

# CSE 221: Algorithms

## Introduction to algorithms

Mumit Khan  
Fatema Tuz Zohora

Computer Science and Engineering  
BRAC University

### References

- 1 Jon Kleinberg and Éva Tardos, *Algorithm Design*. Pearson Education, 2006.
- 2 T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein, *Introduction to Algorithms, Second Edition*. The MIT Press, September 2001.

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# Algorithm

## Definition (from Wikipedia)

[...] an algorithm [...] is an effective method for solving a problem expressed as a finite sequence of steps. Algorithms are used for calculation, data processing, and many other fields.

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**Elegance** Ah, this is where the “art” in Computer Science comes in!

# Contents

## 1 Introduction to algorithms

- Natural search space
- Algorithm analysis
- Asymptotic complexity
- Correctness
- Recurrences

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# Exhaustive search vs. efficient algorithm

## Exhaustive search

- 1 Enumerate all possible *configurations* (need to know what the *natural search space* is).
- 2 Pick *the* (or, *a* – there may be many solutions) *configuration* that satisfies the criteria for solution.



# Exhaustive search vs. efficient algorithm

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The *natural search space* is often very large!

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The goal of efficient algorithms is to **significantly shrink** the natural search space.

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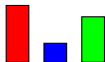
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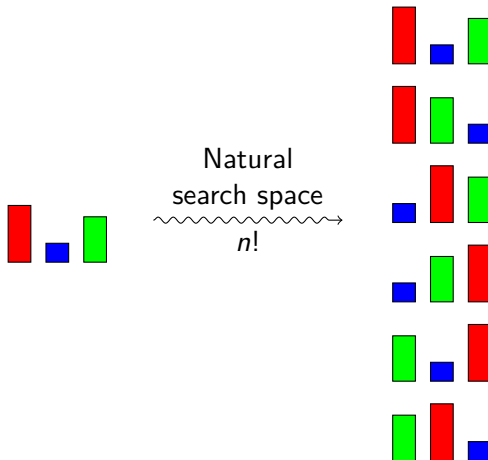
## Efficient algorithm?

The goal of efficient algorithms is to **significantly shrink** the natural search space. **Is it always possible?**

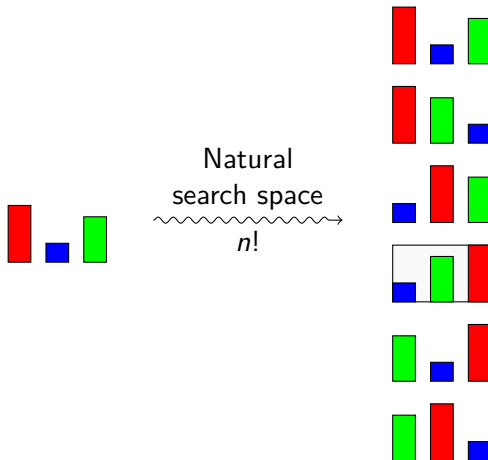
# The sorting problem



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## Search space

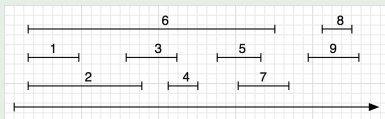
Natural search space is  $n!$  (all possible permutations).

# The interval scheduling problem

## Definition

Given a set of schedules  $I = \{I_i\}$ , find the largest set  $A \subseteq I$  such that the members of  $A$  are non-conflicting.

## Example

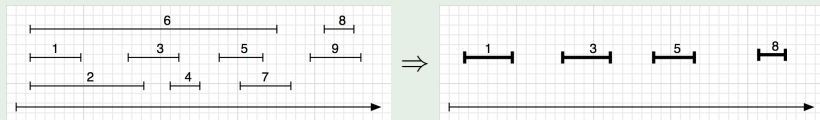


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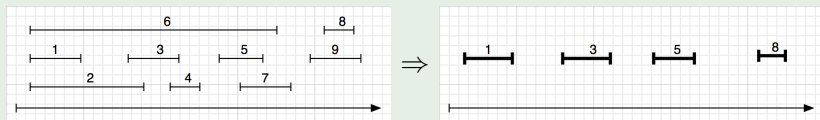


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## Search space

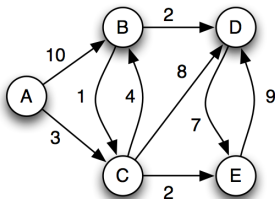
Natural search space is  $2^n - 1$  (the set of non-empty subsets).

# The shortest path problem

## Definition

Given a weighted directed graph, find the shortest path from the source vertex to all the other vertices.

## Example

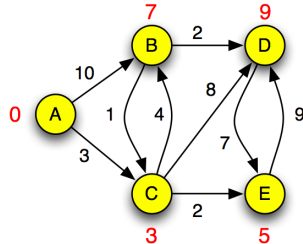
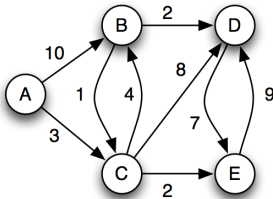


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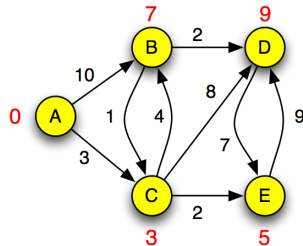
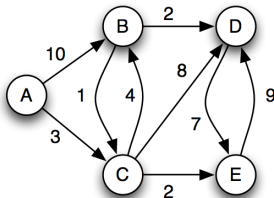


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## Search space

Natural search space is exponential.

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# Finding the largest element in a sequence

The search for maximum problem

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1   $max \leftarrow A[1]$ 
2  for  $i \leftarrow 2$  to  $n$ 
3      do if  $A[i] > max$ 
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# Finding the largest element in a sequence: analysis

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<i>cost</i>	<i>times</i>
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$c_4$	$n - 1$
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*cost*    *times*

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$c_5$      $x$

$c_6$     1

Total cost

$$T(n) = (c_1 - c_4 + c_6) + (c_2 + c_4)n + c_5x$$



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Best-case cost:  $x = 0$ , when  $A[1]$  is the largest element

$$\begin{aligned} T(n) &= (c_1 - c_4 + c_6) + (c_2 + c_4)n \\ &= cn + d \quad \text{where } c \text{ and } d \text{ are constants} \end{aligned}$$

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Worst-case cost:  $x = n - 1$ , when  $A$  is sorted

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Total cost

$$T(n) = (c_1 - c_4 + c_6) + (c_2 + c_4)n + c_5x$$

Average-case cost:  $E[x] = \frac{n}{2}$

$$\begin{aligned} T(n) &= (c_1 - c_4 + c_6) + (c_2 + c_4)n + c_5 \frac{n}{2} \\ &= cn + d \quad \text{where } c \text{ and } d \text{ are constants} \end{aligned}$$

# FIND-MAXIMUM analysis: summary

**Best case** Runs in **linear** time, when  $A[1]$  is the largest element.

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## Question

Which one to use to analyze algorithms?

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## Question

Which one to use to analyze algorithms?

All are of the same degree, so which one to choose?

What is the problem with average-case analysis?

# Inserting into a sorted sequence

## The INSERT-SORTED problem

Insert the given *key* in a sorted sequence  $A[1..n]$  of  $n$  numbers such that resulting sequence  $A[1..n+1]$  remain sorted.

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## Example

INPUT: Given the following sorted sequence and *key* = 4

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OUTPUT: A sorted sequence of  $n+1$  numbers, with the *key* = 4 inserted in its proper position.

2	3	4	6	8	9
1	2	3	4	5	6

# Inserting into a sorted sequence

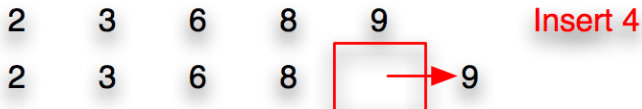
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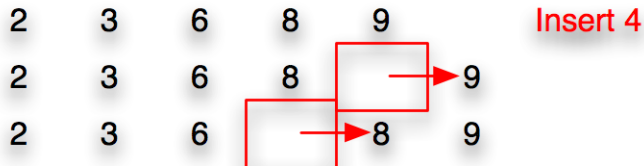
sorted

Insert 4

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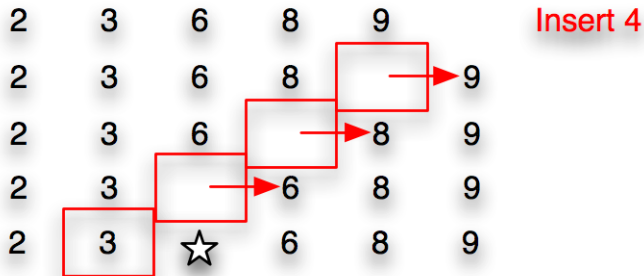


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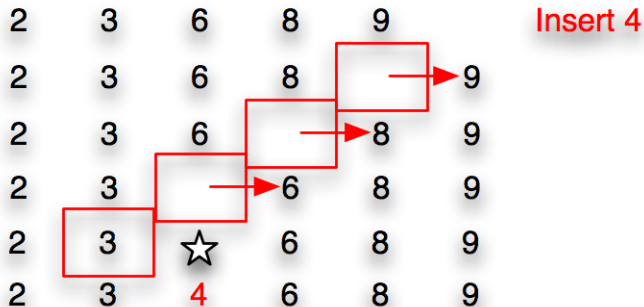


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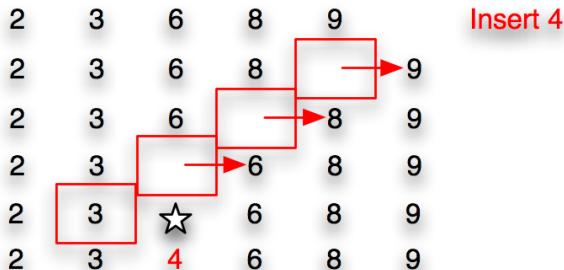
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## Algorithm

INSERT-SORTED( $key, A, n$ )  $\triangleright A[1 \dots n]$

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2  while  $i > 0$  and  $A[i] > key$ 
3      do  $A[i + 1] \leftarrow A[i]$ 
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# Analyzing the algorithm

INSERT-SORTED( $key, A, n$ )  $\triangleright A[1..n]$

	<i>cost</i>	<i>times</i>
1 $i \leftarrow n$	$c_1$	1
2 <b>while</b> $i > 0$ and $A[i] > key$	$c_2$	$x^a$
3 <b>do</b> $A[i + 1] \leftarrow A[i]$	$c_3$	$x - 1$
4 $i \leftarrow i - 1$	$c_4$	$x - 1$
5 $A[i + 1] \leftarrow key$	$c_5$	1

---

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Total cost

$$T(n) = c_1 + c_2x + (c_3 + c_4)(x - 1) + c_5$$

# Analyzing the algorithm

INSERT-SORTED( $key, A, n$ )  $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
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Total cost

$$T(n) = c_1 + c_2x + (c_3 + c_4)(x - 1) + c_5$$

Best-case cost:  $x = 1$ , when  $key > A[n]$

$$T(n) = c_1 + c_2 + c_5 = c \quad \text{where } c \text{ is a constant}$$

# Analyzing the algorithm

INSERT-SORTED(*key*, *A*, *n*)  $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
1 $i \leftarrow n$	$c_1$	1
2 <b>while</b> $i > 0$ and $A[i] > \text{key}$	$c_2$	$x$
3 <b>do</b> $A[i + 1] \leftarrow A[i]$	$c_3$	$x - 1$
4 $i \leftarrow i - 1$	$c_4$	$x - 1$
5 $A[i + 1] \leftarrow \text{key}$	$c_5$	1

