

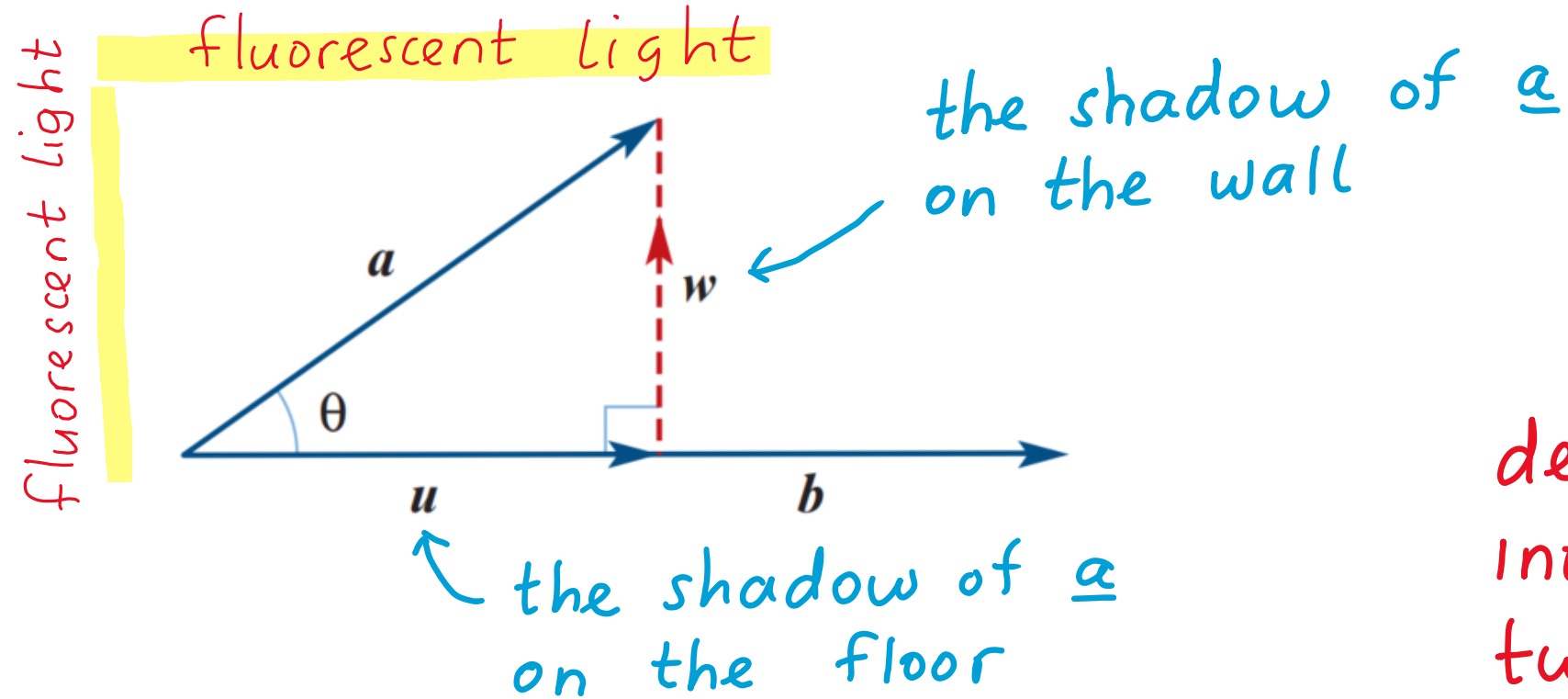
Year 11 Mathematics Specialist

Vector Projections

Ref: Cambridge Chapter 17D

Term 2 Week 2 Thursday (Double)

