

CSE 221: Algorithms

Graph Algorithms

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Computer Science and Engineering
BRAC University

References

- 1 T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein, *Introduction to Algorithms, Second Edition*. The MIT Press, September 2001.
- 2 Jon Kleinberg and Éva Tardos, *Algorithm Design*. Pearson Education, 2006.
- 3 M. Goodrich and R. Tamassia, *Algorithm Design*. John-Wiley and Sons. 2002.

Last modified: July 21, 2009



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Introduction to graph algorithms

- All about weighted graphs.

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- Minimum-cost Spanning Tree algorithms.

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- Excellent applications of Greedy and Dynamic Programming strategies.

Contents

1 Graph Algorithms

- Minimum-cost Spanning Tree algorithms
- Shortest Path algorithms
- Transitive closure
- Conclusion

Spanning trees

Definition

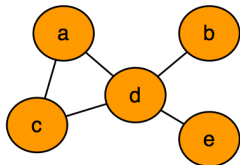
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Spanning trees

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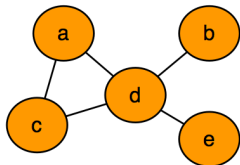


Spanning trees

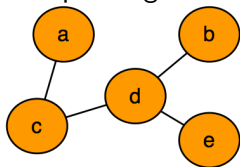
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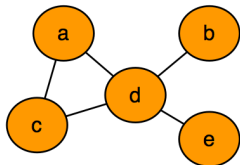


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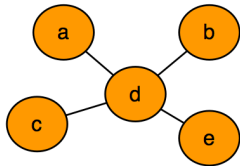
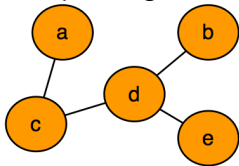
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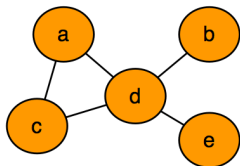


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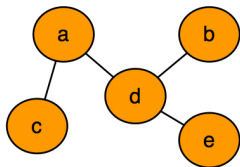
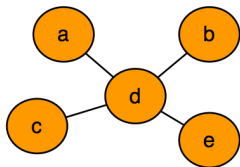
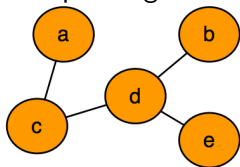
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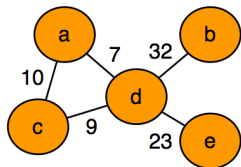


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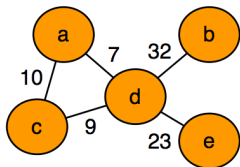
Spanning trees of weighted graphs

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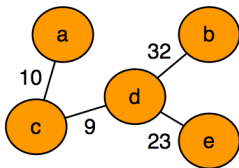


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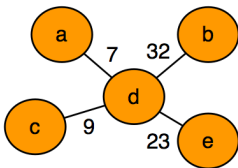
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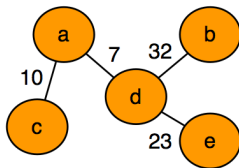
The spanning trees (with associated total weights) are:



$$\sum_{e \in T} w(e) = 74$$



$$\sum_{e \in T} w(e) = 71$$



$$\sum_{e \in T} w(e) = 72$$

Minimum-cost Spanning Tree (MST)

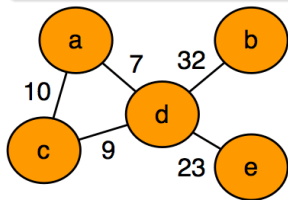
Definition

The minimum-cost spanning tree of a graph G is a **spanning tree** T of a undirected graph $G = (V, E)$ is a **minimum-cost spanning tree** of G if the total weight $w(T) = \sum_{(u,v) \in T} w(u, v)$ is minimized.

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Minimum-cost Spanning Tree (continued)

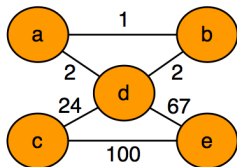
Uniqueness of MST

The minimum-cost spanning tree may not be unique!

Minimum-cost Spanning Tree (continued)

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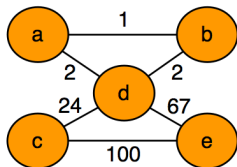


Graph G

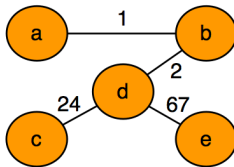
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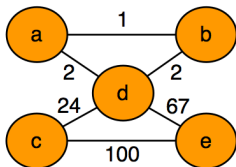


$$\sum w_T = 94$$

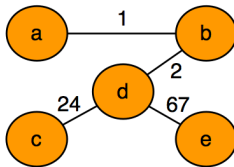
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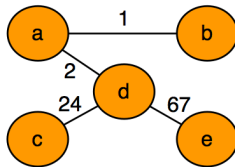
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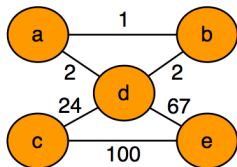


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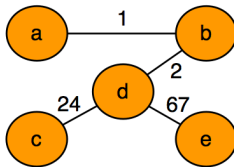
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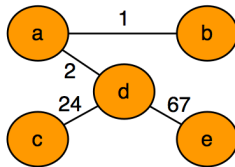
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Graph G



$$\sum w_T = 94$$



$$\sum w_T = 94$$

Key observation

However, if the weights are all distinct (i.e., $w(u_i, v_j) \neq w(u_k, v_l)$ unless $i = k$ and $j = l$), then it is indeed unique.

Computing an MST

- We **grow** the tree one edge at a time, starting with a graph $G' = (V, \emptyset)$.
- At each step, add a new **safe edge**, ensuring that it does not create a cycle (why?).
- If adding an edge guarantees that the tree after each step is a subset of some MST, then the final result will be an MST.

Computing an MST

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Key question

How do we pick the next **safe edge**?

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Key question

How do we pick the next **safe edge**?

Which algorithm design strategy does this question remind you of?

Prim's algorithm to compute an MST

MST-PRIM(G, w, r)

```
1  for each  $u \in V[G]$ 
2      do  $key[u] \leftarrow \infty$ 
3       $\pi[u] \leftarrow \text{NIL}$ 
4   $key[r] \leftarrow 0$ 
5   $Q \leftarrow V[G]$ 
6  while  $Q \neq \emptyset$ 
7      do  $u \leftarrow \text{EXTRACT-MIN}(Q)$ 
8          for each  $v \in \text{Adj}[u]$ 
9              do if  $v \in Q$  and  $w(u, v) < key[v]$ 
10                  then  $\pi[v] \leftarrow u$ 
11                       $key[v] \leftarrow w(u, v)$ 
```