Total cost

$$T(n) = c_1 + c_2x + (c_3 + c_4)(x - 1) + c_5$$

Worst-case cost:  $x = n + 1$ , when  $\text{key} < A[1]$

$$\begin{aligned} T(n) &= c_1 + c_2(n + 1) + (c_3 + c_4)n + c_5 \\ &= cn + d \quad \text{where } c \text{ and } d \text{ are constants} \end{aligned}$$

# Analyzing the algorithm

INSERT-SORTED( $key, A, n$ )  $\triangleright A[1..n]$

	<i>cost</i>	<i>times</i>
1 $i \leftarrow n$	$c_1$	1
2 <b>while</b> $i > 0$ and $A[i] > key$	$c_2$	$x$
3 <b>do</b> $A[i + 1] \leftarrow A[i]$	$c_3$	$x - 1$
4 $i \leftarrow i - 1$	$c_4$	$x - 1$
5 $A[i + 1] \leftarrow key$	$c_5$	1

Total cost

$$T(n) = c_1 + c_2x + (c_3 + c_4)(x - 1) + c_5$$

Average-case cost:  $E[x] = \frac{n}{2}$

$$\begin{aligned} T(n) &= c_1 + (c_2 + c_3 + c_4)\frac{n}{2} + c_5 \\ &= cn + d \quad \text{where } c \text{ and } d \text{ are constants} \end{aligned}$$

# INSERT-SORTED analysis: summary

**Best case** Runs in **constant** time, when  $key > A[n]$ .

**Worst case** Runs in **linear** time, when  $key < A[1]$ .

**Average case** Runs in **linear** time, if we assume randomly distributed input data.

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*Often as bad as the worst-case performance.*

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## Question

Which one to use to analyze algorithms?

# INSERT-SORTED analysis: summary

**Best case** Runs in **constant** time, when  $key > A[n]$ .

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**Average case** Runs in **linear** time, if we assume randomly distributed input data.

*Often as bad as the worst-case performance.*

## Question

Which one to use to analyze algorithms?

Worst-case or average-case, but **certainly not the best-case performance!**

What is the problem with average-case analysis?

# Sorting

## The sorting problem

INPUT: A sequence of  $n$  numbers  $\langle a_1, a_2, \dots, a_n \rangle$

5	2	10	4	3	6
1	2	3	4	5	6

# Sorting

## The sorting problem

INPUT: A sequence of  $n$  numbers  $\langle a_1, a_2, \dots, a_n \rangle$

5	2	10	4	3	6
1	2	3	4	5	6

OUTPUT: A permutation  $\langle a'_1, a'_2, \dots, a'_n \rangle$  of the input sequence such that  $a'_1 \leq a'_2 \leq \dots \leq a'_n$ .

2	3	4	5	6	10
1	2	3	4	5	6

# Sorting

## The sorting problem

INPUT: A sequence of  $n$  numbers  $\langle a_1, a_2, \dots, a_n \rangle$

5	2	10	4	3	6
1	2	3	4	5	6

OUTPUT: A permutation  $\langle a'_1, a'_2, \dots, a'_n \rangle$  of the input sequence such that  $a'_1 \leq a'_2 \leq \dots \leq a'_n$ .

2	3	4	5	6	10
1	2	3	4	5	6

## Sorting algorithms

- Bubble, Selection, Insertion, Shell, ...
- Quicksort, Heapsort, Mergesort, ...



# Insertion sort

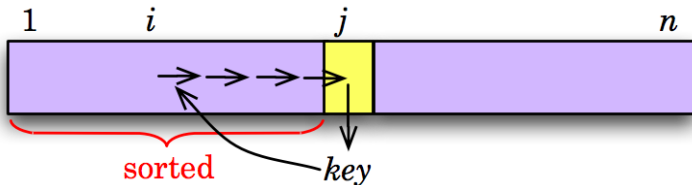
## Algorithm

```
INSERTION-SORT( $A, n$ )  $\triangleright A[1..n]$   
1  for  $j \leftarrow 2$  to  $n$   
2      do  $key \leftarrow A[j]$   
3           $i \leftarrow j - 1$   
4          while  $i > 0$  and  $A[i] > key$   
5              do  $A[i + 1] \leftarrow A[i]$   
6                   $i \leftarrow i - 1$   
7           $A[i + 1] \leftarrow key$ 
```

# Insertion sort

## Algorithm

```
INSERTION-SORT( $A, n$ )  $\triangleright A[1..n]$   
1  for  $j \leftarrow 2$  to  $n$   
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6                   $i \leftarrow i - 1$   
7           $A[i + 1] \leftarrow key$ 
```



# Sorting a sequence with Insertion sort

8

2

4

9

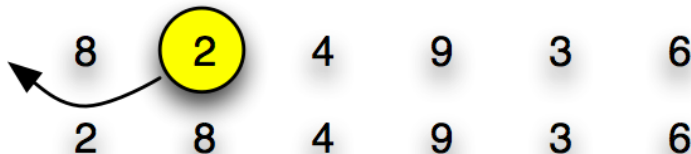
3

6

# Sorting a sequence with Insertion sort



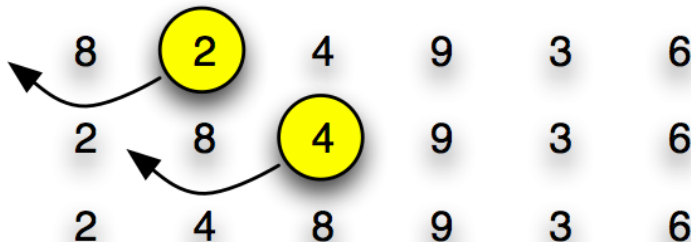
# Sorting a sequence with Insertion sort



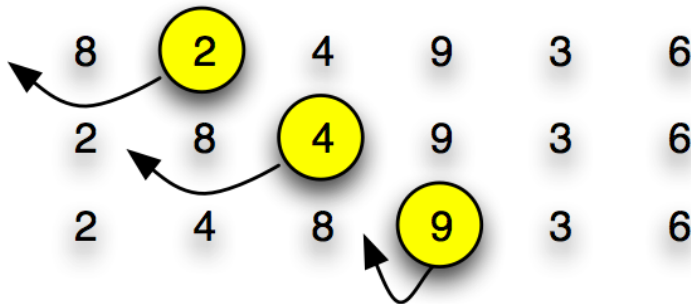
# Sorting a sequence with Insertion sort



# Sorting a sequence with Insertion sort

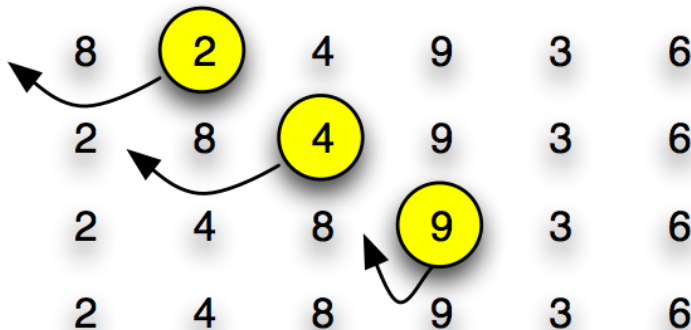


# Sorting a sequence with Insertion sort

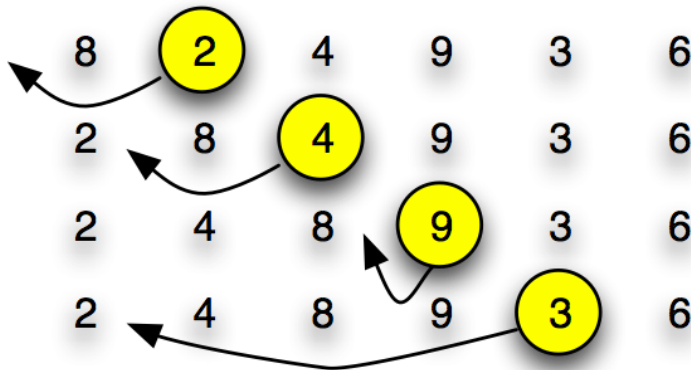




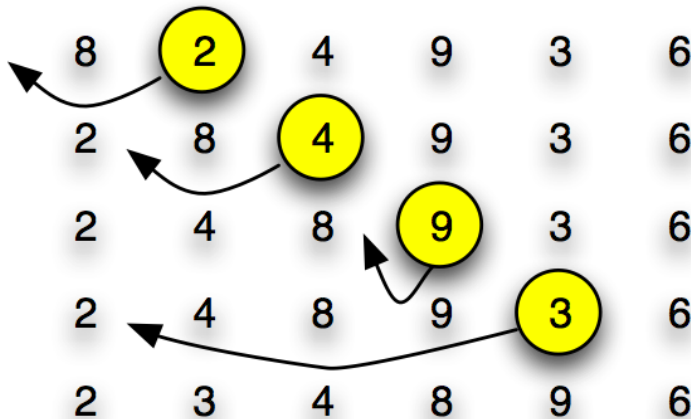
# Sorting a sequence with Insertion sort



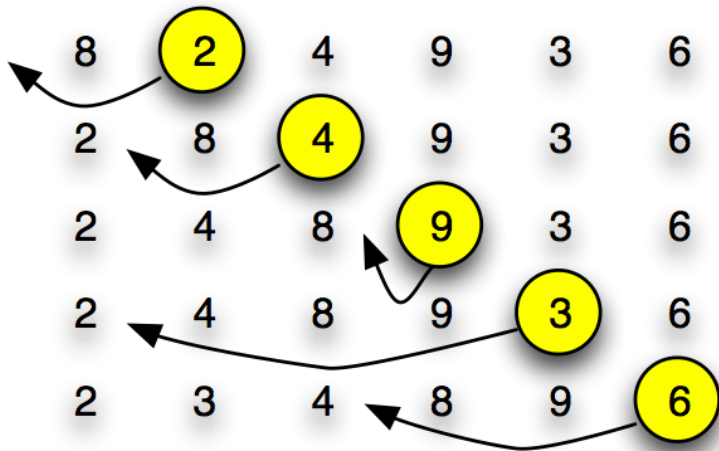
# Sorting a sequence with Insertion sort



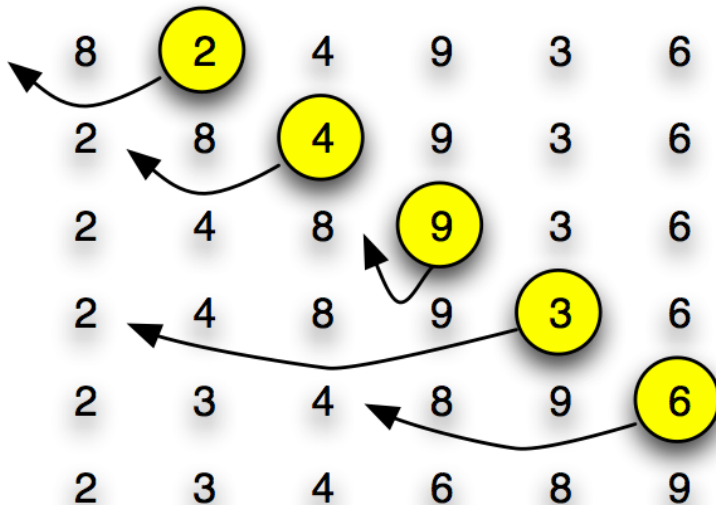
# Sorting a sequence with Insertion sort



