextNode = nullptr;
    while (current) {
      nextNode = current->next;
      current->next = prev;
      prev = current;
      current = nextNode;
    }
    head = prev;
    cout << "Reversal successful." << endl;
  }
  void display() {
    Node* current = head;
    while (current) {
      cout << current->data << " -> ";
      current = current->next;
    cout << "nullptr" << endl;
  }
int main() {
  LinkedList singleLinkedList;
  while (true) {
    cout << "Which linked list you want:" << endl;</pre>
```

};

```
cout << "1: Single" << endl;</pre>
cout << "2: Double" << endl;
cout << "3: Circular" << endl;
int listChoice;
cin >> listChoice;
if (listChoice == 1) {
  int choice;
  while (true) {
    cout << "\nSingle Linked List Operations:" << endl;</pre>
    cout << "1: Insertion" << endl;
    cout << "2: Deletion" << endl;
    cout << "3: Display" << endl;
    cout << "4: Reverse" << endl;
    cout << "5: Seek" << endl;
    cout << "6: Exit" << endl;
    cin >> choice;
    if (choice == 1) {
       int insertionChoice;
       cout << "Insertion Options:" << endl;</pre>
       cout << "1: Insertion at Beginning" << endl;</pre>
       cout << "2: Insertion at End" << endl;</pre>
       cin >> insertionChoice;
       if (insertionChoice == 1) {
         int data;
         cout << "Enter data: ";
         cin >> data;
```

```
single Linked List. insert At Beginning (data);\\
         } else if (insertionChoice == 2) {
           int data;
           cout << "Enter data: ";
           cin >> data;
           singleLinkedList.insertAtEnd(data);
         }
       } else if (choice == 2) {
         int data;
         cout << "Enter data to delete: ";
         cin >> data;
         singleLinkedList.deleteNode(data);
       } else if (choice == 3) {
         singleLinkedList.display();
       } else if (choice == 4) {
         singleLinkedList.reverse();
       } else if (choice == 5) {
         // Handle seek option
       } else if (choice == 6) {
         // Exit the program
         return 0;
       } else {
         cout << "Invalid choice. Please enter a valid option." << endl;</pre>
return 0;
```

}

