# Data Structures and Algorithms Lab

Lab 09 Marks 10

## **Instructions**

- Work in this lab individually. Follow the best coding practices and include comments to explain the logic where necessary.
- You can use your books, notes, handouts, etc. but you are not allowed to borrow anything from your peer student.
- > Do not use any AI tool for help; doing so will be considered cheating and may result in lab cancellation and possible disciplinary action.
- > Test your program thoroughly with various inputs to ensure proper functionality and error handling.
- Show your work to the instructor before leaving the lab to get some or full credit.

## **Student Management System with Linked List Operations**

You are required to implement the **StudentList** class, which stores students in **unsorted order**. Your class declarations should look like this:

```
class Student
    friend class StudentList;
private:
                        // ID of the student
    int id;
                        // Name of the student
   string name;
                        // CGPA of the student
    float cgpa;
                        // Pointer to the next node in the list
    Student* next;
public:
   Student(int id, string name, float cgpa, Student* next = nullptr);
                                                                           // Constructor
    void studentDetails() const; // Displays the student information
};
class StudentList
{
private:
    Student* head;
                        // Start of the list
                        // Current item in the list
   Student* cursor;
public:
                        // Constructor
    StudentList();
    ~StudentList();
                        // Destructor
    // Member functions
    void insert(const Student& newStd);
                                           // Inserts a new student
                                           // Removes a student by ID
    void remove(int id);
    void search(float cgpa) const;
                                           // Searches for students by CGPA
    void replace(const Student& newStd);
                                           // Replaces or appends a student
   bool isEmpty() const;
                                           // Checks if the list is empty
    void gotoBeginning();
                                           // Moves cursor to the beginning
    void gotoEnd();
                                           // Moves cursor to the end
                                           // Moves cursor to the next item
   bool gotoNext();
                                           // Moves cursor to the previous item
   bool gotoPrior();
    Student getCursor() const;
                                           // Returns the student at cursor
                                           // Displays the list structure
   void showStructure() const;
};
```

#### **Specifications for Member Functions**

Each member function should follow the given behavior:

#### 1. Insert

- Inserts newStd into the list. If the list is not empty, insert newStd after the cursor. Otherwise, insert newStd as the first item. Moves the cursor to newStd.
- Time Complexity: O(1)

#### 2. Remove

- Removes the student with the given **id**. If the cursor points to the removed student, move the cursor to the next student. If the removed student was at the end, move the cursor to the beginning.
- Time Complexity: O(N)

#### 3. Search

- Searches for student(s) with the specified **cgpa** and displays their details. If no match is found, display an appropriate message.
- Time Complexity: O(N)

## 4. Replace

- Replaces a student based on id. If no matching id exists, appends newStd at the end. Cursor points to newStd after the operation.
- **Time Complexity**: O(N) (search for id) or O(1) (if appending at the end)

### 5. isEmpty

- Checks if the list is empty.
- Time Complexity: O(1)

#### 6. gotoBeginning

- Moves the cursor to the first student in the list.
- Time Complexity: O(1)

## 7. gotoEnd

- Moves the cursor to the last student in the list.
- Time Complexity: O(N)

#### 8. gotoNext

- Moves the cursor to the next student if it is not at the end. Returns true if successful, otherwise false.
- Time Complexity: O(1)

## **9.** gotoPrior

- Moves the cursor to the previous student if it is not at the beginning. Returns true if successful, otherwise false.
- Time Complexity: O(N) (since the list is singly linked and requires traversal)

#### 10. getCursor

- Returns the student object currently pointed to by the cursor.
- Time Complexity: O(1)

#### 11. showStructure

- Displays all students in the list. If the list is empty, outputs "Empty list".
- Time Complexity: O(N)

## **Input File Specifications**

Your program should take student data from a text file named input.txt. The file format is as follows:

<id>

<name>

<cgpa>

<id>

<name>

<cgpa>

Each student's data is separated by a blank line.

## **Main Function**

- Read data from the input file and populate the StudentList.
- Demonstrate the functionality of all member functions with appropriate test cases.