

# CPE314 Data Communication and Computer Networks

## Lecture 2: Data Communication, Networks, and Quality Foundations

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# Lecture Agenda

- 1 Data and Data Communication
- 2 Computer Networks
- 3 Network Capabilities
- 4 Quality of Networks

# What is Data?

## Definition

Data is a representation of information agreed upon by communicating entities.

- Text, numbers
- Images and video
- Audio and sensor data

## Key idea

Communication is meaningless unless both sides agree on **what data means**.

# What is Data Communication?

## Definition

Data communication is the exchange of data between two devices through a transmission medium.

- Local vs remote communication
- Telecommunication = communication over distance
- Requires hardware and software together

# Characteristics of Data Communication

- **Delivery** – data reaches the correct destination
- **Accuracy** – data arrives without errors
- **Timeliness** – data arrives when needed
- **Jitter** – variation in packet arrival time

## Important

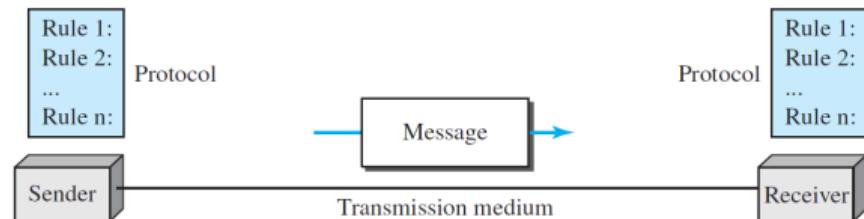
These are **communication-level characteristics**, not network design goals.

# Components of a Data Communication System

- Message
- Sender
- Receiver
- Transmission Medium
- Protocol

## Protocol

Without agreed rules, connected devices cannot communicate.

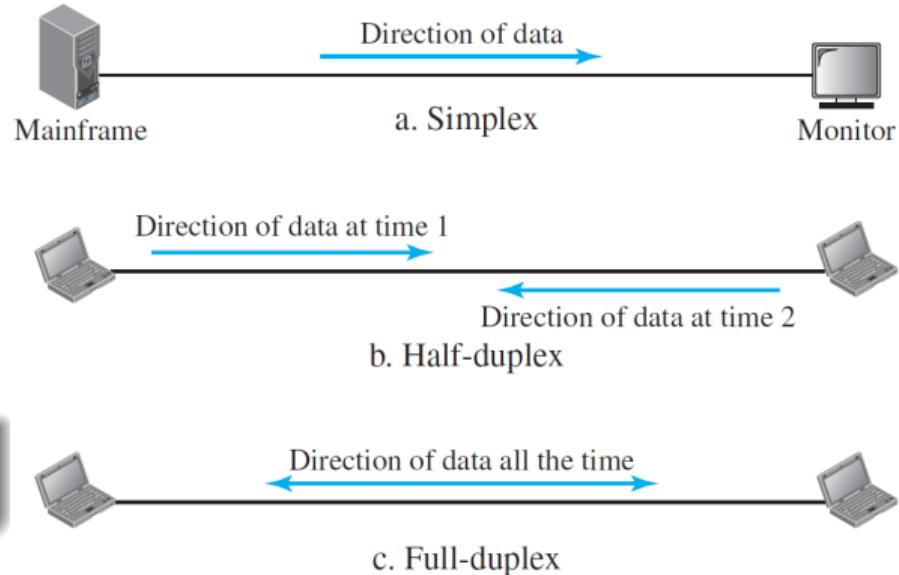


# Physical Structure: Data Flow Directions

- **Simplex** – one-way only
- **Half-Duplex** – both directions, not simultaneously
- **Full-Duplex** – simultaneous two-way communication