17D Vector projections



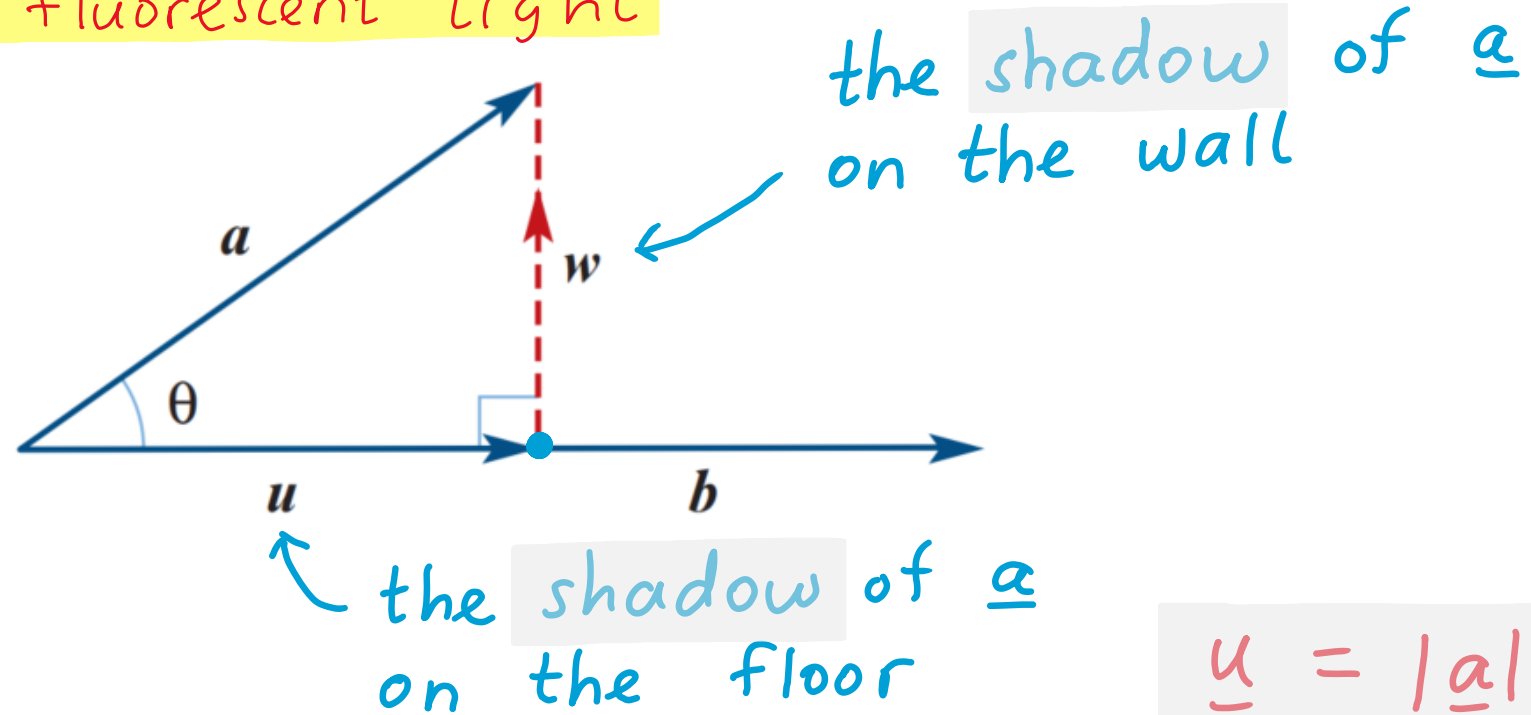
decompose a
into a sum of
two vectors

- ① one \parallel to b
- ② one \perp to b

17D Vector projections

fluorescent light

fluorescent light

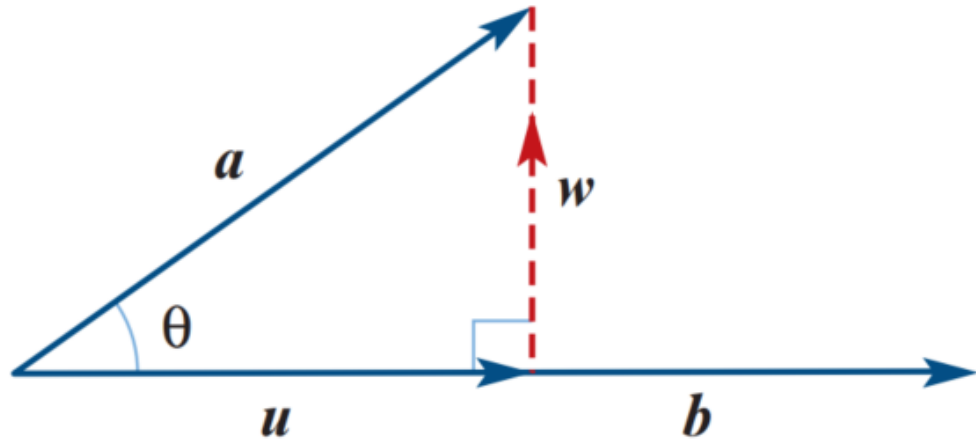


$$\underline{w} = |\underline{a}| \sin \theta \underline{j}$$

$$\underline{u} = |\underline{a}| \cos \theta \underline{i}$$

\underline{u} is the vector projection of \underline{a} in the direction of \underline{b}
vector resolute

17D Vector projections



$$k = \frac{\underline{a} \cdot \underline{b}}{\underline{b} \cdot \underline{b}}$$

$$\therefore \underline{u} = \frac{\underline{a} \cdot \underline{b}}{\underline{b} \cdot \underline{b}} \underline{b}$$

$$\underline{a} = \underline{u} + \underline{w}$$

$$\underline{u} = k \underline{b}$$

$$\underline{w} = \underline{a} - \underline{u}$$