# Sorting a sequence with Insertion sort



# Sorting a sequence with Insertion sort

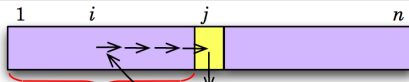


# Insertion sort

## Algorithm

INSERTION-SORT( $A, n$ )

```
1  INPUT: A sequence of  $n$  numbers  $\langle a_1, a_2, \dots, a_n \rangle$ 
2  OUTPUT: A permutation  $\langle a'_1, a'_2, \dots, a'_n \rangle$  of the input
3    sequence such that  $a'_1 \leq a'_2 \leq \dots \leq a'_n$ .
4  for  $j \leftarrow 2$  to  $n$ 
5    do  $key \leftarrow A[j]$ 
6       $\triangleright$  Insert  $A[j]$  into sorted sequence  $A[1..j-1]$ .
7       $i \leftarrow j - 1$ 
8      while  $i > 0$  and  $A[i] > key$ 
9        do  $A[i+1] \leftarrow A[i]$ 
10          $i \leftarrow i - 1$ 
11      $A[i+1] \leftarrow key$ 
```



# Insertion sort analysis (CLRS 2.2)

INSERTION-SORT( $A, n$ )

	<i>cost</i>	<i>times</i>
1 <b>for</b> $j \leftarrow 2$ <b>to</b> $n$	$c_1$	$n$
2 <b>do</b> $key \leftarrow A[j]$	$c_2$	$n - 1$
3 $\triangleright$ Insert $A[j]$ into sorted		
4               sequence $A[1..j-1]$ .	0	$n - 1$
5 $i \leftarrow j - 1$	$c_4$	$n - 1$
6 <b>while</b> $i > 0$ and $A[i] > key$	$c_5$	$\sum_{j=2}^n t_j$
7 <b>do</b> $A[i+1] \leftarrow A[i]$	$c_6$	$\sum_{j=2}^n (t_j - 1)$
8 $i \leftarrow i - 1$	$c_7$	$\sum_{j=2}^n (t_j - 1)$
9 $A[i+1] \leftarrow key$	$c_8$	$n - 1$

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# Insertion sort analysis (CLRS 2.2)

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	<i>cost</i>	<i>times</i>
1 <b>for</b> $j \leftarrow 2$ <b>to</b> $n$	$c_1$	$n$
2 <b>do</b> $\text{key} \leftarrow A[j]$	$c_2$	$n - 1$
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9 $A[i+1] \leftarrow \text{key}$	$c_8$	$n - 1$

Total cost

$$\begin{aligned}
 T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\
 & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)
 \end{aligned}$$



# Insertion sort analysis: best case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

## Best case

# Insertion sort analysis: best case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

## Best case

Condition: Input already sorted.

# Insertion sort analysis: best case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

## Best case

Condition: Input already sorted.  $\Rightarrow t_j = 1$  for  $j = 2, 3, \dots, n$ .

# Insertion sort analysis: best case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

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Condition: Input already sorted.  $\Rightarrow t_j = 1$  for  $j = 2, 3, \dots, n$ .

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5(n-1) + c_8(n-1)$$

# Insertion sort analysis: best case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

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Condition: Input already sorted.  $\Rightarrow t_j = 1$  for  $j = 2, 3, \dots, n$ .

$$\begin{aligned} T(n) &= c_1 n + c_2(n-1) + c_4(n-1) + c_5(n-1) + c_8(n-1) \\ &= (c_1 + c_2 + c_4 + c_5 + c_8)n - (c_2 + c_4 + c_5 + c_8) \end{aligned}$$

# Insertion sort analysis: best case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

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$$\begin{aligned} T(n) &= c_1 n + c_2(n-1) + c_4(n-1) + c_5(n-1) + c_8(n-1) \\ &= (c_1 + c_2 + c_4 + c_5 + c_8)n - (c_2 + c_4 + c_5 + c_8) \\ &= cn + d \quad (\text{where } c \text{ and } d \text{ are constants}) \end{aligned}$$

# Insertion sort analysis: best case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

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## Observation

$T(n)$  is a **linear function** of  $n$  in the **best case**.

# Insertion sort analysis: worst case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

## Worst case



# Insertion sort analysis: worst case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

## Worst case

Condition: Input reverse sorted.

# Insertion sort analysis: worst case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

## Worst case

Condition: Input reverse sorted.  $\Rightarrow t_j = j$  for  $j = 2, 3, \dots, n$ .

# Insertion sort analysis: worst case

## Runtime

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)$$

## Note

$$\sum_{j=2}^n j = \frac{n(n+1)}{2} - 1$$

and

$$\sum_{j=2}^n (j-1) = \frac{n(n-1)}{2}$$

## Worst case

Condition: Input reverse sorted.  $\Rightarrow t_j = j$  for  $j = 2, 3, \dots, n$ .

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 \left( \frac{n(n+1)}{2} - 1 \right) \\ + c_6 \left( \frac{n(n-1)}{2} \right) + c_7 \left( \frac{n(n-1)}{2} \right) + c_8(n-1)$$

# Insertion sort analysis: worst case

## Runtime

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)$$

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$$\begin{aligned} T(n) &= c_1 n + c_2(n-1) + c_4(n-1) + c_5 \left( \frac{n(n+1)}{2} - 1 \right) \\ &\quad + c_6 \left( \frac{n(n-1)}{2} \right) + c_7 \left( \frac{n(n-1)}{2} \right) + c_8(n-1) \\ &= \left( \frac{c_5}{2} + \frac{c_6}{2} + \frac{c_7}{2} \right) n^2 + \left( c_1 + c_2 + c_4 + \frac{c_5}{2} - \frac{c_6}{2} - \frac{c_7}{2} + c_8 \right) n \\ &\quad - (c_2 + c_4 + c_5 + c_8) \end{aligned}$$

# Insertion sort analysis: worst case

## Runtime

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)$$

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$$\begin{aligned} T(n) &= c_1 n + c_2(n-1) + c_4(n-1) + c_5 \left( \frac{n(n+1)}{2} - 1 \right) \\ &\quad + c_6 \left( \frac{n(n-1)}{2} \right) + c_7 \left( \frac{n(n-1)}{2} \right) + c_8(n-1) \\ &= \left( \frac{c_5}{2} + \frac{c_6}{2} + \frac{c_7}{2} \right) n^2 + \left( c_1 + c_2 + c_4 + \frac{c_5}{2} - \frac{c_6}{2} - \frac{c_7}{2} + c_8 \right) n \\ &\quad - (c_2 + c_4 + c_5 + c_8) \\ &= cn^2 + dn + e \quad (\text{where } c, d, \text{ and } e \text{ are constants}) \end{aligned}$$

# Insertion sort analysis: worst case

## Runtime

$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)$$

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## Observation

$T(n)$  is a **quadratic function** of  $n$  in the **worst case**.

# Insertion sort analysis: average case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

## Average case

# Insertion sort analysis: average case

## Runtime

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## Average case

Condition: On the average, half the elements in  $A[1..j-1]$  are less than  $A[j]$ .



# Insertion sort analysis: average case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

## Average case

Condition: On the average, half the elements in  $A[1..j-1]$  are less than  $A[j]$ .  $\Rightarrow E[t_j] = \frac{j}{2}$  for  $j = 2, 3, \dots, n$ .

# Insertion sort analysis: average case

## Runtime

$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j \\ & + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) \end{aligned}$$

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$$\begin{aligned} T(n) = & c_1 n + c_2(n-1) + c_4(n-1) + \frac{c_5}{2} \left( \frac{n(n+1)}{2} - 1 \right) \\ & + \frac{c_6}{2} \left( \frac{n(n-1)}{2} \right) + \frac{c_7}{2} \left( \frac{n(n-1)}{2} \right) + c_8(n-1) \end{aligned}$$

# Insertion sort analysis: average case

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$$T(n) = c_1 n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1)$$

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## Observation

$T(n)$  is a **quadratic function** of  $n$  in the **average case**.

# Insertion sort analysis: summary

**Best case** Runs in **linear** time, when the input is already sorted.

**Worst case** Runs in **quadratic** time, when the input is already sorted, but in the wrong order.

**Average case** Runs in **quadratic** time, if we assume randomly distributed input data.

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*Often as bad as the worst-case performance.*

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*Often as bad as the worst-case performance.*

## Question

Which one to use to analyze algorithms?

# Insertion sort analysis: summary

**Best case** Runs in **linear** time, when the input is already sorted.

**Worst case** Runs in **quadratic** time, when the input is already sorted, but in the wrong order.

**Average case** Runs in **quadratic** time, if we assume randomly distributed input data.

*Often as bad as the worst-case performance.*

## Question

Which one to use to analyze algorithms?

Worst-case or average-case, but **certainly not the best-case performance!**

What is the problem with average-case analysis?

# Selection sort

## Algorithm

```
SELECTION-SORT( $A, n$ )  $\triangleright A[1 \dots n]$ 
1  for  $j \leftarrow 1$  to  $n - 1$ 
2     $\triangleright$  Find the minimum element in  $A[j \dots n]$ ,
3      and exchange the element with  $A[j]$ .
4      do  $i_{min} \leftarrow j$ 
5          for  $i \leftarrow j + 1$  to  $n$ 
6              do if  $A[i] < A[i_{min}]$ 
7                  then  $i_{min} \leftarrow i$ 
8          if  $j \neq i_{min}$ 
9              then exchange  $A[j] \leftrightarrow A[i_{min}]$ 
```

# Selection sort analysis

SELECTION-SORT( $A, n$ )  $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
1 <b>for</b> $j \leftarrow 1$ <b>to</b> $n - 1$	$c_1$	$n$
2 $\triangleright$ Find the minimum element in $A[j \dots n]$ ,		
3       and exchange the element with $A[j]$ .	0	$n$
4 <b>do</b> $i_{min} \leftarrow j$	$c_2$	$n - 1$
5 <b>for</b> $i \leftarrow j + 1$ <b>to</b> $n$	$c_3$	$\sum_{k=0}^n k$
6 <b>do if</b> $A[i] < A[i_{min}]$	$c_4$	$\sum_{k=0}^{n-1} k$
7 <b>then</b> $i_{min} \leftarrow i$	$c_5$	$\sum_{k=0}^{n-1} k$
8 <b>if</b> $j \neq i_{min}$	$c_6$	$n - 1$
9 <b>then</b> exchange $A[j] \leftrightarrow A[i_{min}]$	$c_7$	$n - 1$

# Selection sort analysis

SELECTION-SORT( $A, n$ )  $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
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# Selection sort analysis