Prim's algorithm to compute an MST

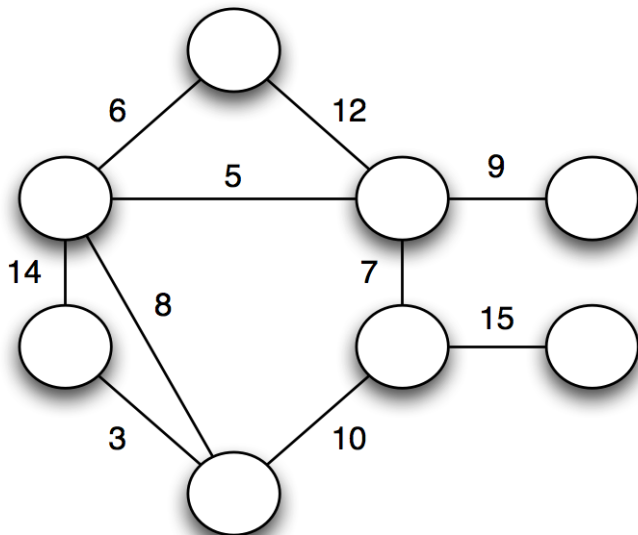
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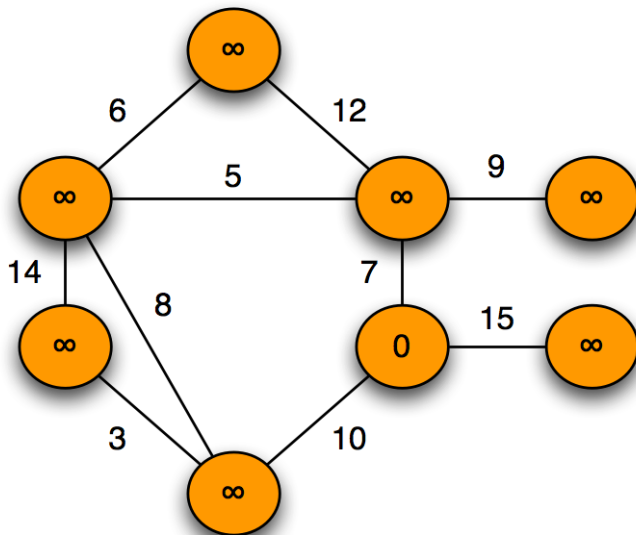
Running time