$$\underline{w} = \underline{a} - k \underline{b}$$

$$\text{if } \underline{w} \perp \underline{b}$$

$$\text{then } \underline{w} \cdot \underline{b} = 0$$

$$(\underline{a} - k \underline{b}) \cdot \underline{b} = 0$$

$$\underline{a} \cdot \underline{b} - k(\underline{b} \cdot \underline{b}) = 0$$

$$\underline{a} \cdot \underline{b} = k(\underline{b} \cdot \underline{b})$$

$$k = \frac{\underline{a} \cdot \underline{b}}{\underline{b} \cdot \underline{b}}$$

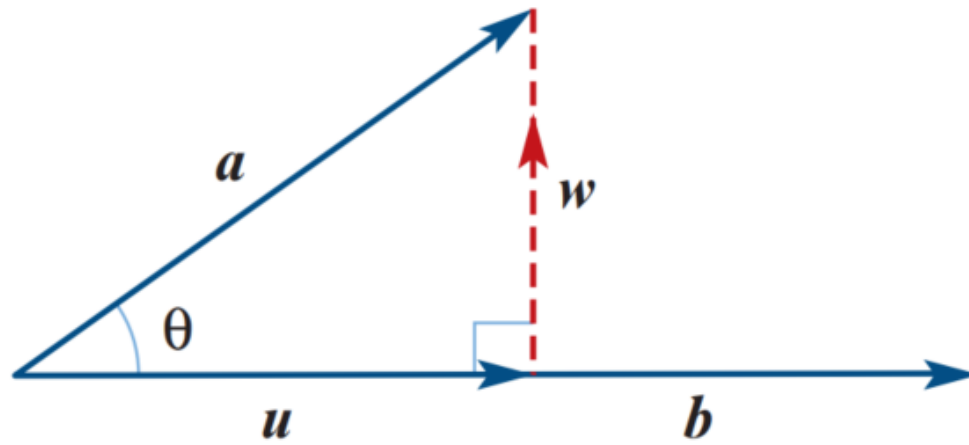
The vector resolute of \underline{a} in the direction of \underline{b}

$$\underline{u} = \frac{\underline{a} \cdot \underline{b}}{\underline{b} \cdot \underline{b}} \underline{b} = \frac{\underline{a} \cdot \underline{b}}{|\underline{b}|^2} \underline{b}$$
$$= \frac{(\underline{a} \cdot \underline{b}) \times \underline{b}}{|\underline{b}| \times |\underline{b}|}$$