SELECTION-SORT( $A, n$ )  $\triangleright A[1..n]$

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# Selection sort analysis

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SELECTION-SORT( $A, n$ )  $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
1 <b>for</b> $j \leftarrow 1$ <b>to</b> $n - 1$	$c_1$	$n$
2 $\triangleright$ Find the minimum element in $A[j \dots n]$ ,		
3       and exchange the element with $A[j]$ .	0	$n$
4 <b>do</b> $i_{min} \leftarrow j$	$c_2$	$n - 1$
5 <b>for</b> $i \leftarrow j + 1$ <b>to</b> $n$	$c_3$	$\sum_{k=0}^n k$
6 <b>do if</b> $A[i] < A[i_{min}]$	$c_4$	$\sum_{k=0}^{n-1} k$
7 <b>then</b> $i_{min} \leftarrow i$	$c_5$	$\sum_{k=0}^{n-1} k$
8 <b>if</b> $j \neq i_{min}$	$c_6$	$n - 1$
9 <b>then</b> exchange $A[j] \leftrightarrow A[i_{min}]$	$c_7$	$n - 1$

# Selection sort analysis

SELECTION-SORT( $A, n$ )  $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
1 <b>for</b> $j \leftarrow 1$ <b>to</b> $n - 1$	$c_1$	$n$
2 $\triangleright$ Find the minimum element in $A[j \dots n]$ ,		
3       and exchange the element with $A[j]$ .	0	$n$
4 <b>do</b> $i_{min} \leftarrow j$	$c_2$	$n - 1$
5 <b>for</b> $i \leftarrow j + 1$ <b>to</b> $n$	$c_3$	$\sum_{k=0}^n k$
6 <b>do if</b> $A[i] < A[i_{min}]$	$c_4$	$\sum_{k=0}^{n-1} k$
7 <b>then</b> $i_{min} \leftarrow i$	$c_5$	$\sum_{k=0}^{n-1} k$
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# Selection sort analysis

SELECTION-SORT( $A, n$ )  $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
1 <b>for</b> $j \leftarrow 1$ <b>to</b> $n - 1$	$c_1$	$n$
2 $\triangleright$ Find the minimum element in $A[j \dots n]$ ,		
3       and exchange the element with $A[j]$ .	0	$n$
4 <b>do</b> $i_{min} \leftarrow j$	$c_2$	$n - 1$
5 <b>for</b> $i \leftarrow j + 1$ <b>to</b> $n$	$c_3$	$\sum_{k=0}^n k$
6 <b>do if</b> $A[i] < A[i_{min}]$	$c_4$	$\sum_{k=0}^{n-1} k$
7 <b>then</b> $i_{min} \leftarrow i$	$c_5$	$\sum_{k=0}^{n-1} k$
8 <b>if</b> $j \neq i_{min}$	$c_6$	$n - 1$
9 <b>then</b> exchange $A[j] \leftrightarrow A[i_{min}]$	$c_7$	$n - 1$

## Worst-case cost

$$T(n) = c_1 n + c_2(n - 1) + c_3 \sum_{k=0}^n k + c_4 \sum_{k=0}^{n-1} k + c_5 \sum_{k=0}^{n-1} k + c_6(n - 1) + c_7(n - 1)$$

# Selection sort analysis

SELECTION-SORT( $A, n$ )  $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
1 <b>for</b> $j \leftarrow 1$ <b>to</b> $n - 1$	$c_1$	$n$
2 $\triangleright$ Find the minimum element in $A[j \dots n]$ ,		
3       and exchange the element with $A[j]$ .	0	$n$
4 <b>do</b> $i_{min} \leftarrow j$	$c_2$	$n - 1$
5 <b>for</b> $i \leftarrow j + 1$ <b>to</b> $n$	$c_3$	$\sum_{k=0}^n k$
6 <b>do if</b> $A[i] < A[i_{min}]$	$c_4$	$\sum_{k=0}^{n-1} k$
7 <b>then</b> $i_{min} \leftarrow i$	$c_5$	$\sum_{k=0}^{n-1} k$
8 <b>if</b> $j \neq i_{min}$	$c_6$	$n - 1$
9 <b>then</b> exchange $A[j] \leftrightarrow A[i_{min}]$	$c_7$	$n - 1$

## Worst-case cost

$$T(n) = (c_1 + c_2 + c_6 + c_7)n + c_3 \frac{n(n+1)}{2} + c_4 \frac{n(n-1)}{2} + c_5 \frac{n(n-1)}{2} - (c_2 + c_6 + c_7)$$

# Selection sort analysis

SELECTION-SORT( $A, n$ )  $\triangleright A[1 \dots n]$

	<i>cost</i>	<i>times</i>
1 <b>for</b> $j \leftarrow 1$ <b>to</b> $n - 1$	$c_1$	$n$
2 $\triangleright$ Find the minimum element in $A[j \dots n]$ ,		
3       and exchange the element with $A[j]$ .	0	$n$
4 <b>do</b> $i_{min} \leftarrow j$	$c_2$	$n - 1$
5 <b>for</b> $i \leftarrow j + 1$ <b>to</b> $n$	$c_3$	$\sum_{k=0}^n k$
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9 <b>then</b> exchange $A[j] \leftrightarrow A[i_{min}]$	$c_7$	$n - 1$

## Worst-case cost

$$T(n) = cn^2 + dn + e \quad (\text{where } c, d, \text{ and } e \text{ are constants})$$



# Selection sort analysis

SELECTION-SORT( $A, n$ )  $\triangleright A[1..n]$

	<i>cost</i>	<i>times</i>
1 <b>for</b> $j \leftarrow 1$ <b>to</b> $n - 1$	$c_1$	$n$
2 $\triangleright$ Find the minimum element in $A[j..n]$ ,		
3       and exchange the element with $A[j]$ .	0	$n$
4 <b>do</b> $i_{min} \leftarrow j$	$c_2$	$n - 1$
5 <b>for</b> $i \leftarrow j + 1$ <b>to</b> $n$	$c_3$	$\sum_{k=0}^n k$
6 <b>do if</b> $A[i] < A[i_{min}]$	$c_4$	$\sum_{k=0}^{n-1} k$
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8 <b>if</b> $j \neq i_{min}$	$c_6$	$n - 1$
9 <b>then</b> exchange $A[j] \leftrightarrow A[i_{min}]$	$c_7$	$n - 1$

## Observation

$$T(n) = cn^2 + dn + e$$

Selection sort is a **quadratic algorithm** in the worst- and best-cases!

# Summing a sequence using *Divide and Conquer*

## Algorithm

RECURSIVE-SUM( $A, p, q$ )  $\triangleright A[p \dots q]$

```
1  if  $p > q$ 
2      then return 0
3  elseif  $p = q$ 
4      then return  $A[p]$ 
5  else  $mid \leftarrow \frac{p+q}{2}$ 
6      return RECURSIVE-SUM( $A, p, mid$ ) +
7              RECURSIVE-SUM( $A, mid + 1, q$ )
```

# Analyzing *Divide and Conquer* recursive algorithms

RECURSIVE-SUM( $A, p, q$ )  $\triangleright A[p \dots q]$

	<i>cost</i>	<i>times</i>
1 <b>if</b> $p > q$	$c_1$	1
2 <b>then return</b> 0	$c_2$	1
3 <b>elseif</b> $p = q$	$c_3$	1
4 <b>then return</b> $A[p]$	$c_4$	1
5 <b>else</b> $mid \leftarrow \frac{p+q}{2}$	$c_5$	1
6 <b>return</b> RECURSIVE-SUM( $A, p, mid$ ) +		
7                    RECURSIVE-SUM( $A, mid + 1, q$ )		
8	1	$T(\lfloor \frac{n}{2} \rfloor) + T(\lceil \frac{n}{2} \rceil)$

# Analyzing *Divide and Conquer* recursive algorithms

RECURSIVE-SUM( $A, p, q$ )  $\triangleright A[p \dots q]$

	<i>cost</i>	<i>times</i>
1 <b>if</b> $p > q$	$c_1$	1
2 <b>then return</b> 0	$c_2$	1
3 <b>elseif</b> $p = q$	$c_3$	1
4 <b>then return</b> $A[p]$	$c_4$	1
5 <b>else</b> $mid \leftarrow \frac{p+q}{2}$	$c_5$	1
6 <b>return</b> RECURSIVE-SUM( $A, p, mid$ ) +		
7                    RECURSIVE-SUM( $A, mid + 1, q$ )		
8	1	$T(\lfloor \frac{n}{2} \rfloor) + T(\lceil \frac{n}{2} \rceil)$

## Total cost

$$\begin{aligned}
 T(n) &= (c_1 + c_2 + c_3 + c_4 + c_5) + T(\lfloor \frac{n}{2} \rfloor) + T(\lceil \frac{n}{2} \rceil) \\
 &= T(\lfloor \frac{n}{2} \rfloor) + T(\lceil \frac{n}{2} \rceil) + c \quad (\text{where } c \text{ is a constant}) \\
 &= 2T(\frac{n}{2}) + c \quad (\text{letting } n = 2^k \text{ for some } k)
 \end{aligned}$$

# Analyzing *Divide and Conquer* recursive algorithms

RECURSIVE-SUM( $A, p, q$ )  $\triangleright A[p \dots q]$

	<i>cost</i>	<i>times</i>
1 <b>if</b> $p > q$	$c_1$	1
2 <b>then return</b> 0	$c_2$	1
3 <b>elseif</b> $p = q$	$c_3$	1
4 <b>then return</b> $A[p]$	$c_4$	1
5 <b>else</b> $mid \leftarrow \frac{p+q}{2}$	$c_5$	1
6 <b>return</b> RECURSIVE-SUM( $A, p, mid$ ) +		
7                    RECURSIVE-SUM( $A, mid + 1, q$ )		
8	1	$T(\lfloor \frac{n}{2} \rfloor) + T(\lceil \frac{n}{2} \rceil)$

## Solving recurrences

How do you solve recurrences such as  $T(n) = 2T(n/2) + c$ ?

# Solving recurrences: *iterative substitution* method

$$\begin{aligned}T(n) &= 2T(n/2) + c \\&= 2(2T(n/4) + c) + c = 4T(n/4) + 3c \\&= 4(2T(n/8) + c) + 3c = 8T(n/8) + 7c \\&= 8(2T(n/16) + c) + 7c = 16T(n/16) + 15c \\&= 2^4 T(n/2^4) + (2^4 - 1)c\end{aligned}$$

⋮

$$= 2^k T(n/2^k) + (2^k - 1)c$$

▷ setting  $2^k = n$ , so  $k = \log_2 n$

$$\begin{aligned}&= 2^{\log_2 n} T(n/n) + (n - 1)c \\&= nT(1) + (n - 1)c \\&= nd + (n - 1)c \quad \text{where } T(1) = d, \text{ a constant} \\&= (c + d)n - c\end{aligned}$$

# Solving recurrences: *iterative substitution* method

$$\begin{aligned}T(n) &= 2T(n/2) + c \\&= 2(2T(n/4) + c) + c = 4T(n/4) + 3c \\&= 4(2T(n/8) + c) + 3c = 8T(n/8) + 7c \\&= 8(2T(n/16) + c) + 7c = 16T(n/16) + 15c \\&= 2^4 T(n/2^4) + (2^4 - 1)c\end{aligned}$$

⋮

$$= 2^k T(n/2^k) + (2^k - 1)c$$

▷ setting  $2^k = n$ , so  $k = \log_2 n$

$$= 2^{\log_2 n} T(n/n) + (n - 1)c$$

$$= nT(1) + (n - 1)c$$

$$= nd + (n - 1)c \quad \text{where } T(1) = d, \text{ a constant}$$

$$= (c + d)n - c$$

▷  $T(n)$  is a **linear function of  $n$** .