$$O(V \lg V + E \lg V) = O(E \lg V)$$

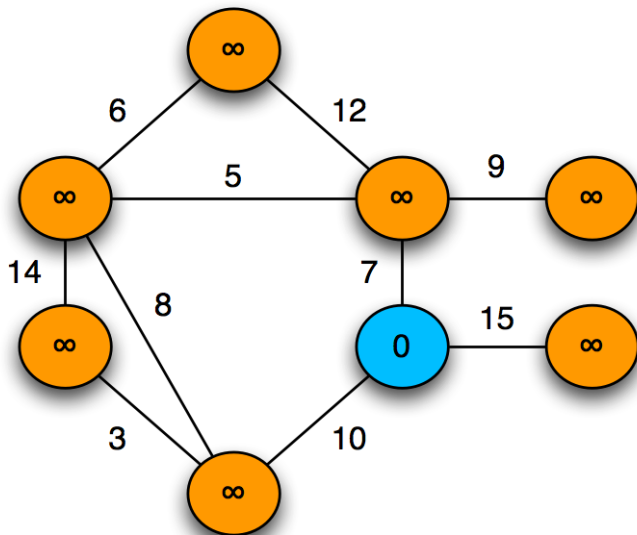
Prim's algorithm in action



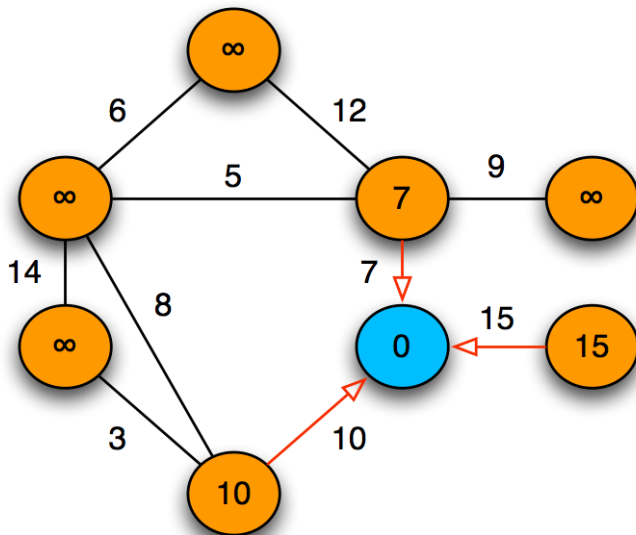
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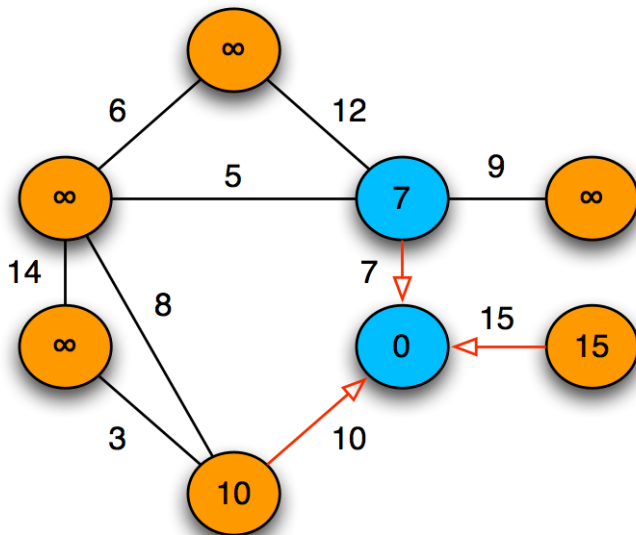
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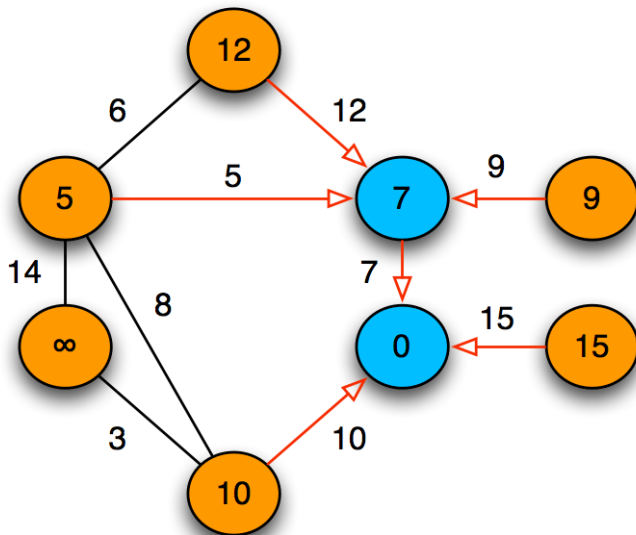
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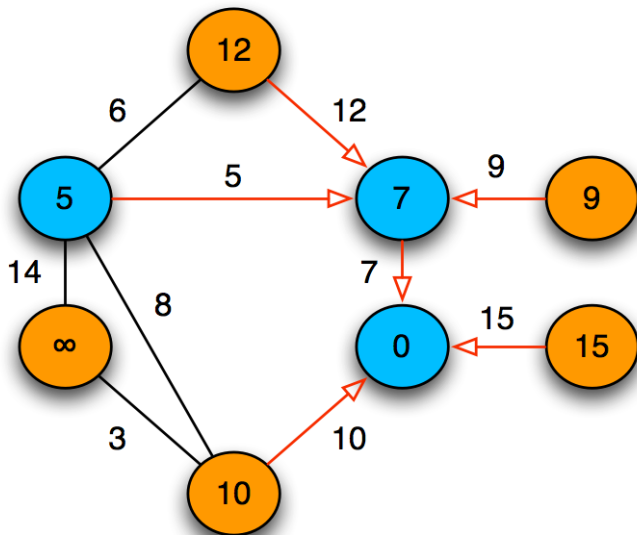
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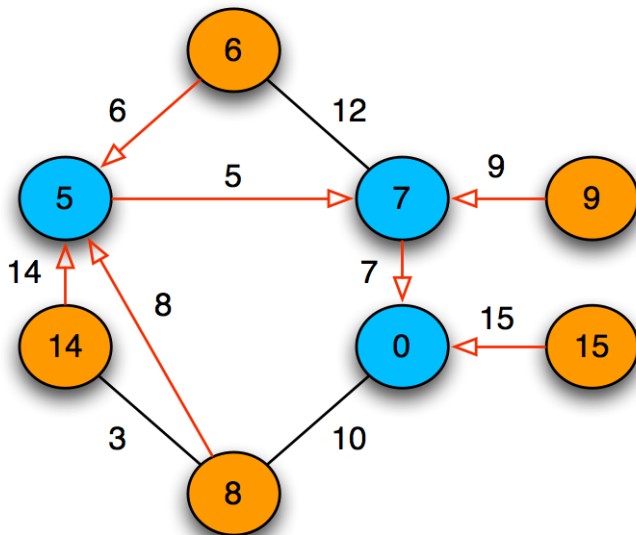
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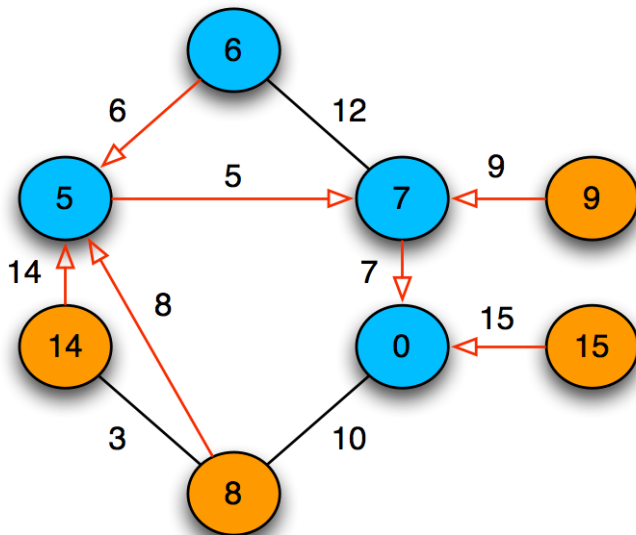
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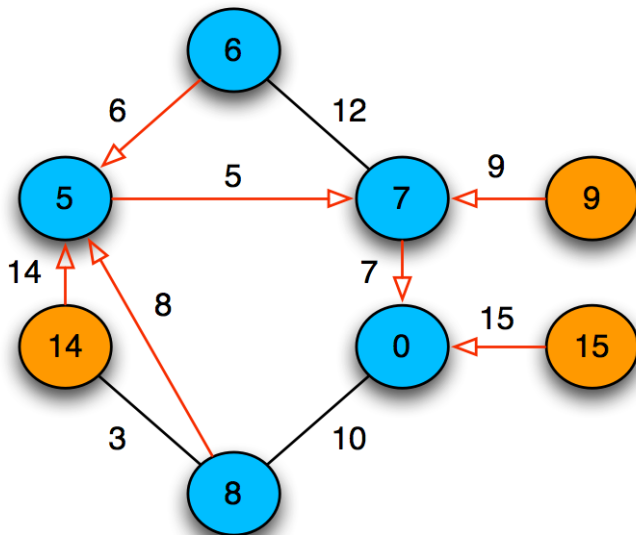