$$= \left(\frac{\underline{a} \cdot \underline{b}}{|\underline{b}|} \right) \left(\frac{\underline{b}}{|\underline{b}|} \right)$$
$$= (\underline{a} \cdot \hat{\underline{b}}) \hat{\underline{b}}$$

$$\underline{a} \cdot \hat{\underline{b}} = \frac{\underline{a} \cdot \underline{b}}{|\underline{b}|}$$
$$= \underline{a} \cdot \underline{b} \times \frac{1}{|\underline{b}|}$$

$$\dots > \underline{a} \cdot \underline{b} \left(\frac{1}{|\underline{b}|} \right) \left(\frac{\underline{b}}{|\underline{b}|} \right)$$
$$< \dots \left(\underline{a} \cdot \frac{\underline{b}}{|\underline{b}|} \right) \left(\frac{\underline{b}}{|\underline{b}|} \right)$$



$$\underline{u} = \frac{\underline{a} \cdot \underline{b}}{\underline{b} \cdot \underline{b}} \underline{b}$$

$$\underline{u} = \frac{\underline{a} \cdot \underline{b}}{|\underline{b}|^2} \underline{b}$$

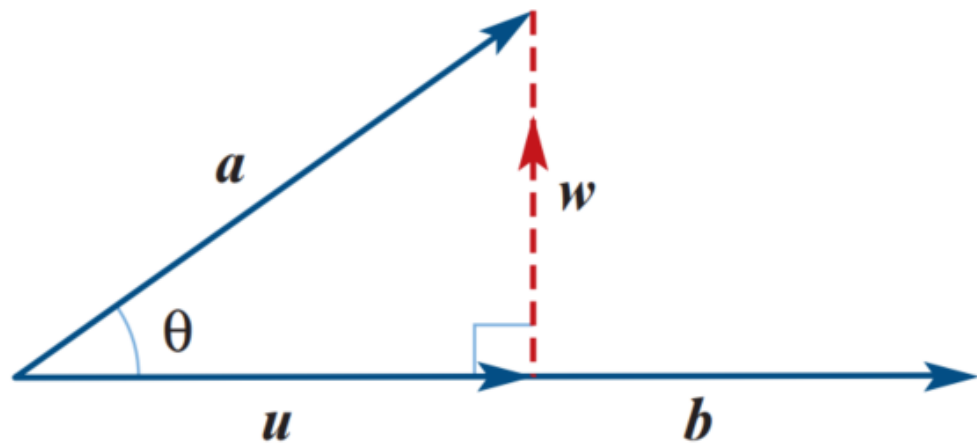
$$\underline{u} = (\underline{a} \cdot \hat{\underline{b}}) \hat{\underline{b}}$$

... the $\underline{a} \cdot \hat{\underline{b}}$ or $\frac{\underline{a} \cdot \underline{b}}{|\underline{b}|}$

... is the **signed length** of the vector resolute \underline{u}

... It is also called the **scalar resolute** of \underline{a} in the direction of \underline{b}

scalars



$$\underline{u} = \frac{\underline{a} \cdot \underline{b}}{\underline{b} \cdot \underline{b}} \underline{b}$$

$$\underline{u} = \frac{\underline{a} \cdot \underline{b}}{|\underline{b}|^2} \underline{b}$$

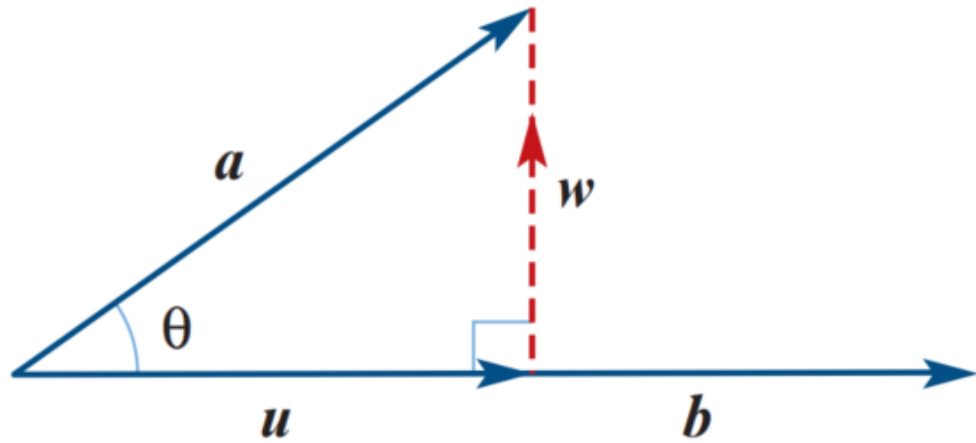
$$\underline{u} = (\underline{a} \cdot \hat{\underline{b}}) \hat{\underline{b}}$$