# Mathematical preliminaries – summations

**Arithmetic series** For  $n \geq 0$ ,

$$\sum_{i=0}^n i = 1 + 2 + \dots + n = \frac{n(n+1)}{2} = \Theta(n^2)$$

**Geometric series** Let  $c \neq 1$  be any constant, then for  $n \geq 0$ ,

$$\sum_{i=0}^n c^i = 1 + c + c^2 + \dots + c^n = \frac{c^{n+1} - 1}{c - 1}$$

if  $0 < c < 1$ , then  $\Theta(1)$ ; if  $c > 1$ , then  $\Theta(c^n)$ .

**Linear geometric series** Let  $c \neq 1$  be any constant, then for  $n \geq 0$ ,

$$\begin{aligned} \sum_{i=0}^{n-1} ic^i &= c + 2c^2 + 3c^3 + \dots + nc^n = \frac{(n-1)c^{n+1} - nc^n + c}{(c-1)^2} \\ &= \Theta(nc^n) \end{aligned}$$

**Harmonic series** For  $n \geq 0$ ,

$$H_n = \sum_{i=1}^n \frac{1}{i} = 1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n} = (\ln n) + O(1)$$



# Mathematical preliminaries

## Polynomials

Given a nonnegative integer  $d$ , a **polynomial in  $n$  of degree  $d$**  is a function  $p(n)$  of the form

$$p(n) = \sum_{i=0}^d a_i n^i$$

where the constants  $a_0, a_1, \dots, a_d$  are the **coefficients** of the polynomial and  $a_d \neq 0$ .

## Exponentials

$$\begin{aligned} a^0 &= 1, \\ a^1 &= a, \\ a^{-1} &= 1/a, \\ (a^m)^n &= a^{mn}, \\ (a^n)^m &= (a^m)^n, \\ a^m a^n &= a^{m+n}. \end{aligned}$$

## Logarithms

$$\begin{aligned} a &= b^{\log_b a}, \\ \log_c(ab) &= \log_c a + \log_c b, \\ \log_b a^n &= n \log_b a, \\ \log_b a &= \frac{\log_c a}{\log_c b}, \\ \log_b(1/a) &= -\log_b a, \\ \log_b a &= \frac{1}{\log_a b}, \\ a^{\log_b c} &= c^{\log_b a}. \end{aligned}$$

# Contents

## 1 Introduction to algorithms

- Natural search space
- Algorithm analysis
- Asymptotic complexity
- Correctness
- Recurrences

# Growth of functions

## Question

Which of the following two functions grows faster?

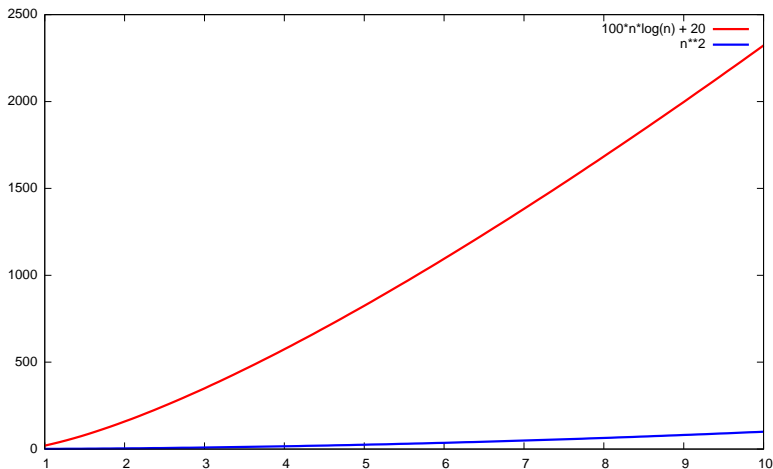
1.  $T_1(n) = 100n \log n + 20$
2.  $T_2(n) = n^2$

# Growth of functions

1.  $T_1(n) = 100n \log n + 20$

2.  $T_2(n) = n^2$

$n = [1 \dots 10]$

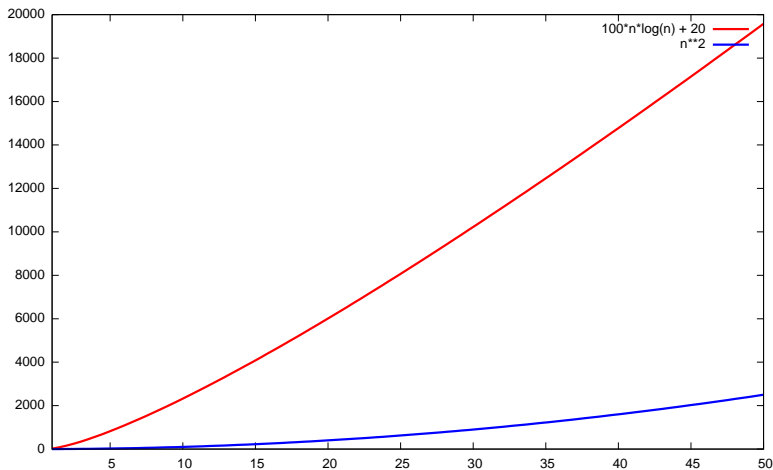


# Growth of functions

1.  $T_1(n) = 100n \log n + 20$

2.  $T_2(n) = n^2$

$$n = [1..50]$$

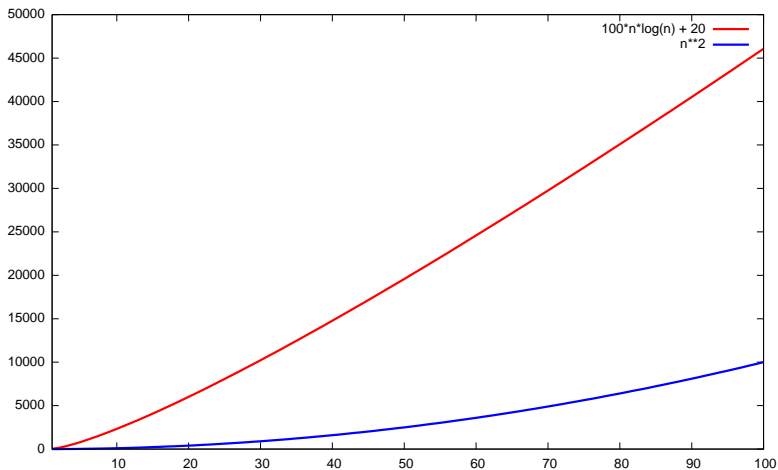


# Growth of functions

1.  $T_1(n) = 100n \log n + 20$

2.  $T_2(n) = n^2$

$n = [1..100]$

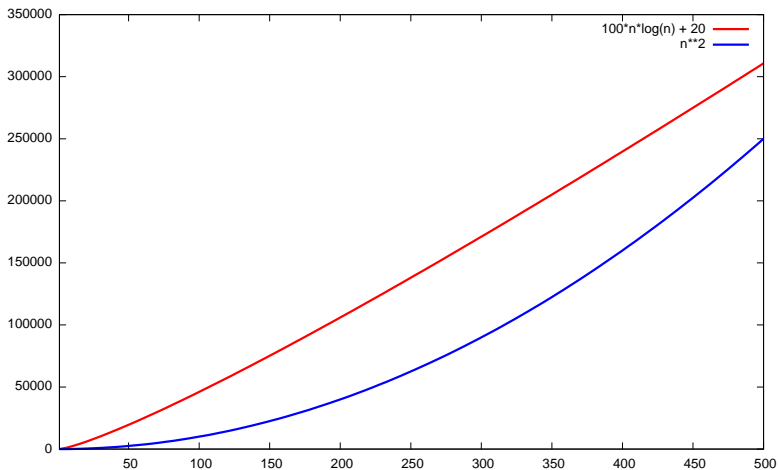


# Growth of functions

1.  $T_1(n) = 100n \log n + 20$

2.  $T_2(n) = n^2$

$$n = [1 \dots 500]$$

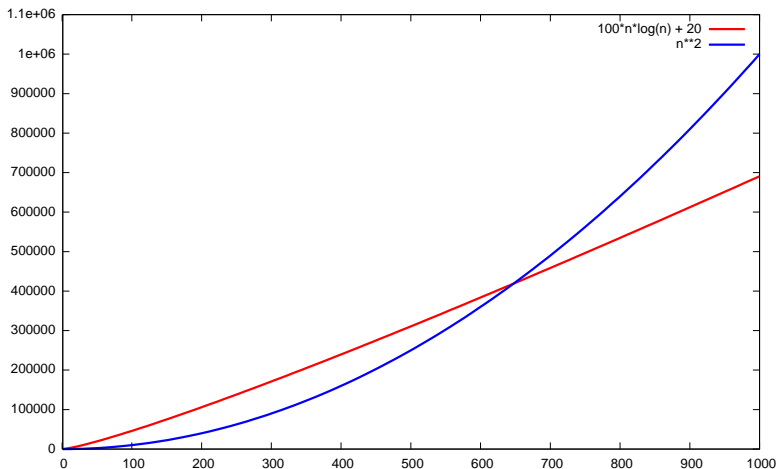


# Growth of functions

1.  $T_1(n) = 100n \log n + 20$

2.  $T_2(n) = n^2$

$n = [1..1000]$



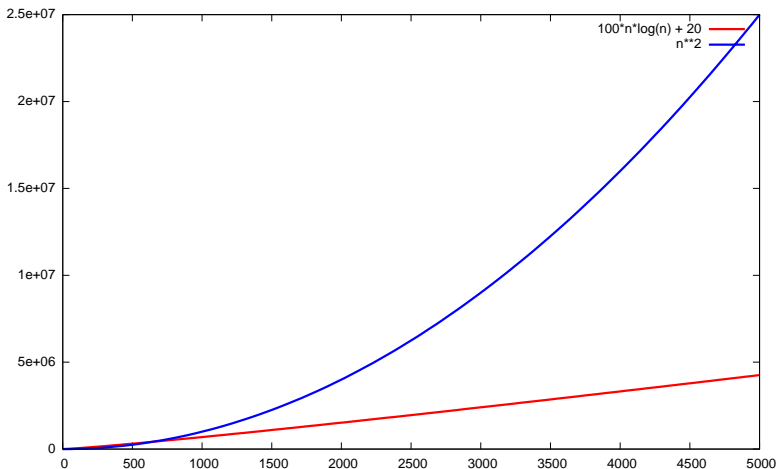


# Growth of functions

1.  $T_1(n) = 100n \log n + 20$

2.  $T_2(n) = n^2$

$n = [1 \dots 5000]$

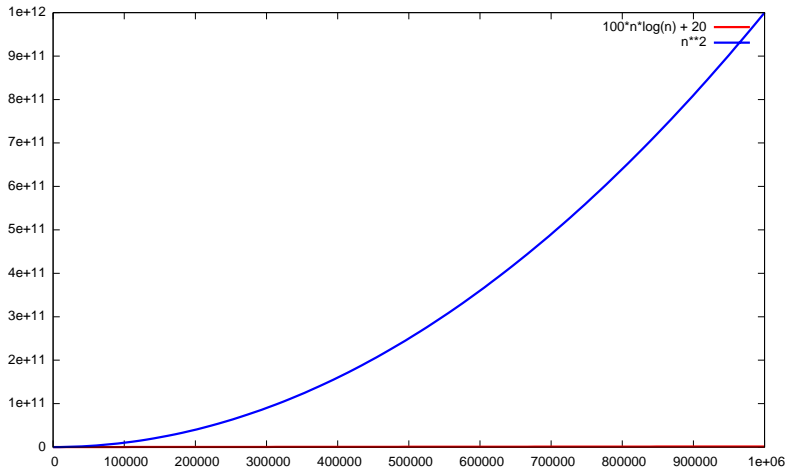


# Growth of functions

1.  $T_1(n) = 100n \log n + 20$

2.  $T_2(n) = n^2$

$n \rightarrow \infty$



# Running times of different algorithms

size	$n$	$n \log_2 n$	$n^2$	$n^3$	$1.5^n$	$2^n$	$n!$
10	< 1 s	< 1 s	< 1 s	< 1 s	< 1 s	< 1 s	< 4 s
30	< 1 s	< 1 s	< 1 s	< 1 s	< 1 s	18 m	$10^{25}$ y
50	< 1 s	< 1 s	< 1 s	< 1 s	11 m	36 y	VL
100	< 1 s	< 1 s	< 1 s	1 s	12,892 y	$10^{17}$ y	VL
1,000	< 1 s	< 1 s	1 s	18 m	VL	VL	VL
10,000	< 1 s	< 1 s	1 m	12 d	VL	VL	VL
100,000	< 1 s	2 s	3 h	32 y	VL	VL	VL
1,000,000	1 s	20 s	12 d	32,710 y	VL	VL	VL

① Assuming 1 Million high-level instructions per second

② s: seconds, m: minutes, d: days, y: years, VL: very long!