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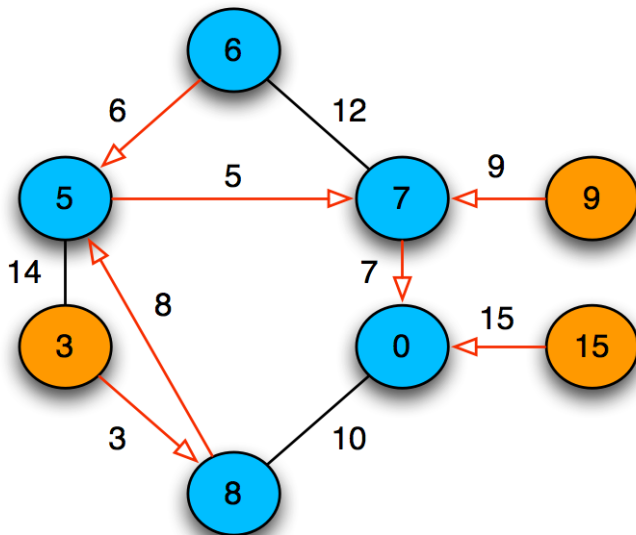
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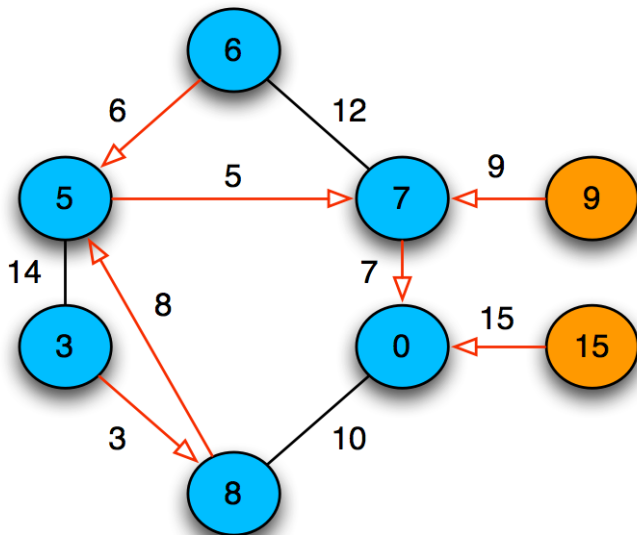
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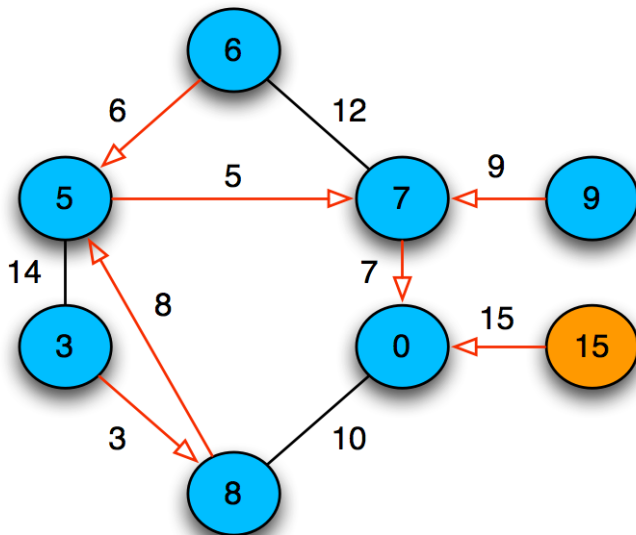
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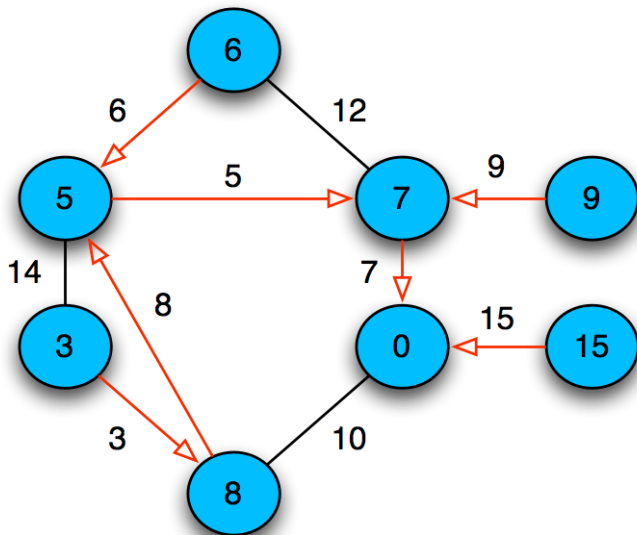
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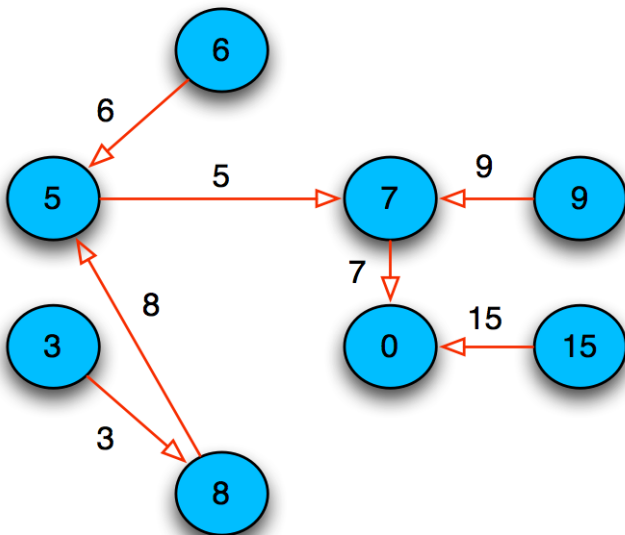
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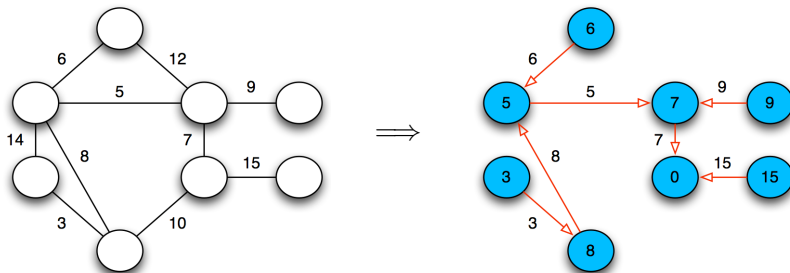
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Kruskal's algorithm to compute an MST

