### The OpenSSL Guide

The OpenSSL Project

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## Part I Foundations

### Chapter 1

### Outline - to be deleted

- I. Part: Foundations
  - A. Chapter: Introduction
    - 1. Purpose of this book
    - 2. Layout and how to navigate this book
    - 3. This is an open source book
    - 4. About the authors
  - B. Chapter: About OpenSSL
    - 1. What is OpenSSL
      - a. Describe OpenSSL as a command line tool
      - b. Describe OpenSSL as a SSL/TLS/DTLS library
      - c. Describe OpenSSL as a crypto library
    - 2. OpenSSL History
      - a. SSLeay
      - b. OpenSSL formation
      - c. The lean years and FIPS
      - d. Changes in the team membership and processes
      - e. OpenSSL today
  - C. Chapter: Getting OpenSSL
    - 1. OpenSSL Version Numbering
    - 2. Using pre-built binaries
    - 3. Pre-requisites for building OpenSSL from source
    - 4. Compiling and installing from source
    - 5. Troubleshooting some common build issues
  - D. Chapter: Programming Fundamentals
    - 1. Memory management
      - a. new and free functions

- b. OPENSSL\_malloc, OPENSSL\_zalloc and OPENSSL\_free
- c. get0, get1, set0, set1 etc
- d. Debugging memory issues
- 2. BIOs
- 3. Serialisation and De-serialisation
  - a. i2d and d2i functions
- 4. Stacks
- 5. LHashes
- 6. NIDs
- 7. Identifying the OpenSSL version
- 8. Automatic Library Initialisation and De-initialisation
- 9. Threads
- E. Chapter: Certificates and Certificate Authorities
- F. Chapter: Working with Certificate and Key files
  - 1. PEM files
  - 2. PKCS8 files
  - 3. PCKS12 files
- G. Chapter: Certificate Revocation
  - 1. CRLs
  - 2. OCSP
- H. Chapter: Configuration via CONF
- I. Chapter: Engines (Advanced Topic)
- J. Chapter: Stores (Advanced Topic)
- K. Chapter: Advanced Certificates (Advanced Topic)
- L. Chapter: Certificate Transparency (Advanced Topic)
- M. Chapter: Asynchronous operation (Advanced Topic)
- N. Chapter: ASN.1 (Advanced Topic)
- O. Chapter: UIs (Advanced Topic)

#### II. Part: SSL/TLS/DTLS

- A. Chapter: Understanding SSL/TLS
  - 1. Security properties of an SSL/TLS connection
  - 2. Overview of SSL/TLS versions
  - 3. Overview of establishing identity
  - 4. Overview of ciphersuites
  - 5. Records
  - 6. Overview of the Handshake
  - 7. Sessions and resumption

- B. Chapter: Getting Started
  - 1. Creating an SSL\_CTX
  - 2. Creating a self-signed certificate
  - 3. Starting the test server
  - 4. A simple client
    - a. Connecting
    - b. Exchanging data
    - c. Shutting down
  - 5. Compilation
  - 6. Running the client
  - 7. Adding the trusted CAs
  - 8. A simple server
    - a. Setting up the SSL\_CTX
    - b. Accepting incoming connections
- C. Chapter: Ciphersuites
  - 1. Parts of the Ciphersuite
  - 2. Ciphersuite Naming
  - 3. TLSv1.3 Ciphersuites
  - 4. Configuring the available Ciphersuites
  - 5. Ciphersuite selection (client vs server preference)
  - 6. Key Exchange Mechanisms
    - a. RSA
    - b. DHE
    - c. ECDHE (covering some basics of curve types: P-256, X25519 etc)
    - d. SRP
    - e. PSK
  - 7. Authentication
    - a. RSA
    - b. ECDSA
    - c. EdDSA? (future)
  - 8. Encryption
    - a. AES
    - b. Camellia
    - c. ChaCha
    - d. etc
  - 9. MAC/AEAD
- D. Chapter: Basic Operation
  - 1. The read and write BIOs

- 2. Alerts
- 3. Version Negotiation
- 4. SSL\_read, SSL\_write and SSL\_get\_error
  - a. Non-blocking IO
  - b. Pending data
- 5. Shutting down
- 6. Client Authentication
- 7. Renegotiation
- 8. Compression
- 9. SSL BIO
- 10. Exporting secrets
- E. Chapter: Sessions
  - 1. Resumption handshakes
  - 2. Simple sessions and session files
  - 3. Session tickets
  - 4. Session caches
- F. Chapter: Configuration
  - 1. Setting options and modes
    - a. Some common options/modes
    - (1) SSL\_MODE\_AUTO\_RETRY
    - (2) SSL\_MODE\_RELEASE\_BUFFERS
  - 2. Signature Algorithms
  - 3. Supported Groups
  - 4. Configuration using SSL\_CONF
  - 5. Security levels and the security callbacks
- G. Chapter: DTLS
  - 1. Key differences with TLS
  - 2. Transports
    - a. UDP
    - b. SCTP
    - c. MTU issues
  - 3. Retransmissions and the DTLS timer
  - 4. Listening for connections and cookies
- H. Chapter: TLSv1.3
- I. Chapter: Debugging Connection Failures
- J. Chapter: Advanced Extensions (Advanced Topic)
  - 1. SNI
  - 2. ALPN and NPN

- 3. SRTP
- 4. EC point formats
- 5. Extended Master Secret
- 6. Encrypt-Then-MAC
- 7. OCSP in SSL/TLS
- 8. Certificate Transparency in SSL/TLS
- 9. Custom extensions
- K. Chapter: DANE (Advanced Topic)
- L. Chapter: Optimisation (Advanced Topic)
  - 1. Multiblock
  - 2. Async
  - 3. Pipelining
  - 4. Fragment sizes
  - 5. Read ahead

#### III. Part: Cryptography

- A. Chapter: Working with BIGNUMs
- B. Chapter: Random Numbers
- C. Chapter: Encryption and Decryption (Symmetric)
  - 1. What is symmetric encryption
  - 2. Block and stream ciphers
  - 3. Modes
  - 4. IVs and Nonces
  - 5. A simple encryption/decryption example
  - 6. AEAD
    - a. Tags
    - b. GCM
    - c. OCB
    - d. CCM
    - e. ChaCha20-Poly1305
  - 7. XTS
- D. Chapter: Asymmetric encryption and decryption
- E. Chapter: Digital signatures
- F. Chapter: Hashes
- G. Chapter: Message Authentication Codes
- H. Chapter: Key Generation and Derivation
- I. Chapter: CMS (PKCS.7) and S/MIME (Advanced Topic)
- J. Chapter: Elliptic Curves (Advanced Topic)

## Chapter 2

## About OpenSSL

[TODO:Add some text here.]

# $\begin{array}{c} {\rm Part~II} \\ {\rm SSL/TLS/DTLS} \end{array}$

# Part III Cryptography