# Running times of different algorithms

size	$n$	$n \log_2 n$	$n^2$	$n^3$	$1.5^n$	$2^n$	$n!$
10	< 1 s	< 1 s	< 1 s	< 1 s	< 1 s	< 1 s	< 4 s
30	< 1 s	< 1 s	< 1 s	< 1 s	< 1 s	18 m	$10^{25}$ y
50	< 1 s	< 1 s	< 1 s	< 1 s	11 m	36 y	VL
100	< 1 s	< 1 s	< 1 s	1 s	12,892 y	$10^{17}$ y	VL
1,000	< 1 s	< 1 s	1 s	18 m	VL	VL	VL
10,000	< 1 s	< 1 s	1 m	12 d	VL	VL	VL
100,000	< 1 s	2 s	3 h	32 y	VL	VL	VL
1,000,000	1 s	20 s	12 d	32,710 y	VL	VL	VL

- 1 Assuming 1 Million high-level instructions per second
- 2 s: seconds, m: minutes, d: days, y: years, VL: very long!

# Asymptotic complexity

- Need a formalism to express the running time of an algorithm as a function of the input size  $n$  for large  $n$ .
  - Expressed using only the highest-order term in the expression for the exact running time. For example, if running time is  $13n^2 + 2n - 14$ , say  $\Theta(n^2)$ .
  - Describes behavior of function in the limit  $n \rightarrow \infty$ .
  - Written using asymptotic notation  $\Theta$ ,  $O$ , and  $\Omega$  (and their “distant cousins”  $o$  and  $\omega$ ), which define a set of functions.
- $\Theta$  or “Big-Theta” Describes the tight bound.
- $O$  or “Big-Oh” Describes the upper bound.
- $\Omega$  or “Big-Omega” Describes the lower bound.

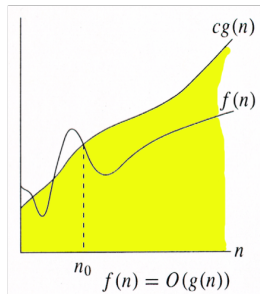
# Asymptotic notation

## Upper bound

## Lower bound

## Tight bound

Can you find a function  $g(n)$  that grows at least as fast as your algorithm  $f(n)$  in the worst-case?



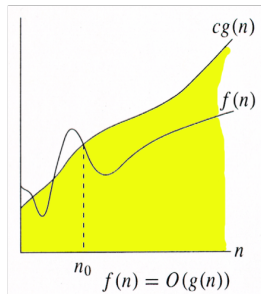
# Asymptotic notation

## Upper bound

## Lower bound

## Tight bound

Can you find a function  $g(n)$  that grows at least as fast as your algorithm  $f(n)$  in the worst-case?



## Definition

$O(\cdot)$ :  $f(n)$  is  $O(g(n))$  if there exists constants  $c > 0$  and  $n_0 > 0$  such that for all  $n \geq n_0$ ,  $0 \leq f(n) \leq cg(n)$ .

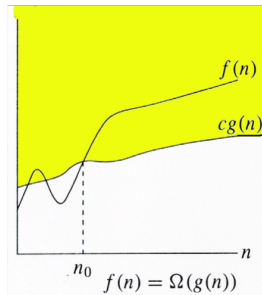
# Asymptotic notation

Upper bound

Lower bound

Tight bound

Can you find a function  $g(n)$  that grows no faster than your algorithm  $f(n)$  in the worst-case?





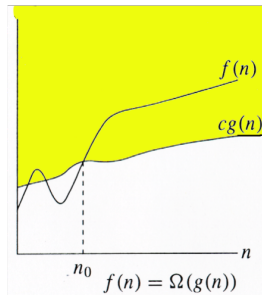
# Asymptotic notation

Upper bound

Lower bound

Tight bound

Can you find a function  $g(n)$  that grows no faster than your algorithm  $f(n)$  in the worst-case?



## Definition

$\Omega(\cdot)$ :  $f(n)$  is  $\Omega(g(n))$  if there exists constants  $c > 0$  and  $n_0 > 0$  such that for all  $n \geq n_0$ ,  $f(n) \geq cg(n)$ .

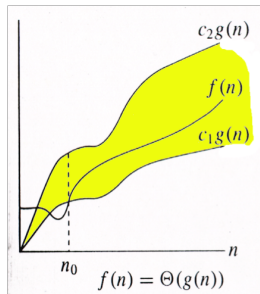
# Asymptotic notation

Upper bound

Lower bound

Tight bound

Can you find a function  $g(n)$  that grows at the same rate as your algorithm  $f(n)$  in the worst-case?



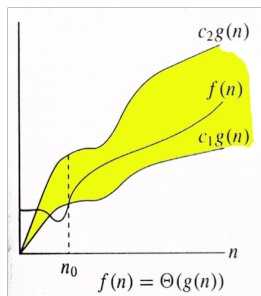
# Asymptotic notation

Upper bound

Lower bound

Tight bound

Can you find a function  $g(n)$  that grows at the same rate as your algorithm  $f(n)$  in the worst-case?



## Definition

$\Theta(\cdot)$ :  $f(n)$  is  $\Theta(g(n))$  if there exists constants  $c_1, c_2 > 0$  and  $n_0 > 0$  such that for all  $n \geq n_0$ ,  $c_1g(n) \leq f(n) \leq c_2g(n)$ .

# Asymptotic notation

## Definition

- $O(\cdot)$  – upper bound.  $f(n)$  is  $O(g(n))$  if there exists constants  $c > 0$  and  $n_0 > 0$  such that for all  $n \geq n_0$ ,  $0 \leq f(n) \leq cg(n)$ .

# Asymptotic notation

## Definition

- $O(\cdot)$  – upper bound.  $f(n)$  is  $O(g(n))$  if there exists constants  $c > 0$  and  $n_0 > 0$  such that for all  $n \geq n_0$ ,  $0 \leq f(n) \leq cg(n)$ .
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- $f(n)$  is  $O(n^2)$ ,  $O(n^3)$ ,  $\Omega(n^2)$ ,  $\Omega(n)$ , and  $\Theta(n^2)$ .

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- $f(n)$  is  $O(n^2)$ ,  $O(n^3)$ ,  $\Omega(n^2)$ ,  $\Omega(n)$ , and  $\Theta(n^2)$ .
- $f(n)$  is **not**  $O(n)$ ,  $\Omega(n^3)$ ,  $\Theta(n)$ , or  $\Theta(n^3)$ .

# Asymptotic notation summary

Notation	means ...	think ...	e.g.,	$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)}^1$
$f(n) = O(g(n))$	$\exists c > 0, n_0 > 0 : \forall n \geq n_0, 0 \leq f(n) \leq cg(n).$	Upper bound	$100n^2 = O(n^3)$	$\neq \infty$
$f(n) = \Omega(g(n))$	$\exists c > 0, n_0 > 0 : \forall n \geq n_0, f(n) \geq cg(n).$	Lower bound	$100n^2 = \Omega(n)$	$> 0$
$f(n) = \Theta(g(n))$	$\exists c_1, c_2 > 0, n_0 > 0 : \forall n \geq n_0, c_1 g(n) \leq f(n) \leq c_2 g(n).$	Tight bound	$100n^2 = \Theta(n^2)$	$= \text{CONST}$
$f(n) = o(g(n))$	$\exists n_0 > 0 : \forall c > 0, n \geq n_0, 0 \leq f(n) \leq cg(n).$	Weak upper bound	$100n^2 = o(n^6)$	$= 0$
$f(n) = \omega(g(n))$	$\exists n_0 > 0 : \forall c > 0, n \geq n_0, f(n) \geq cg(n).$	Weak lower bound	$100n^2 = \omega(n)$	$= \infty$

<sup>1</sup>if the limit  $\lim_{n \rightarrow \infty} f(n)/g(n)$  exists

# Properties of asymptotic notations

## Transitivity:

$$\begin{aligned} f(n) &= \Theta(g(n)) \quad \text{and} \quad g(n) = \Theta(h(n)) \quad \text{imply} \quad f(n) = \Theta(h(n)), \\ f(n) &= O(g(n)) \quad \text{and} \quad g(n) = O(h(n)) \quad \text{imply} \quad f(n) = O(h(n)), \\ f(n) &= \Omega(g(n)) \quad \text{and} \quad g(n) = \Omega(h(n)) \quad \text{imply} \quad f(n) = \Omega(h(n)). \end{aligned}$$

## Reflexivity:

$$\begin{aligned} f(n) &= \Theta(f(n)), \\ f(n) &= O(f(n)), \\ f(n) &= \Omega(f(n)). \end{aligned}$$

## Symmetry:

$$f(n) = \Theta(g(n)) \quad \text{if and only if} \quad g(n) = \Theta(f(n)).$$

## Transpose Symmetry:

$$f(n) = O(g(n)) \quad \text{if and only if} \quad g(n) = \Omega(f(n)).$$

## Linearity:

$$\sum_{k=1}^n \Theta(f_k) = \Theta\left(\sum_{k=1}^n f_k\right)$$

# Examples of asymptotic growth

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④  $\frac{n(n-1)}{2} = \Theta(n^2)$ .

Upper bound:  $\frac{n^2}{2} - \frac{n}{2} \leq \frac{n^2}{2}$  for all  $n$ , so  $c_1 = \frac{1}{2}$ ;

Lower bound:  $\frac{1}{2}n^2 - \frac{n}{2} > \frac{n^2}{2} - \frac{n^2}{4} = \frac{n^2}{4}$  for all  $n \geq 2$ , so  $c_2 = \frac{1}{4}$ , and  $n_0 = 2$ .



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⑥  $2n^2 + 3n + 1 = 2n^2 + \Theta(n) = \Theta(n^2)$ .