MST-KRUSKAL(G, w)

```
1   $A \leftarrow \emptyset$ 
2  for each vertex  $v \in V[G]$ 
3      do MAKE-SET( $v$ )
4  sort the edges of  $E$  into non-decreasing order by weight  $w$ 
5  for each edge  $(u, v) \in E$ , taken in non-decreasing order by weight
6      do if FIND-SET( $u$ )  $\neq$  FIND-SET( $v$ )
7          then  $A \leftarrow A \cup \{(u, v)\}$ 
8              UNION( $u, v$ )
9  return  $A$ 
```

Kruskal's algorithm to compute an MST

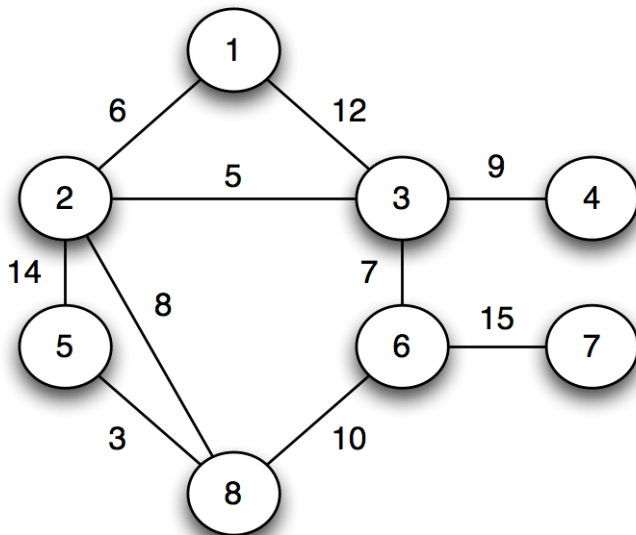
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8              UNION( $u, v$ )
9  return  $A$ 
```

Running time

$O(E \lg E)$

Kruskal's algorithm in action



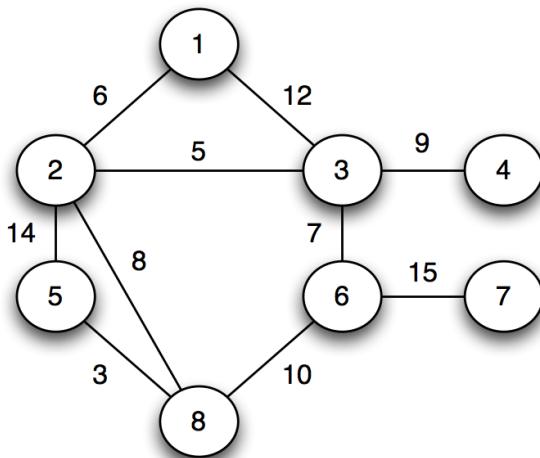
Kruskal's algorithm in action

$w(u, v)$	(u, v)
3	(5,8)
5	(2,3)
6	(1,2)
7	(3,6)
8	(2,8)
9	(3,4)
10	(6,8)
12	(1,3)
14	(2,5)
15	(6,7)

$$|V| = 8$$

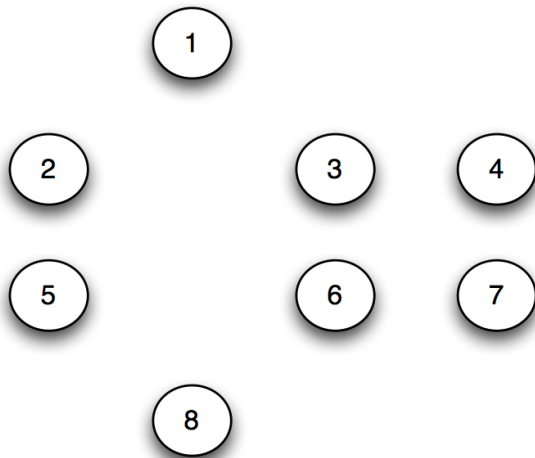
$$|E| = 10$$

$$|T| = 0$$



Kruskal's algorithm in action

$w(u, v)$	(u, v)
3	(5,8)
5	(2,3)
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7	(3,6)
8	(2,8)
9	(3,4)
10	(6,8)
12	(1,3)
14	(2,5)
15	(6,7)



$$|V| = 8$$

$$|E| = 10$$

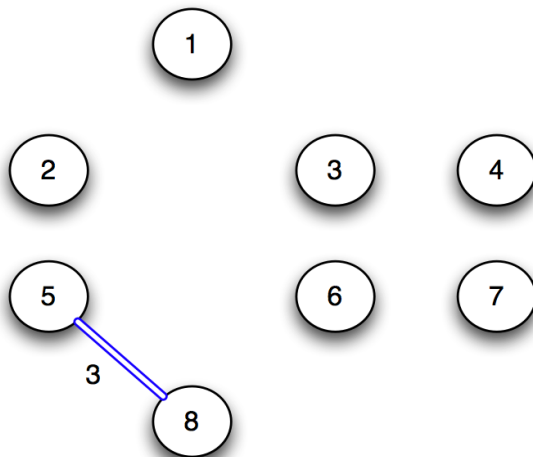
$$|T| = 0$$

Vertex sets:

$\{1\}, \{2\}, \{3\}, \{4\}, \{5\}, \{6\}, \{7\}, \{8\}$

Kruskal's algorithm in action

$w(u, v)$	(u, v)
3	(5,8)
5	(2,3)
6	(1,2)
7	(3,6)
8	(2,8)
9	(3,4)
10	(6,8)
12	(1,3)
14	(2,5)
15	(6,7)



$$|V| = 8$$

$$|E| = 10$$

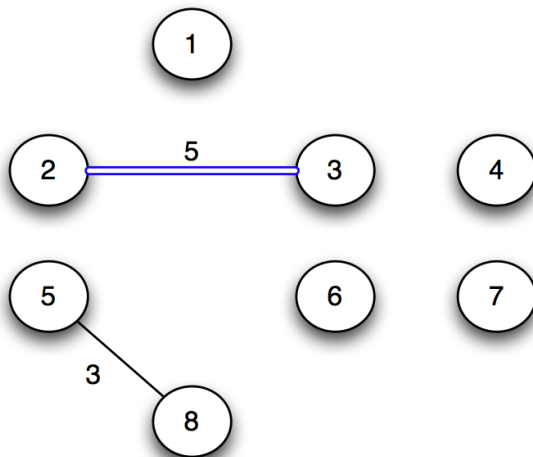
$$|T| = 1$$

Vertex sets:

$$\{1\}, \{2\}, \{3\}, \{4\}, \{5\}, \{6\}, \{7\}, \{8\} \Rightarrow \{1\}, \{2\}, \{3\}, \{4\}, \{5, 8\}, \{6\}, \{7\}$$

Kruskal's algorithm in action

$w(u, v)$	(u, v)
✓ 3	(5,8)
5	(2,3)
6	(1,2)
7	(3,6)
8	(2,8)
9	(3,4)
10	(6,8)
12	(1,3)
14	(2,5)
15	(6,7)



$$|V| = 8$$

$$|E| = 10$$

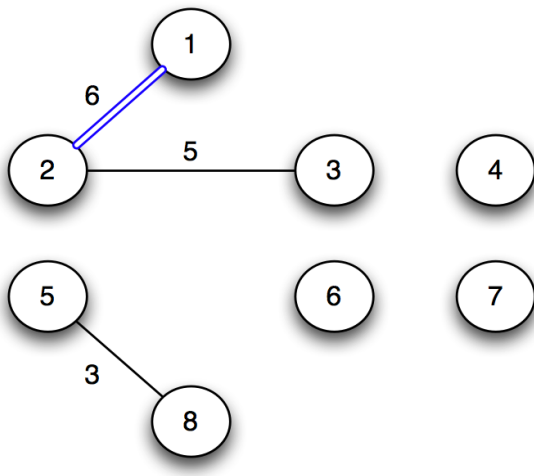
$$|T| = 2$$

Vertex sets:

$$\{1\}, \{2\}, \{3\}, \{4\}, \{5, 8\}, \{6\}, \{7\} \implies \{1\}, \{2, 3\}, \{4\}, \{5, 8\}, \{6\}, \{7\}$$

Kruskal's algorithm in action

$w(u, v)$	(u, v)
✓ 3	(5,8)
✓ 5	(2,3)
6	(1,2)
7	(3,6)
8	(2,8)
9	(3,4)
10	(6,8)
12	(1,3)
14	(2,5)
15	(6,7)



$$|V| = 8$$

$$|E| = 10$$

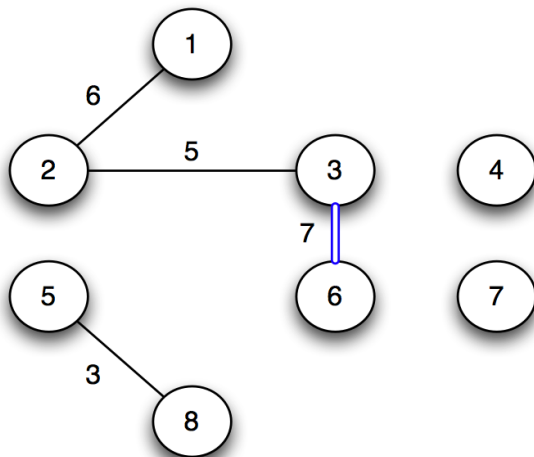
$$|T| = 3$$

Vertex sets:

$$\{1\}, \{2, 3\}, \{4\}, \{5, 8\}, \{6\}, \{7\} \Rightarrow \{1, 2, 3\}, \{4\}, \{5, 8\}, \{6\}, \{7\}$$

Kruskal's algorithm in action

$w(u, v)$	(u, v)
✓ 3	(5,8)
✓ 5	(2,3)
✓ 6	(1,2)
7	(3,6)
8	(2,8)
9	(3,4)
10	(6,8)
12	(1,3)
14	(2,5)
15	(6,7)



$$|V| = 8$$

$$|E| = 10$$

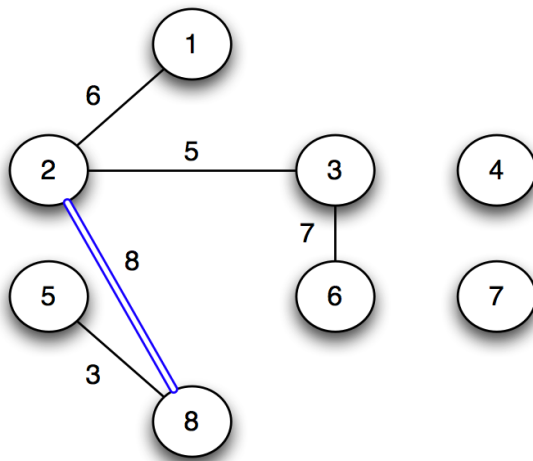
$$|T| = 4$$

Vertex sets:

$$\{1, 2, 3\}, \{4\}, \{5, 8\}, \{6\}, \{7\} \Rightarrow \{1, 2, 3, 6\}, \{4\}, \{5, 8\}, \{7\}$$

