



October/November 2021

**NUMERICAL METHODS I  
COS2633****Duration: 2 hours****100 Marks****Examiners:**

First: DR L MASINGA

Second: DR G MOREMEDI

**INSTRUCTIONS:**

**This is a closed book examination.**

**As a property of the University of South Africa, this question paper may not be shared or distributed in any format.**

**Follow the instructions on the handling of this online assessment when you upload your answer script on the myExams platform.**

**Late submissions beyond the allocated time will not be accepted.**

**SPECIFIC INSTRUCTIONS:**

1. ANSWER ALL FOUR QUESTIONS.
2. A non-programmable calculator can be used for computations.
3. Start each question on a new page. Keep parts of a question together.
4. Show all essential work and formulas used in the computations.
5. Useful formulae are given on the last page

**[TURN OVER]**

**QUESTION 1**

Consider the nonlinear equation  $f(x) = x^2 - 4 \sin x = 0$  whose solution is to be approximated numerically. Apart from  $x = 0$  the root equation has another root in  $[1, 2.5]$ . (*Hint:  $x$  in radians*)

- (a) Sketch the graph to be used to approximate the root using the fixed point scheme,  $x = \frac{4 \sin x}{x}$  for  $x \in [1, 2.5]$ . Show on the graph a geometrical illustration of whether the fixed point scheme will converge to the root starting at  $x_0 = 1.5$ . (7)
- (b) Perform three iterations of the fixed point scheme,  $x = \frac{4 \sin x}{x}$  to approximate the root using  $x_0 = 1.5$  as the initial approximation. (8)
- (c) Perform three iterations of Newton's method for the function in (a) above, using  $x(0) = 1.5$  as the initial solution. (10)

[25]

**QUESTION 2**

Consider the experimental data below for a certain function:

$x$	0	1	2	3	4	5
$f(x)$	2.1	7.7	13.6	27.2	40.9	61.1

- (a) Show (do not formulate) that the set of normal equations to be solved to construct a quadratic least squares polynomial  $P(x) = a_0 + a_1x + a_2x^2$  is given by (7)
- $$\begin{array}{rclclcl} 6a_0 & + & 15a_1 & + & 55a_2 & = & 152.60 \\ 15a_0 & + & 55a_1 & + & 225a_2 & = & 585.60 \\ 55a_0 & + & 225a_1 & + & 979a_2 & = & 2488.80 \end{array}$$
- (b) Given that the coefficients of the quadratic least squares polynomial in (a) above are  $a_0 = 2.4786$ ,  $a_1 = 2.3593$ ,  $a_2 = 1.8607$ , write down the  $P(x)$  and use it to approximate  $f(2.5)$ . (3)
- (c) By selecting three suitable data points in the given set, construct a second degree Newton's divided difference polynomial that interpolates the three selected points, and use it to find an approximation of  $f(2.5)$ . (7)
- (d) Approximate the value of  $f(2.5)$  using the least squares exponential form  $y = a_0e^{a_1x}$ . Compute the error in the approximation. (8)

[25]

**QUESTION 3**

Consider the linear system

$$\begin{array}{rclclcl} 4.63x_1 & - & 1.21x_2 & + & 3.22x_3 & = & 2.22 \\ -3.07x_1 & + & 5.48x_2 & + & 2.11x_3 & = & -3.17 \\ 1.26x_1 & + & 3.11x_2 & + & 4.57x_3 & = & 5.11 \end{array}$$

[TURN OVER]

- (a) Determine whether the coefficient matrix is diagonally dominant and deduce whether iterative methods are likely to converge to the solution. (5)
- (b) Compute an approximate solution of the system using three iterations of Gauss-Seidel method with  $\mathbf{x}^{(0)} = (0, 0, 0)^T$  as the initial solution. (10)
- (c) Use Gaussian elimination with scaled partial pivoting to solve the system. (10)
- [25]

#### QUESTION 4

Consider the data below

$x$	$f(x)$	$f'(x)$
1	0	1
1.25	0.2789	1.2231
1.5	0.6082	1.4055
1.75	0.9793	1.5596
2	1.3863	1.6931

- (a) Approximate  $f'(1.5)$  using the three-point midpoint formula. (3)
- (b) Compute an approximation of  $\int_1^2 f(x) dx$  using the composite Simpson's rule. (7)
- (c) If the data in given above is for  $f(x) = x \ln x$ , use the three-point Gauss quadrature method to approximate  $\int_1^2 f(x) dx$ . (9)
- (Hint: Parameters,  $c_0 = c_2 = 0.5555555555$ ,  $c_1 = 0.8888888888$ ;  $r_0 = -r_2 = 0.774596669$ ,  $r_1 = 0.0$  )
- (d) Approximate the actual error in the approximations obtained in (a) - (c) above. (6)

[25]

**TOTAL MARKS: [100]**