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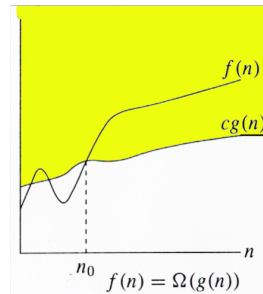
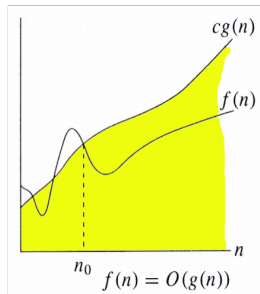
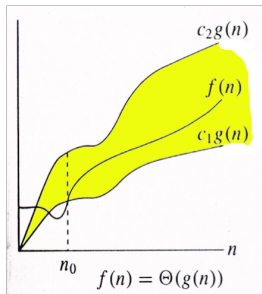
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$x^k$  beats  $n^k$  for any fixed  $k$  and  $x > 1$

# Relationship of $\Theta$ , $O$ and $\Omega$



# $O(\cdot)$ summary

- $O(1)$  : Great. Constant time. Can't beat this!
- $O(\log \log n)$  : Very fast, almost constant time.
- $O(\log n)$  : *logarithmic time*. Very good.
- $O((\log n)^k)$  : (where  $k$  is a constant) *polylogarithmic time*.  
Not bad.
- $O(n^p)$  : (where  $0 < p < 1$  is a constant) Beats  $O((\log n)^k)$  regardless of how large  $k$  is or how small  $p$  is.
- $O(n)$  : *linear time*. About the best you can do if your algorithm has to look at all the data.
- $O(n \log n)$  : *log-linear time*. Shows up in many places.
- $O(n^2)$  : *quadratic time*.
- $O(n^k)$  : (where  $k$  is a constant) *polynomial time*. Only if  $k$  is not too large.
- $O(2^n), O(n!)$  : *exponential time*. Unusable for any problem of reasonable size ( $n > 20?$ ).



# Contents

## 1 Introduction to algorithms

- Natural search space
- Algorithm analysis
- Asymptotic complexity
- **Correctness**
- Recurrences

# Correctness proofs

- Proving, beyond any doubt, that an algorithm is correct.
  - ① **Partial correctness:** Prove that the algorithm produces correct output when it terminates.
  - ② **Total correctness:** Prove that the algorithm will necessarily terminate.
- Proof techniques
  - ① Proof by Construction.
  - ② Proof by Induction.
  - ③ Proof by Contradiction.

# Loop invariants

## Definition

Loop invariants are logical expressions with the following properties:

- ① **Initialization:** Holds true before the first iteration of a loop.
- ② **Maintenance:** If it's true before an iteration of a loop, it holds true at the beginning of the next iteration.
- ③ **Termination:** When the loop terminates, the invariant – along with the fact that the loop terminated – gives a useful property that helps to show that the loop is correct.

Similar to **Mathematical induction**. (How?)

# Example of loop invariant

## Algorithm to find the maximum value in a sequence

FIND-MAXIMUM( $A, n$ )  $\triangleright A[1..n]$

```
1   $max \leftarrow A[1]$ 
2  for  $i \leftarrow 2$  to  $n$ 
3      do if  $A[i] > max$ 
4          then  $max \leftarrow A[i]$ 
5  return  $max$ 
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$\triangleright$  **At the start of each for loop,  $max$  contains the largest element in  $A[1..i-1]$ .**

# Example of loop invariant

## Algorithm to find the maximum value in a sequence

FIND-MAXIMUM( $A, n$ )  $\triangleright A[1..n]$

```
1   $max \leftarrow A[1]$ 
2  for  $i \leftarrow 2$  to  $n$ 
3      do if  $A[i] > max$ 
4          then  $max \leftarrow A[i]$ 
5  return  $max$ 
```

## Loop invariant

**$\triangleright$  At the start of each for loop,  $max$  contains the largest element in  $A[1..i-1]$ .**

**Initialization:** Before the first iteration,  $max = A[1]$ , so the loop invariant trivially holds.  $\checkmark$

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## Loop invariant

**$\triangleright$  At the start of each for loop,  $max$  contains the largest element in  $A[1..i-1]$ .**

**Maintenance:** At the end of  $i-1^{th}$  iteration, the value of  $max$  is updated to hold the larger of  $max$  and  $A[i]$  (see line 4), so  $max$  contains the largest value in  $A[1..i-1]$  in the beginning of the next ( $i^{th}$ ) iteration.  $\checkmark$

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```

## Loop invariant

**$\triangleright$  At the start of each for loop,  $max$  contains the largest element in  $A[1..i-1]$ .**

**Termination:** Since the value of  $max$  is updated to hold the larger of  $max$  and  $A[i]$  (see line 4) just before the loop terminated, and since  $i = n + 1$  after the loop terminated,  $max$  contains the largest value in  $A[1..n]$  or  $A[1..i-1]$  after the loop.  $\checkmark$



# Another example of loop invariant

## Algorithm to sort a sequence using insertion sort

INSERTION-SORT( $A, n$ )  $\triangleright A[1..n]$

```
1  for  $j \leftarrow 2$  to  $n$ 
2      do  $key \leftarrow A[j]$ 
3           $i \leftarrow j - 1$ 
4          while  $i > 0$  and  $A[i] > key$ 
5              do  $A[i + 1] \leftarrow A[i]$ 
6                   $i \leftarrow i - 1$ 
7           $A[i + 1] \leftarrow key$ 
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```

## Loop invariant

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**Maintenance:** The inner while loop finds the position  $i$  with  $A[i] \leq key$ , and shifts  $A[j-1], A[j-2], \dots, A[i+1]$  right by one position. Then  $key$ , formerly known as  $A[j]$ , is placed in position  $i+1$  so that  $A[i] \leq A[i+1] < A[i+2]$ .

$A[1..i-1]$  sorted  $+ A[i] \rightarrow A[1..i]$  sorted  $\therefore$

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**Termination:** The loop terminates, when  $j = n + 1$ . Then the invariant states: “ $A[1..n]$  consists of elements originally in  $A[1..n]$  but in sorted order.”  $\checkmark$

# Contents

## 1 Introduction to algorithms

- Natural search space
- Algorithm analysis
- Asymptotic complexity
- Correctness
- Recurrences

# Recurrences

## Definition

A **recurrence** is an equation or inequality that describes a function in terms of its value on smaller inputs.

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## Example

The worst-case running time for MERGE-SORT can be described using the recurrence

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1, \\ 2T(n/2) + \Theta(n) & \text{if } n > 1. \end{cases}$$

The closed-form solution is  $T(n) = \Theta(n \log n)$ .



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The closed-form solution is  $T(n) = \Theta(n \log n)$ .

## Question

How do we get the closed form solutions of such recurrences?

# Recurrence solution methods

- ① **Substitution method:** Use algebraic manipulation to compute bounds.
  - ① **Guess and Test:** Guess a bound, and then use mathematical induction to prove our guess correct. **Must start with a good guess.**
  - ② **Iterative substitution:** Algebraically expand the recurrence, until a pattern emerges, which you can use to solve for the correct bound. **Often involves very elaborate algebraic manipulation.**
- ② **Recursion-tree method:** Convert the recurrence into a tree whose nodes represent the costs incurred at various levels of the recursion, and then use the tree to solve the recurrence. **Often very intuitive.**
- ③ **Master method:** Provides bounds for recurrences of the form  $T(n) = aT(n/b) + f(n)$ , where  $a \geq 1$ ,  $b > 1$ , and  $f(n)$  is a given function. **Requires memorization of three cases.**

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# “Guess and Test” substitution example

**Recurrence:** MERGE-SORT  $T(n) = 2T(n/2) + n, n > 1$ , with  $T(1) = 1$ .

**Guess:**  $T(n) = n \lg n + n$ .

**Induction:**

**Basis:**  $n = 1 \Rightarrow n \lg n + n = 1 = T(n)$ .

**Hypothesis:**  $T(k) = k \lg k + k$ , for all  $k < n$ .

**Inductive step:**

$$\begin{aligned} T(n) &= 2T(n/2) + n \\ &= 2(n/2 \lg(n/2) + (n/2)) + n \\ &= n(\lg(n/2)) + 2n \\ &= n \lg n - n \lg 2 + 2n \\ &= n \lg n - n + 2n \\ &= n \lg n + n \end{aligned}$$

# Iterative substitution example: Binary Search

BINARY-SEARCH  $T(n) = T(n/2) + 1$ , with  $T(0) = T(1) = 1$ .

$$\begin{aligned}T(n) &= T(n/2) + 1 \\&= (T(n/4) + 1) + 1 = T(n/4) + 2 \\&= (T(n/8) + 1) + 2 = T(n/8) + 3 \\&\vdots \\&= T(n/2^k) + k \\&\triangleright \text{setting } 2^k = n, \text{ so } k = \log_2 n \\&= T(n/n) + \log_2 n \\&= T(1) + \log_2 n \\&= \log_2 n \\&= \Theta(\log n)\end{aligned}$$



# Iterative substitution example: Merge Sort

MERGE-SORT  $T(n) = 2T(n/2) + cn$ , with  $T(0) = T(1) = 1$ .

$$\begin{aligned}T(n) &= 2T(n/2) + cn \\&= 2(2T(n/4) + cn/2) + cn = 4T(n/4) + 2cn \\&= 4(2T(n/8) + cn/4) + 2cn = 8T(n/8) + 3cn \\&= 8(2T(n/16) + cn/8) + 3cn = 16T(n/16) + 4cn \\&\vdots \\&= 2^k T(n/2^k) + kn \\&\triangleright \text{setting } 2^k = n, \text{ so } k = \log_2 n \\&= nT(1) + \log_2 n \cdot cn \\&= n + n \log_2 n = n(\log_2 n + 1) \\&= \Theta(n \log n)\end{aligned}$$

# Recursion tree example: Merge Sort

Solve  $T(n) = 2T(n/2) + cn$ , where  $c > 0$  is constant.

- Expand the tree until you reach the base case (problem size of 1 in this case).
- In this case, the cost per step is  $cn$  **plus** the cost of the two recursive calls.

