# **Day 1 - Function Exercise**

#### **Exercise 1: Basic Function**

**Task**: Create a function called greet that:

- 1. Takes a name (&str) as parameter
- 2. Returns a String in the format "Hello, {name}!"
- 3. Call it with your name and print the result

```
1 fn main() {
2  // Call your function here
3 }
4
```

## **Exercise 2: Multiple Parameters**

**Task**: Write a function calculate\_area that:

- 1. Takes width and height (both f64)
- 2. Returns the area (width \* height)
- 3. Handle the case where either parameter is negative by returning 0.0

```
1 fn main() {
2    println!("Area: {}", calculate_area(3.5, 4.2));
3    println!("Area (negative): {}",
    calculate_area(-1.0, 5.0));
4  }
5
```

**Exercise 3: Function with Conditional Logic** 

**Task**: Create a function is even that:

- 1. Takes an integer (i32)
- 2. Returns a bool (true if even, false if odd)
- 3. Use an expression body (no return keyword)

```
1 fn main() {
2    println!("Is 4 even? {}", is_even(4));
3    println!("Is 7 even? {}", is_even(7));
4 }
5
```

### **Exercise 4: Recursive Function**

**Task**: Implement a recursive factorial function that:

- 1. Takes an unsigned integer (u32)
- 2. Returns its factorial (n! =  $n \times (n-1) \times ... \times 1$ )
- 3. Handle the base case (0! = 1)

```
1 fn main() {
2    println!("5! = {}", factorial(5));
3    println!("0! = {}", factorial(0));
4  }
5
```

#### **Exercise 5: Generic Function**

**Task**: Write a function find max that:

- 1. Takes a slice of any type that implements PartialOrd
- 2. Returns an Option < &T > (Some with max value, or None if empty)
- 3. Test it with both integers and strings



```
1 fn main() {
2    let numbers = vec![34, 12, 78, 3];
3    let words = vec!["apple", "banana", "cherry"];
4
5    println!("Max number: {:?}", find_max(&numbers));
6    println!("Max word: {:?}", find_max(&words));
7 }
8
```

## **Bonus Exercise: Higher-Order Function**

**Task**: Create a function apply\_twice that:

- 1. Takes a function and a value
- 2. Applies the function to the value twice
- 3. Test it with a simple increment function

```
1 fn main() {
2  let increment = |x| x + 1;
3  println!("Apply twice: {}", apply_twice(increment, 5));
4 }
5
```

Each exercise focuses on different Rust function features:

- 1. Basic declaration and string handling
- 2. Parameter handling and simple validation
- 3. Expression-bodied functions
- 4. Recursion and base cases
- 5. Generics and trait bounds

Bonus: Function pointers/closures