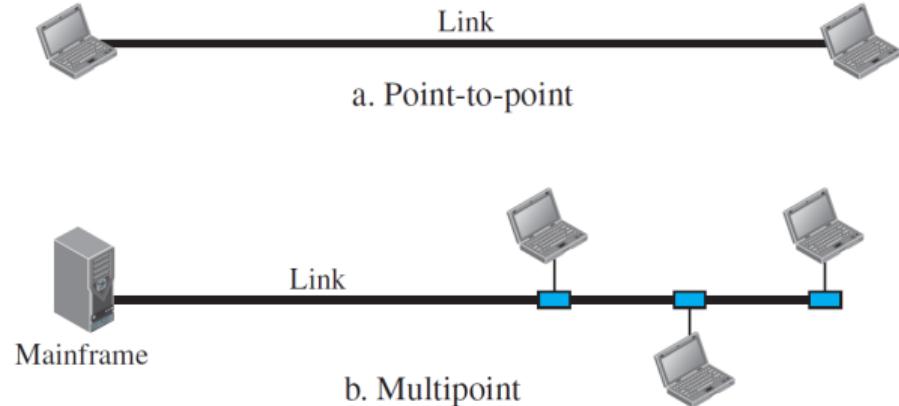
## Example

Telephone networks are full-duplex systems.



# Types of Connections

- **Point-to-Point** – dedicated link between two devices
- **Multipoint** – multiple devices share a link
  - Spatial sharing
  - Time sharing



# What is a Computer Network?

## Definition

A computer network is an interconnection of devices capable of communication.

- Hosts (end devices)
- Connecting devices (routers, switches)
- Wired and wireless media

# Basic Network Terminology

- **Host / End device**
- **Node** – any connected device
- **Link** – communication pathway
- **Hop** – traversal from one node to another

# Network Criteria

- **Performance**
- **Reliability**
- **Security**

## Clarification

Criteria describe how we **evaluate** a network.

# Performance: Throughput and Delay

- **Throughput** – rate of successful data delivery
- **Delay** – time taken for data to travel end-to-end

## Trade-off

Increasing throughput often increases delay due to congestion.

# Reliability and Security

## Reliability

- Frequency of failures
- Recovery time
- Robustness

## Security

- Confidentiality
- Integrity
- Availability

# Network Capabilities

- Scalability
- Mobility
- Energy efficiency
- Cost efficiency
- Coverage
- Flexibility and reconfigurability

## Key distinction

Capabilities describe what a network is **designed to support**.

# From Communication Properties to Network Quality (3Cs)

## Measuring Network Quality

Network quality does not arise directly. It emerges progressively as:

- **Data communication characteristics:** (delivery, accuracy, timeliness, jitter)
- **Network evaluation criteria** (performance, reliability, security)
- **Network capabilities** (scalability, mobility, energy efficiency, cost, flexibility)

## Key Insight

Quality is an outcome of how communication properties are supported, evaluated, and extended by the network design.

# Mapping Network Properties to Quality Concepts

- **Quality of Service (QoS)**

- Primarily driven by **communication characteristics** and **network criteria**
- Example: Timeliness and jitter affect delay; performance criteria determine throughput

- **Quality of Experience (QoE)**

- Influenced by **QoS** plus **network capabilities**
- Example: A mobile user may experience poor video quality even if QoS metrics are acceptable

- **Quality of Business (QoBiz)**

- Driven mainly by **capabilities** such as scalability, cost, and energy efficiency
- Example: A highly reliable network may still be unsustainable due to high operational cost

# Integrated View of Network Quality

## Modern Perspective

Different quality notions exist because networks serve multiple stakeholders.

- **QoS** focuses on network behavior (network-centric)
- **QoE** reflects user perception (user-centric)
- **QoBiz** represents operator and business objectives (business-centric)

## Quality of Everything (QoX)

QoX is an umbrella concept that considers network performance, user experience, and business goals together – multiple stakeholders

# SLA and KPIs

- **SLA** – contractual quality guarantees
- **KPIs** – measurable indicators

## Modern networks

Quality is negotiated, measured, and enforced.

# From Network Quality to SLA and KPIs

## Why Formalization is Needed

Quality expectations must be explicitly defined and verified.

Quality is negotiated, measured, and enforced.

- **Service Level Agreement (SLA)**

- Formal agreement based on QoS, QoE, and QoBiz expectations
- Defines what level of quality is promised

- **Key Performance Indicators (KPIs)**

- Quantitative metrics derived from network criteria and characteristics
- Used to verify SLA compliance

## Connection

SLAs translate quality goals into commitments; KPIs translate commitments into measurable values.

# Summary

- Communication enables networks
- Capabilities shape behavior.
- Quality aligns technology with users and business.