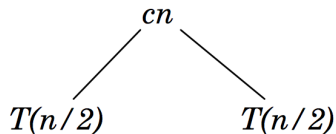
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$$T(n)$$

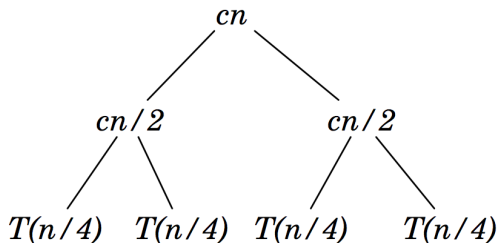
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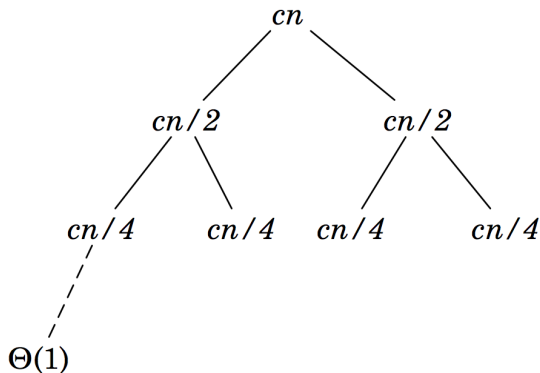
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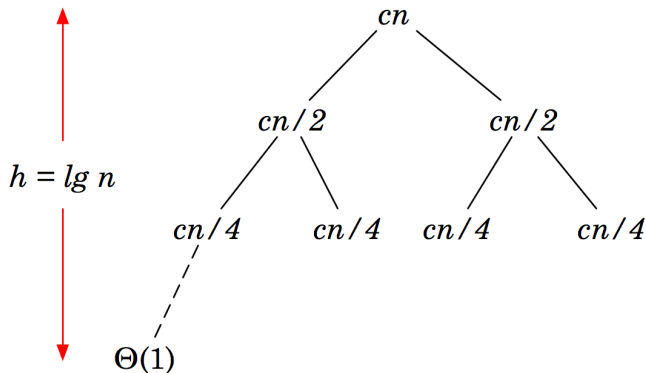
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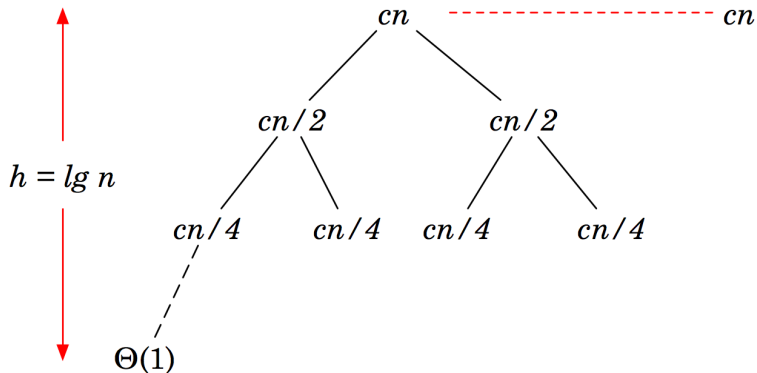
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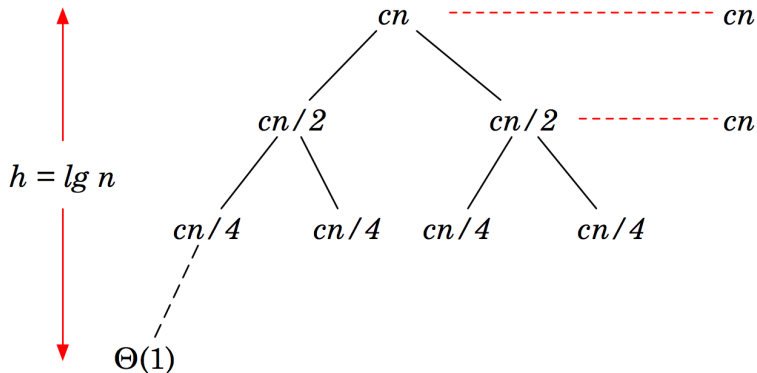
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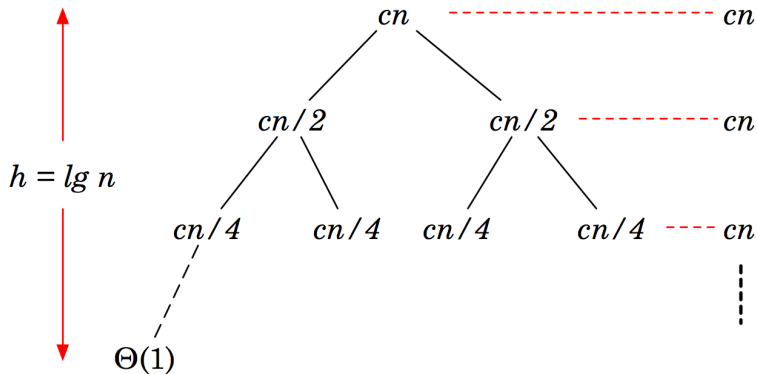
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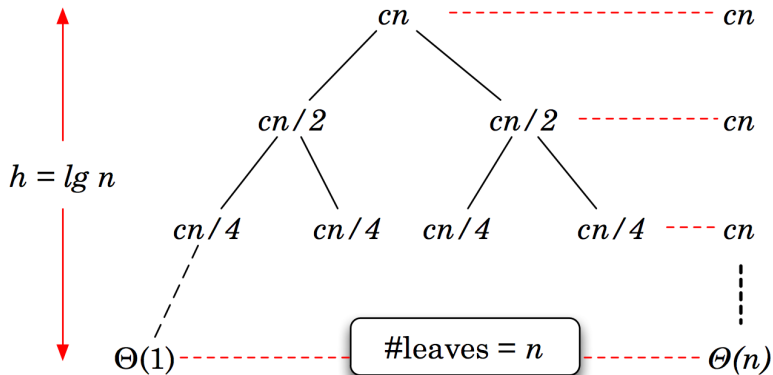
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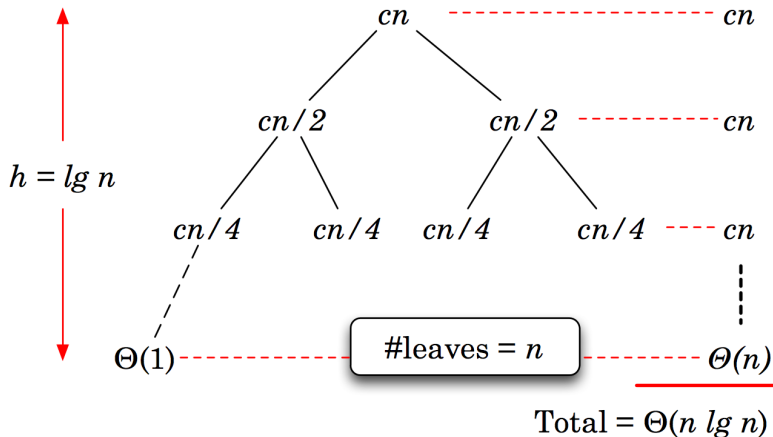
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# Master method: solving “Divide and Conquer” recurrences

## Theorem (Master Theorem)

Let  $a \geq 1$  and  $b > 1$  be constants, let  $f(n)$  be a function, and let  $T(n)$  be defined on the nonnegative integers by the recurrence

$T(n) = aT(n/b) + f(n)$ . Then  $T(n)$  can be bounded asymptotically as follows.

Case 1 If  $f(n) = O(n^{\log_b a - \epsilon})$  for some constant  $\epsilon > 0$ , then

$$T(n) = \Theta(n^{\log_b a}).$$

Case 2 If  $f(n) = \Theta(n^{\log_b a})$ , then

$$T(n) = \Theta(n^{\log_b a} \lg n).$$

Case 3 If  $f(n) = \Omega(n^{\log_b a + \epsilon})$  for some constant  $\epsilon > 0$ , and if  $af(n/b) \leq cf(n)$  for some constant  $c < 1$  and all sufficiently large  $n$  (this is the regularity condition), then

$$T(n) = \Theta(f(n)).$$

# Intuition behind the master method

$$T(n) = \begin{cases} \Theta(n^{\log_b a}) & \text{if } f(n) = O(n^{\log_b a - \epsilon}), \epsilon > 0 \\ \Theta(n^{\log_b a} \log n) & \text{if } f(n) = \Theta(n^{\log_b a}) \\ \Theta(f(n)) & \text{if } f(n) = \Omega(n^{\log_b a + \epsilon}), \epsilon > 0 \\ & \text{and if } af(n/b) \leq cf(n), c < 1. \end{cases}$$

Comparing  $f(n)$  with the special function  $n^{\log_b a}$ .

**Case 1** If  $f(n)$  is *polynomially* smaller than  $n^{\log_b a}$ , then  $T(n) = \Theta(n^{\log_b a})$ .

**Case 2** If  $f(n)$  and  $n^{\log_b a}$  are of the “same size”, then we multiply by a logarithmic factor, and  $T(n) = \Theta(n^{\log_b a} \log n) = \Theta(f(n) \lg n)$ .

**Case 3** If  $f(n)$  is *polynomially* larger than  $n^{\log_b a}$ , and  $af(n/b)$  is a decreasing function, then  $T(n) = \Theta(f(n))$ . The *regularity condition* – that  $af(n/b) \leq cf(n)$  for some constant  $c < 1$  and all sufficiently large  $n$  – must hold for case 3.

# Using the master method

- ❶  $T(n) = 9T(n/3) + n$ .  $a = 9, b = 3, f(n) = n$ .  
 $n^{\log_b a} = n^{\log_3 9} = n^2 = \Theta(n^2)$ . Since  $f(n) = O(n^{\log_3 9 - \epsilon})$ ,  
where  $\epsilon = 1$ , falls under Case 1. Solution is  $T(n) = \Theta(n^2)$ .
- ❷  $T(n) = T(2n/3) + 1$ .  $a = 1, b = 3/2$ , and  
 $n^{\log_b a} = n^{\log_{3/2} 1} = n^0 = 1$ . Case 2 applies since  
 $f(n) = \Theta(n^{\log_b a}) = \Theta(1)$ , and solution is  $T(n) = \Theta(\lg n)$ .
- ❸  $T(n) = 3T(n/4) + n \lg n$ .  $a = 3, b = 4, f(n) = n \lg n$ , and  
 $n^{\log_b a} = n^{\log_4 3} = O(n^{0.793})$ . Since  $f(n) = \Omega(n^{\log_4 3 + \epsilon})$ , where  
 $\epsilon \approx 0.2$ , case 3 applies if the *regularity condition* holds. For  
sufficiently large  $n$ ,  
 $af(n/b) = 3(n/4) \lg(n/4) \leq (3/4)n \lg n = cf(n)$  for  $c = 3/4$ .  
So, under case 3,  $T(n) = \Theta(n \lg n)$ .

# Pitfalls in using the master method

Consider  $T(n) = 2T(n/2) + n \lg n$ .  $a = 2$ ,  $b = 2$ ,  $f(n) = n \lg n$ , and  $n^{\log_b a} = n^{\log_2 2} = n$ . Case 3 *should* apply since  $f(n) = n \lg n$  is asymptotically larger than  $n^{\log_b a} = n$ ; however, it is not *polynomially* larger! The ratio  $f(n)/n^{\log_b a} = (n \lg n)/n$  is asymptotically less than  $n^\epsilon$  for any positive constant  $\epsilon$ . Falls in the gap between case 2 and 3.



# Where does this "special function" $n^{\log_b a}$ come from?

$$T(n) = aT(n/b) + f(n)$$

$$= a(aT(n/b^2) + f(n/b)) + f(n) = a^2 T(n/b^2) + af(n/b) + f(n)$$

$$= a^2(aT(n/b^3) + f(n/b^2)) + af(n/b) + f(n) = a^3 T(n/b^3) + a^2 f(n/b) + f(n)$$

$$= a^4 T(n/b^4) + a^3 f(n/b^3) + a^2 f(n/b^2) + af(n/b) + f(n)$$

$$\vdots$$

$$= a^{\log_b n} T(1) + \sum_{i=0}^{\log_b n - 1} a^i f(n/b^i) \quad \triangleright b^k = n \ (k = \log_b n)$$

$$= \boxed{n^{\log_b a} T(1)} + \sum_{i=0}^{\log_b n - 1} a^i f(n/b^i) \quad \triangleright a^{\log_b n} = n^{\log_b a}$$