Kruskal's algorithm in action

$w(u, v)$	(u, v)
✓ 3	(5,8)
✓ 5	(2,3)
✓ 6	(1,2)
✓ 7	(3,6)
8	(2,8)
9	(3,4)
10	(6,8)
12	(1,3)
14	(2,5)
15	(6,7)



$$|V| = 8$$

$$|E| = 10$$

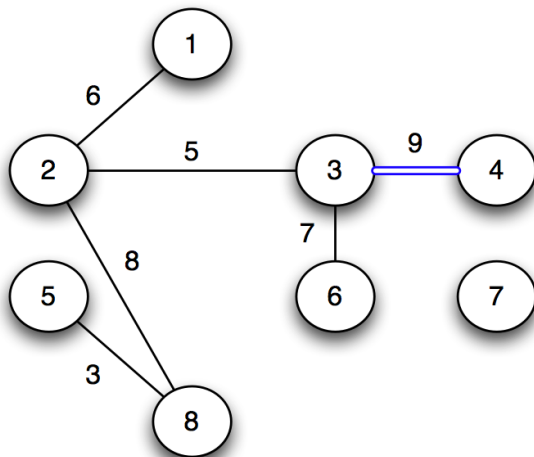
$$|T| = 5$$

Vertex sets:

$$\{1, 2, 3, 6\}, \{4\}, \{5, 8\}, \{7\} \implies \{1, 2, 3, 5, 6, 8\}, \{4\}, \{7\}$$

Kruskal's algorithm in action

$w(u, v)$	(u, v)
✓ 3	(5,8)
✓ 5	(2,3)
✓ 6	(1,2)
✓ 7	(3,6)
✓ 8	(2,8)
9	(3,4)
10	(6,8)
12	(1,3)
14	(2,5)
15	(6,7)



$$|V| = 8$$

$$|E| = 10$$

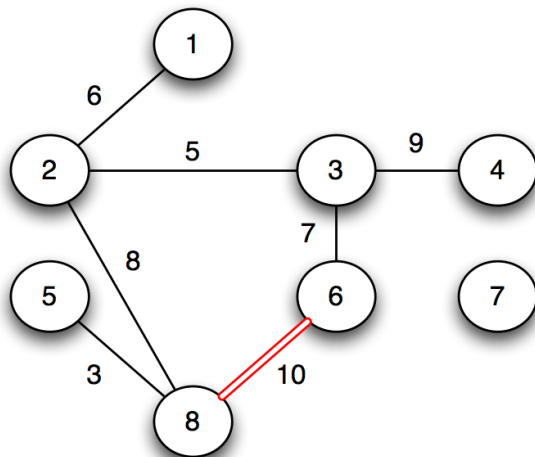
$$|T| = 6$$

Vertex sets:

$$\{1, 2, 3, 5, 6, 8\}, \{4\}, \{7\} \Rightarrow \{1, 2, 3, 4, 5, 6, 8\}, \{7\}$$

Kruskal's algorithm in action

$w(u, v)$	(u, v)
✓ 3	(5,8)
✓ 5	(2,3)
✓ 6	(1,2)
✓ 7	(3,6)
✓ 8	(2,8)
✓ 9	(3,4)
10	(6,8)
12	(1,3)
14	(2,5)
15	(6,7)



$$|V| = 8$$

$$|E| = 10$$

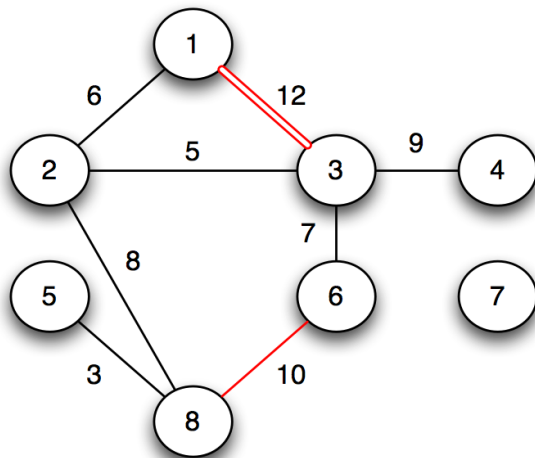
$$|T| = 6$$

Vertex sets:

$$\{1, 2, 3, 4, 5, 6, 8\}, \{7\} \implies \{1, 2, 3, 4, 5, 6, 8\}, \{7\}$$

Kruskal's algorithm in action

$w(u, v)$	(u, v)
✓ 3	(5,8)
✓ 5	(2,3)
✓ 6	(1,2)
✓ 7	(3,6)
✓ 8	(2,8)
✓ 9	(3,4)
× 10	(6,8)
12	(1,3)
14	(2,5)
15	(6,7)



$$|V| = 8$$

$$|E| = 10$$

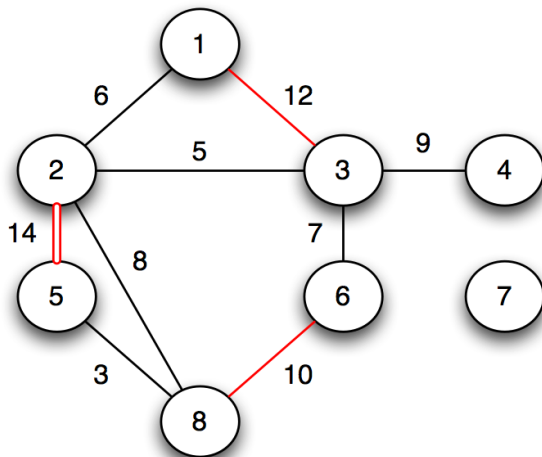
$$|T| = 6$$

Vertex sets:

$$\{1, 2, 3, 4, 5, 6, 8\}, \{7\} \implies \{1, 2, 3, 4, 5, 6, 8\}, \{7\}$$

Kruskal's algorithm in action

$w(u, v)$	(u, v)
✓ 3	(5,8)
✓ 5	(2,3)
✓ 6	(1,2)
✓ 7	(3,6)
✓ 8	(2,8)
✓ 9	(3,4)
× 10	(6,8)
× 12	(1,3)
14	(2,5)
15	(6,7)



$$|V| = 8$$

$$|E| = 10$$

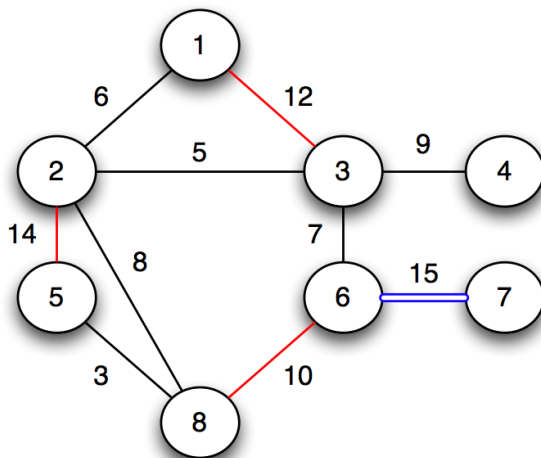
$$|T| = 6$$

Vertex sets:

$$\{1, 2, 3, 4, 5, 6, 8\}, \{7\} \implies \{1, 2, 3, 4, 5, 6, 8\}, \{7\}$$

Kruskal's algorithm in action

$w(u, v)$	(u, v)
✓ 3	(5,8)
✓ 5	(2,3)
✓ 6	(1,2)
✓ 7	(3,6)
✓ 8	(2,8)
✓ 9	(3,4)
× 10	(6,8)
× 12	(1,3)
× 14	(2,5)
15	(6,7)



$$|V| = 8$$

$$|E| = 10$$

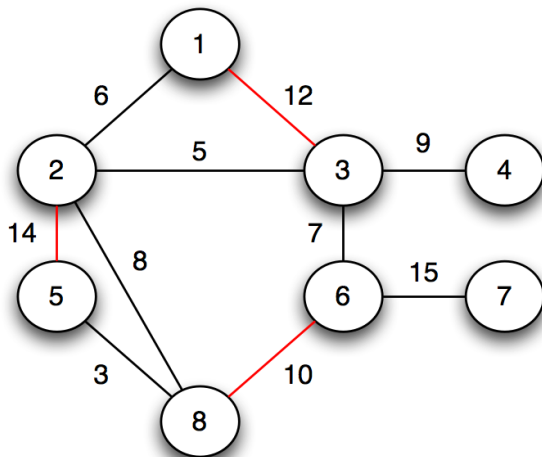
$$|T| = 7$$

Vertex sets:

$$\{1, 2, 3, 4, 5, 6, 8\}, \{7\} \Rightarrow \{1, 2, 3, 4, 5, 6, 7, 8\}$$

Kruskal's algorithm in action

$w(u, v)$	(u, v)
✓ 3	(5,8)
✓ 5	(2,3)
✓ 6	(1,2)
✓ 7	(3,6)
✓ 8	(2,8)
✓ 9	(3,4)
× 10	(6,8)
× 12	(1,3)
× 14	(2,5)
✓ 15	(6,7)



$$|V| = 8$$

$$|E| = 10$$

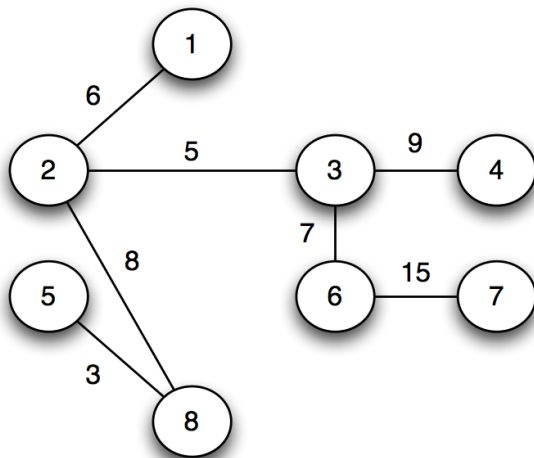
$$|T| = 7$$

Vertex sets:

$\{1, 2, 3, 4, 5, 6, 7, 8\}$

Kruskal's algorithm in action

$w(u, v)$	(u, v)
✓ 3	(5,8)
✓ 5	(2,3)
✓ 6	(1,2)
✓ 7	(3,6)
✓ 8	(2,8)
✓ 9	(3,4)
× 10	(6,8)
× 12	(1,3)
× 14	(2,5)
✓ 15	(6,7)



$$|V| = 8$$

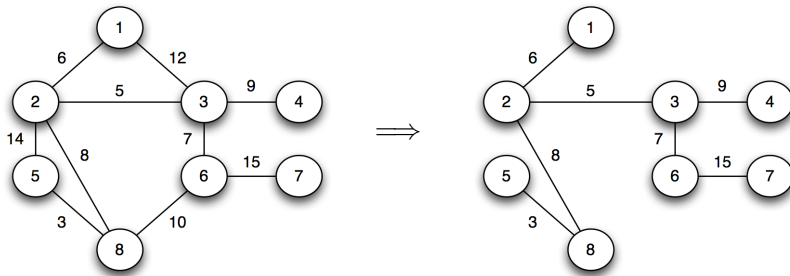
$$|E| = 10$$

$$|T| = 7$$

Vertex sets:

$\{1, 2, 3, 4, 5, 6, 7, 8\}$

Kruskal's algorithm in action



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Dijkstra's algorithm for SSSP

DIJKSTRA(G, s)