↑
vectors

} start with \underline{b} and scale it accordingly

} start with $\hat{\underline{b}}$ and scale it accordingly

Remember this slide?

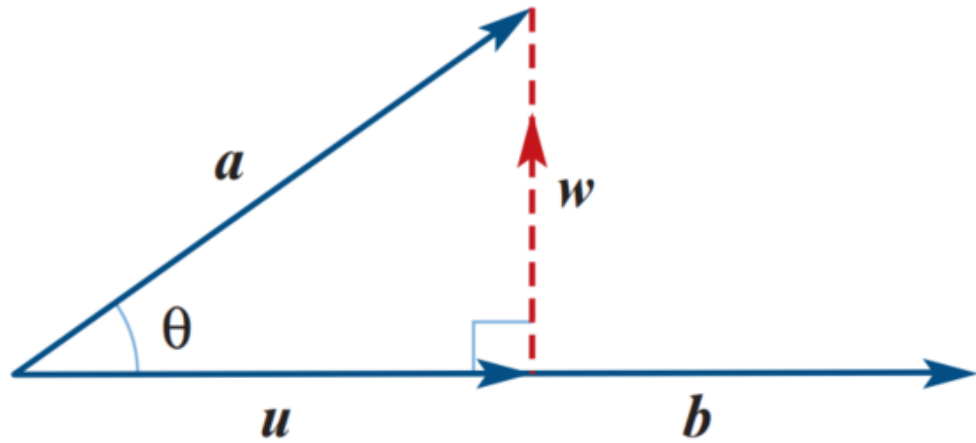


$$\underline{a} = \underline{u} + \underline{w}$$

$$\perp \underline{u} = k \underline{b}$$

$$\underline{w} = \underline{a} - \underline{u}$$

Remember this slide?



$$\underline{a} = \underline{u} + \underline{w}$$

$$\underline{a} = \frac{\underline{a} \cdot \underline{b}}{\underline{b} \cdot \underline{b}} \underline{b} + \left(\underline{a} - \frac{\underline{a} \cdot \underline{b}}{\underline{b} \cdot \underline{b}} \underline{b} \right)$$

this is called resolving vector \underline{a} into rectangular components, one \parallel to \underline{b} and one \perp to \underline{b}

$$\underline{a} = \underline{u} + \underline{w}$$

$$\underline{u} = k \underline{b}$$

$$\underline{w} = \underline{a} - \underline{u}$$



$$\underline{w} = \underline{a} - \frac{\underline{a} \cdot \underline{b}}{\underline{b} \cdot \underline{b}} \underline{b}$$

Example 12

Let $\mathbf{a} = \mathbf{i} + 3\mathbf{j}$ and $\mathbf{b} = \mathbf{i} - \mathbf{j}$. Find the vector resolute of:

a \mathbf{a} in the direction of \mathbf{b}

b \mathbf{b} in the direction of \mathbf{a} .

