# **MUHAMMAD ADIL**

## Web Developer (MERN) | AI/ML Engineer

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#### **SUMMARY**

Full-stack developer with expertise in MERN stack, skilled in building responsive, user-centric web applications. Proficient in Python, data analysis (NumPy, Pandas), and Al integrations including text-to-image generation and intelligent scheduling systems. Strong focus on performance optimization, UI design, and end-to-end project execution.

#### **SKILLS**

- Technologies: HTML, CSS, JavaScript (ES6+), Python, TypeScript
- Frameworks & Libraries: React.js, Node.js, Express.js, Tailwind CSS, Material UI
- AI/ML & Data: NumPy, Pandas, TensorFlow, ML models Data Analysis
- Tools & Platforms: MongoDB, Git, GitHub, VS Code, Netlify, Vercel, Kaggle, Jupyter
- Other: Microsoft Office, REST API Integration, Responsive UI Design

#### **EDUCATION**

#### ☐ VIRTUAL University of Pakistan

Sep 2023 - Present

**Bachelors** in Computer Science

Oops, Data Structures, Web development, Python, System Designing.

## **EXPERIENCE**

#### Website Development Leader - ECC

Jan 2025 - Present

- Built key educational tools including a Study Scheduler, Aggregate Calculator and Student Test Platform for classes 9–12 preparing for NTS, GAT, and other exams.
- O Enhanced student engagement through custom web solutions.

# AI/ML Internship - CREOVATA

May 2025 – Present

 Designed and trained ML models, applied advanced feature engineering techniques, and supported deployment of AI solutions for media and content innovation.

#### **PROJECTS**

## **Text To Image Generation (Penetrated Model)**

Tools used: Python, Hugging Face, Transformers, PyTorch, Stable Diffusion v1.5, CUDA, Jupyter

## GitHub Repo

- Developed a text-to-image generation pipeline using Stable Diffusion v1.5 and Hugging Face Diffusers
- Optimized model performance with PyTorch float16 and GPU acceleration
- Generated and displayed Al-generated images from natural language prompts

#### **Snake Game**

Tools used: Python, Tkinter

#### GitHub Repo

- Classic Snake Game developed in Python using Tkinter for a simple GUI.
- Real-time score tracking with smooth controls and increasing difficulty.

#### **Study Scheduler Genrator (ECC)**

Tools used: JavaScript, CSS, jsPDF

#### GitHub Repo | Live Demo

- Creates smart, customizable study schedules based on user input.
- Built with JavaScript and jsPDF for easy planning and PDF export.

# **CERTIFICATIONS**

- ☐ Certified **Frontend Developer** from **META**
- ☐ pursuing AI/ML Developer from NAVTTC

# **LANGUAGES**

English: Fluent

• Urdu: Fluent