```
1  for each  $v \in V[G]$ 
2      do  $d[v] \leftarrow \infty$ 
3           $\pi[v] \leftarrow \text{NIL}$ 
4   $d[s] \leftarrow 0$ 
5   $S \leftarrow \emptyset$ 
6   $Q \leftarrow V[G]$ 
7  while  $Q \neq \emptyset$ 
8      do  $u \leftarrow \text{EXTRACT-MIN}(Q)$ 
9           $S \leftarrow S \cup \{u\}$ 
10         for each vertex  $v \in \text{Adj}[u]$ 
11             do if  $d[v] > d[u] + w(u, v)$ 
12                 then  $d[v] \leftarrow d[u] + w(u, v)$ 
13                      $\pi[v] \leftarrow u$ 
```


Dijkstra's algorithm for SSSP

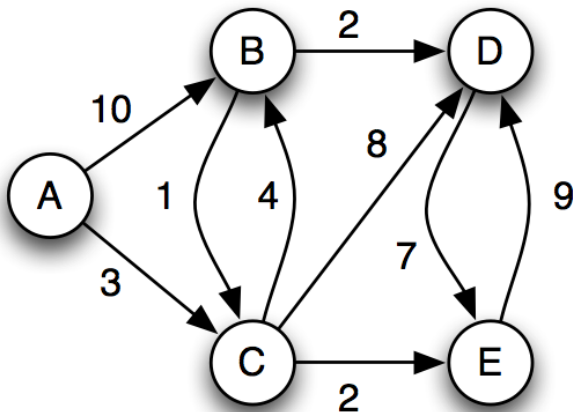
DIJKSTRA(G, s)

