Ross M. Anderson

Computer Engineering co-op at McMaster University

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Highlights

- Excellent circuit design skills developed from McMaster Rocketry, spearheading embedded systems projects like the in-house Void Lake avionics platform and ESP32-based data-logger resulting in attending two national competitions.
- Real-world engineering experience gained from Ciena, developing, testing, and productizing multiple next-gen **fiber optic** and **near-board IO** solutions used in the **datacenter industry**, contributing to **4.79 billion dollars in revenue**.

Professional Experience

Ciena Corp. | Hardware Design Engineer

May 2023 - Aug. 2023

- Drove the design of 3 bleeding edge optical interconnect solutions, reducing connector size by 60% and doubling effective speeds, further enabling 800G datacenter connectivity and faster consumer internet.
- Conducted application verification testing on interconnect solutions, using VNAs
 Oscilloscopes, and scanning electron microscopes to assess performance and
 reliability, ensuring complete client satisfaction and product reliability.
- Led the transfer of **70**+ interconnect solutions from overseas to domestic manufacturers, navigating **supply chain issues** to ensure **timely resolutions**.

Longo's Inc. | Senior PPF Clerk

Aug. 2019 - Sept. 2022

 Delivered customer service in a fast-paced kitchen environment while also training new employees, demonstrating strong communication and time management skills, resulting in satisfied customers and happy managers.

Projects / Extracurriculars

McMaster Rocketry Club | Avionics Dev

Sept. 2022 - May. 2023

- Responsible for designing and coding our homebrew Void Lake architecture, using Altium Designer, Rust, and Fusion360.
- Developed an STM32 power management and distribution board used in the Marauder II rocket, overcoming challenges like reducing crosstalk, thermal management, and dimensional constraints.
- Designed an **ESP32 data-logging PCB** using KiCad for first-year students to learn about the **software and EDA aspects** of the club.

5-Band Desktop Graphic Equalizer

Mar 2023 – Aug. 2023

- Designed an op-amp based graphic equalizer using Altium and Fusion360, saving over \$135 compared to similar off the shelf solutions.
- Uses both digital analog circuitry with key considerations being taken for a lownoise power supply and EMF interference, resulting in a product that outpreforms other solutions available on the market.

Arduino-Controlled Laser CNC

Jan. 2022 - Jun. 2022

 Built a laser CNC machine from scratch capable of engraving wood for under \$120 using Autodesk Fusion360 and filament-based 3D printing to rapidly prototype potential designs.

Skills

Electrical

- Altium Designer and KiCad used for multiple personal projects and McMaster Rocketry.
- Cadence Allegro used for high-speed signal and interconnect verification for various PCBs and backplanes at Ciena.

Software

- C++ / Arduino / Python
- React, Bootstrap, and Firebase used to build a food bank logistics app for Deltahacks 9.
- ReactJS used to code an educational training app for volunteers at a nonprofit healthcare organization.
- Git / GitHub

CAD

- SolidWorks and Fusion360 used on various projects involving FEA and GD&T.
- Designed a flight-sim joystick using Fusion 360's T-spline workflow.
- Created a planetary gear mechanism that converted linear motion to rotary in Inventor, landing a **firstplace victory** in creativity for a McMaster University competition.
- Designed a working mechanical hand in Blender, seen by 2000+ people and downloaded
 50+ times

Education

McMaster University Sept. 2022 – Apr. 2026