

Assignment: RFID Card Top-Up System

Instructor: Gabriel Baziramwabo

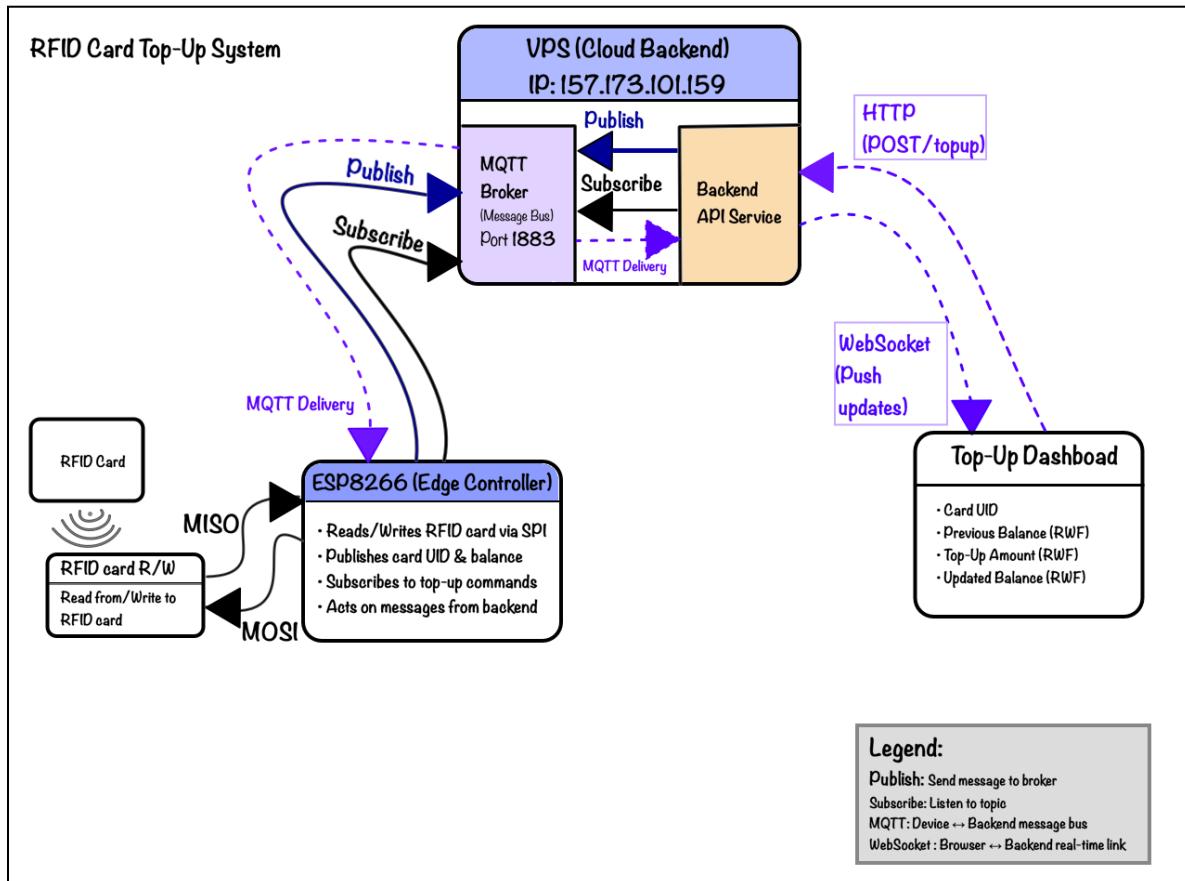
Keywords: *RFID Systems, IoT Architecture, MQTT Messaging, Publish–Subscribe Model, Edge Controllers, Cloud-Based Backend Services, Real-Time Web Communication, Embedded Networking*

1. Objective

Design and implement a complete RFID card top-up system using an ESP8266, a cloud backend (VPS), and a web dashboard.

The system must allow multiple teams to operate simultaneously on the same MQTT broker without interfering with one another.

2. System Architecture



RFID Card Top-Up System Architecture

Your implementation must follow this architecture strictly:

- **ESP8266 (Edge Controller)**
 - Reads and writes RFID card data
 - Publishes card UID and balance via MQTT
 - Subscribes to top-up commands via MQTT
 - *Must NOT use HTTP or WebSocket*
- **Backend API Service (VPS)**
 - Receives user commands via HTTP
 - Communicates with ESP8266 via MQTT
 - Pushes real-time updates to browsers via WebSocket
- **Web Dashboard (Browser)**
 - Sends top-up requests via HTTP
 - Receives balance updates via WebSocket
 - *Must NOT communicate directly with MQTT*

3. Critical Rule: MQTT Topic Isolation

All teams share the same MQTT broker.

To avoid conflicts, each team must use a unique topic namespace.

Team Identifier: Each team must choose a unique team_id (example: team01, alpha, y2b_grp3).

Base Topic: rfid/<team_id>/

3.1. Required MQTT Topics

3.1.1. Card status (ESP8266 → Broker)

rfid/<team_id>/card/status

Payload example:

```
{  
  "uid": "A1B2C3D4",  
  "balance": 3000  
}
```

3.1.2. Top-up command (Backend → ESP8266)

rfid/<team_id>/card/topup

Payload example:

```
{  
    "uid": "A1B2C3D4",  
    "amount": 500  
}
```

3.1.3. Updated balance (ESP8266 → Broker)

rfid/<team_id>/card/balance

Payload example:

```
{  
    "uid": "A1B2C3D4",  
    "new_balance": 3500  
}
```

3.2. Forbidden Practices

Using generic topics such as:

rfid/card
rfid/topup
balance

Subscribing to wildcard topics such as:

rfid/#

Publishing or subscribing to another team's namespace

::Any team interfering with others will lose marks.

4. HTTP & WebSocket Requirements

- The backend must expose at least:

POST /topup

- The dashboard must:
 - Send top-up commands via HTTP
 - Receive real-time updates via WebSocket
 - ***Polling is not allowed***

5. Submission Requirements

- Each team member must individually push the project files to their own GitHub repository
- The GitHub repository link must be submitted individually via a Google Form shared later.
- The live dashboard URL (hosted on the VPS or any other hosting platform) must be submitted via the same Google Form
- A quiz link will also be included in the same form for assessment

⚠️ **Repositories must be:**

- Public
- Well structured
- Clearly documented (*README.md is mandatory*)

6. Evaluation Focus

- Correct and appropriate use of HTTP, WebSocket, and MQTT
- Proper MQTT topic isolation on the shared broker
- Complete end-to-end system functionality
- System stability in a shared-broker environment
- Code clarity, structure, and repository organization

📌 **Note:** The **Arduino IDE** may be used; however, **MicroPython is strongly encouraged**.

Golden Rule

**Devices speak MQTT.
Users speak HTTP and WebSocket.
The backend translates between them.**

Final note

This assignment is designed to test real-world IoT system design, not just code execution. Architectural violations will be penalized even if the system appears to work.