a) Vector resolute of $\underline{\mathbf{a}}$ in the direction of $\underline{\mathbf{b}}$

$$\text{is } \frac{\underline{\mathbf{a}} \cdot \underline{\mathbf{b}}}{\underline{\mathbf{b}} \cdot \underline{\mathbf{b}}} \underline{\mathbf{b}}$$

$$\underline{\mathbf{a}} \cdot \underline{\mathbf{b}} = 1 - 3 = -2$$

$$\underline{\mathbf{b}} \cdot \underline{\mathbf{b}} = 1 + 1 = 2$$

$$= \frac{-2}{2} (\underline{\mathbf{i}} - \underline{\mathbf{j}})$$

$$= -\mathbf{i} + \mathbf{j}$$

b) Vector resolute of $\underline{\mathbf{b}}$ in the direction of $\underline{\mathbf{a}}$

$$\text{is } \frac{\underline{\mathbf{b}} \cdot \underline{\mathbf{a}}}{\underline{\mathbf{a}} \cdot \underline{\mathbf{a}}} \underline{\mathbf{a}}$$

$$= \frac{-2}{10} (\underline{\mathbf{i}} + 3\underline{\mathbf{j}}) = -\frac{1}{5} (\underline{\mathbf{i}} + 3\underline{\mathbf{j}})$$

Example 13

Find the scalar resolute of $\mathbf{a} = 2\mathbf{i} + 2\mathbf{j}$ in the direction of $\mathbf{b} = -\mathbf{i} + 3\mathbf{j}$.

The scalar resolute of \underline{a} in the direction of \underline{b}

is

$$\frac{\underline{a} \cdot \underline{b}}{|\underline{b}|}$$

$$\underline{a} \cdot \underline{b} = -2 + 6 = 4$$

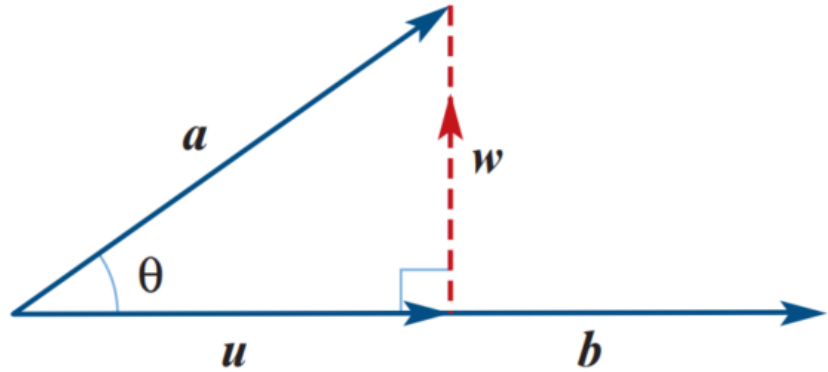
$$|\underline{b}| = \sqrt{1 + 9} = \sqrt{10}$$

$$= \frac{4}{\sqrt{10}}$$

$$= \frac{4}{\sqrt{10}} \frac{\sqrt{10}}{\sqrt{10}} = \frac{4\sqrt{10}}{10} = \frac{2\sqrt{10}}{5}$$

Example 14

Resolve $\underline{i} + 3\underline{j}$ into rectangular components, one of which is parallel to $2\underline{i} - 2\underline{j}$.



from this, the horz. component
is $\underline{u} = \frac{\underline{a} \cdot \underline{b}}{\underline{b} \cdot \underline{b}} \underline{b}$

the vert. component is

$$\underline{w} = \underline{a} - \underline{u}$$

$$\text{let } \underline{a} = \underline{i} + 3\underline{j}$$

$$\underline{b} = 2\underline{i} - 2\underline{j}$$

$$\underline{a} \cdot \underline{b} = 2 - 6 = -4$$

$$\underline{b} \cdot \underline{b} = 4 + 4 = 8$$

$$\begin{aligned} \text{vector resolute} &= -\frac{4}{8}(2\underline{i} - 2\underline{j}) \\ &= -\underline{i} + \underline{j} \end{aligned}$$

perpendicular component is

$$\underline{a} - (-\underline{i} + \underline{j}) = (\underline{i} + 3\underline{j}) - (-\underline{i} + \underline{j}) = 2\underline{i} + 2\underline{j}$$

$$\therefore \underline{i} + 3\underline{j} = (-\underline{i} + \underline{j}) + (2\underline{i} + 2\underline{j})$$