```
1  for each  $v \in V[G]$ 
2      do  $d[v] \leftarrow \infty$ 
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```

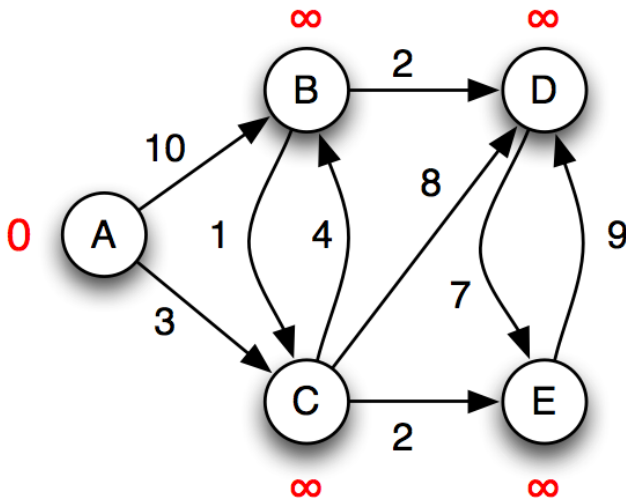
Running time

$O((V + E) \lg V)$

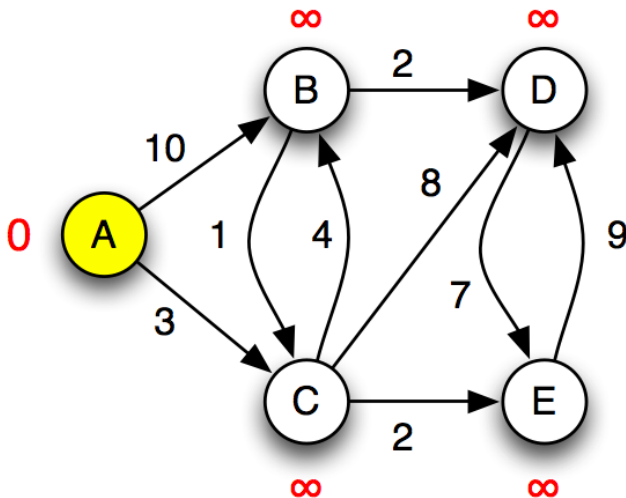
Dijkstra's SSSP algorithm in action



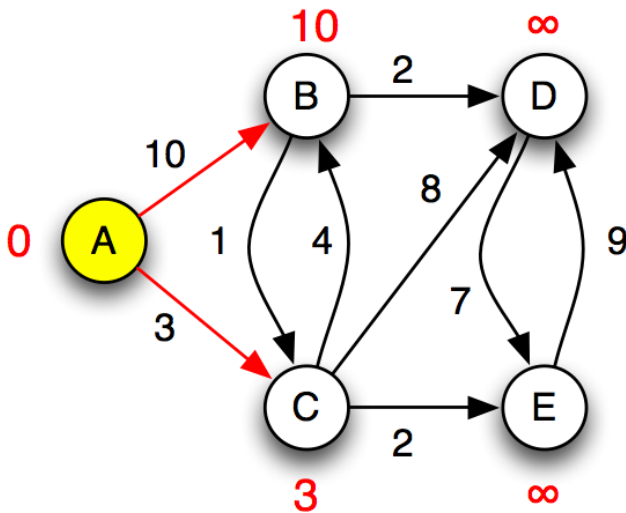
Dijkstra's SSSP algorithm in action



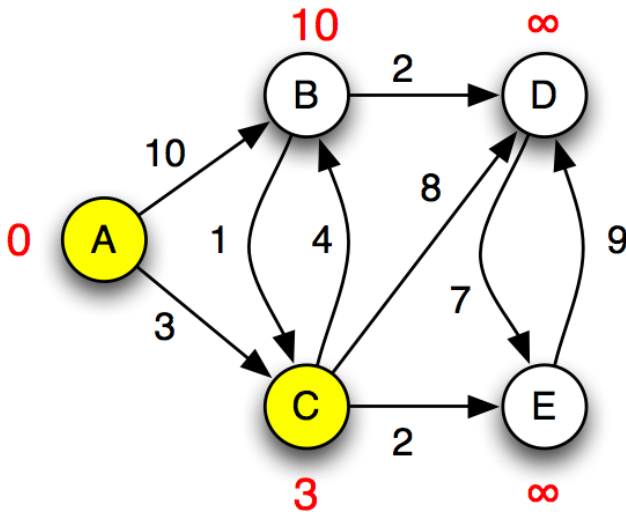
Dijkstra's SSSP algorithm in action



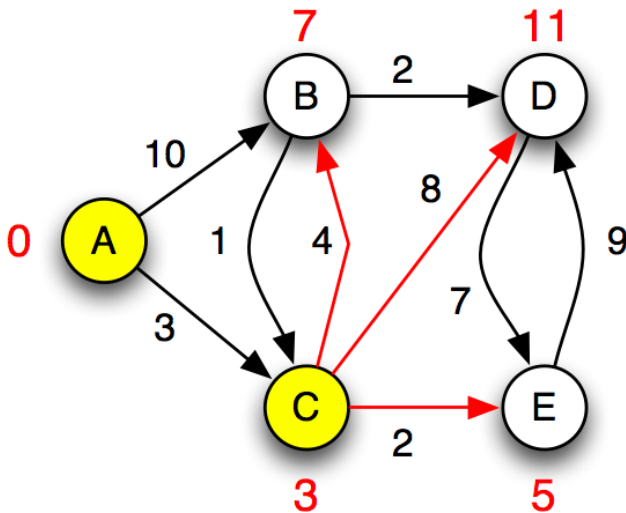
Dijkstra's SSSP algorithm in action



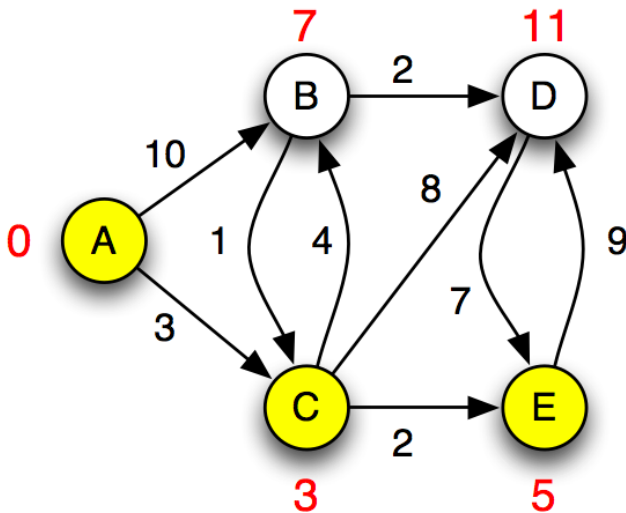
Dijkstra's SSSP algorithm in action



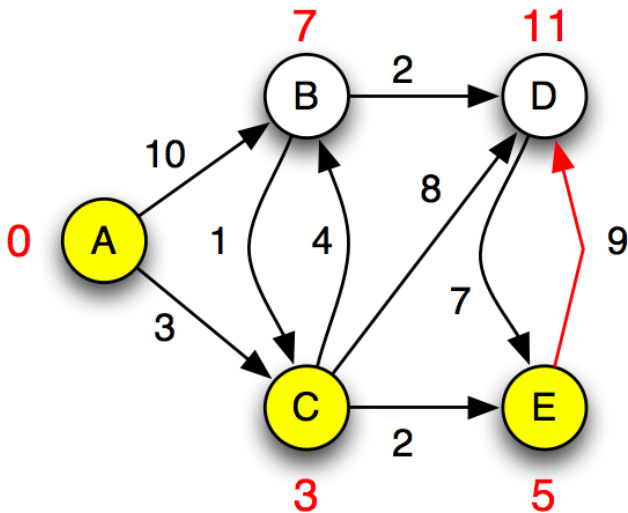
Dijkstra's SSSP algorithm in action



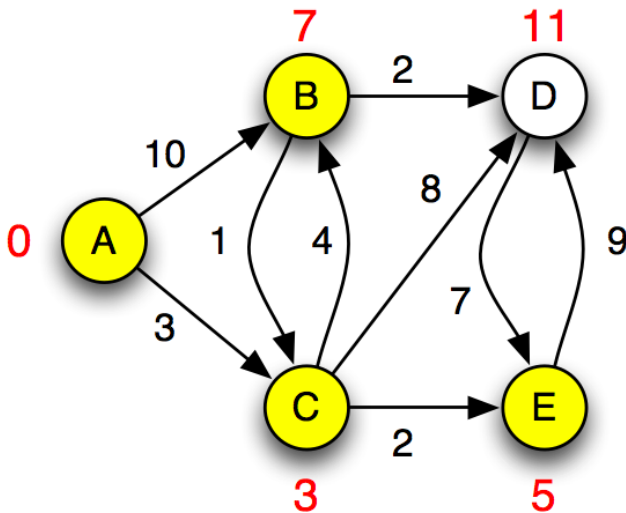
Dijkstra's SSSP algorithm in action



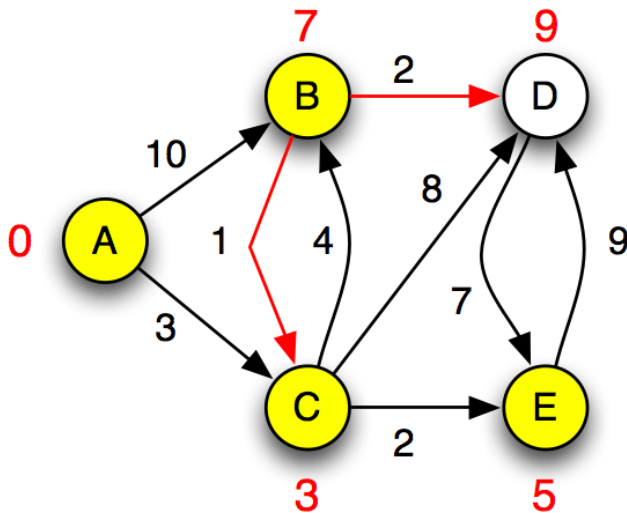
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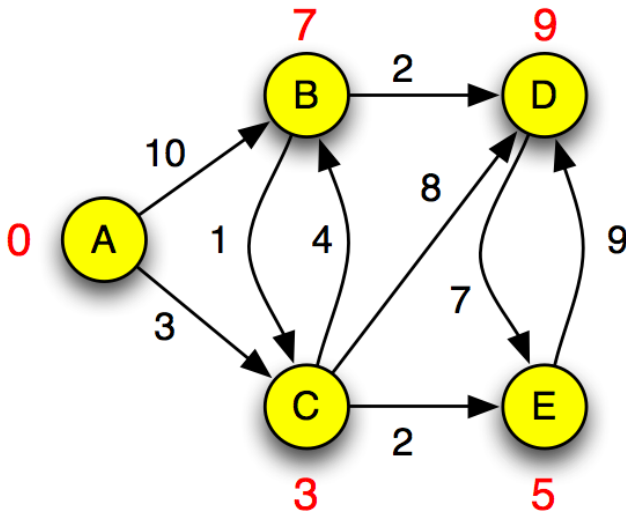
Dijkstra's SSSP algorithm in action



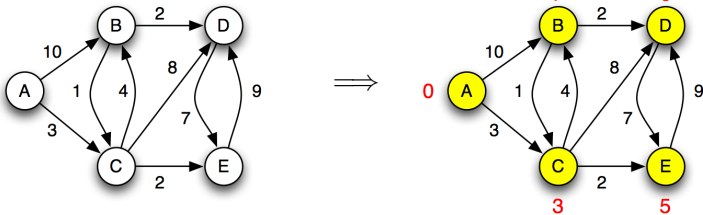
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Dijkstra's SSSP algorithm in action



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