JavaScript Fun Activity

Create an **E-Commerce App** where an **authenticated user** can add products to the cart and then can **proceed to checkout** to buy them.

Tech Stack:

HTML 5, CSS 3, JavaScript

Activity Flow:

You have to do the activity with the given (basic) scenarios.

Scenario #1:

- 1. Create a simple form where the user will create their account.
- 2. The users will create their account with their **Full Name**, **username**, **password**, and **email address**.
- 3. Once the user registers, he will be **redirected to a Login Page**. Where the system will log in the user with their username and password.

Scenario #2:

- 1. After successful authentication, the user can add the products to the cart.
- 2. The cart must be updated with comparable products and their prices.

Scenario #3:

- 1. Once the product is added **successfully to the cart**. Then the product must be shown there with their respective price.
- 2. The user can now proceed to the selected products to checkout.
- 3. And when clicked on "Proceed to checkout" the alert must be shown "Thanks for your order. Your order is on the way." and the cart must be restored to 0;

Test cases:

- 1. The user can only add the products to the cart **once he is** authenticated.
- 2. **Full Name**, **username**, and **password** are the required fields. The form can't be submitted without these input fields.
- 3. The user must be logged in with their respective **username** and **password.**
- 4. The Warning Alert "Invalid Credentials" must be popped up when given the wrong credentials.
- 5. The price for the product must be **updated in the cart** after every update (adding, deleting).
- 6. The Alert must be shown when the product successfully **proceeds to checkout**.
- 7. The cart **must be clear** when the products proceed to checkout successfully.

Have a great weekend!